

# Lumi-Meeting Mainz Nov '09

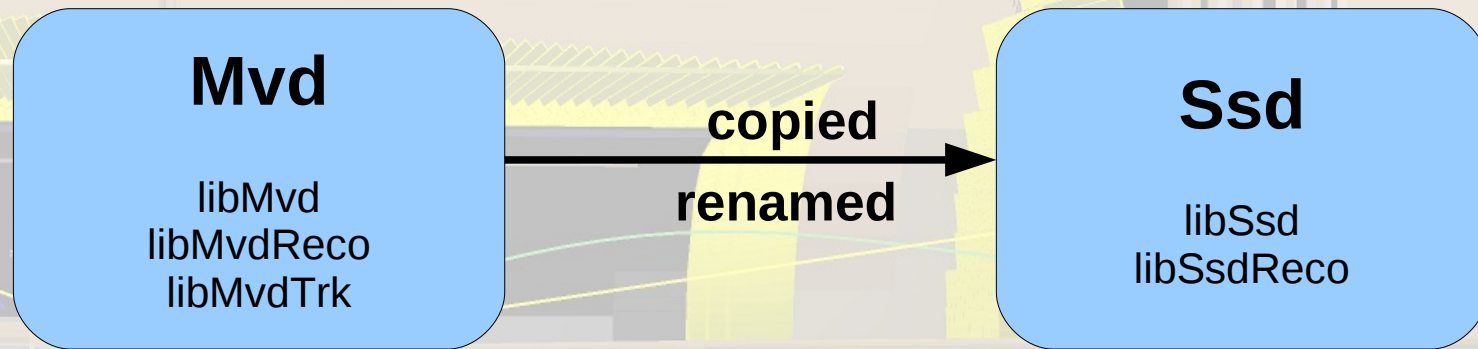
## Topics

**1) Silicon-Strip-Detector (SSD)**

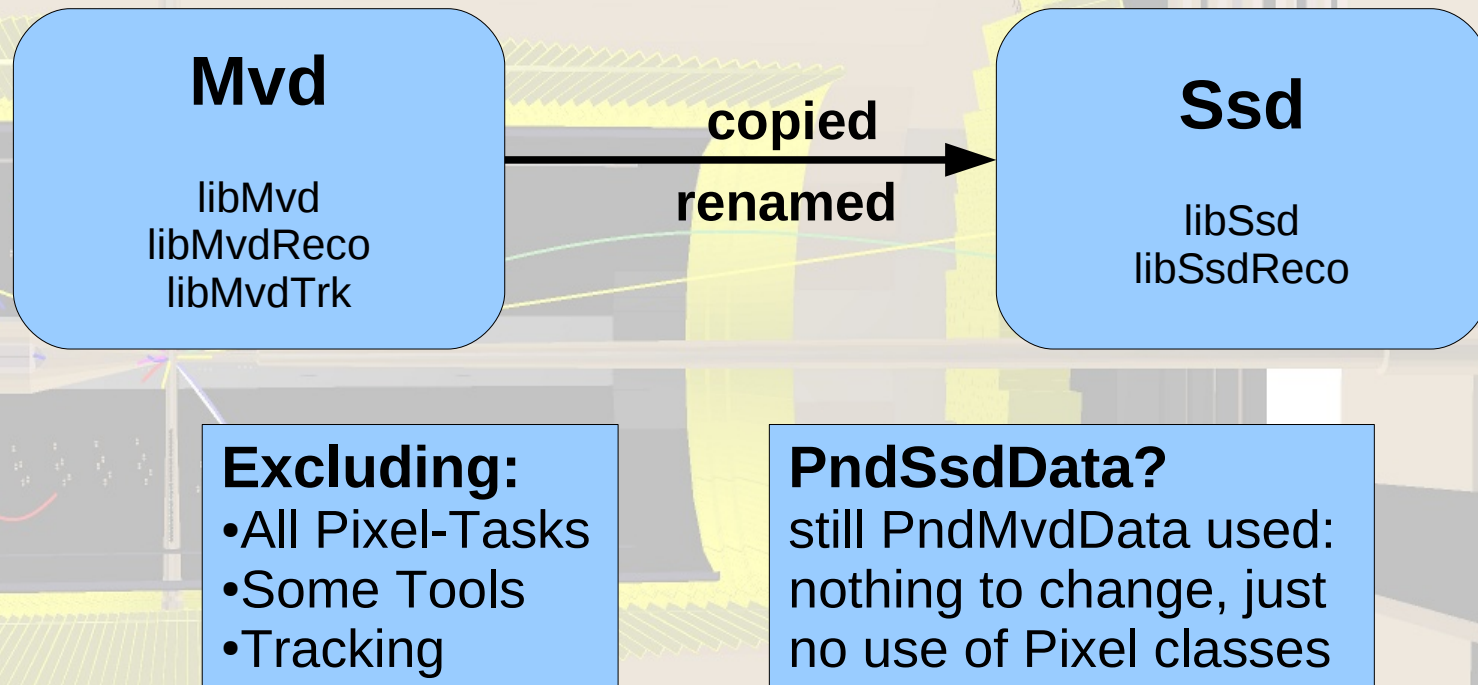
**2) Tracking for Luminosity-Monitor**

**3) some results**

# Silicon Strip Detector



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# Silicon Strip Detector

## libSsd Tasks:

**PndSsdDetector**

pure virtual

**PndSsdStripHitProducer**

no inheritance needed,  
can directly be used  
TODO: Tsito-Digi

**PndSsdNoiseProducer**

?



# Silicon Strip Detector

## libSsd Tasks:

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**PndSsdNoiseProducer**

?

**PndMvdDetector**

Init() has to be derived:  
sets active planes  
set branch-names?

**PndLmdDetector**

in Ssd: Mvd=Dvm, Lmd=Dml

# Silicon Strip Detector

**libSsdReco Tasks:**

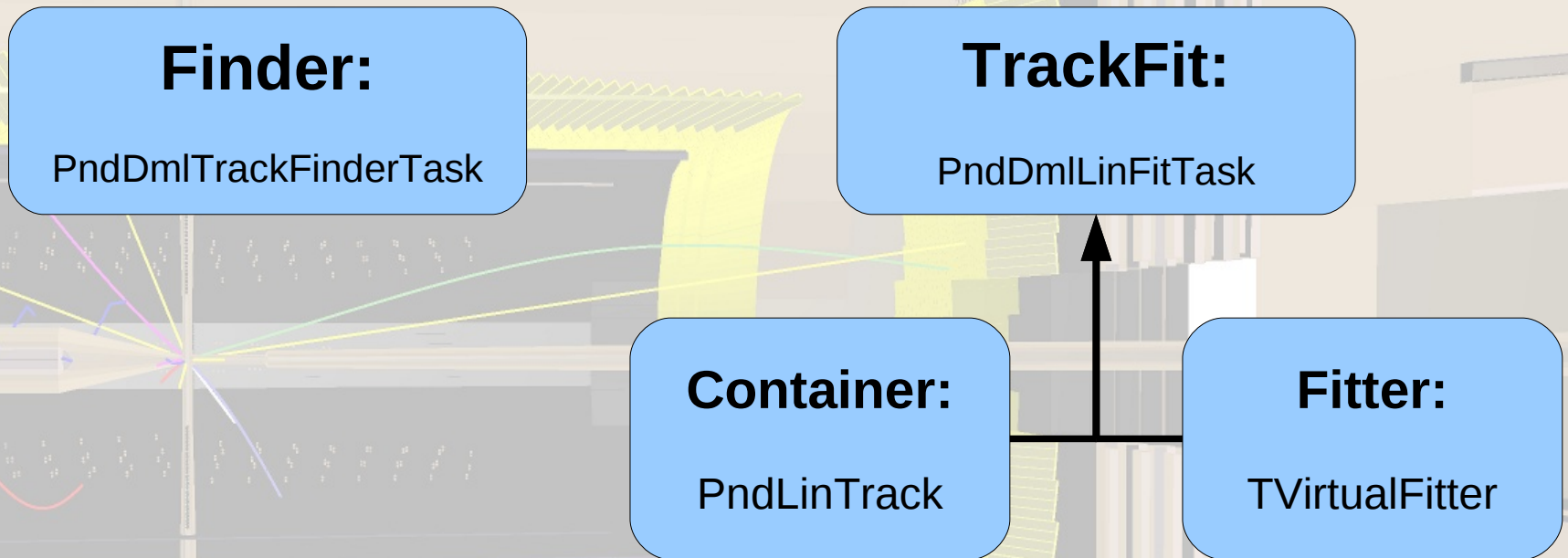
**PndSsdStripClusterTask**

no inheritance needed?

## **Next steps:**

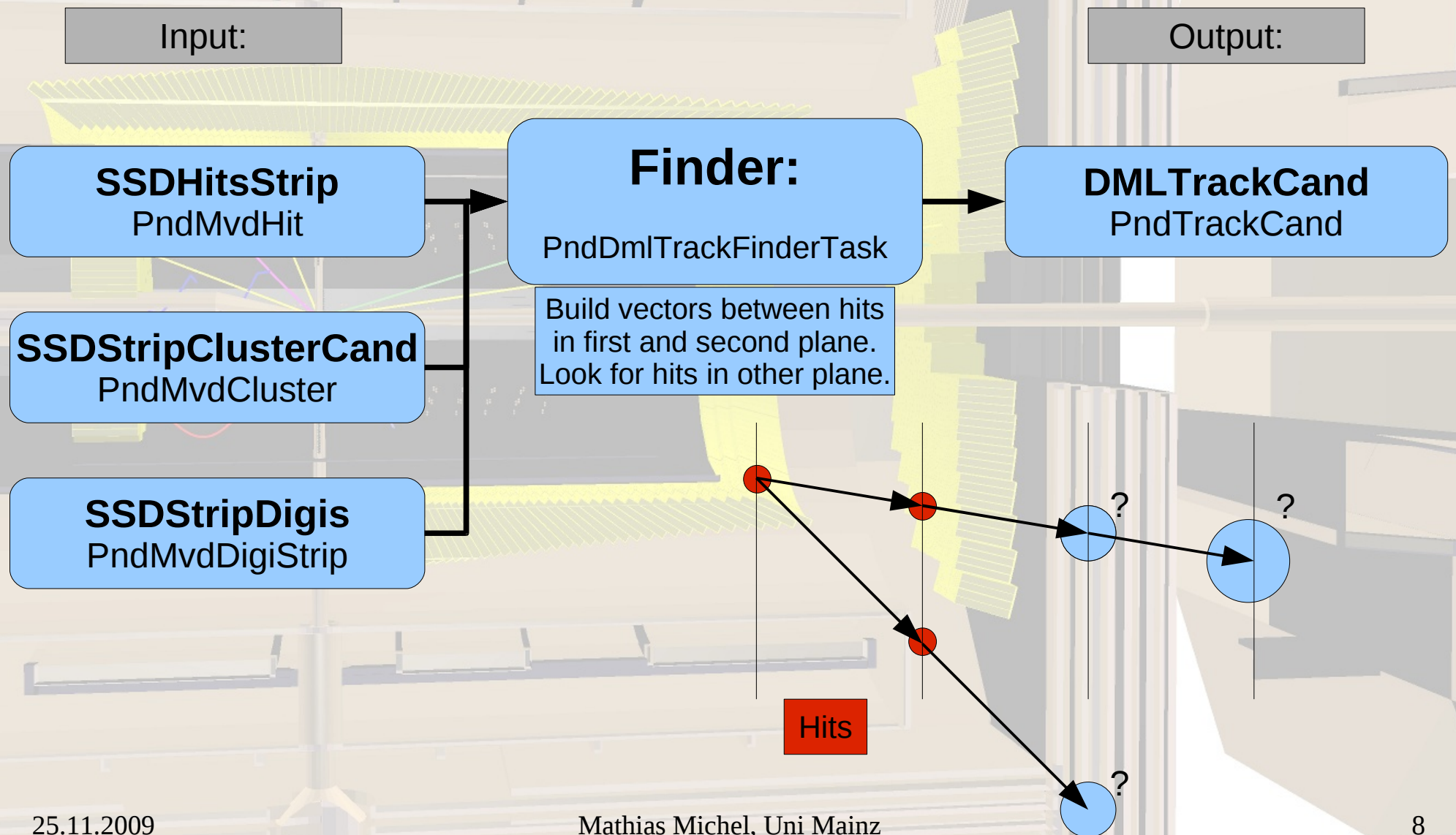
- What other things needed?
- What to derive? Every Task (Branch names)?
- Merge Lmd and Ssd code (in Ssd)
- Make usage of Ssd in Lmd
- What about Mvd?

# Lumi Tracking



In libDmlTrk: /development/michel/ssd  
Has to be moved to Lmd !

# Lumi Tracking





# Lumi Tracking

## Features:

- No TrackCand per event limit
- No number of planes limit
- No need of hits in every plane
- Less noise-hits in Track
- Less secondary particles in tr.
- Possibility for ignoring „bad“ hits

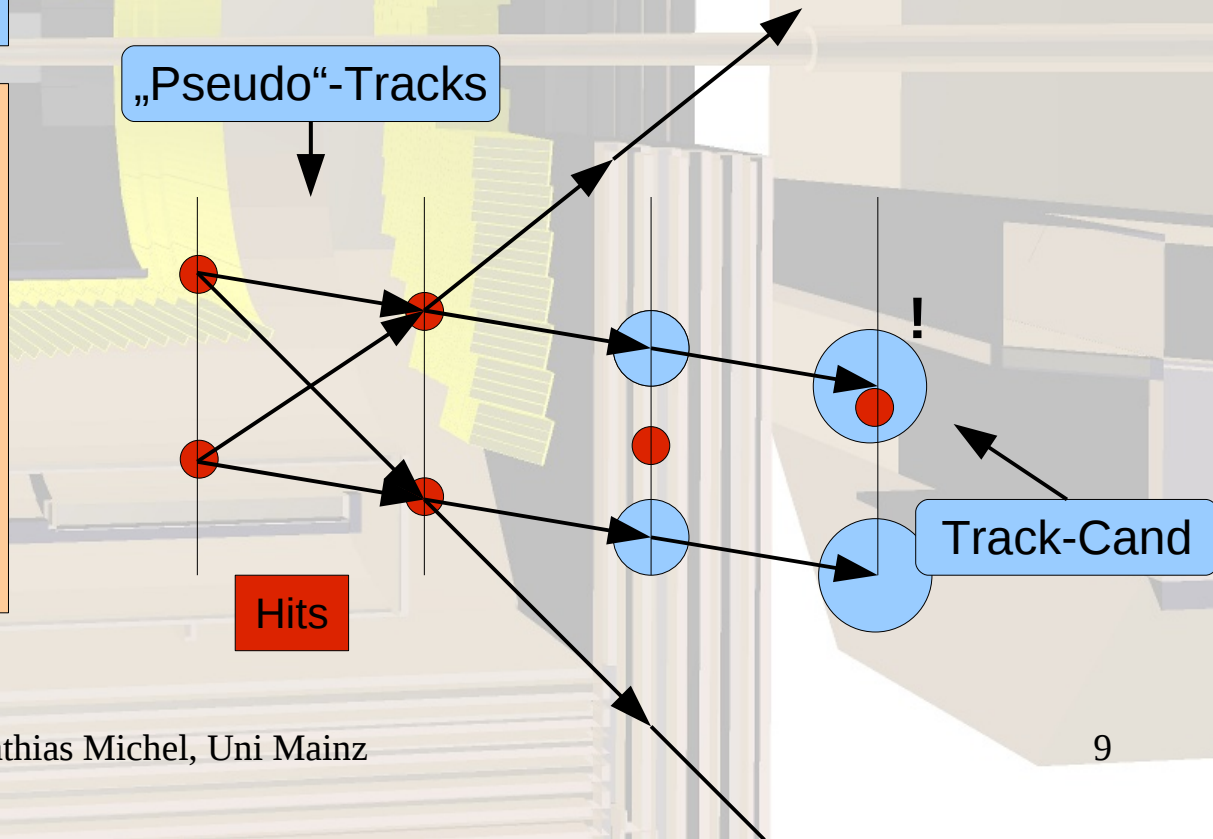
## To fix:

- Sort hits by comparing  $z$   
-> get detector-id?
- Discs have to be parallel to  $xy$   
-> SetTransformation() func?
- Planes have to be equidistant
- Need of hits in first two planes
- Search for other hits too simple?

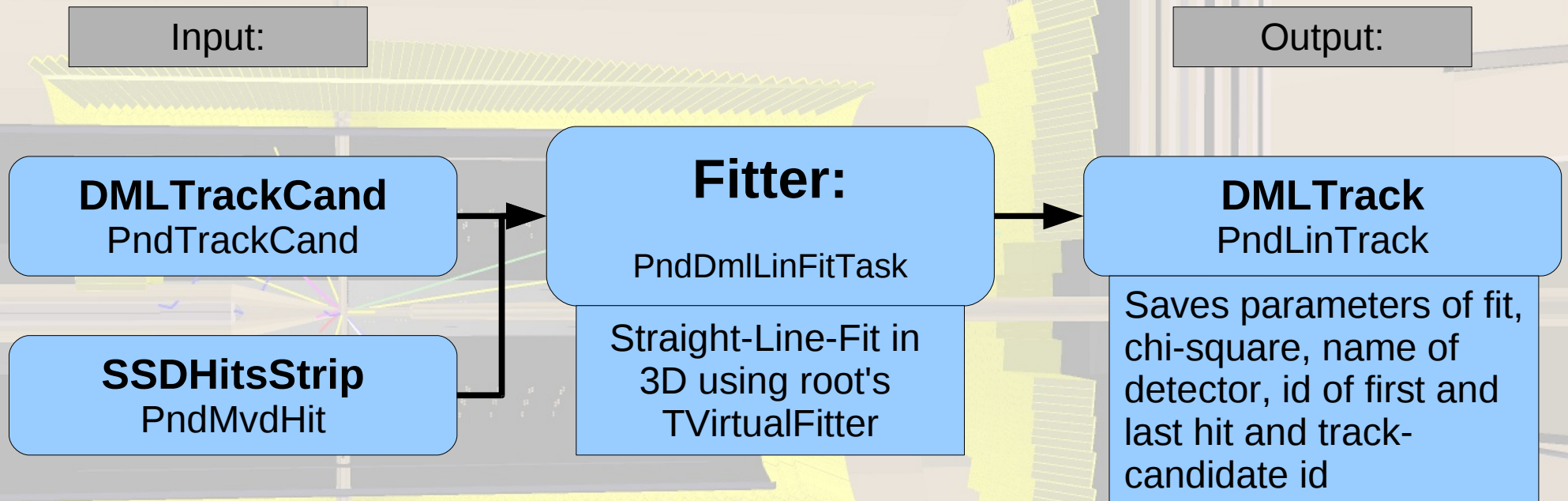
„Pseudo“-Tracks

Hits

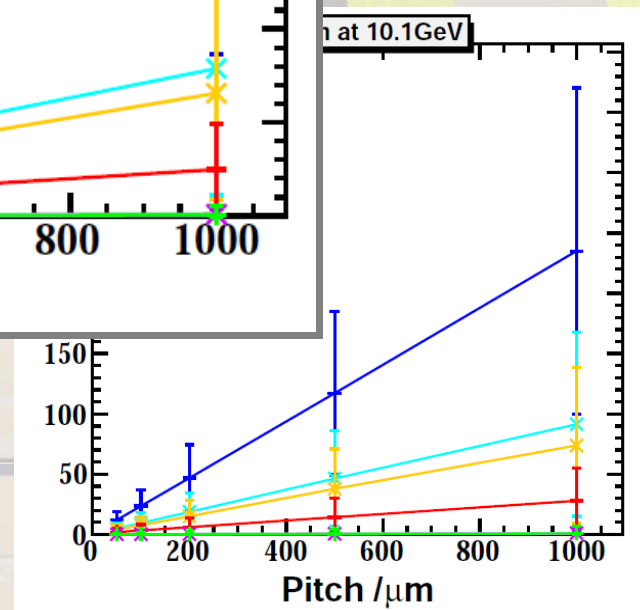
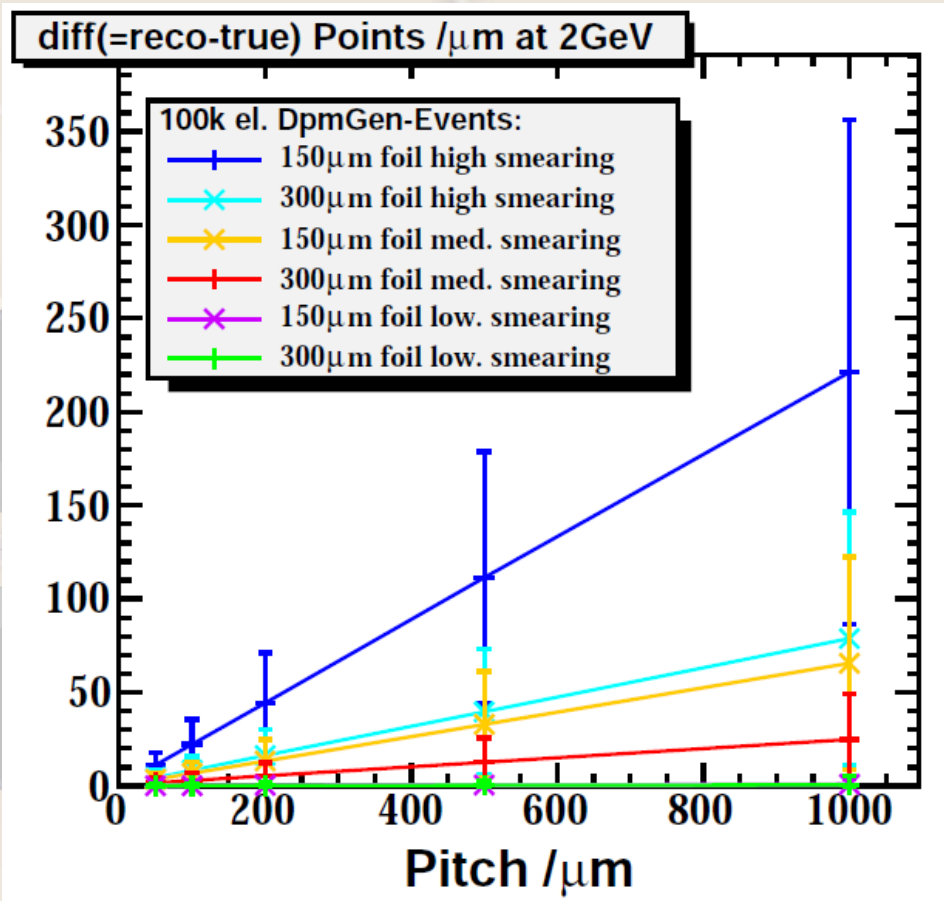
Track-Cand



# Lumi Tracking



# Digitization Effects



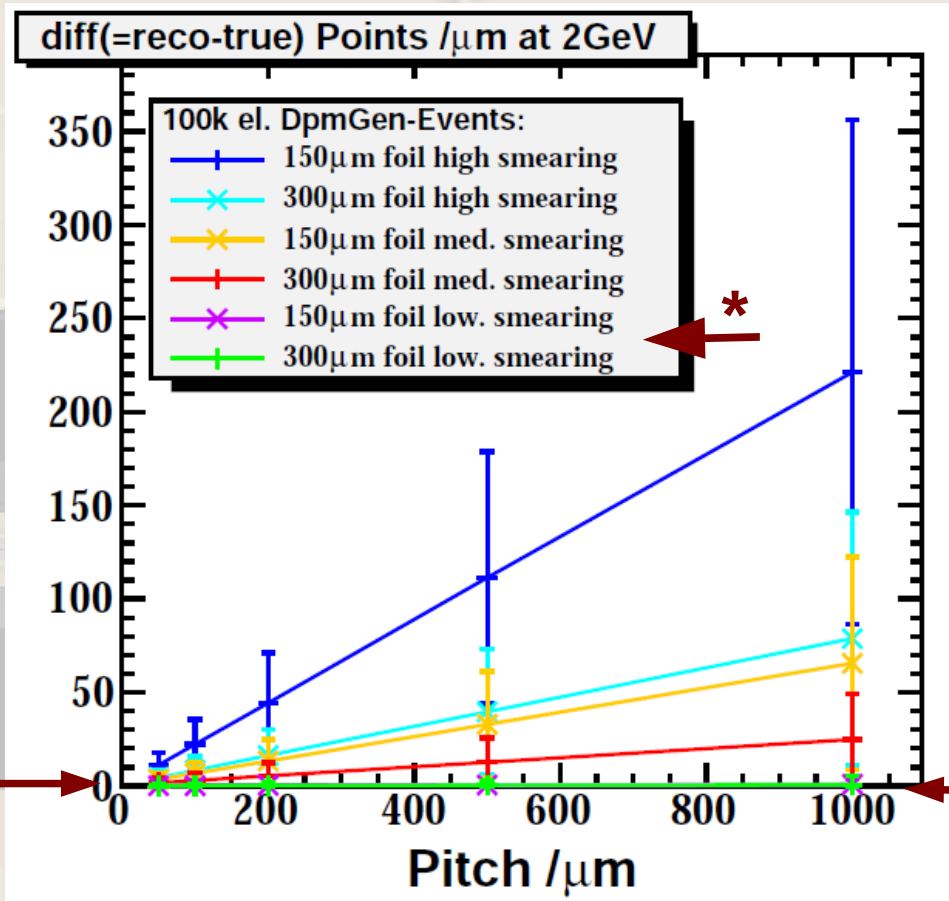
## Mean difference between reconstr. and Geant-Hits

- Linear in pitch-size
- No scattering-effects
- Depends on smearing-value

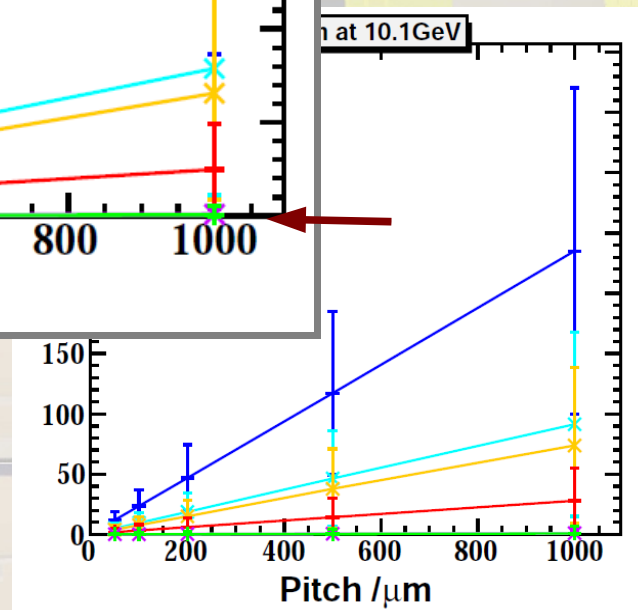
## Configuration

- 100 000 events per config.
- DPM pure elastic events
- No magnetic field
- No beampipe, just vacuum
- 4 Si-discs, 3-8mrad, 10.7+0.5m
- Thickness: 150 $\mu\text{m}$  or 300 $\mu\text{m}$
- noise /e                      threshold /e
- Low: 10                      ,                      100
- Med: 500                      ,                      2000
- High: 1000                      ,                      5000

# Digitization Effects



\* Low smearing  
Diff  $\approx$  0:  
RecoHit  $\approx$  GeantHit



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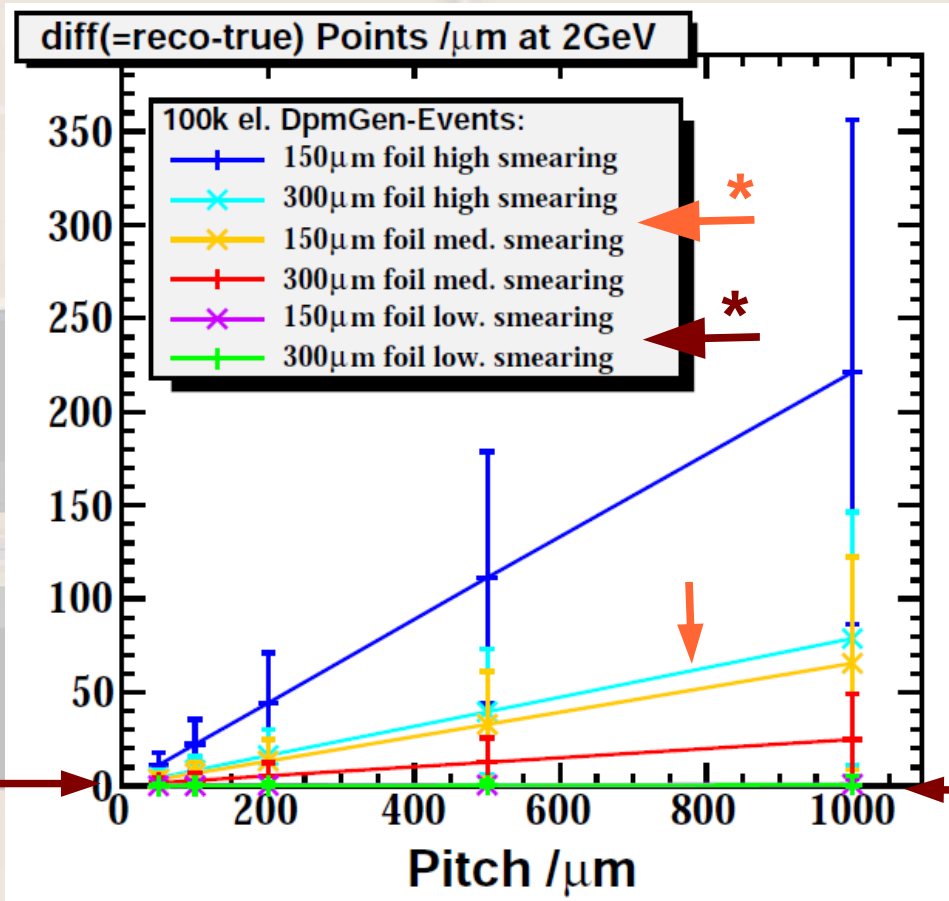
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# Digitization Effects



\* 300 $\mu\text{m}$  high  
 $\approx$  150 $\mu\text{m}$  med.

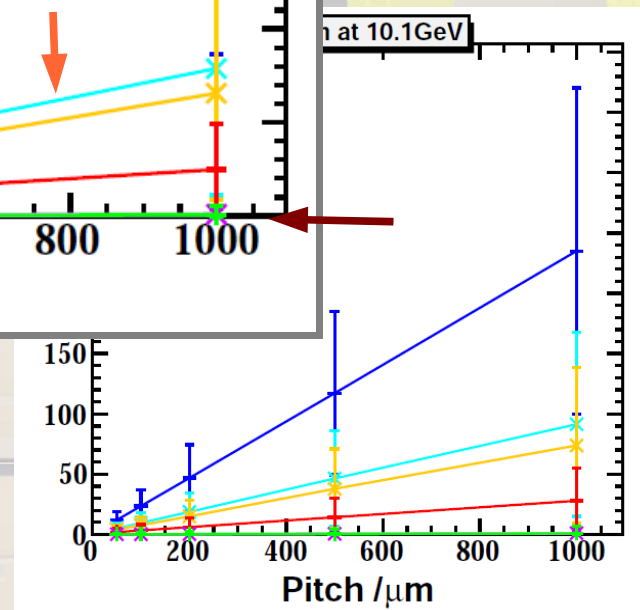
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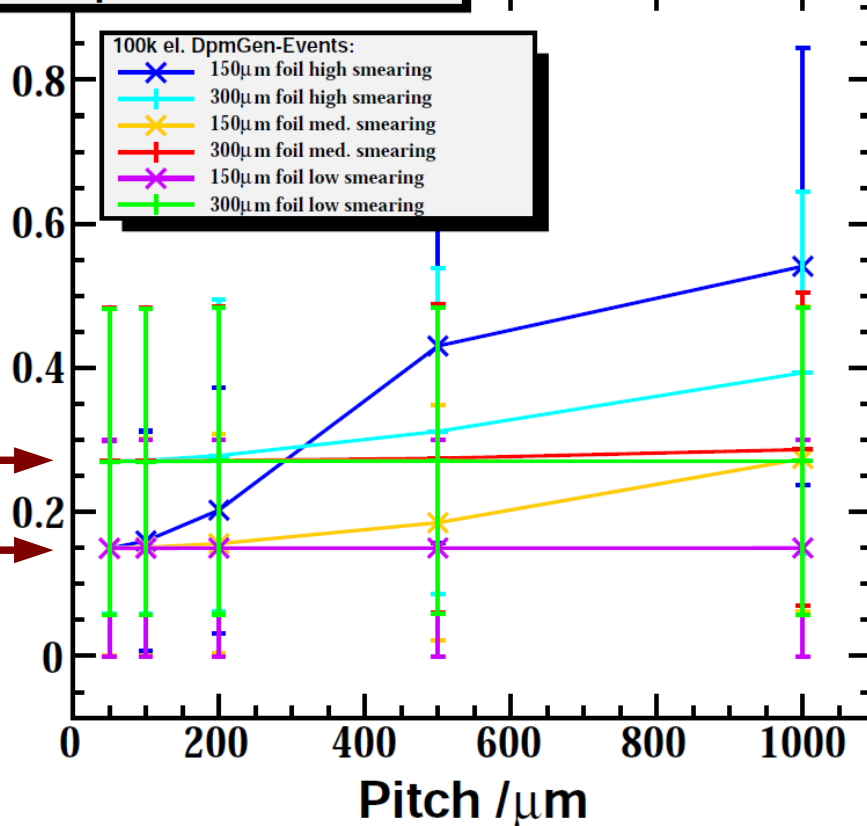
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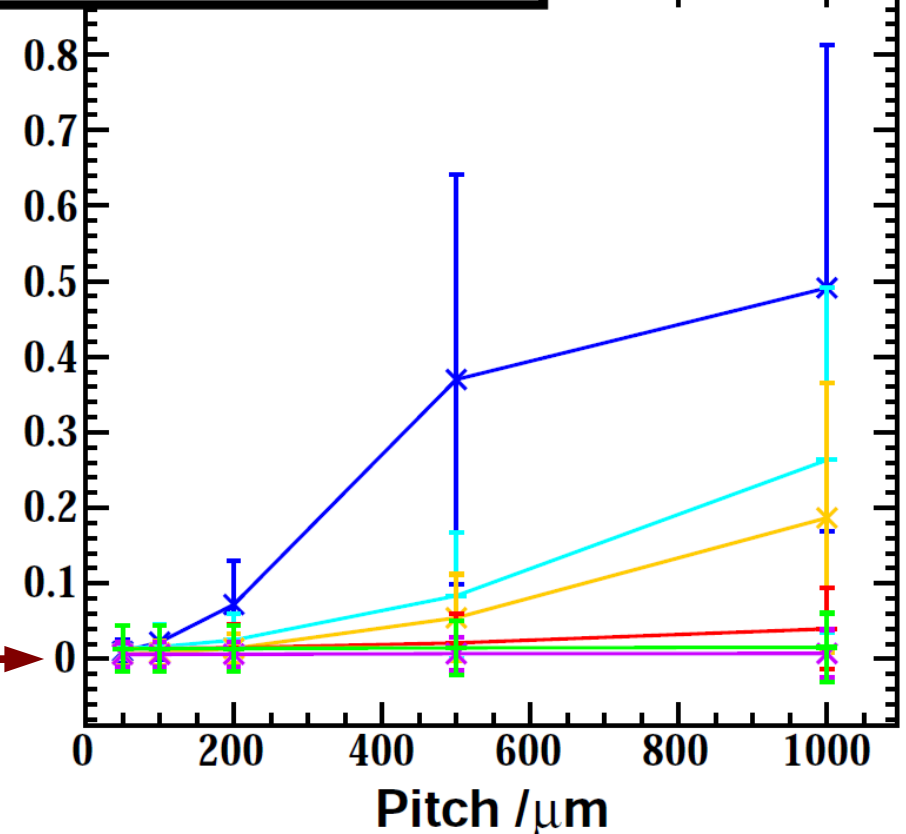


# Low-Angle-Scattering

Chi-Square /cm<sup>2</sup> at 2GeV



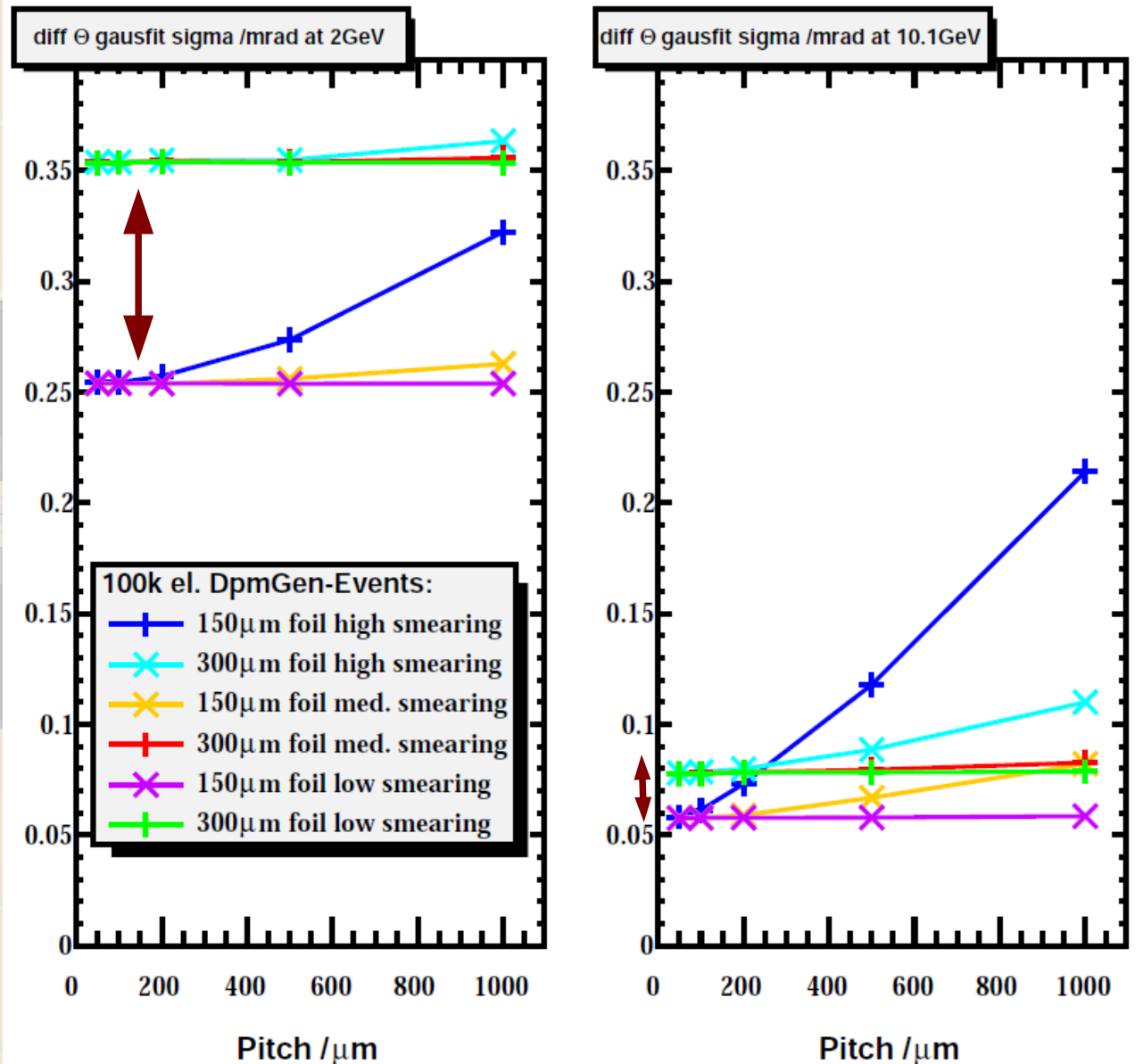
Chi-Square /cm<sup>2</sup> at 10.1GeV



## Mean Chi-Square of Straight-Line-Fit

- Sum of distances recohit to fit depends on low-angle-scattering & smearing
- Low smearing: reco  $\approx$  Geant-hit  $\Rightarrow$  just low-angle-scattering effects
- $\Rightarrow$  low-angle-scattering roughly linear in thickness
- Blue line (high smearing on less charge): at high pitches not decreasing with “offset”

# Theta-Reconstruction



## Mean Theta-difference Reco- to True-Track

- 2GeV: low-angle-sc. dominant, 300 and 150 $\mu$ m sys. separated
- At high energys the high noise in a smaller detector could have more effect then the low-angle-scattering

# Conclusion

- low-angle-scattering => thin detector
- high noise => small pitch
- simulate with more realistic digitization
- get realistic noise values
- simulate noise more realistic (smearing+?)