# **Lumi-Meeting Mainz Nov '09**

### **Topics**

- 1) Silicon-Strip-Detector (SSD)
  - 2) Tracking for Luminosity-Monitor
    - 3) some results

# Silicon Strip Detector **Mvd** Ssd copied libMvd renamed libSsd libMvdReco **libSsdReco** libMvdTrk Mathias Michel, Uni Mainz 25.11.2009

#### Mvd

libMvd libMvdReco libMvdTrk copied

renamed

#### Ssd

libSsd libSsdReco

### **Excluding:**

- •All Pixel-Tasks
- Some Tools
- Tracking

#### PndSsdData?

still PndMvdData used: nothing to change, just no use of Pixel classes

### libSsd Tasks:

#### **PndSsdDetector**

pure virtual

#### **PndSsdStripHitProducer**

no inheritance needed, can directly be used TODO: Tsito-Digi

#### **PndSsdNoiseProducer**

?

### libSsd Tasks:

### **PndSsdNoiseProducer PndSsdDetector PndSsdStripHitProducer** pure virtual no inheritance needed, can directly be used TODO: Tsito-Digi **PndMvdDetector** Init() has to be derived: sets active planes set branch-names? in Ssd: Mvd=Dvm, Lmd=Dml **PndLmdDetector**

### libSsdReco Tasks:

#### **PndSsdStripClusterTask**

no inheritance needed?

#### **Next steps:**

- What other things needed?
- What to derive? Every Task (Branch names)?
- Merge Lmd and Ssd code (in Ssd)
- Make usage of Ssd in Lmd
- What about Mvd?

### **Finder:**

PndDmlTrackFinderTask

### **TrackFit:**

**PndDmlLinFitTask** 

**Container:** 

PndLinTrack

#### Fitter:

**TVirtualFitter** 

In libDmlTrk: /development/michel/ssd Has to be moved to Lmd!

Input: Output: Finder: **SSDHitsStrip DMLTrackCand PndMvdHit** PndDmlTrackFinderTask Build vectors between hits **SSDStripClusterCand** in first and second plane. Look for hits in other plane. PndMvdCluster **SSDStripDigis** PndMvdDigiStrip Hits

**PndTrackCand** 

?

Mathias Michel, Uni Mainz

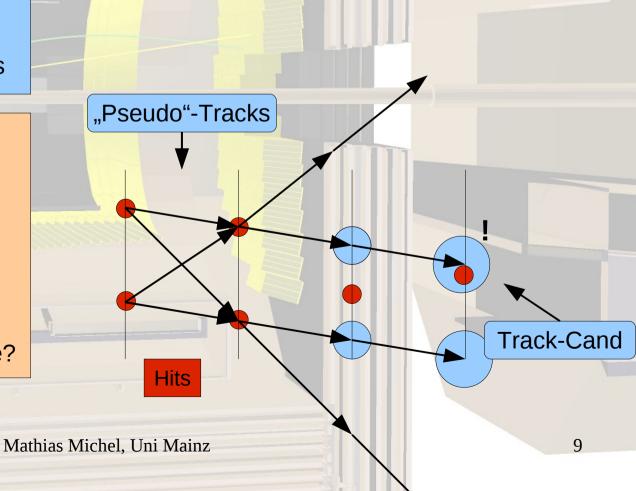
25.11.2009

#### Features:

- •No TrackCand per event limit
- •No number of planes limit
- •No need of hits in every plane
- •Less noise-hits in Track
- •Less secondary particles in tr.
- Possiblity for ignoring "bad" hits

#### To fix:

- •Sort hits by comparing z
- -> get detector-id?
- Discs have to be parallel to xy
- -> SetTranformation() func?
- •Planes have to be equidistant
- Need of hits in first two planes
- •Search for other hits too simple?



Input:

**DMLTrackCand**PndTrackCand

**SSDHitsStrip** PndMvdHit

Fitter:

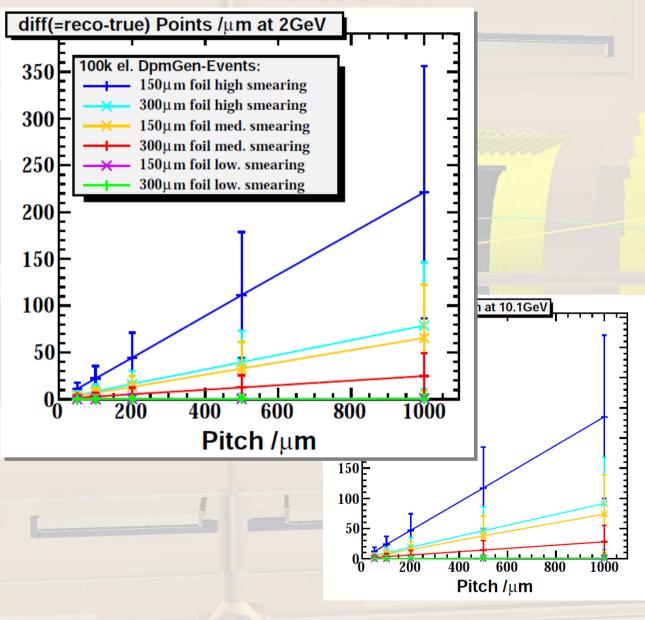
PndDmlLinFitTask

Straight-Line-Fit in 3D using root's TVirtualFitter **DMLTrack** PndLinTrack

Output:

Saves parameters of fit, chi-square, name of detector, id of first and last hit and track-candidate id

### **Digitization Effects**



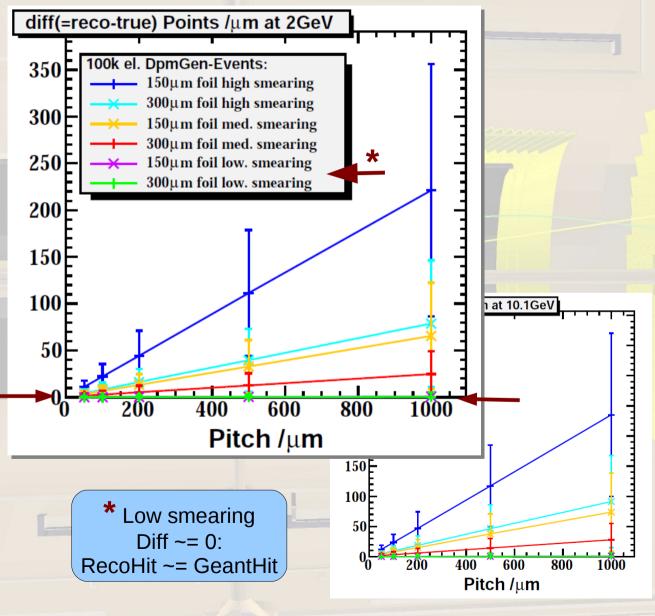
### Mean difference between reconstr. and Geant-Hits

- Linear in pitch-size
- No scattering-effects
- Depends on smearing-value

#### Configuration

- 100 000 events per config.
- DPM pure elastic events
- No magnetic field
- No beampipe, just vacuum
- 4 Si-discs, 3-8mrad, 10.7+0.5m
- Thickness: 150μm or 300μm noise /e threshold /e
- Low: 10 . 100
- Med: 500 . 2000
- High: 1000, 5000

### **Digitization Effects**



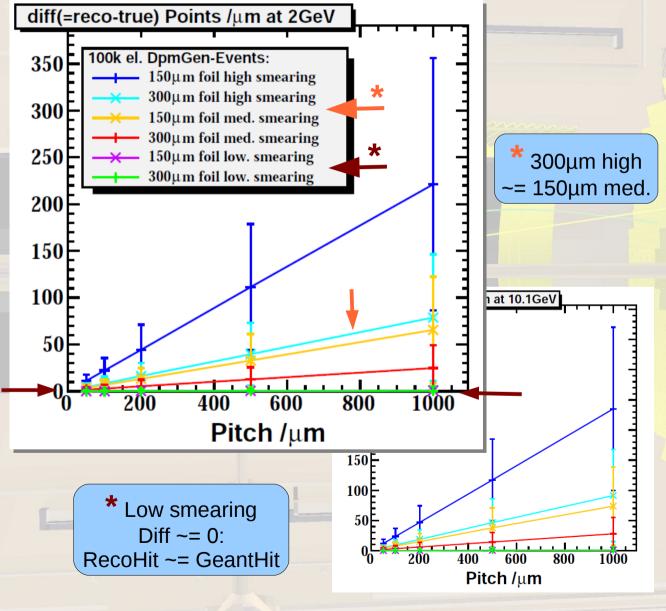
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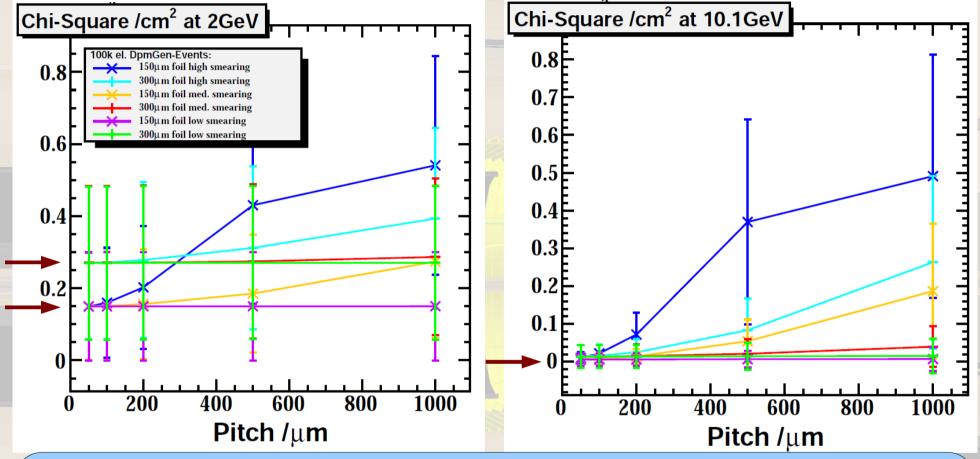
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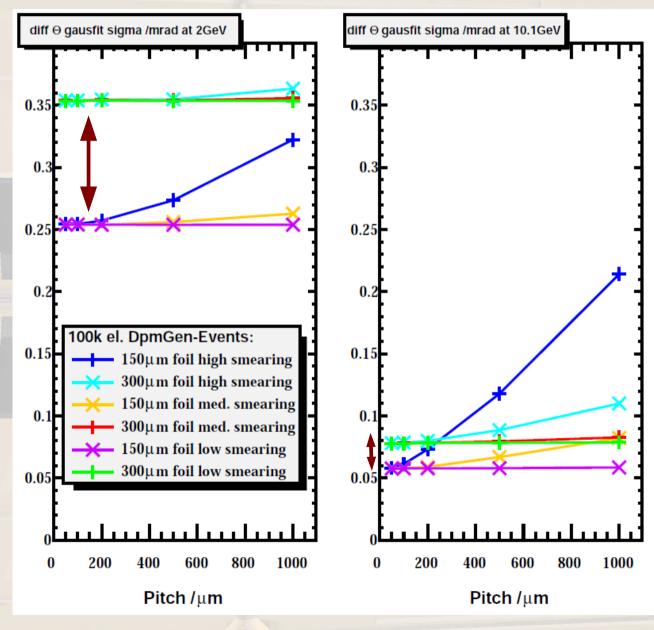
# Low-Angle-Scattering



### Mean Chi-Square of Straight-Line-Fit

- Sum of distances recohit to fit depends on low-angle-scattering & smearing
- Low smearing: reco ~= Geant-hit => just low-angle-scattering effects
- => low-angle-scattering roughly linear in thickness
- Blue line (high smearing on less charge): at high pitches not decreasing with "offset"

### Theta-Reconstruction



### Mean Theta-difference Reco- to True-Track

- 2GeV: low-angle-sc. dominant,
  300 and 150μm sys. seperated
- At high energys the high noise in a smaller detector could have more effect then the low-angle-scattering



- low-angle-scattering => thin detector
- high noise => small pitch
- simulate with more realistic digitization
- get realistic noise values
- simulate noise more realistic (smearing+?)