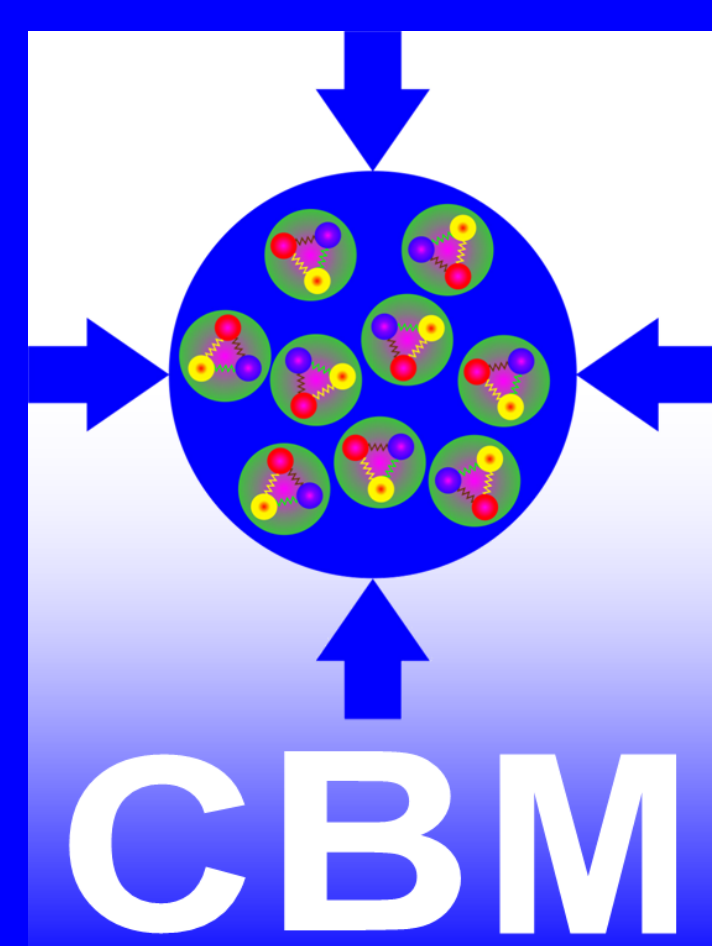


# Hit Reconstruction in the CBM Silicon Tracking System

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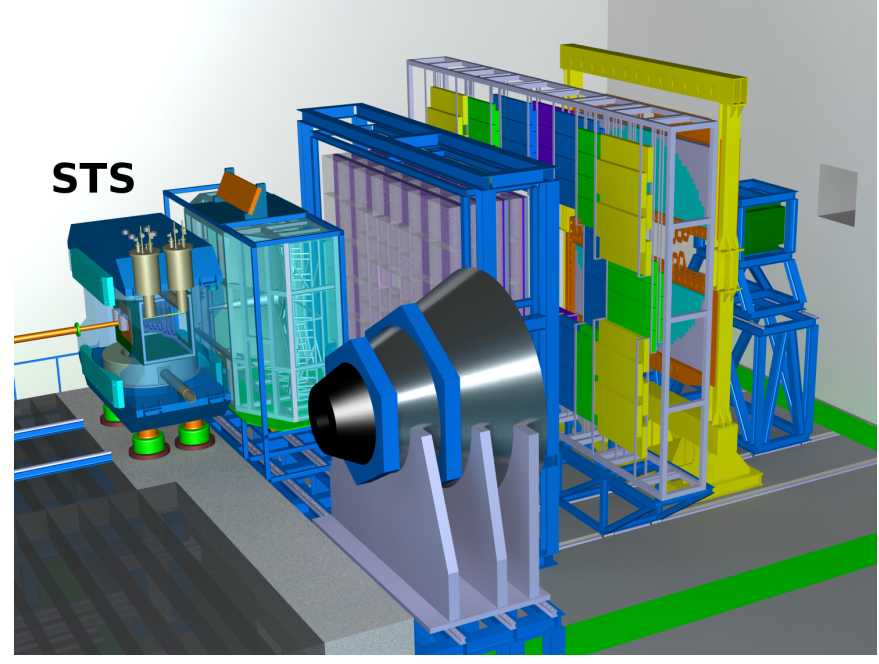
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## The Compressed Baryonic Matter experiment and its Silicon Tracking System

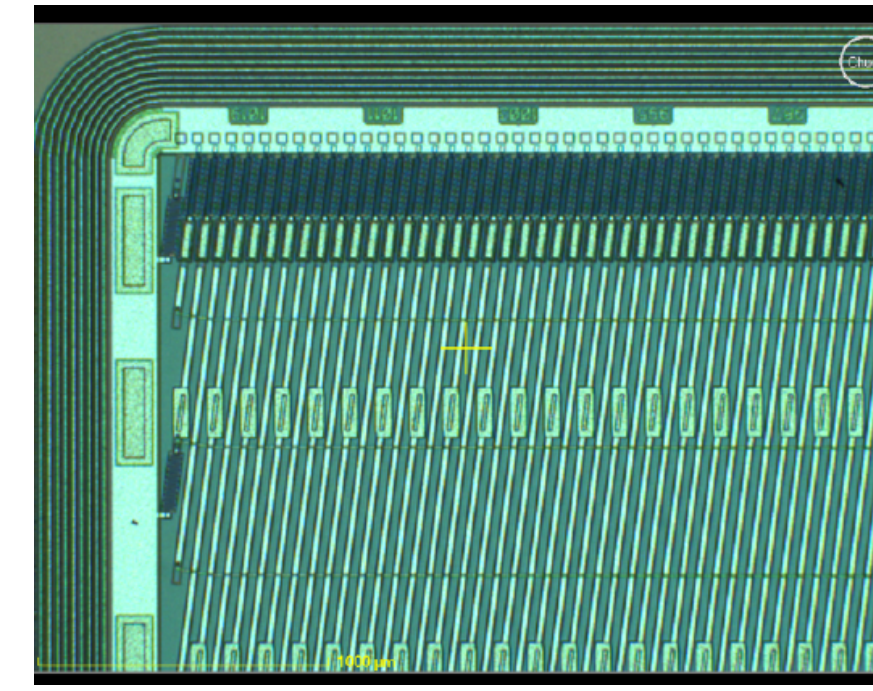
### CBM experiment:

- QCD-diagram at moderate temperature and high density;
- Au + Au @ 2-11 AGeV,  $10^5$ - $10^7$  interactions/s;
- up to 1000 charged particles per central collision.



### STS requirements:

- momentum resolution  $\lesssim 1.5\%$ ;
- high reconstruction efficiency;
- fast: hit rates up to 20 MHz/cm<sup>2</sup>;
- radiation hard:  $10^{14}$  1 MeV  $n_{eq}/cm^2$ ;
- low material budget  $\sim 1\% X_0/station$ .



### STS design:

- 8 tracking stations in 1 T field;
- double-sided micro-strip Si sensors:  $\sim 300 \mu m$  thick,  $58 \mu m$  strip pitch;
- $7.5^\circ$  stereo-angle between front and back side strips;
- fast free-streaming r/o electronics.

## Detector response model

- non-uniform energy loss of incident particle modelled with **Urban method** on discretised trajectory;
- drift of created e-h pairs in **planar E-field** and **Lorentz-shift** in B-field;
- spread out of the charge carriers cloud due to **thermal diffusion**;
- cross-talk — charge redistribution over the read-out channels due to **inter-strip capacitance**;
- read-out electronics modelling: Gaussian noise, threshold =  $3\sigma$  of noise, dead time and time resolution, charge discretisation.

## Cluster position $x_{rec}$ finding algorithms

### Center-Of-Gravity algorithm:

$$x_{rec} = p \frac{\sum x_i q_i}{\sum q_i}$$

$i = 1..n$

$n$  – cluster size

$p$  – strip pitch

$x_i$  – position of strip  $i$

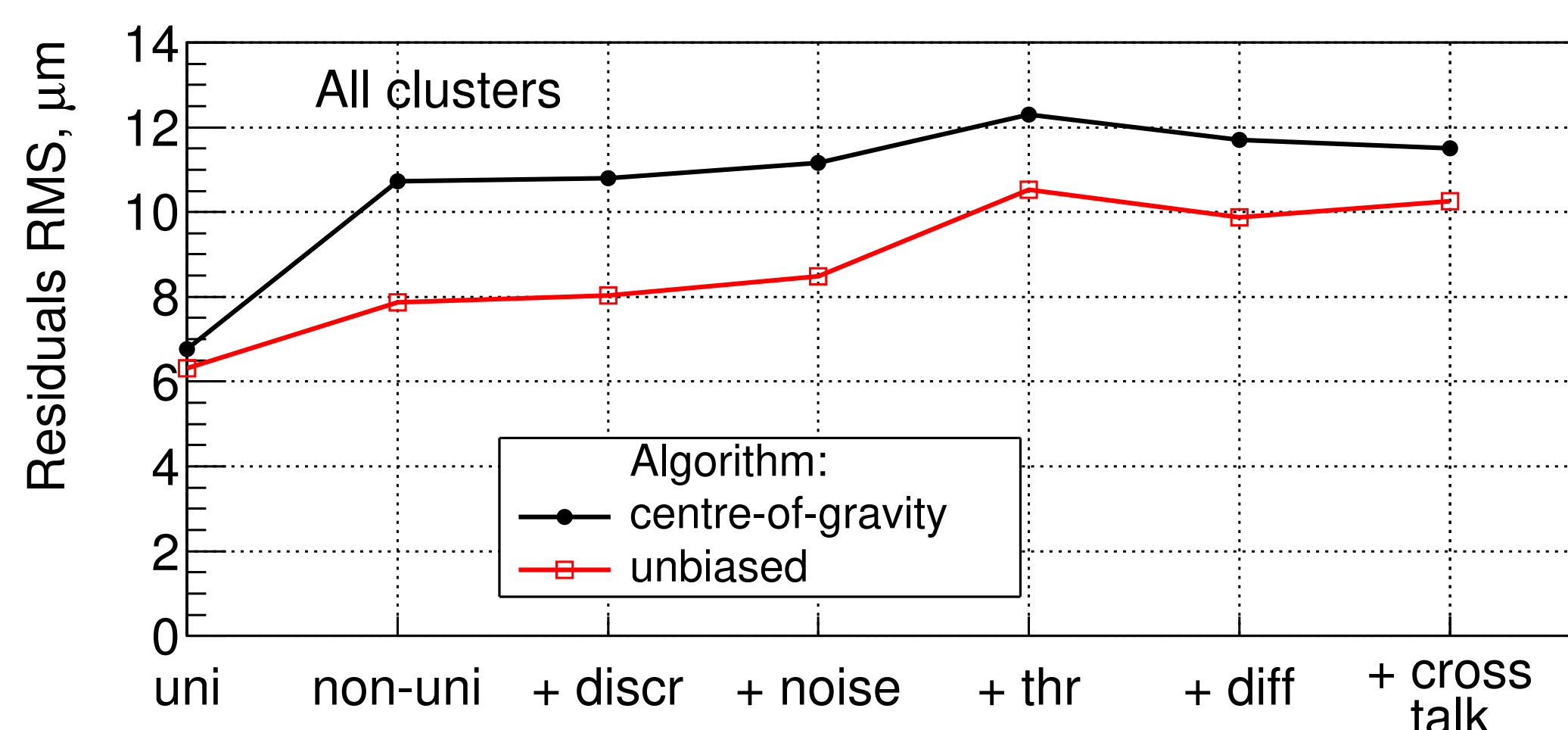
$q_i$  – charge on strip  $i$

### The unbiased algorithm:

$$\text{2-strip: } x_{rec} = \frac{p}{2}(x_1 + x_2) + \frac{p}{3} \frac{q_2 - q_1}{\max(q_1, q_2)}$$

$$\text{n-strip: } x_{rec} = \frac{p}{2}(x_1 + x_n) + \frac{p}{2} \frac{\min(q_n, q) - \min(q_1, q)}{q}$$

R. Turchetta, 1993.



Simulation of cluster position residuals with ideal cluster finder taking into account different physical processes one-by-one for all cluster sizes. 1000 mbias Au+Au @ 10 AGeV

### Unbiased vs Center-Of-Gravity:

- residuals obtained from both algorithms are comparable;
- unbiased algorithm is faster and simplifies position error estimation.

## Position error estimation

$$\sigma^2 = \sigma_{algorithm}^2 + \sum_{strips} \left( \frac{\partial x_{rec}}{\partial q_i} \right)^2 \sum_{components} \sigma_j^2;$$

- Considered contributions:

– unbiased algorithm:

$$\sigma_{1-strip} = \frac{p}{\sqrt{24}}, \sigma_{2-strip} = \frac{p}{\sqrt{72}} \left( \frac{|q_2 - q_1|}{\max(q_1, q_2)} \right), \sigma_{n-strip} = 0;$$

– noise:  $\sigma_{noise}$  = equivalent noise charge;

– charge discretisation:  $\sigma_{discr} = \frac{\text{dynamic range}}{\sqrt{12} \text{ number of ADC}};$

– diffusion: negligible;

– non-uniform energy loss: needs assumptions:

\* registered charge corresponds to the MPV of the energy loss;

\* incident particle is ultrarelativistic.

$$\text{MPV} = \xi[\text{eV}] \times (\ln(1.057 \times 10^6 \xi[\text{eV}]) + 0.2) \Rightarrow \sigma_{non} = 4.018 \xi / 2.$$

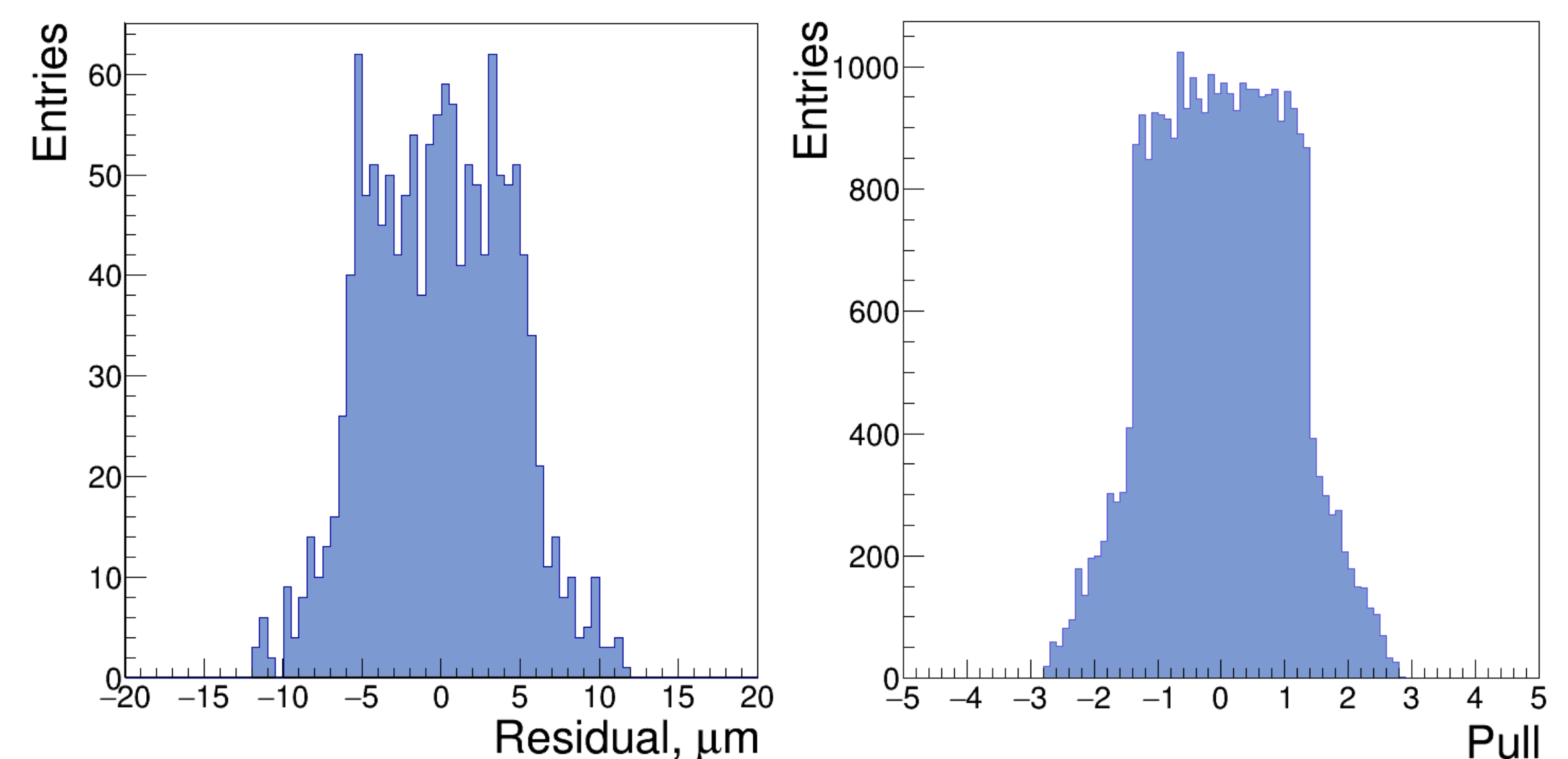
S. Meroli, D. Passeri, and L. Servoli, 2011.

- Contributions TBA: Lorentz shift, threshold, cross-talk.

## Hit position error verification

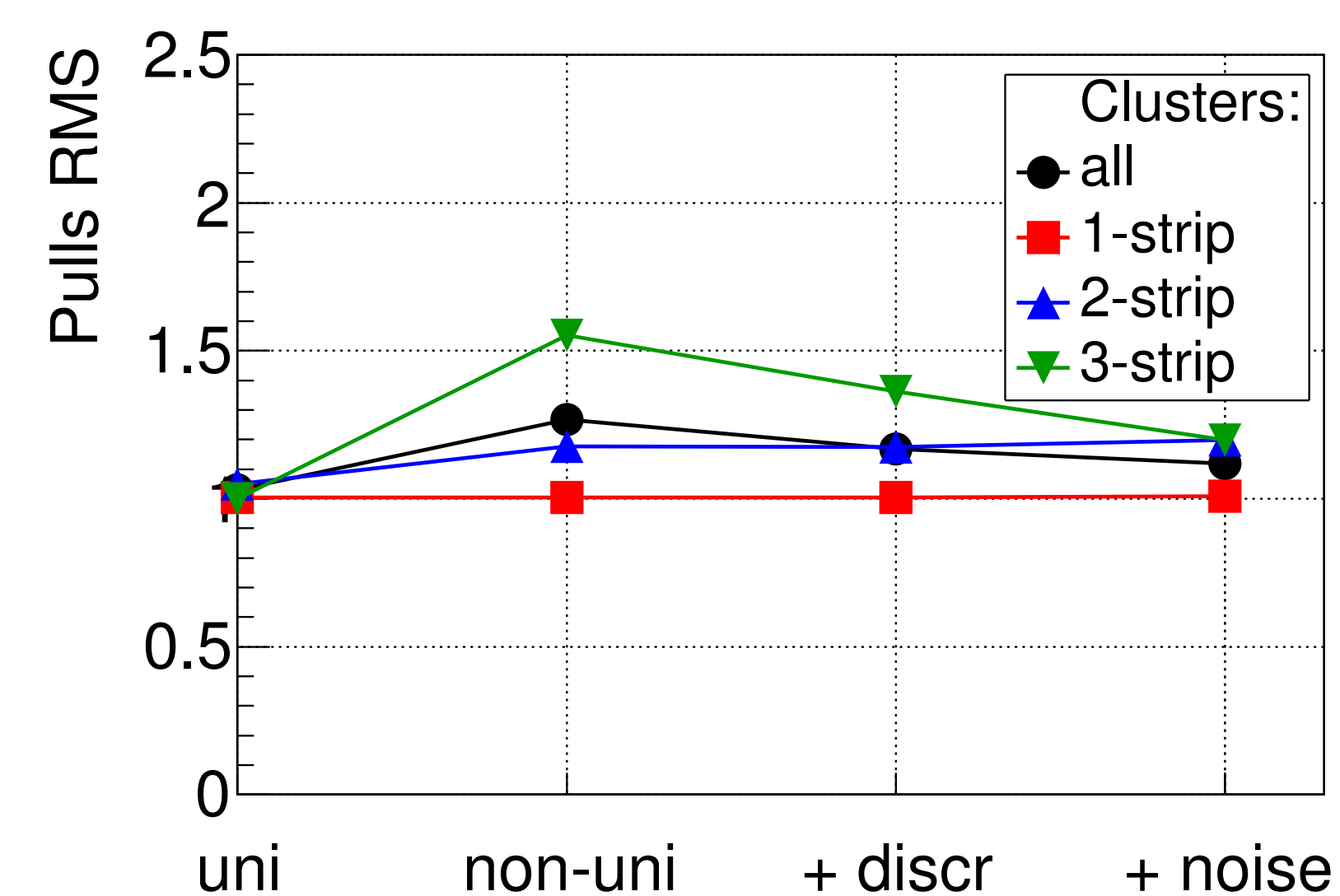
- hit **pull distribution**:  $\text{pull} = \frac{\text{residual}}{\text{error}};$

– its shape must reproduce the shape of residuals;



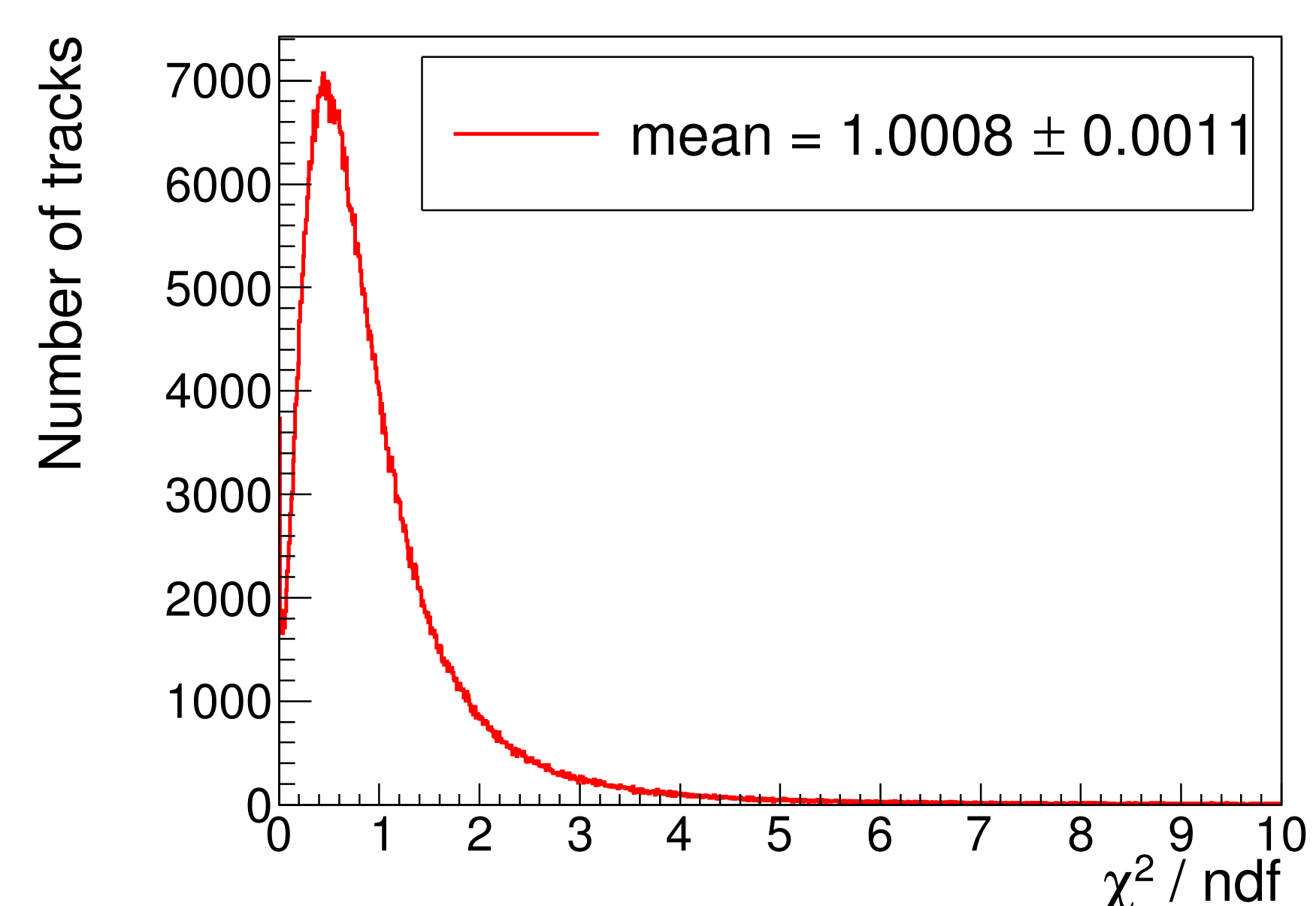
Residuals (left) and pulls (right) for 2-strip clusters at fixed  $q_1$  and  $q_2$  simulated with ideal detector.

– its width must be  $\approx 1$ .



Pull width change with different physical processes taken into account. 1000 mbias Au+Au @ 10 AGeV

- $\chi^2$  **distribution** for tracks: mean value must be  $\approx 1$ ;



$\chi^2$ -distribution with the described method of error estimation. 20 000 mbias Au+Au @ 10 AGeV

## Summary

- Implemented unbiased cluster **position finding algorithm**:
  - has residuals  $\leq$  the Center-Of-Gravity residuals;
  - considerably simplifies position error estimation.
- Developed **position error estimation** method is verified by:
  - width and shape of the hit pull distribution;
  - track  $\chi^2$  distribution.

## Contact

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