

# Updates to the Circle Hough Trackfinding Algorithm

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# **Circle Hough Algorithm**



- Circle Hough algorithm principles
  - Generate all possible tracks
  - Accumulate track parameters
  - Most likely parameters  $\Longrightarrow$  real tracks

# **Circle Hough Algorithm**



- Circle Hough algorithm principles
  - Generate all possible tracks
  - Accumulate track parameters
  - Most likely parameters  $\Longrightarrow$  real tracks
- CH Features
  - High efficiency
  - Flexibility
    - Applicable to all types of hits in the central detector
  - Robustness/stability
  - Intrinsic parallelism
  - Tuneability: computing vs physics performance
    - Online/offine: same algorithms with different working points
  - Hit association and extraction of track parameters at the same time
  - Information from STT isochrone radius taken into accout



- Hough element: projection of primary track in the transverse plane
  - $\Longrightarrow$  Circle passing through IP and hit
- Circle uniquely described by center: 2D parameter space
  - Use one parameter as sampling parameter
  - Calculate center coordinates from hit contact condition



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- 1 Direct calculation
  - For each hit, calculate (x, y) from set of *R* values
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- 1 Direct calculation
  - For each hit, calculate (x, y) from set of *R* values
  - Accumulate coordinates in (x, y) Accumulator Array
- 2 Equation of circle centers known analytically
  - Locus is hyperbola or straight line
  - Accumulate parameters exploiting locus properties (rasterization, analytical intersection)





#### **Hit Pair CH**

- Find intersections of Hough loci belonging to different hits
- ⇒ Consider directly pairs of hits
  - Hough element: primary track compatible with two hits
     Circle passing through IP, tangent to two hits at the same time
  - Explicit analytical solution: problem of Apollonius
    - "Given three circles, find circles tangent to all of them"
    - For primary tracks: one of the circles is IP (Apollonius PCC)
  - Combinatorial complexity, but 1 fewer degree of freedom



































# Hit Pair CH: Peakfinding

Identify most likely track parameters



- Extract hit information from Hough elems in peak region
- Calculate track parameters from coordinates of peak region
- Basic strategy: 2D Accumulator Array (histogram) + peakfinding



# Hit Pair CH: Peakfinding



- Features of peakfinding
  - Hough elems aligned in  $\rho$  direction
  - "Critical density" close to the real peak
  - $-\left(
    ho,arphi
    ight)$  less coupled for Hit Pair CH
- Strategies
  - 2D peakfinding: rel. threshold + local maximum
  - Also considered: "striped" peakfinding in parallel in one direction
     + combine with reduce/fold algorithm
- Caveats
  - Discrete binning causes artifacts and unstable behavior
  - Tune parameters
  - One simple solution:
    - 1 Use (binned) peakfinding to find location of peak
    - 2 Select (unbinned) Hough elems in interval centered on peak

# Testing the algorithm



- PandaRoot data
- Single tracks generated with BoxGenerator
- Useful for:
  - Algorithm exploration/optimization
  - Approximate indication for later, more accurate physics performance tests
- At this point, definitely not useful for:
  - Quoting performance numbers

# Performance

Set of  $\sim$  70 tracks





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# Performance

Set of  $\sim$  70 tracks





Width of  $\rho$  Interval



ī a n)d a

- Features of candidate tracks calculated by combining info from Hough elems in interval around peak position
- Main parameter: width of interval in p direction
- Tradeoff between: coverage, purity, pt resolution, ...



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Width of  $\rho$  Interval





Width of  $\rho$  Interval





(
ho, arphi) Bin Width



- Performance of peakfinding depends on binning of AA
- Vary N<sub>ρ</sub>, N<sub>φ</sub> at the same time
- Study inpact of performance metrics on 2D grid



(
ho, arphi) Bin Width





 $(\rho, \varphi)$  Bin Width





Binning





#### Summary & Outlook



- Work in progress
  - Characterization of algorithm
    - Exploration of parameter space
    - Optimization
    - Identify performance tradeoffs
  - Systematic testing with PandaRoot simulated data
    - Single tracks (BoxGenerator)
    - Full events (background; physics channels; ...)
- In the immediate future
  - Reference implementation of algorithm in C/C++
    - Identify performance bottlenecks ⇒ Parallelization targets
    - Integration with PandaRoot

# Backup—Single Hit CH with $\rho/\varphi$ Coord. JÜLICH

Central idea: use one set of sampling values  $(R_0 \dots R_N)$  for all hits

- Use radial coordinates (ρ, φ) of centers
  - Physically meaningful:  $ho \propto p_t$
- Cells of AA in  $\rho$  direction coincide with *R* values
  - Peakfinding greatly simplified
  - Optimal patterns for filling in parallel (memory writes)
- Improve pt resolution: "zooming in" recursively
  - Use same points in subregion of AA with finer density in  $\varphi$  direction