

# T0 online algorithm using TOF counters

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### Motivation

- Decent time information of pbar annihilation with target (=t0) is necessary
  - for TOF, PID, pattern recognition, event sorting, ..
- T0 is needed online even with a limited precision for an event selection
- TOF counters (SciTil and FTOF) have the best time resolutions hence they have a high potential to play an indispensable role to deduce (online) t0.



# Basic principle

- For calculation of t0 it needs:
  - tracking information, PID, mass and momentum
- Assuming average values
  - $\Delta t0 \sim 1 \text{ ns}$
- Calculating t0 using the most typical path length and momentum is equivalent to shifting the time stamp distribution by a typical time-of-flight to t0.
  - SciTil
    - Flight path ~ 0.5 1.5 m
    - Flight time ~ 2 6 ns



We study the potential performance of the online t0 calculation using TOF counter, also taking into account the influence of secondary particles

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# Time stamp distribution of SciTil

- For this study the MC data were generated using
  - Pandaroot, trunk 28975
  - DPM generator (beam momentum = 6.2 GeV/c)
  - Full geometry
- The right sided plot shows the distribution of the MC time stamps in the SciTil
  - Mean = 5.2 ns,  $\sigma$  = 5.0 ns, FWHM = 2.9 ns
  - 80% of the time stamps are located in the interval from 1.8 to 6 ns
  - Slow primaries and secondaries cause a long tail down to > 30 ns





#### Time stamp distribution of primaries and secondaries

- Time stamp distribution for primary particles ٠
  - Mean = 4.3 ns,  $\sigma = 3.8 \text{ ns}$ , FWHM = 2.6 ns
  - Slow primaries also cause a long tail
- Time stamp distribution for secondary particles ٠
  - Mean = 5.8 ns,  $\sigma$  = 5.5 ns, FWHM = 3.0 ns
  - $\sim 50$  % more secondaries then pimaries due to the tail
  - Nevertheless the dominant part of the secondaries is also located at 1.7 – 6 ns
- Secondary particles will be useful rather then ٠ disturbing for t0 calculation
  - Major part are "fast secondaries"
  - Provide a higher statistic per event



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- The difference in the time stamp distribution originates in the different hit position distribution of the particle types.
- Secondaries have a higher probability to hit a SciTil tile located in a more forward position.



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# Time stamp distribution for equidistant tiles

- Typical time-of-flight is correlated with the production theta angle at the collision point
  - corrected shift on the time stamps respective to z-position of the hit
- Evaluate the typical time-of-flight for every z-position
  - Detector is sliced into 60 rings of equidistant scintillating tiles
  - The time stamp distribution for every ring was simulated to receive the typical time of flight

#### Ring of equidistant scintillators





# Time stamp distribution for equidistant tiles

- Typical distribution for an equidistant ring
  - Mean = 4.7 ns, Peak = 2.6 ns
  - $\sigma = 4.6 \text{ ns}, \text{FWHM} = 0.3 \text{ ns}$
- For the T0 calculation subtract a defined value from the time stamp accordingly to this z position
  - Mean, Peak position





- Primaries
  - Mean = 4.0 ns, Peak = 2.6 ns
  - $\sigma = 3.5 \text{ ns}, \text{FWHM} = 0.2 \text{ ns}$
- Secondaries
  - Mean = 5.2 ns, Peak = 2.6 ns
  - $\sigma = 5.2 \text{ ns}, \text{FWHM} = 0.2 \text{ ns}$
- Identical Peak positions
- The secondary distribution is influenced by a higher amount of slow particles
  - The majority of the particles is fast and can support an t0 algorithm



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## Time shift parameters

- Mean and peak position as a function of the z position
- The used value of central tendency must be chosen accordingly to the used algorithm to determine t0





#### Time based simulation

Distribution of measured and peak aligned timestamps



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![](_page_12_Picture_1.jpeg)

#### Shifted time stamp distribution

- "Mean-aligned" distribution
  - Mean = 0.06 ns, Peak = -1.9 ns
  - $\sigma = 5.1 \text{ ns}$ , FWHM = 0.4 ns
- "Peak-aligned" distribution
  - Mean = 2.5 ns, Peak = 0.0 ns
  - $\sigma = 5.1 \text{ ns}, \text{FWHM} = 0.4 \text{ ns}$

![](_page_12_Figure_9.jpeg)

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![](_page_13_Picture_1.jpeg)

### Average t0 per event

- combine shifted time stamps of one event to t0
  - mean-aligned
    - Mean = -0.35 ns, Peak = -1.9 ns
    - $\sigma = 3.9 \text{ ns}, \text{FWHM} = 0.5 \text{ ns}$
  - peak-aligned
    - Mean = 2.1 ns, Peak = 0.1 ns
    - $\sigma = 3.9 \text{ ns}, \text{FWHM} = 0.3 \text{ n}$
- the parameter used to shift time stamps has to be related to the algorithm used to calculate the final t0
- So far only by using the SciTil and a very simple algorithm we achieve a t0 time resolution of  $\sigma = 3.9$  ns

![](_page_13_Figure_12.jpeg)

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![](_page_14_Picture_1.jpeg)

#### First time stamp method

- Estimate t0 using first "peak-aligned" time stamp per event
  - Mean = 0.6 ns, Peak = 0.0 ns
  - $\sigma = 2.3 \text{ ns}, \text{FWHM} = 0.3 \text{ ns}$
- $\sigma = 2.3$  ns is achieved

![](_page_14_Figure_7.jpeg)

![](_page_15_Picture_1.jpeg)

# Influences of particle multiplicity in SciTil

- Accuracy is strongly correlated with the particle multiplicity
- First time stamp method
  - $\sigma_1 = 3.7 \text{ ns} \Rightarrow \sigma_{10} = 0.4 \text{ ns}$
- Including time stamps of the FTOF (and other detectors) increase the accuracy further

![](_page_15_Figure_7.jpeg)

![](_page_16_Picture_1.jpeg)

# Time stamp multiplicity in TOF counters

- For ~ 4% of the events no time stamps
- For about 1/3 of the events 1 to 2 hits in the TOF counters
- For 2/3 of the events 3 or more Hits are registered
- For this study the DPM generator was used
  - The particle multiplicity for wanted events may differ from the background
  - Interesting events may have a higher particle multiplicity
    - $p\overline{p} \rightarrow p\overline{p}$

![](_page_16_Figure_10.jpeg)

![](_page_17_Picture_1.jpeg)

# Half sample mode

- No previous event separation in online reconstruction
- Exploiting the Peak structure
  - deliver good results
  - Weakly effected by event mixing effects
- "half sample mode" (HSM)
  - Simple cluster finding algorithm
  - Search for the shortest interval which is containing half of the timestamps in a defined interval
  - Iteratively repeat on the so found intervals till only 2 time stamps are left
  - The first one is chosen as T0 for the event

![](_page_18_Picture_1.jpeg)

# Half sample mode

#### HSM for single events

- Mean = 1.3 ns, Peak = 0.1 ns
- $\sigma = 3.4 \text{ ns}, \text{FWHM} = 0.4 \text{ n}$
- Performance located between average and first time stamp method
- Advantage of HSM (and similar) is the functionality in a continuously read out

![](_page_18_Figure_8.jpeg)

![](_page_19_Picture_1.jpeg)

### Suppress slow particles

- Distinguish between fast and slow particles by energy loss in SciTil
  - No correlation between the energy loss and the flight time of the particles is observed

![](_page_19_Figure_5.jpeg)

![](_page_20_Picture_1.jpeg)

# Summary

- We studied an simple and fast algorithm to estimate t0 based on the timing information of the TOF counters
  - Due to the limited scope of this study only the SciTil was taken into account
- It is evident that the secondaries provide an additional and useful information for the t0 estimation
- It was shown that T0 can be calculated by using the position information of the SciTil and the corresponding typical time of flight
  - Using the "first time stamp method" a t0 resolution of  $\sigma = 2.3$  ns was achieved.
- Using the additional energy loss information provided by the SciTil lead to no enhancement so far
- Increase in accuracy is expected once the FTOF information is taken into account

![](_page_21_Picture_0.jpeg)

# Thank you for your attention