

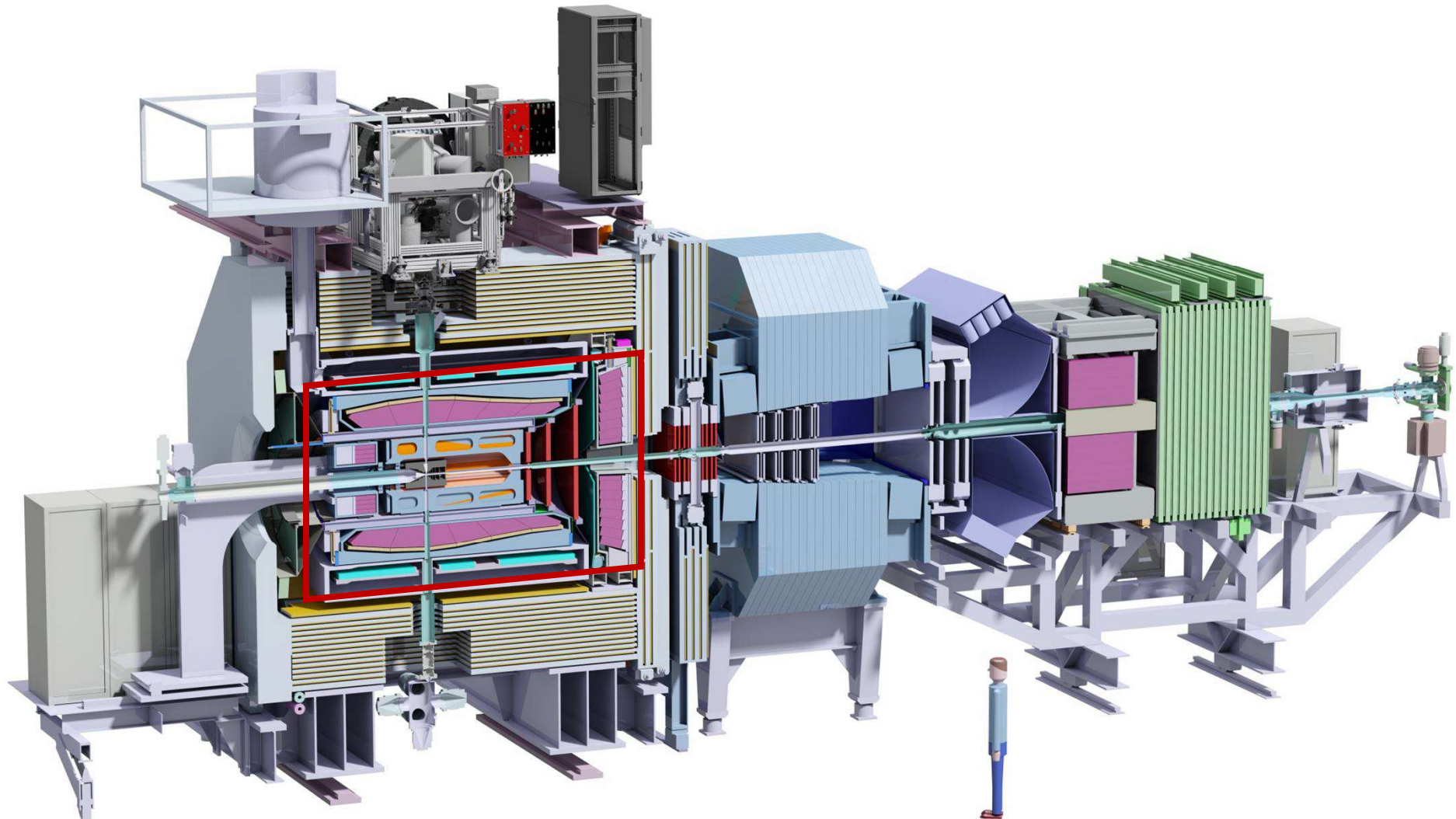
# Disentangling PANDA's Timebased Data Stream

- 1 Clusters – What and how?**
- 2 The data stream of PANDA**
- 3 Cluster finding methods & Comparison**





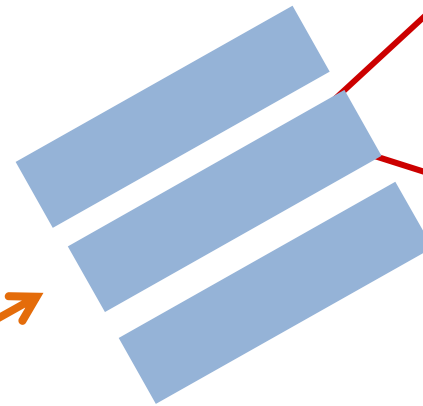
# PANDA Experiment





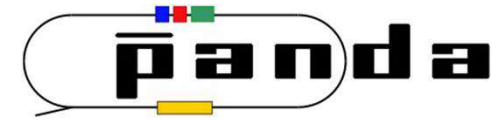
# Particle Production

**Rate: 20 MHz**

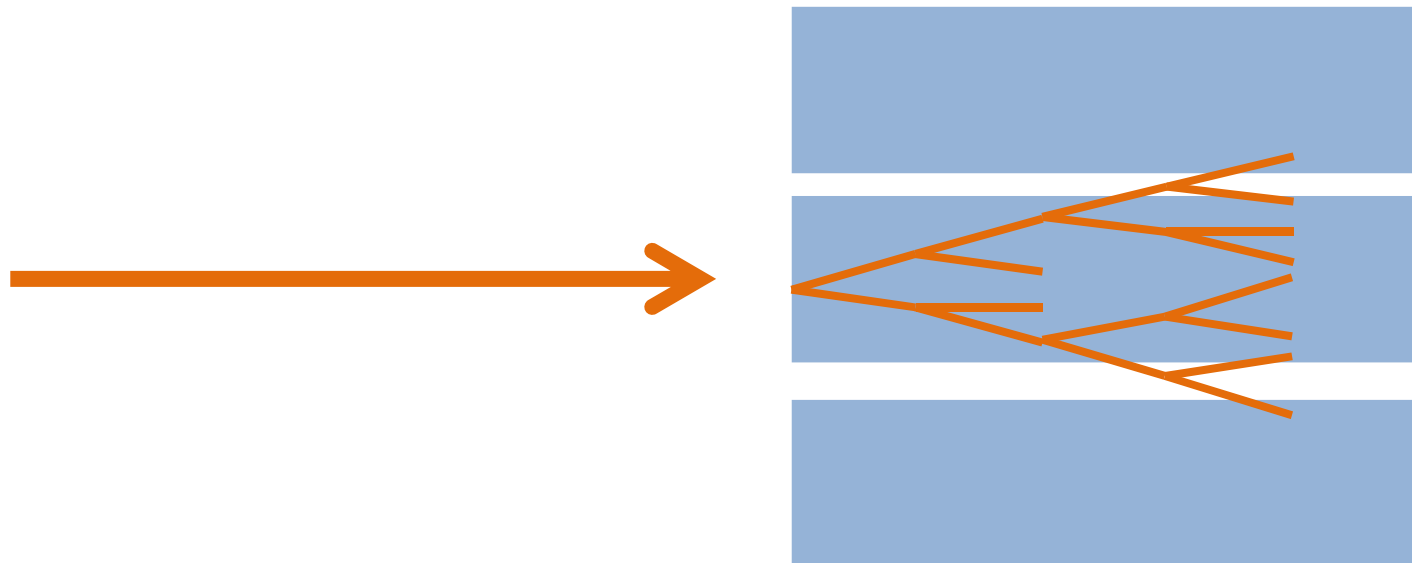


**Event**

**Particle hits EMC crystals**



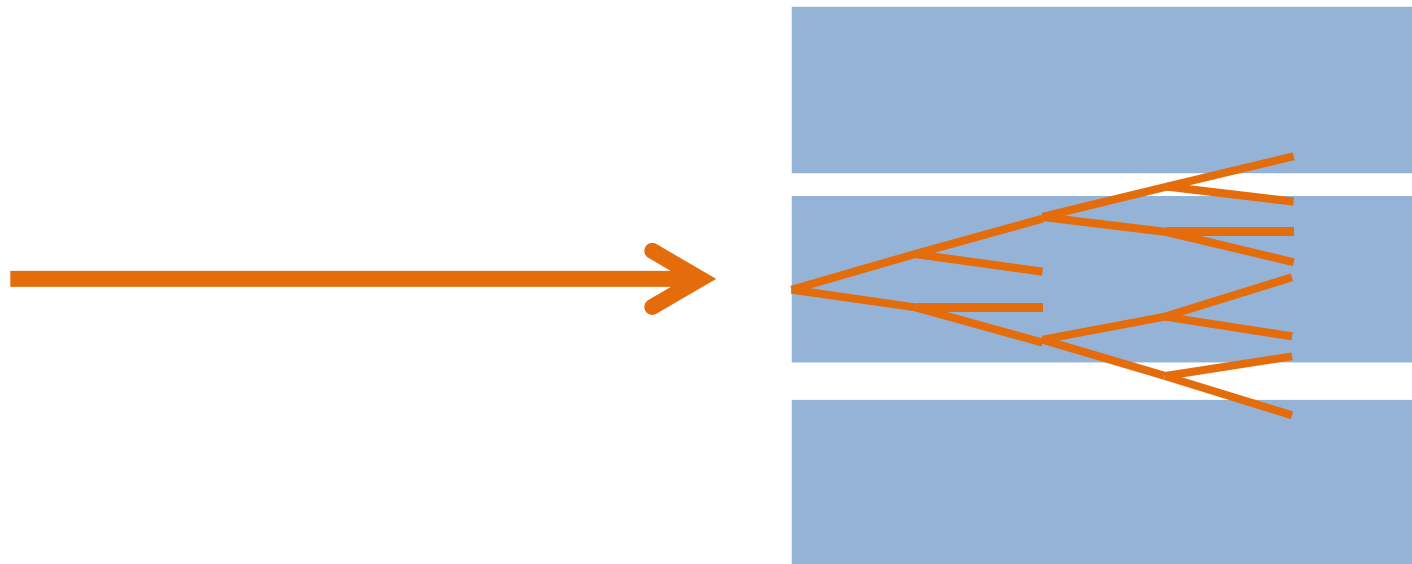
# Shower Production



**And creates a particle SHOWER**



# Shower Production



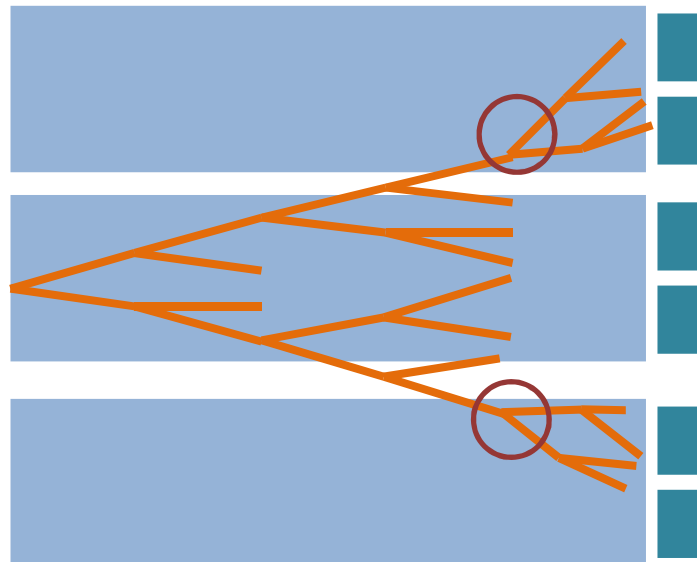
**Which spreads out laterally**



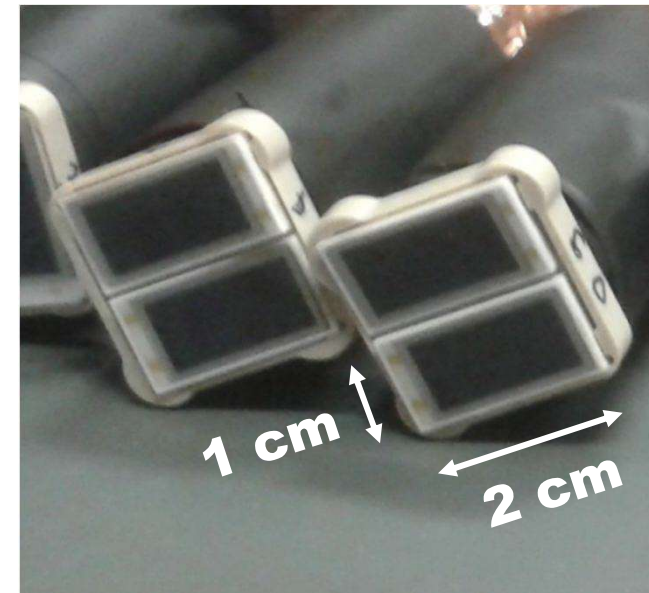
# Shower Production



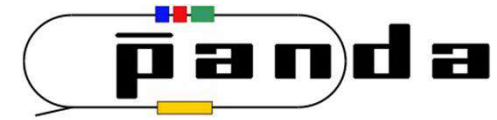
**Hit  $\equiv$  Crystal with  $E > E_{thr}$**



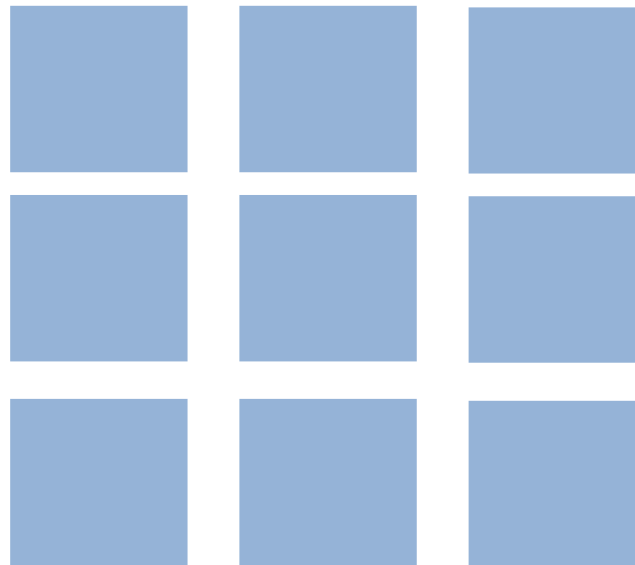
LAAPDs



**Creating hits in neighbouring  
 crystals as well**

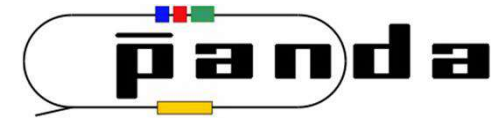


## Cluster Forming

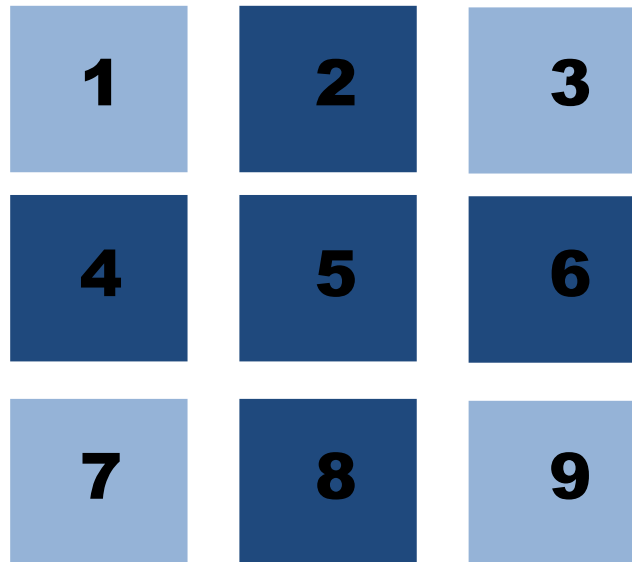


(Cross-sectional view)

**This creates groups of hits in the EMC,  
 defined as CLUSTERS**



## Cluster Finding



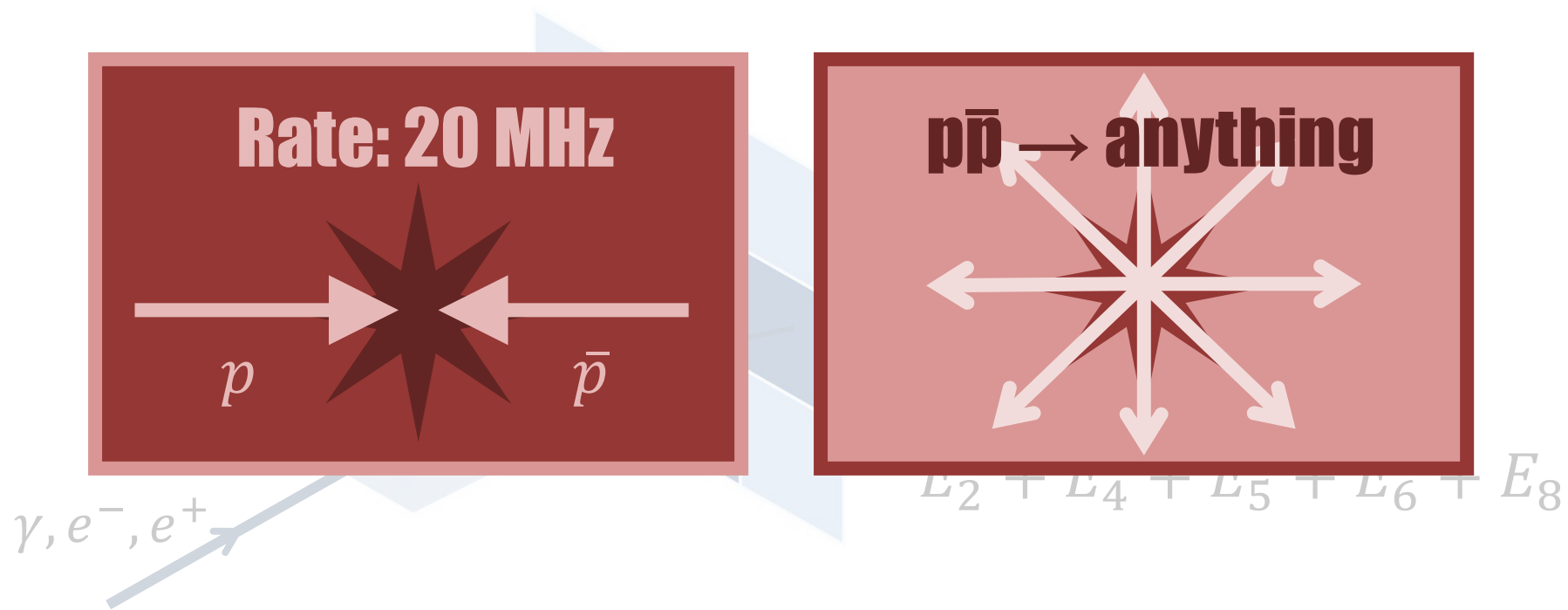
(Cross-sectional view)

$$E_{cluster} = E_2 + E_4 + E_5 + E_6 + E_8$$





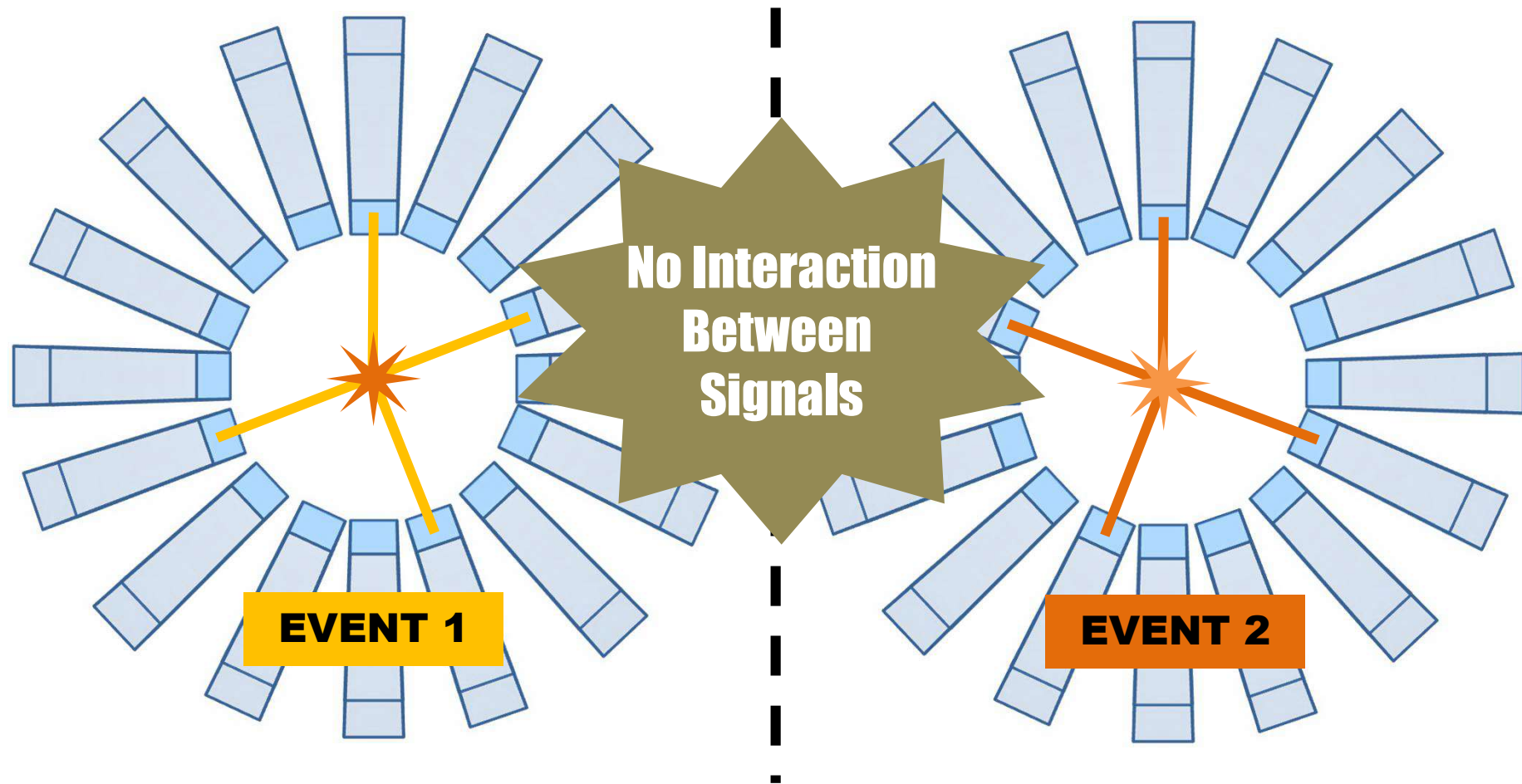
# Cluster Finding



**And that is that. Or is it?**

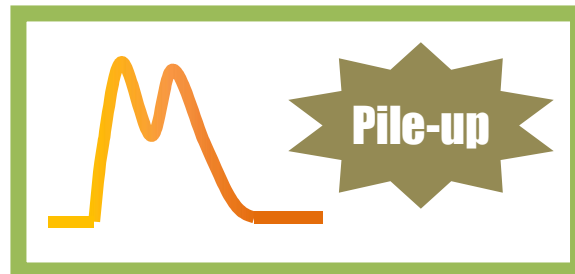


# Structure of the Data Stream

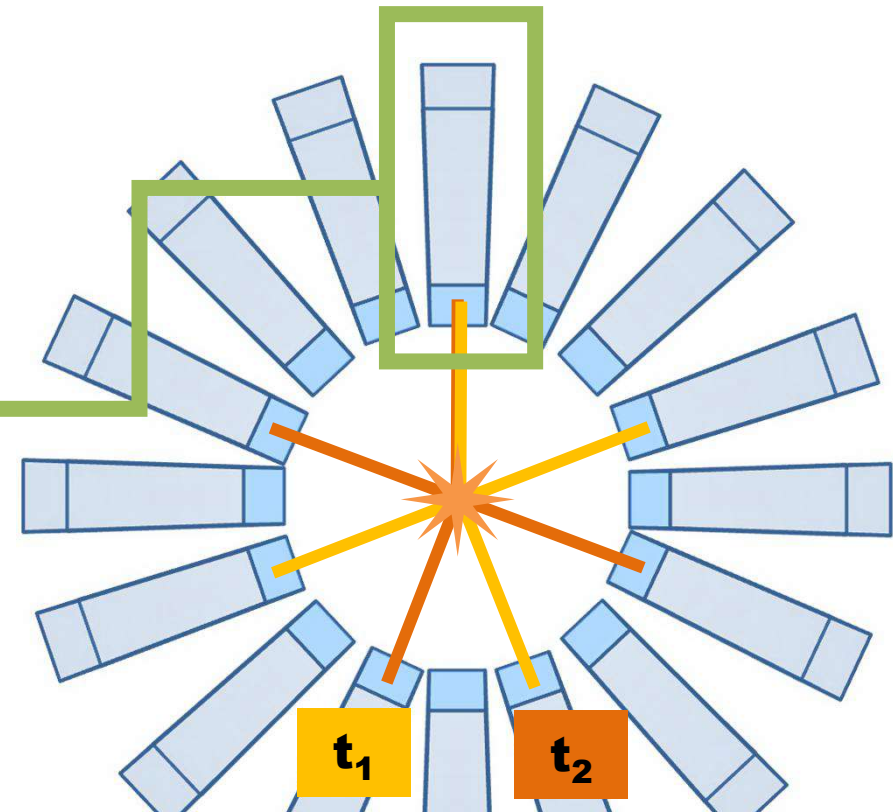




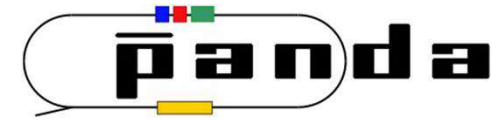
# Structure of the Data Stream



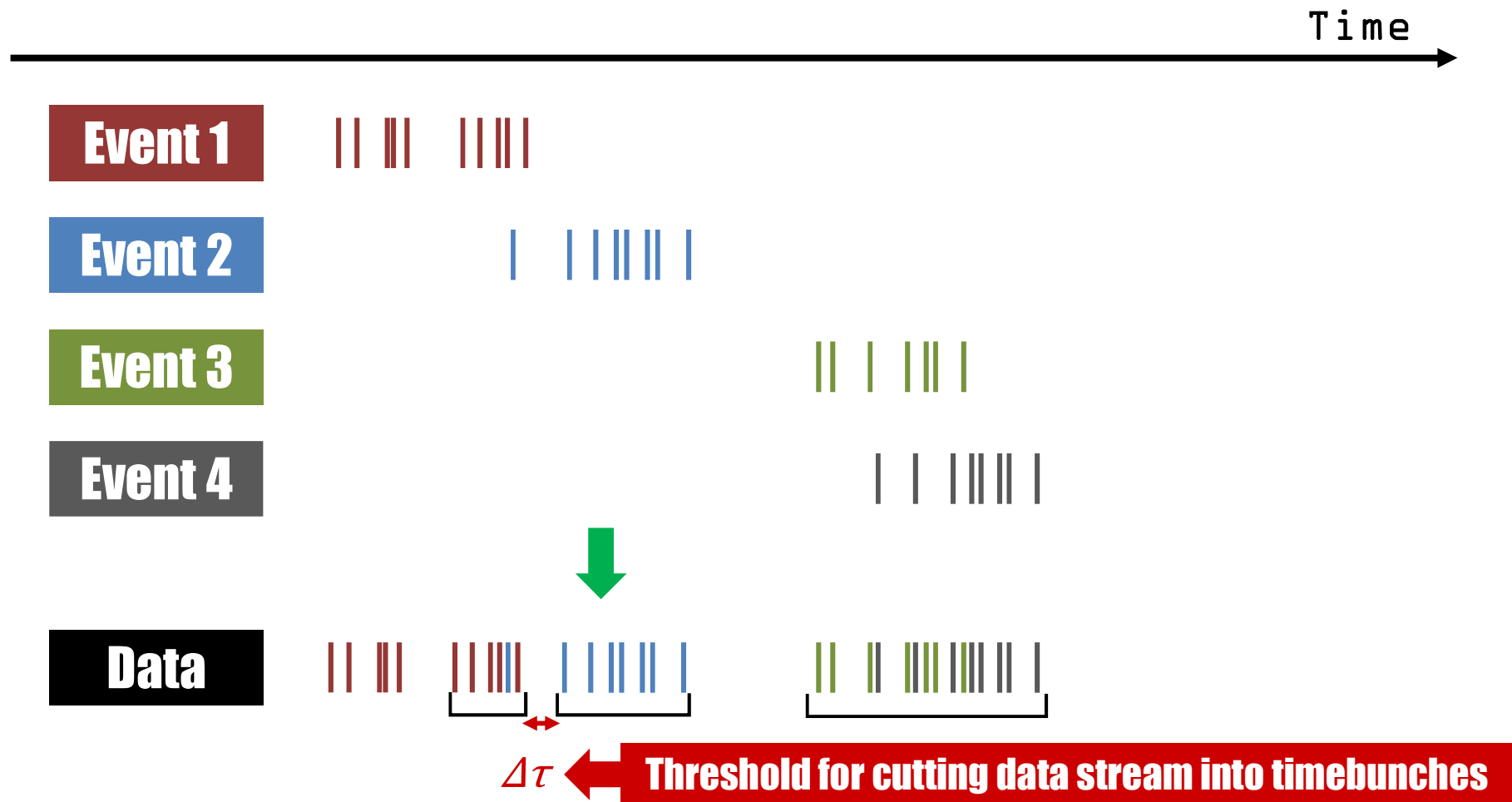
**Which Hit Belongs To  
Which Event?**

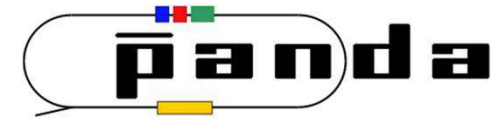


**Time Gap Between  $t_1$  and  $t_2$   
Determined by Interaction Rate**



# Structure of the Data Stream

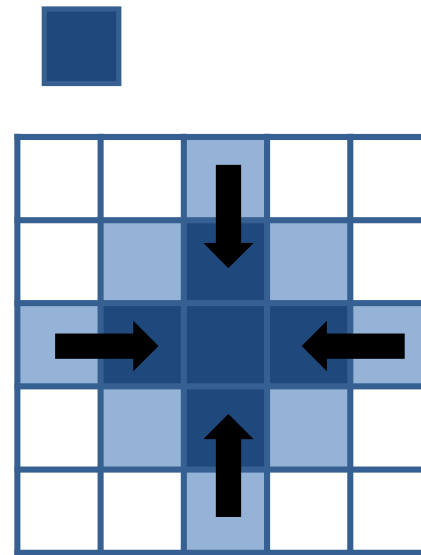
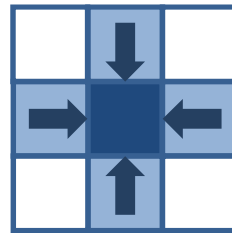




# Cluster Finding - Methods

## “Standard”

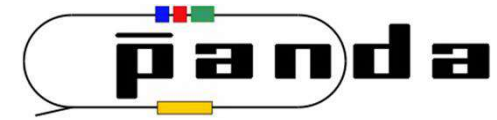
1	2	3
4	5	6
7	8	9



+ Well tested

- Slow

- Fails if e.g. 2 comes first, and then 8



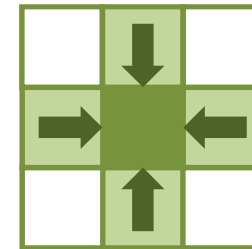
## Cluster Finding - Methods



1	2	3
4	5	6
7	8	9



[ 2, 4, 5, 6, 8 ]



**Build neighbour relations**

+ Fast

- Many iterations



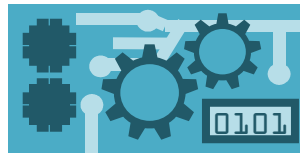
# Cluster Finding - Methods



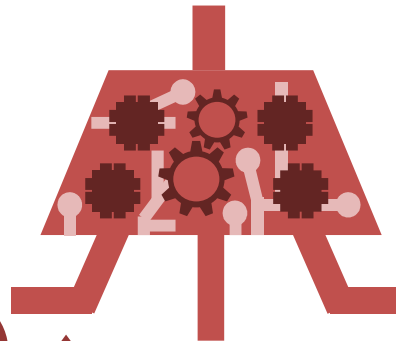
**Crystals**



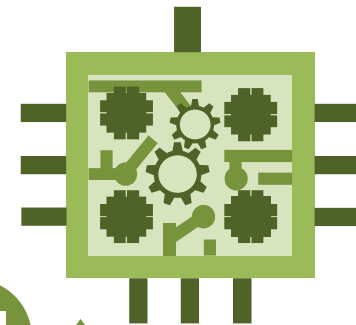
**Digitisation**



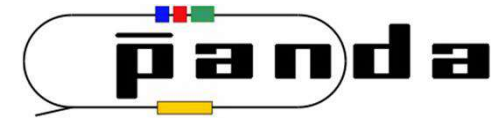
**Data  
Concentration**



**Online Event  
Building**



Impression of the Readout Chain of the Detector

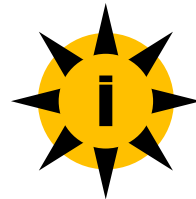
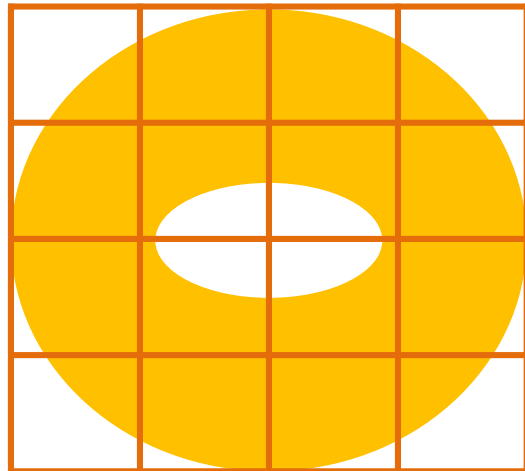


## Cluster Finding - Methods

**Distributed**



**What is it?**



**Each Data Concentrator reads out ~128 Crystals**



**Possible to look for clusters at this level**

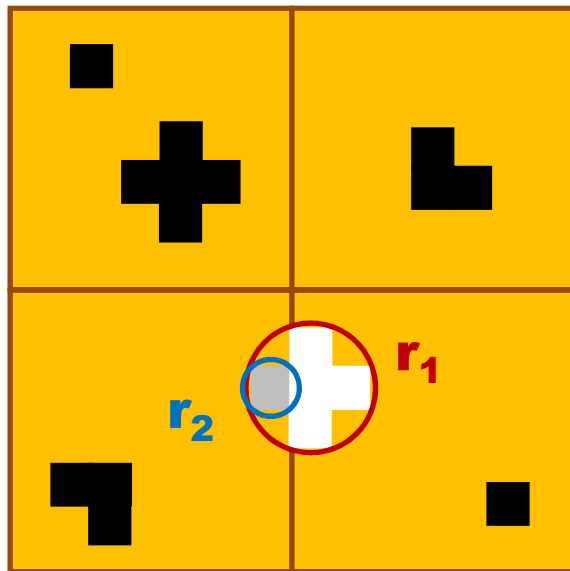
Example: Forward  
 Endcap (Impression)



## Cluster Finding - Methods

**Distributed**

**How?**

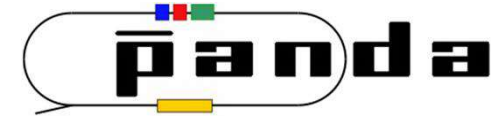


**Look for clusters using the Online  
algorithm in each DC**

**Might not be a “real” cluster >>  
First specify 3D location (x,y,t) and radius**

**At the next level, merge preclusters if**  
 $(x_2 - x_1) < (r_2 + r_1)$

Example: Clusters  
in 4 Data  
Concentrators



## Cluster Finding - Methods

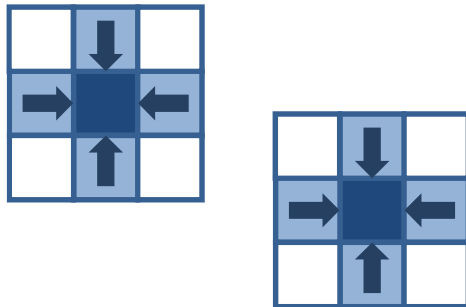


- + Each DC has a small sample of the dataset → Fast
- + The next stage can use preclusters instead of hits → Fast
- Some additional operations
- If preclusters have very elliptical shapes, the radius will be greatly overestimated

## Cluster Finding – Methods (Summary)

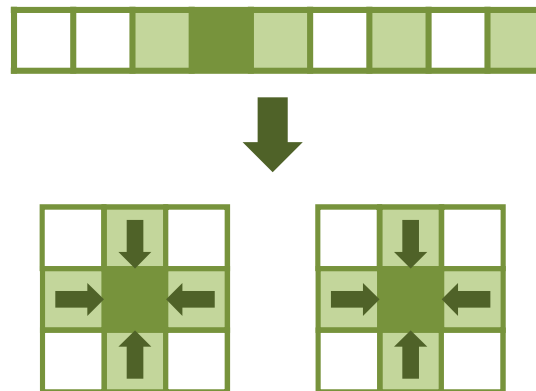
### “Standard”

- Treats each new hit as a cluster, and adds neighbouring hits to it



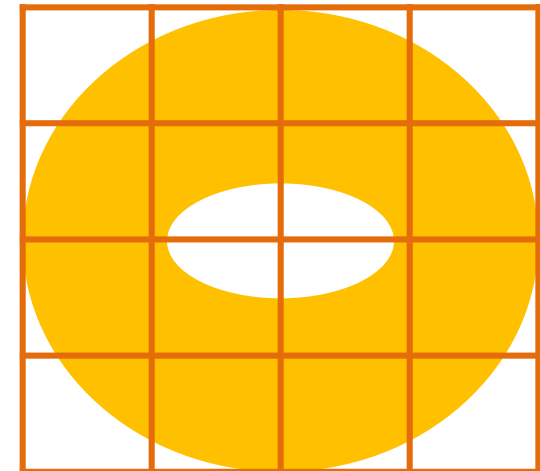
### Online

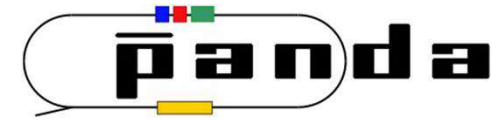
- Builds neighbour relations for all hits in the current input stream
- Uses that info to merge hits into clusters



### Distributed

- Same as Online, but first map hits onto Data Concentrators (closer to real readout)





## Comparing Methods (Preliminary)

**i** **Example channel:**  $5000 \times p\bar{p} \rightarrow \gamma\gamma$ ,  $\vec{p}(\bar{p}) = 1 \text{ GeV}/c$  **i**

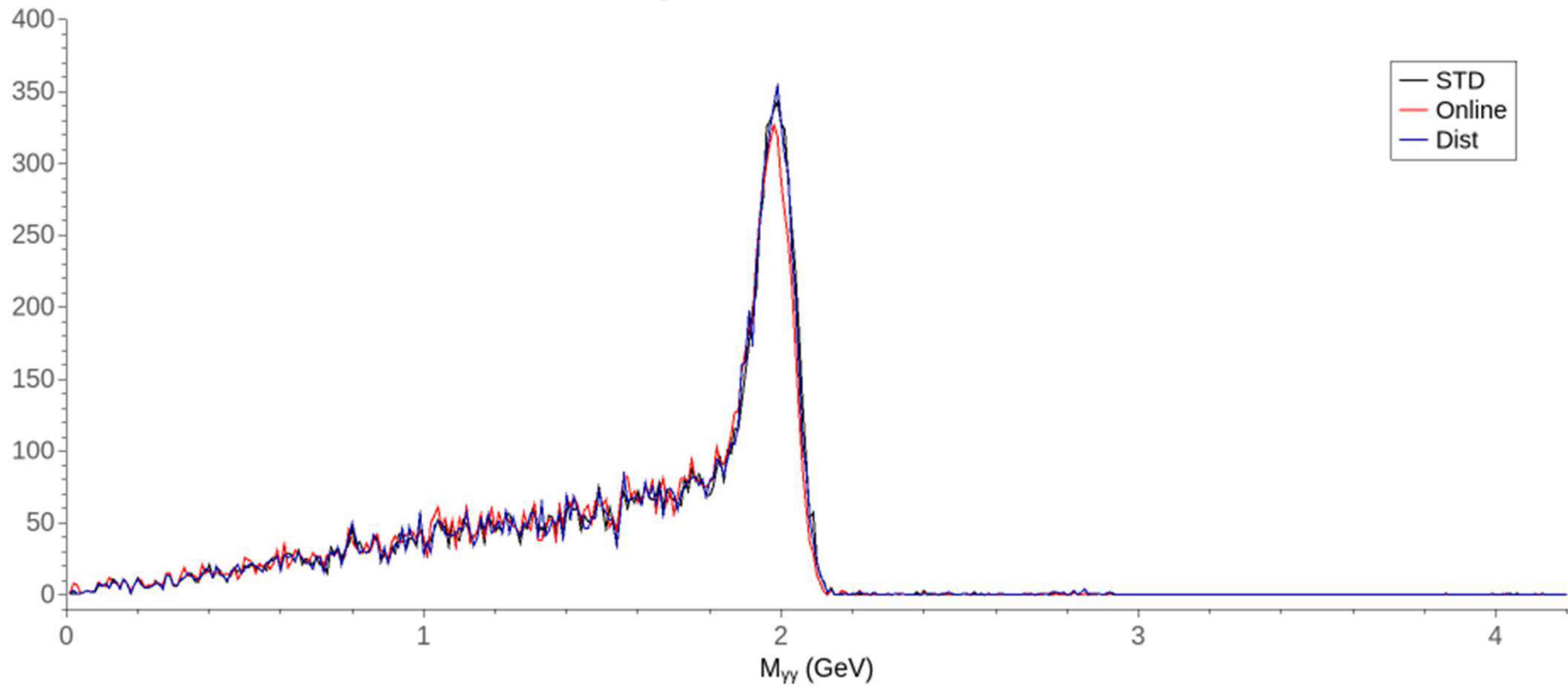
TEST - PART 1:  
Ability to  
reconstruct events

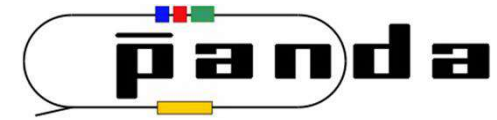


# Comparing Methods (Preliminary)

**i** Example channel:  $5000 \times p\bar{p} \rightarrow \gamma\gamma$ ,  $\vec{p}(\vec{\bar{p}}) = 1 \text{ GeV}/c$  **i**

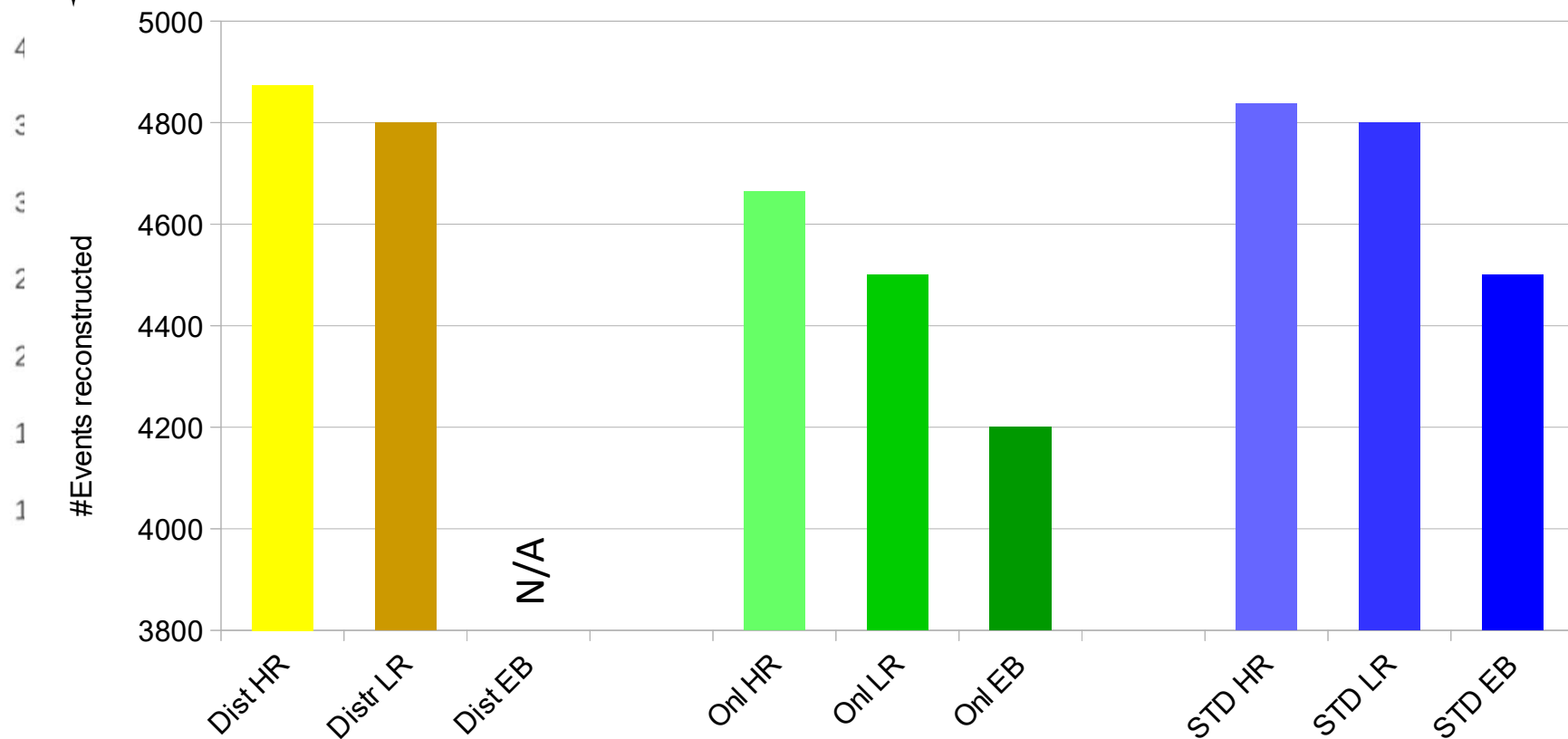
2-photon invariant mass

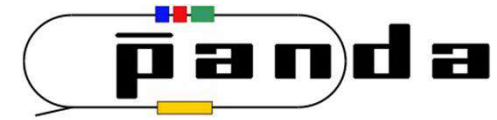




## Comparing Methods (Preliminary)

**i** Example channel:  $5000 \times p\bar{p} \rightarrow \gamma\gamma$ ,  $\vec{p}(\vec{\bar{p}}) = 1 \text{ GeV}/c$  **i**

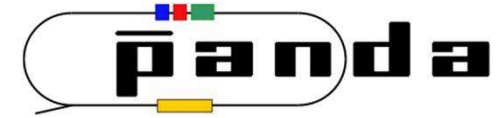




## Comparing Methods (Preliminary)

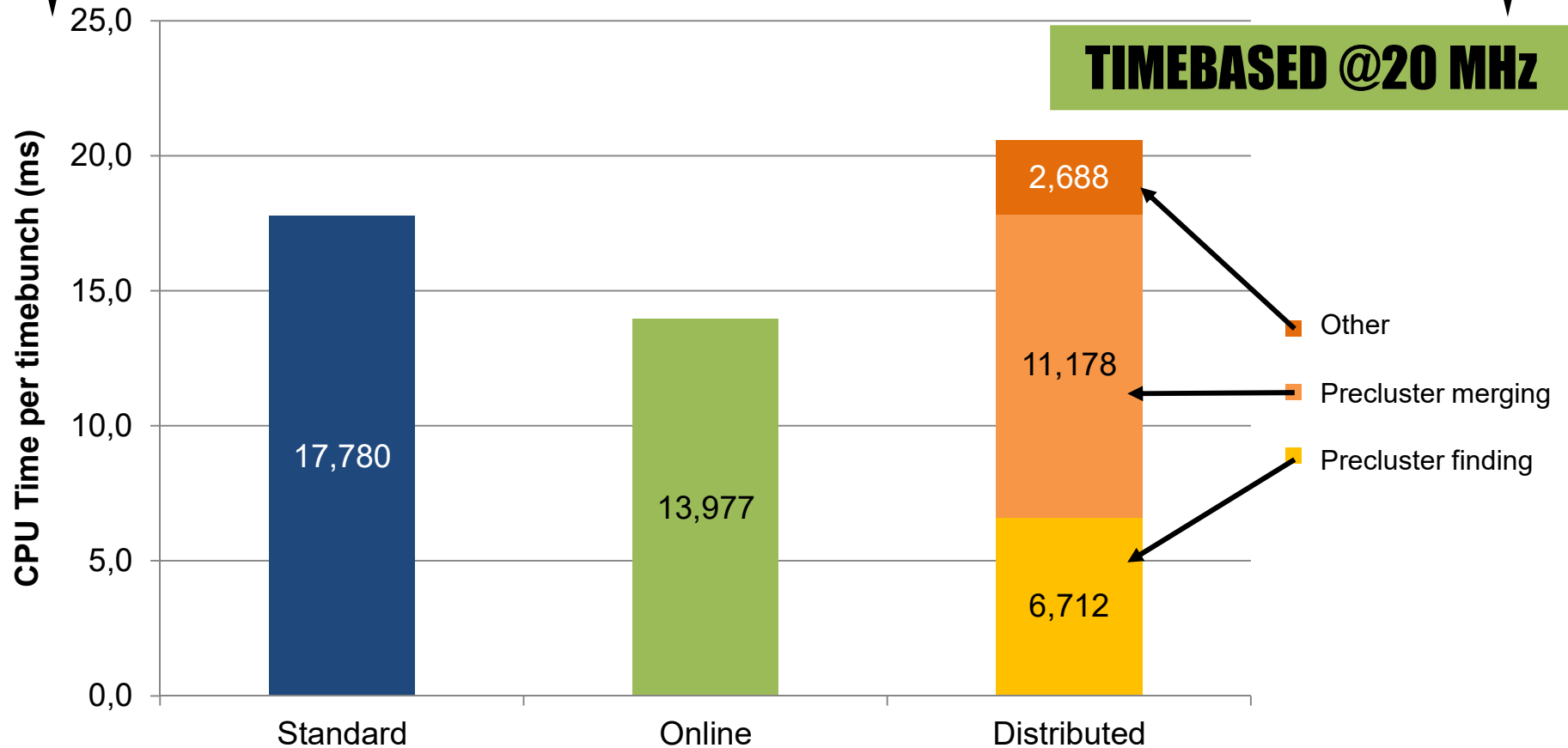
**i** **Example channel:**  $5000 \times p\bar{p} \rightarrow \gamma\gamma$ ,  $\vec{p}(\bar{p}) = 1 \text{ GeV}/c$  **i**

TEST - PART 2:  
Time needed to  
reconstruct events

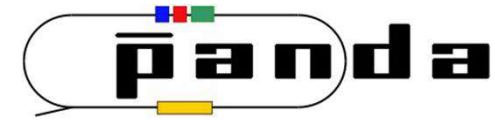


# Comparing Methods (Preliminary)

**i** Example channel:  $5000 \times p\bar{p} \rightarrow \gamma\gamma$ ,  $\vec{p}(\vec{p}) = 1 \text{ GeV}/c$  **i**

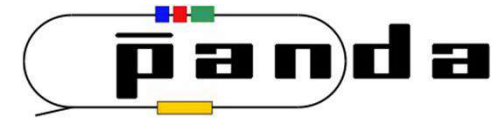






## Conclusion

- Different methods for cluster finding are being developed/evaluated.
- All methods yield a similar number of events.
- Online Cluster Finding is the fastest.
- Processing time for all methods is comparable, but the two steps (precluster forming and merging) in distributed cluster finding are separately considerably faster.



## Outlook

- Optimize algorithms
- Expand to more complicated channels, e.g.  $h_c \rightarrow \gamma\gamma$
- Include background
- Investigate effect of bump splitting
- **IMPORTANT SIDENOTE:** Speed comparison done on CPU, may (probably will) differ on FPGA



Thank you for your attention.  
 Here's a cluster of pandas.

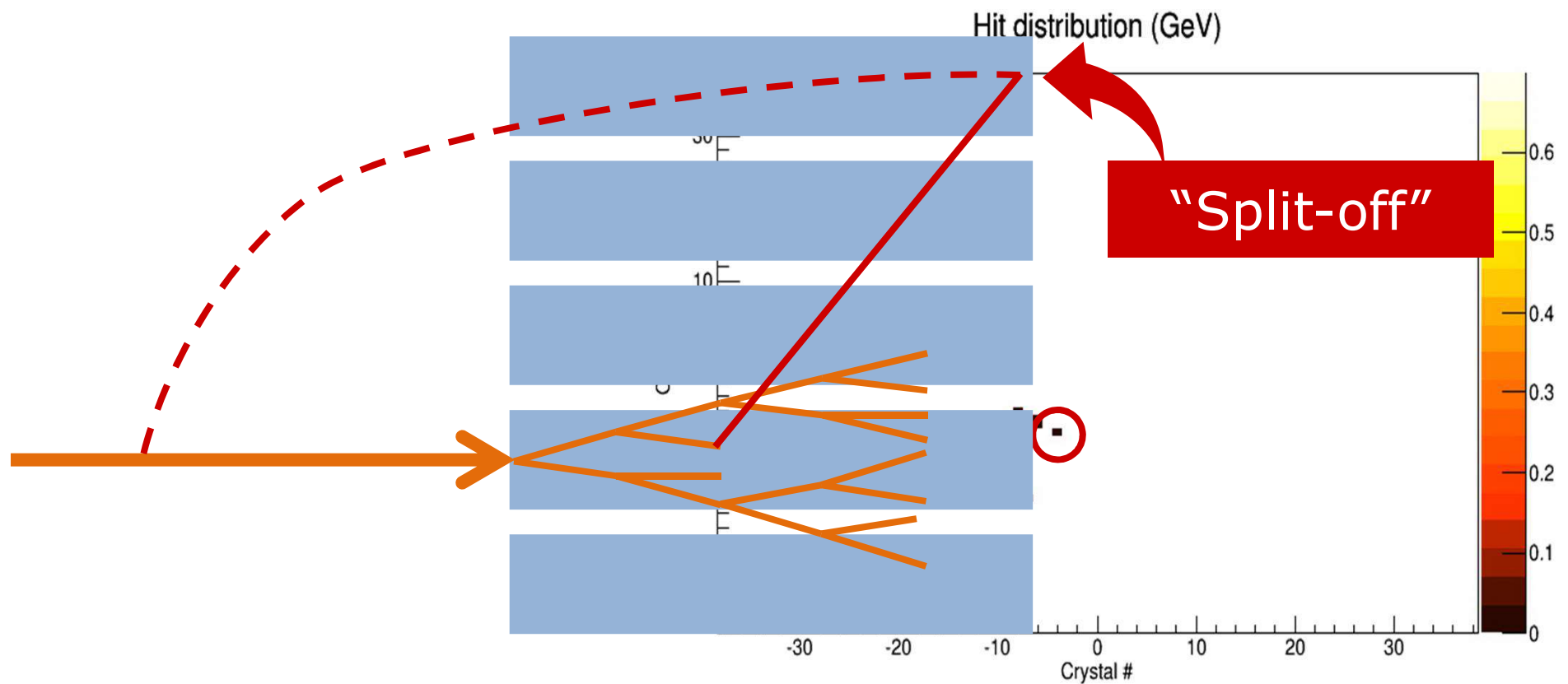




# Backup: Split-offs

$$p\bar{p} \rightarrow \gamma\gamma, \quad \text{with } \vec{p}_{p\bar{p}} = 1 \text{ GeV}/c$$

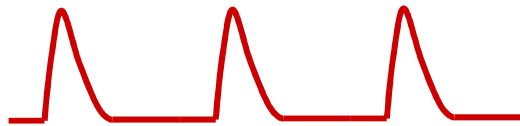
$$\sqrt{s} = 2.081 \text{ GeV}$$



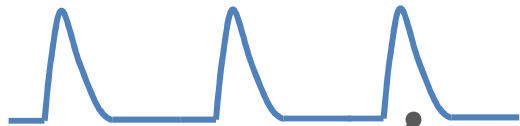


# Backup: Simulation details

## Step 1: Event Generation



Event 1

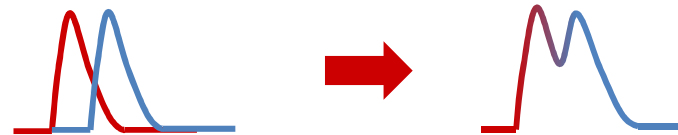


Event 2



EMC Hits

## Step 2: Signal Interaction

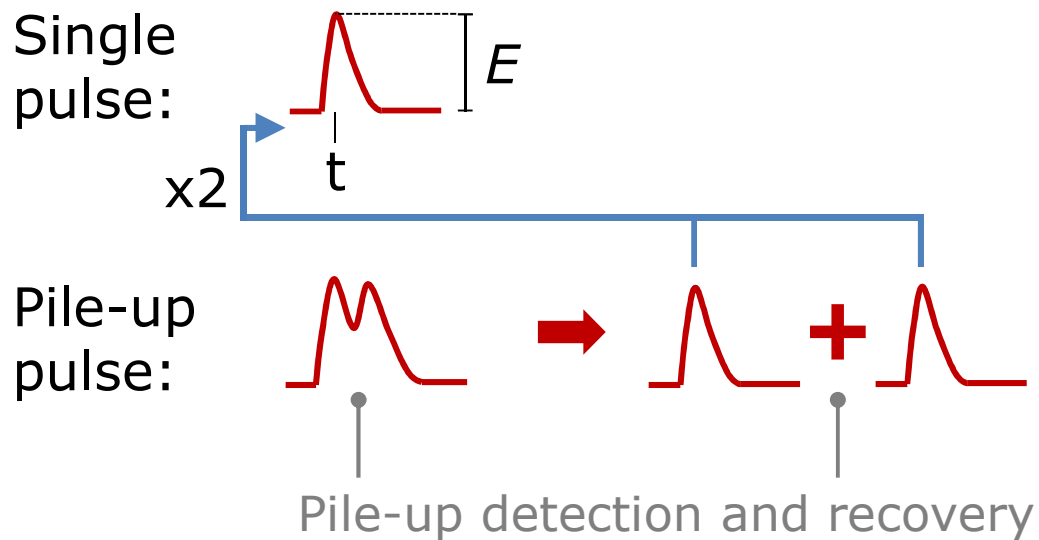


- Occurs when particles enter the same detector element within its response time.
- Poisson Distributed.

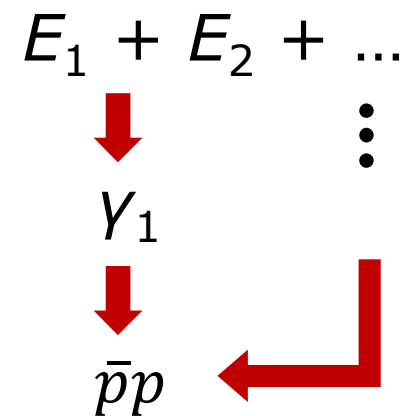


# Backup: Simulation details

## Step 3: Feature Extraction

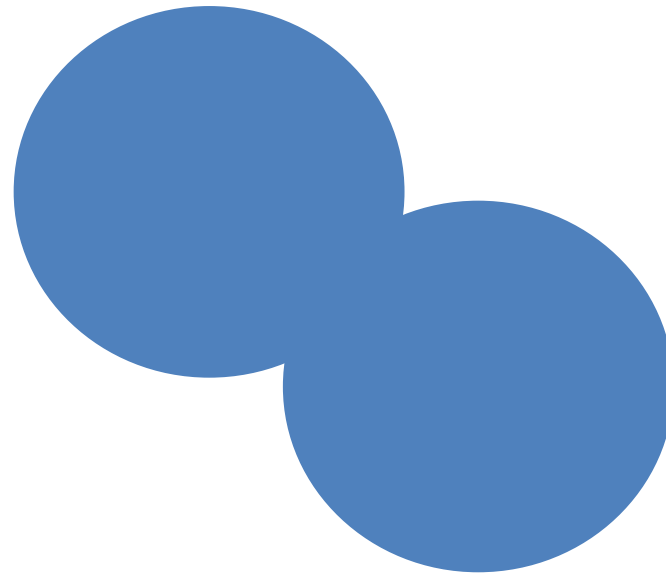


## Step 4: Advanced event prebuilding and event reconstruction





# Backup: “Bump splitting”



Effect of such overlapping  
 clusters not yet investigated