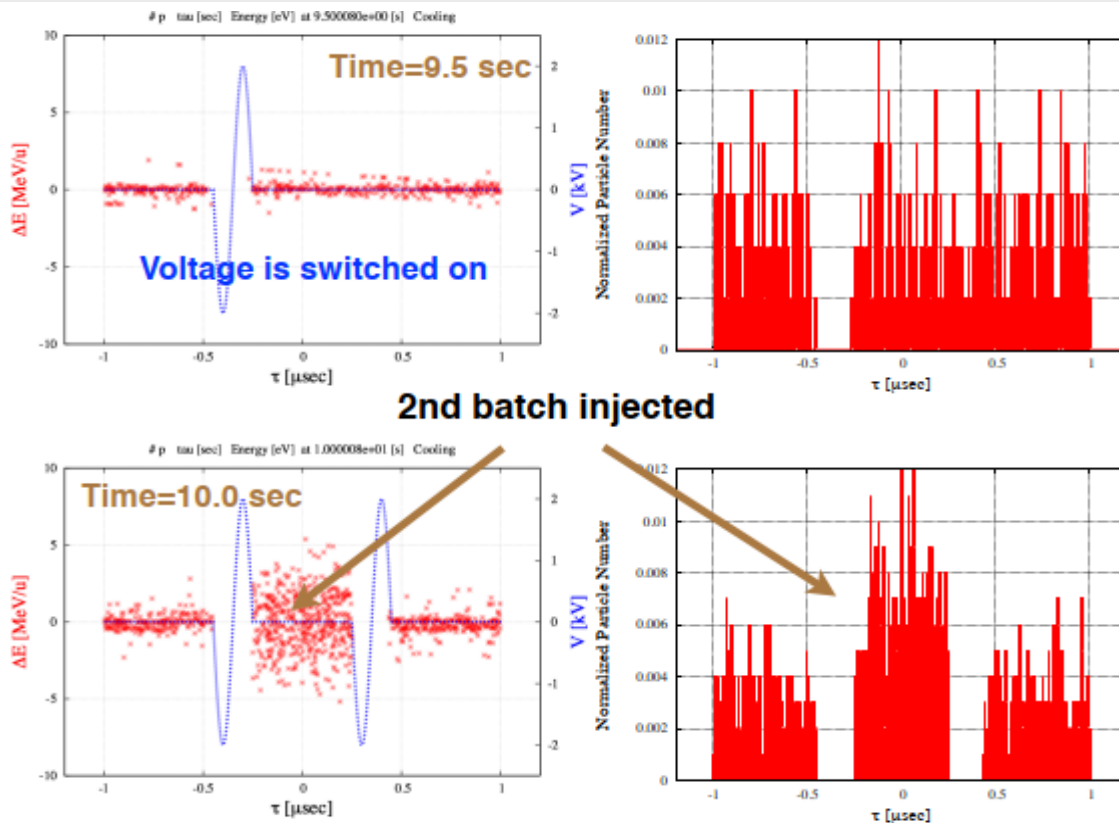


# **ESR Machine Experiments 2025**

## **Barrier Bucket Stacking**

## **Beam Optics Studies**

# Barrier Bucket Stacking



Original proposal: ‚Experimentally verify the moving barrier bucket stacking‘

During preparation for experiment we switched to ‚Testing of Stacking with fixed barrier bucket‘

reason: not enough space for the stacked beam:

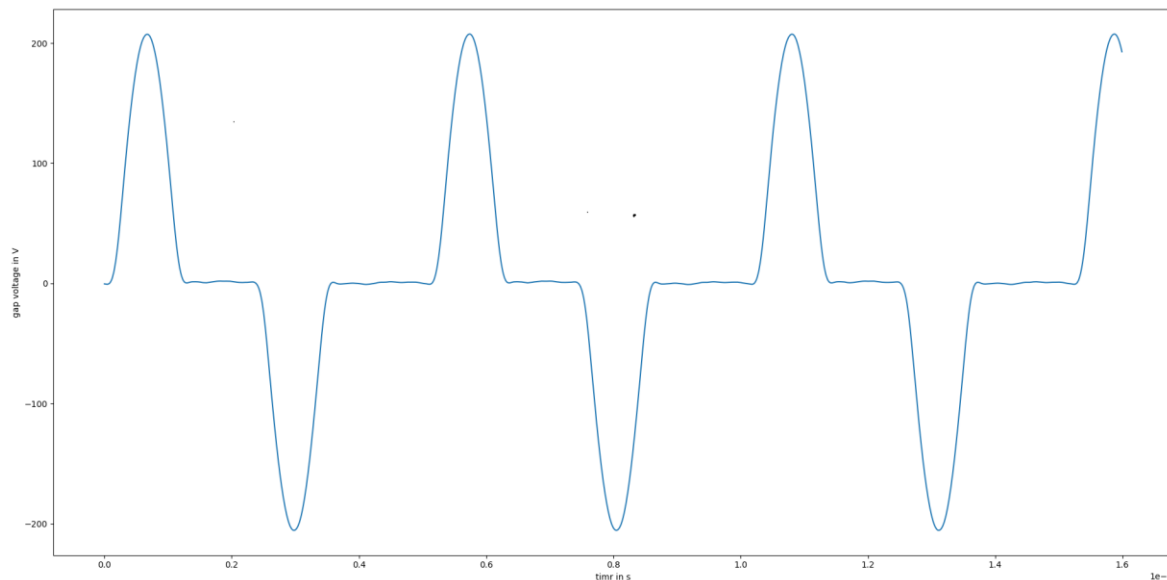
barrier bucket frequency presently restricted to 5 MHz  $\rightarrow$  200 ns

we need two of them: 400 ns

minimum length of inj. kicker flattop: 100 ns makes 500 ns

stoch. cooling only available at 400 MeV, 2 MHz  $\rightarrow$  500 ns

# Barrier Bucket Stacking



Thanks to the RHF people for preparing an adequate BB signal with one of the BB cavities on short notice (Measurement at Beginning of Experiment)

The three types of Stochastic Cooling:

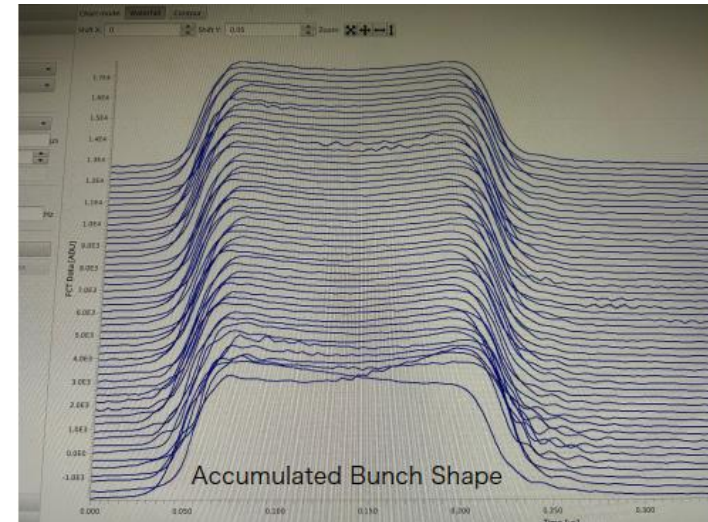
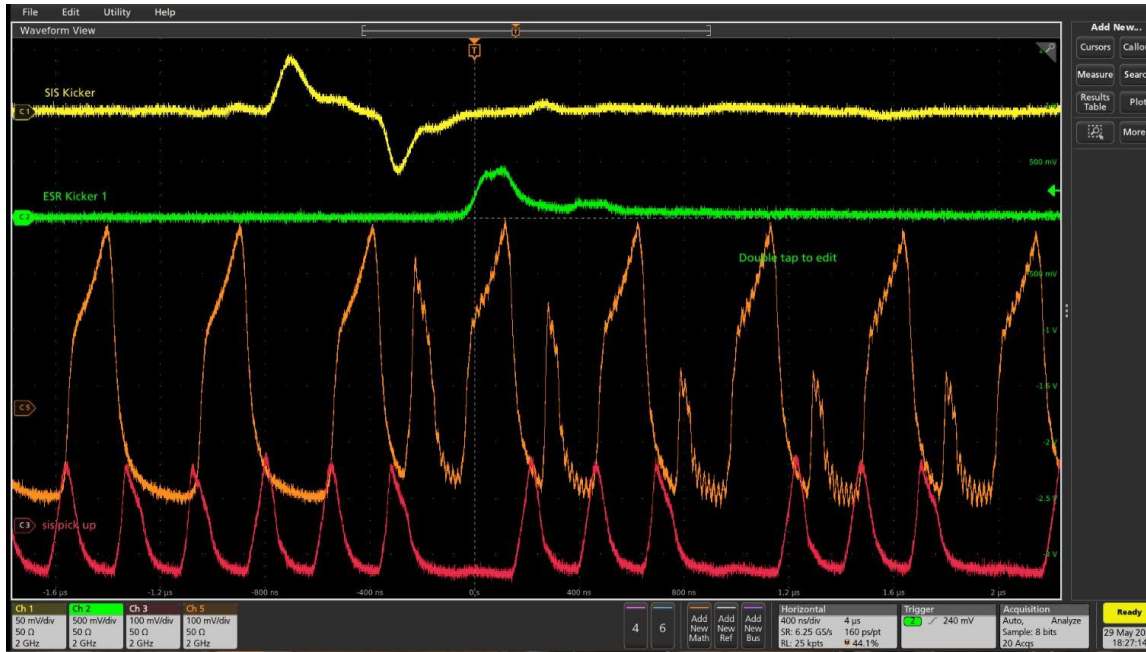
- Palmer Cooling: all three planes independently, long. Cooling via Dispersion at Pickup and Kicker, fast, this is what we always use for stacking
- TOF Cooling, lower acceptance, higher final momentum spread, slower
- Notch Filter Cooling: lower acceptance, lower final momentum spread, slower

According to simulation, Palmer Cooling is the best choice, so we started out with that. Unfortunately: we couldn't reach longitudinal cooling with the standard setup procedure. There was intensive search for any hardware failure, but nothing could be found (because most likely there was none, two weeks later it worked as it should for Bi beam, not understood, may be caused by the low charge and mass of the available carbon beam).

So we did the measurements with TOF cooling, and even Notch Filter Cooling worked.

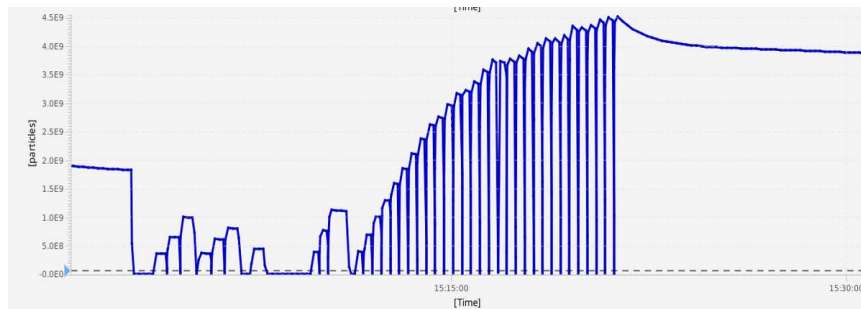
# Barrier Bucket Stacking

## A selection of results

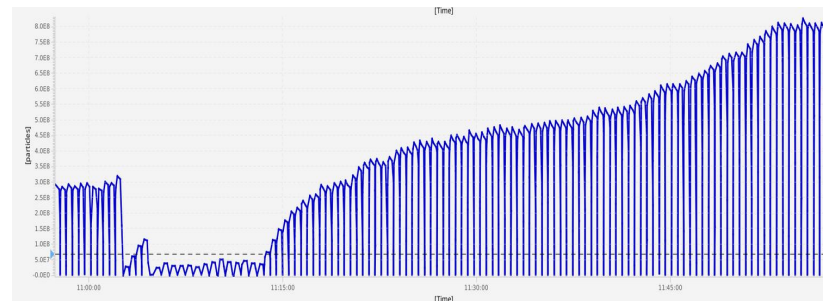


# Barrier Bucket Stacking

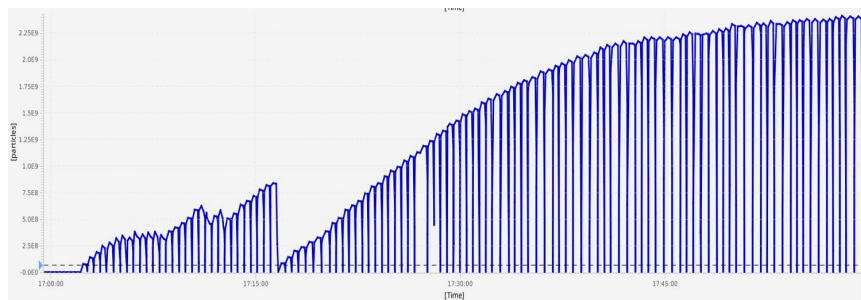
Highest Intensity (5E9) reached with e-cooling (500 mA) and BB (50V)



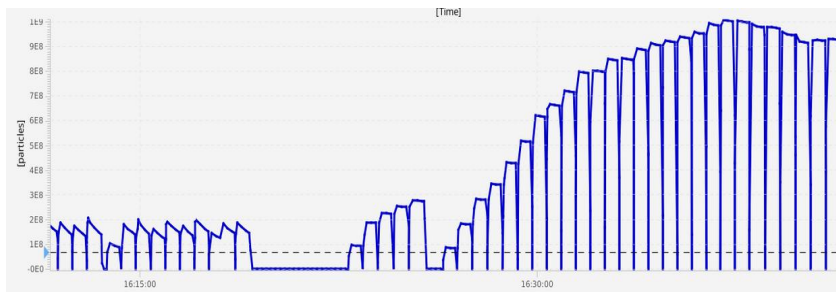
TOF cooling, adjustment of gain, Intensity increase by factor 15 increase



e-cooling and BB, Intensity increase by factor 20  
Efficiency goes down over time as predicted by simulation



H=1 & e-cooling, works as well, maybe less efficient, but settings not optimized here (one of the last runs)



## Summary:

- All observations agree well with predictions of simulations
- Electron cooling works well, but is slow (similar efficiency for longer cooling times)
- TOF cooling doesn't work as well, probably because of too much noise in the system
- Notch Filter Cooling was tried, but only slightly better than the TOF cooling.

Palmer Cooling is inevitable (fast, large acceptance, acceptable final momentum spread)

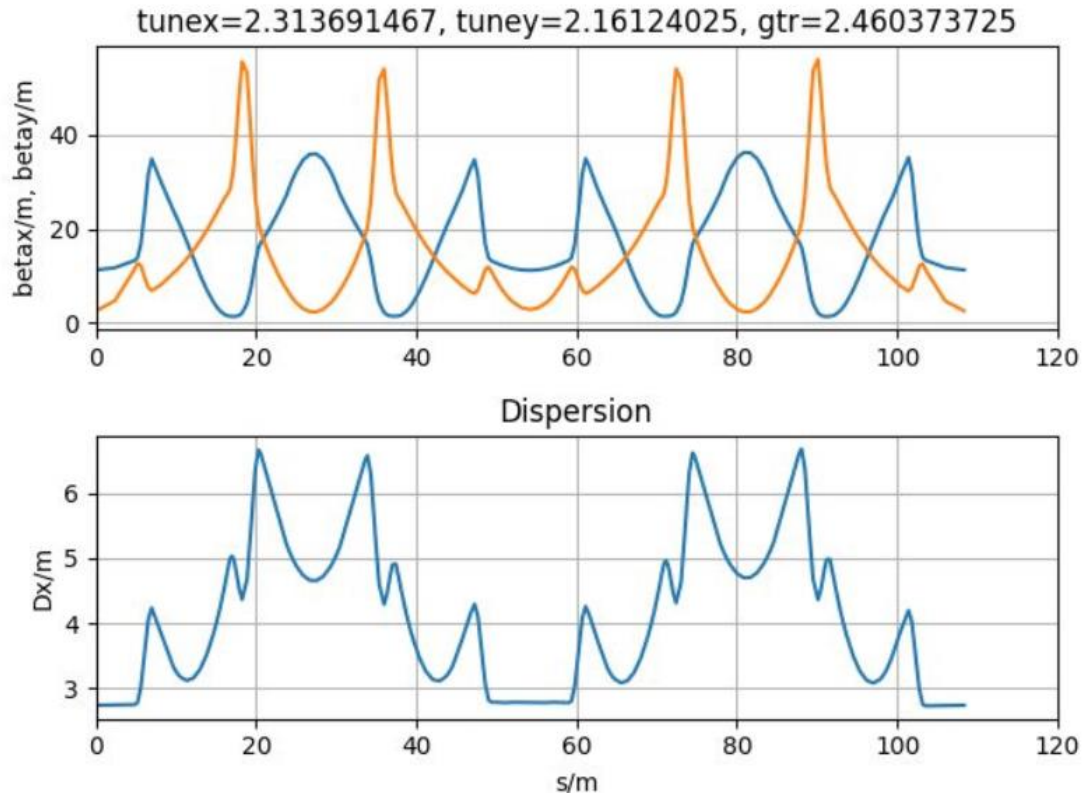
Still open question: especially the question of efficiency for moving barrier bucket stacking with Palmer Cooling (is expected to be higher than with electron cooling)  
Once BB frequency can be higher, this could be a further study. (and Palmer Cooling should work, maybe better with a more frequently used, heavier ion with higher charge state)



Standard optics settings  
always used for the ESR

It has significant dispersion  
in the straight sections,  
that means also at the  
electron cooler

There is no real reason.



Consequence of Dispersion at the electron cooler:  
via the Dispersion some coupling of longitudinal cooling into the horizontal plane is introduced, the cooling force is redistributed and can improve transverse cooling.

This is not needed and also not intentional.

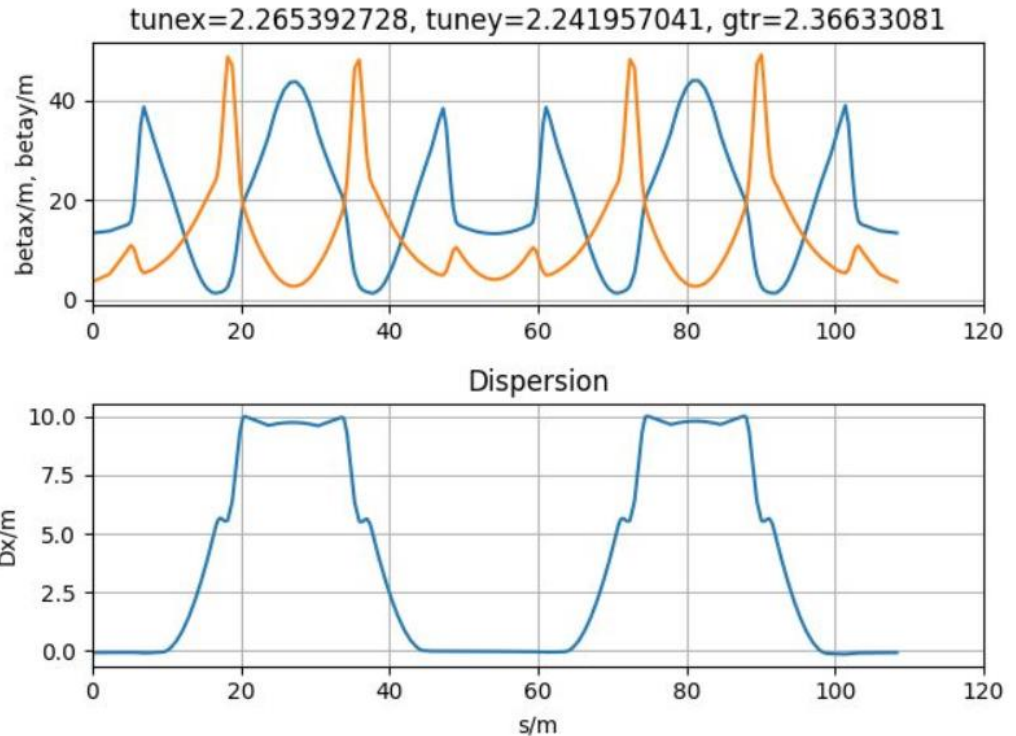
But in turn it means: best longitudinal cooling is achieved with Dispersion zero

Transvers emittance is with typically below 2 mrad sufficiently small anyway.  
The longitudinal  $dp/p$  is of large importance for the performance, so improving it is a good choice.

With Change of one quad family (out of five), dispersion will be zero in the straight section (cooler, target)

Tunes need to be corrected  
Standard tune knob changes all (!?) families.

Instead now its done with only 2 families, Dispersion setting and tune settings are made independent



Second try: Dispersion in straight practically zero  
(in Manipulation, so Injection not effected)

▼ Horizontal



the bar plot is here the difference between the reference orbit, and a dp orbit  
=> dispersion

Next step was to apply it already at injection, injection intensity was practically unchanged

defined this as an alternative optics in LSA  
towards the end of this years beamtime we checked again, and it works (we even saw overcompensation, so dispersion not exactly zero but with changed sign)

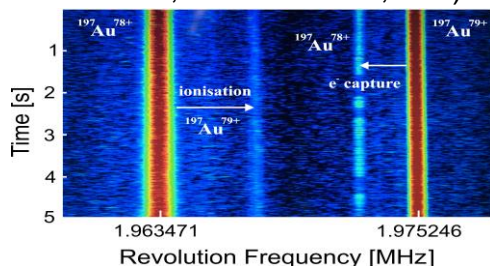
(we even used it for one of the physics experiments at the end of this years block)

For the future this will be the standard optics for ESR!!

To be flexible we think to put a button for ‚Dispersion in Straight‘ in LSA in the future, as there may be reasons to use the old settings, the zero dispersion, or even a different sign for dispersion

# Machine Experiments at ESR in 2025

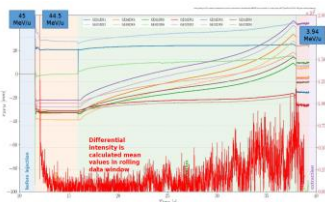
Co-colliding beams,  
storage of two different ions ,  
opening up the way to new  
experiments (demonstrated for  
Au78+,79+ and U91+, 92+)



## Investigation of Deceleration

Possible improvement of efficiency in the  
future

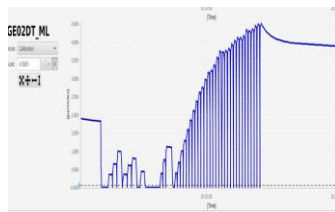
orbit during  
decelaration



## Stacking with fixed Barrier Bucket

of importance especially for  
future FAIR storage rings

intensity  
increase from  
5e8 upto 4e9  
for 12C6+



## Beam Optics studies

optimized optics for e-cooling  
and experiments

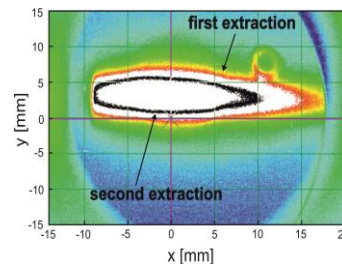
dispersion  
around the  
ESR



## Multiple extraction

possible improvement for HITRAP  
commissioning and operation

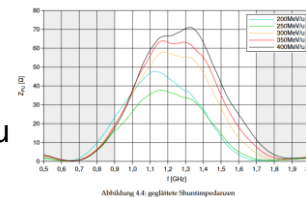
first screen  
after ESR  
in direction  
HITAP



## Stochastic Cooling

possible extension of energy range  
in the future

shunt  
impedance  
250-400 MeV/u



The team:

B.Lorentz, M.Steck, S.Litvinov, R.Hess, R.Joseph, C.Crantz, A.Sherjan,  
STOCO: C.Peschke, T.Katayama

Thank you for your attention

As a consequence of the study, we already used the  $H=1$  stacking with stochastic cooling (Palmer) successfully for a physics experiment.

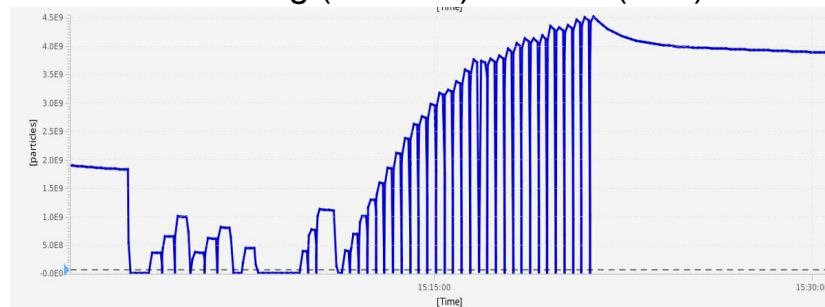
Easier to setup than the so far used Stacking with stochastic cooling, and electron cooling on two different orbits.

And faster, as no orbit displacement is required.

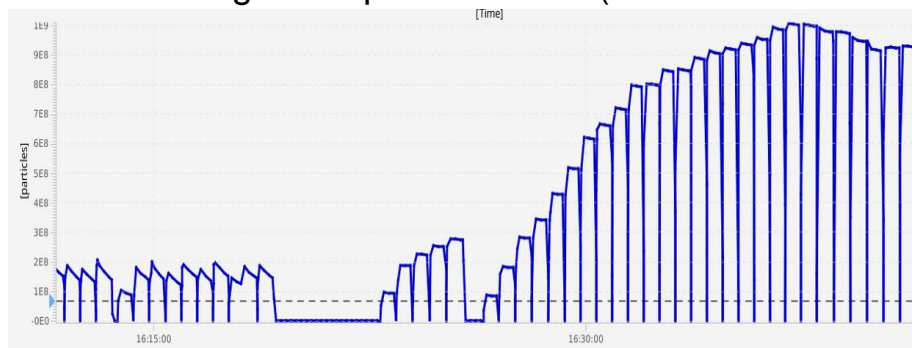


# Barrier Bucket Stacking

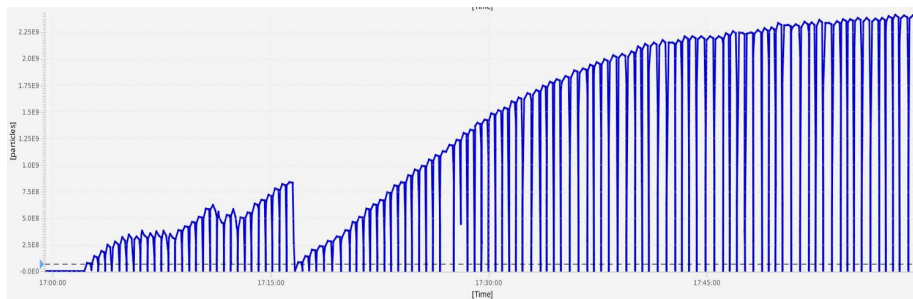
Highest Intensity reached with e-cooling (500 mA) and BB (50V)



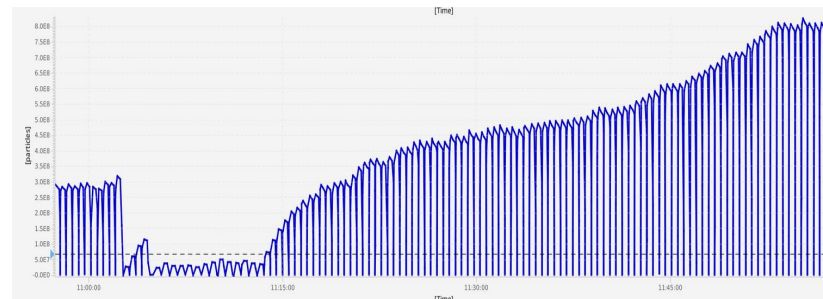
H=1 & electron cooling, works as well, maybe less efficient, but settings not optimized here (one of the last runs)



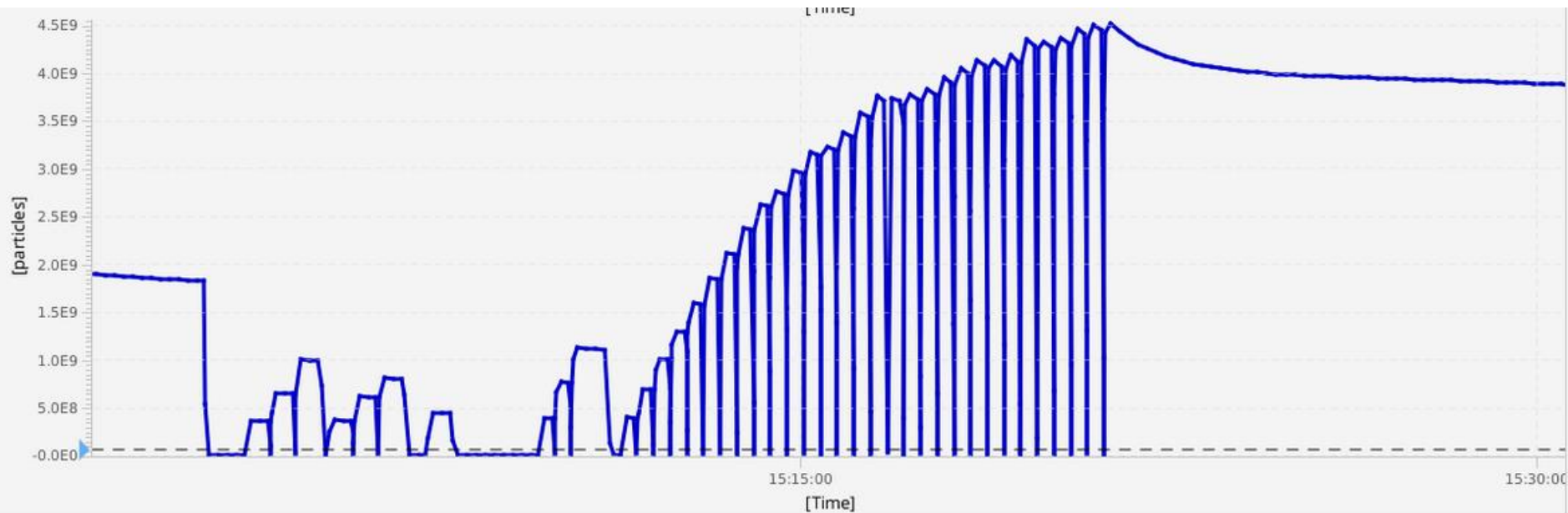
e-cooling and BB, Intensity increase by factor 20  
Efficiency goes down over time as predicted by simulation



TOF cooling, adjustment of gain increases  
factor 15 increase



Highest Intensity reached with e-cooling (500 mA) and BB (50V)



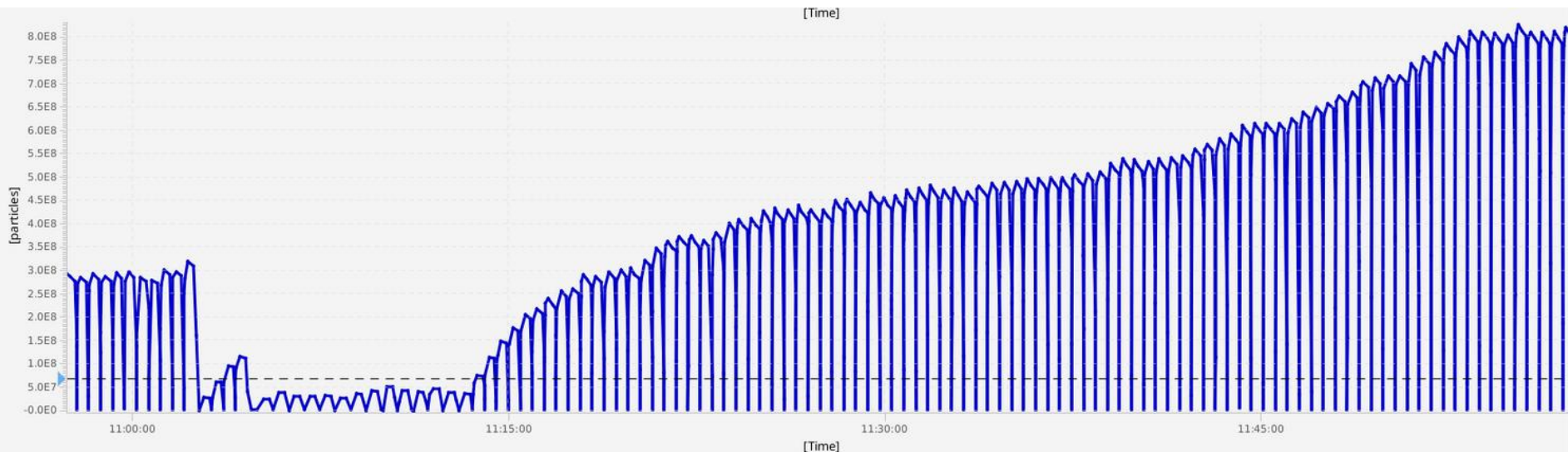
# E-Cooling Barrier Bucket Stacking

Intensity increase by factor 20

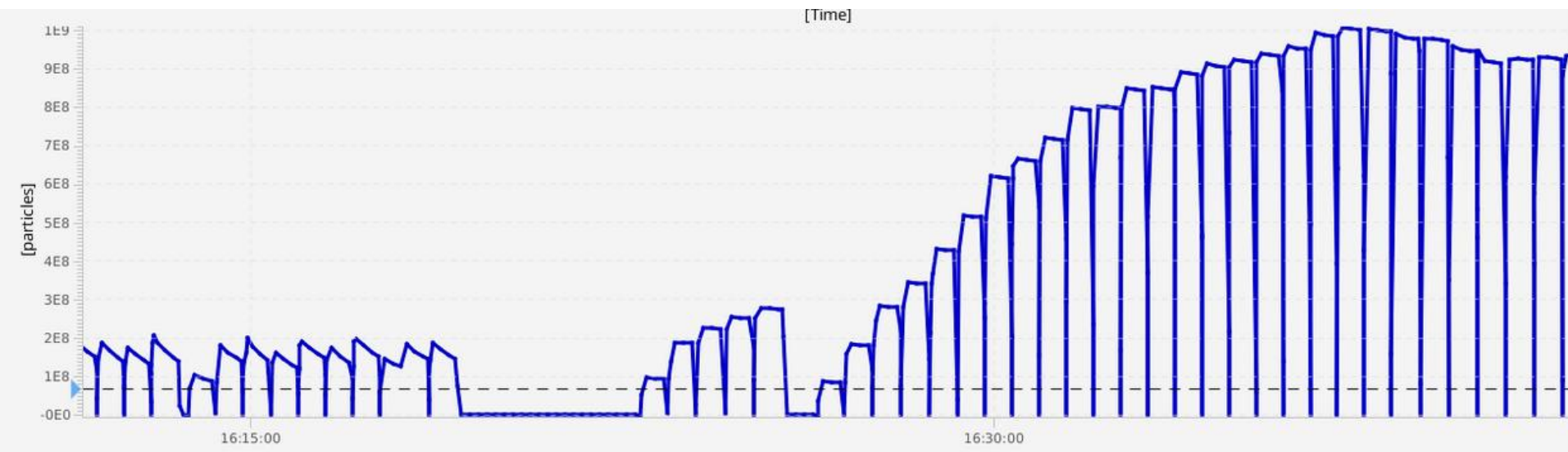
Efficiency goes down over time as predicted by simulation



TOF cooling, adjustment of gain increases efficiency when saturating final intensity still lower than with e-cooling, but still factor 15 increase (Palmer Cooling should be better...)



H=1 and electron cooling, works as well, maybe less efficient, but settings not optimized here (one of the last runs)



There are more benefits of Dispersion zero in straight

We often change the momentum of the stored ion beam (e.g. for chromaticity measurement) by changing the energy of the electron beam, i.e. the cooler voltage. Frequently we were limited in the possible energy change, as the ion beam moved horizontally out of the electron beam.

For internal target experiments, the overlap of ion beam and Gas Jet is also effected by changing momentum with non zero dispersion

Same for scraping,  
or detector positioning

...

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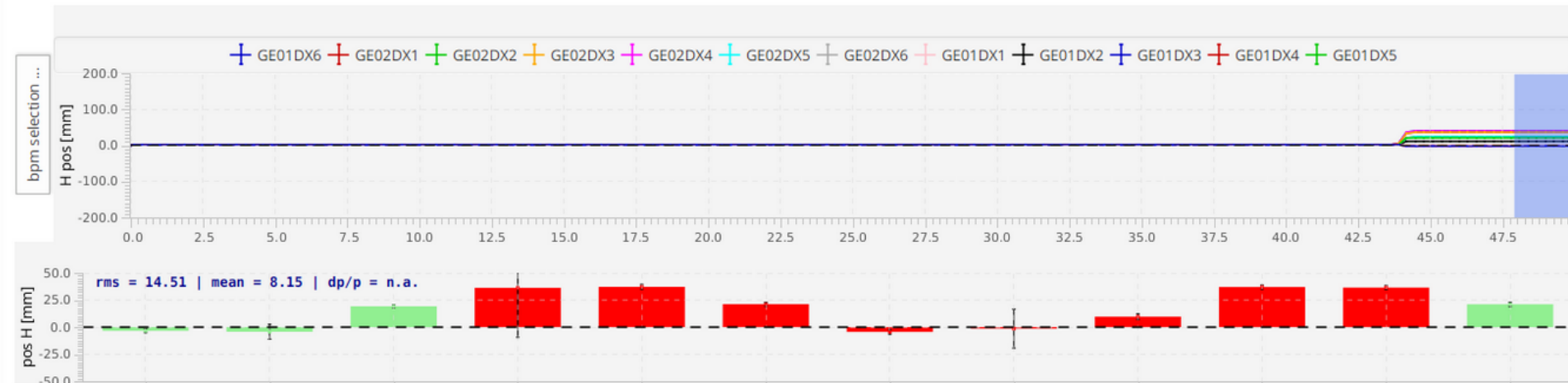
Same for scraping,  
or detector positioning

...



First try (in Manipulation, so injection unchanged)

▼ Horizontal



the bar plot is here the difference between the referenz orbit, and an dp orbit  
=> dispersion