

Vertical Test / Data Challenge 2025



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on behalf of F. Linz, K. Piasecki, F. Uhlig and many others

CBM Collaboration Meeting, 20 October 2025

Recap - Vertical Test: Why?

Slide taken from Collaboration Meeting February 2025

We have been developing software for CBM over many years in various areas:

- Simulation (event-by-event)
- Simulation (time-based)
- Event reconstruction
- Time-based reconstruction
- Online data processing (unpacking, triggering, event selection)
- Physics analysis / feasibility studies / performance evaluation

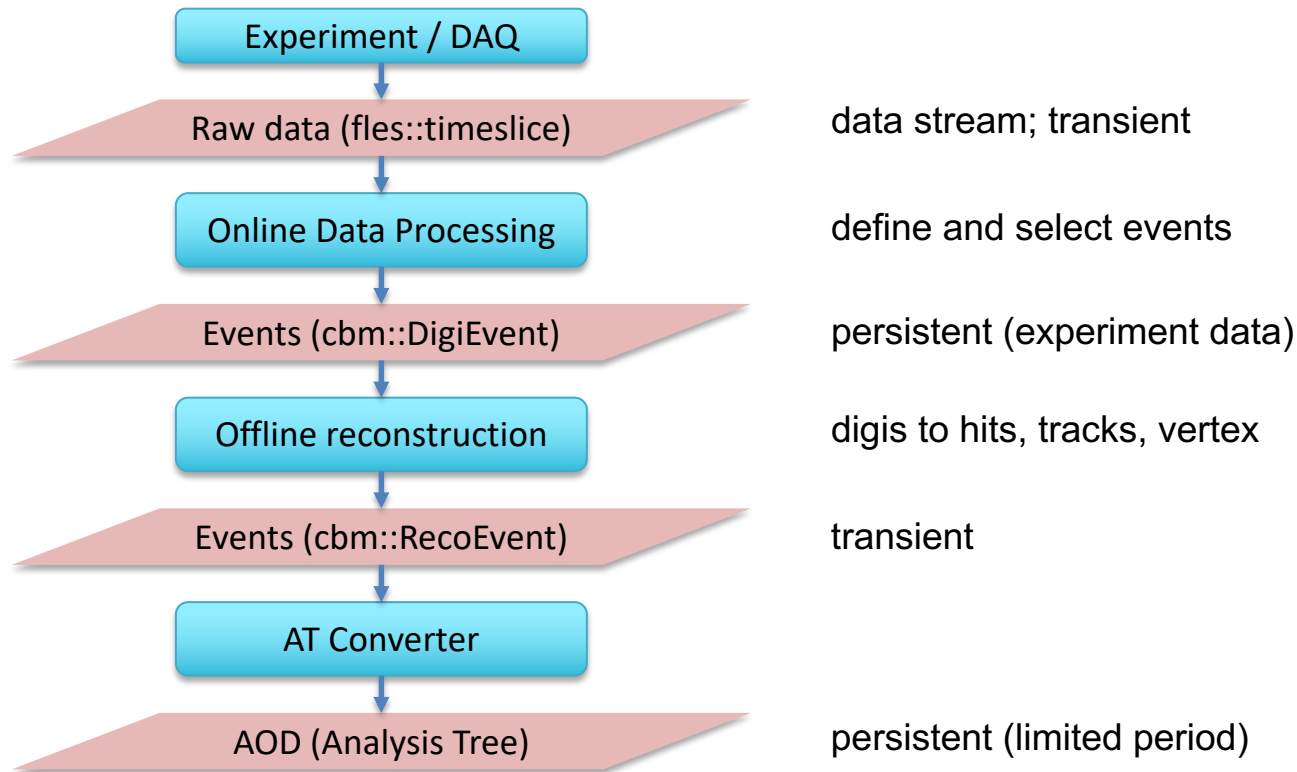
In some three years from now, we will be faced with several PB of experiment data per year, to be analysed and physics results to be extracted and published.



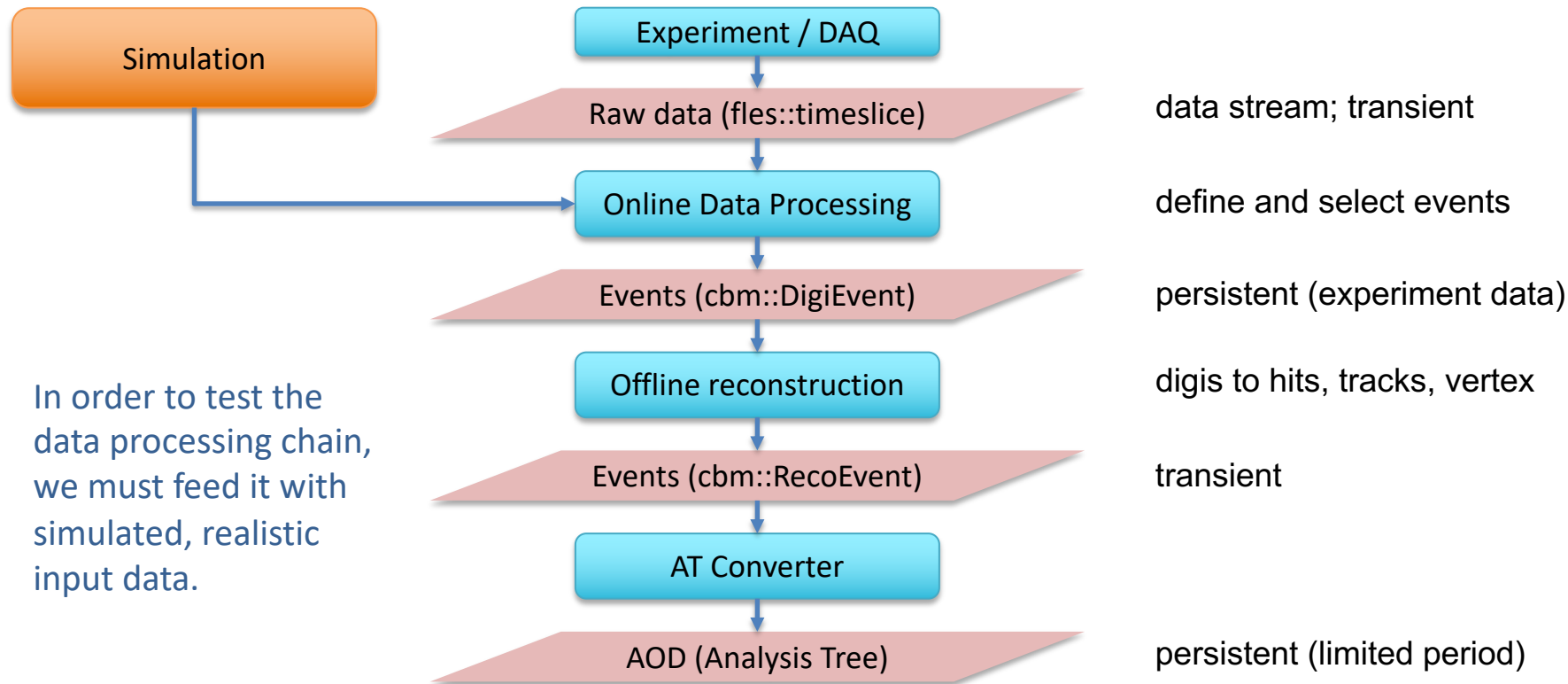
How well are we prepared for that?

(and: which computing resources will we need?)

Our Data Processing Model – Coarse View



Our Data Processing Model – Coarse View



Vertical Test – Scope and Purposes

Event generation

Transport simulation

Digitization

Online emulation

Offline reconstruction

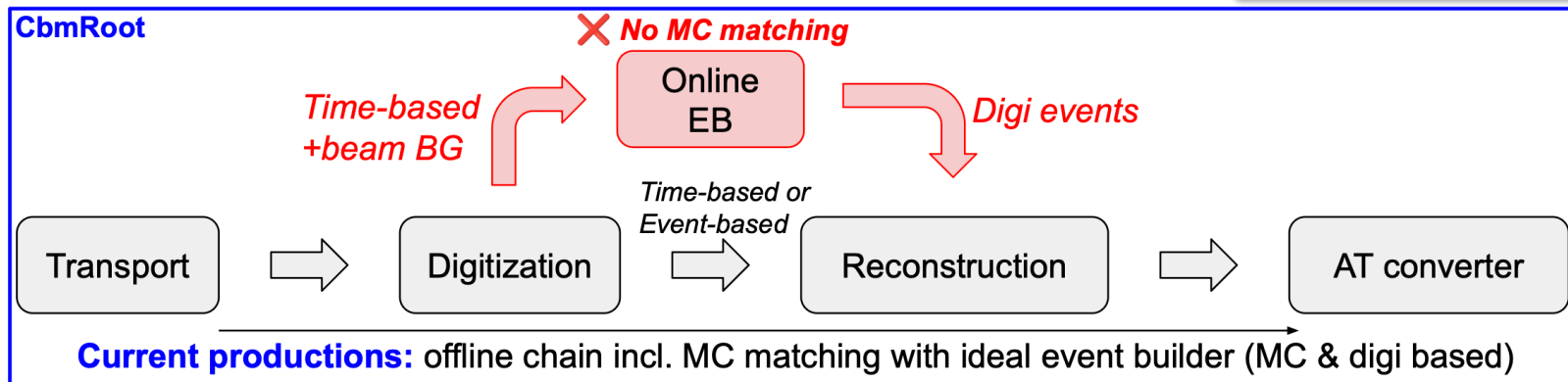
Offline analysis

- General: Verify our data processing concepts (online and offline) on the base of realistic input data and of the current software stack (JUL25).
- Online: Apply strategies developed on the base of mCBM data for full CBM. Assess the required online computing resources. Identify performance bottlenecks for further optimisation.
- Offline: Identify missing pieces, inconsistencies, incoherences, (inconveniences).
- Analysis: Train physics analysis on large data samples w/o MC truth. Assess which amount of simulation statistics is needed to obtain the proper corrections. Compare finally obtained results with MC truth (generator level).

Vertical Test – What's Different?

Scope: Execute the entire software chain: simulation - **online** - offline - analysis with the same software stack. Compare physics results with MC truth.

From: F. Linz, Monday 11:00



Size: 1 – 5 M events -> 100 M events

Conditions for VT25 (Day-1 Operation)

- Au+Au, $p = 12$ AGeV, 5×10^4 events/s
- Electron setup
- 10^8 events, corresponding to ~ 40 minutes of data taking at 80% duty cycle.
- Ideal geometry (no mis-alignment)
- Ideal response (no mis-calibration, no inefficiencies)
- Simple min. bias event trigger (digi multiplicity in TOF: not compute-intensive)
- No high-level event selection (physics trigger)
- Physics: bulk observables (di-electrons, hadrons, EbE)

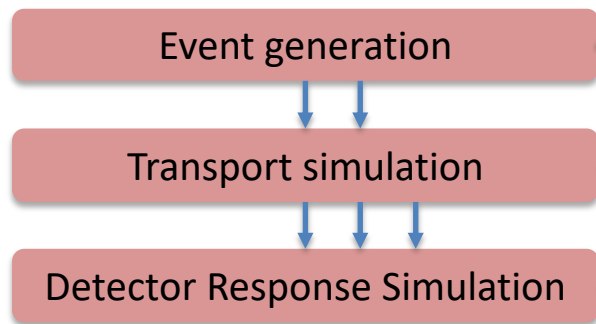
More complexity (mis-alignment, mis-calibration, rare signals, high-level trigger) will be added in future VTs.

1st Step: Preparation of Input Data



A realistic data input shall comprise:

- Collision data (Au+Au)
- (optionally) signals to be embedded (electron pairs from PLUTO)
- Background from (non-interacting) beam passing through target and setup
- Noise from detectors and read-outs.



Event Generation

- Au+ Au collisions
 - Generator: UrQMD 4.0 (released June 2025)
 - Includes coalescence and some hyper-nuclei
 - Needed adaption of converter to Unigen (changed output format)
 - Settings: see [Wiki](#) or [Redmine](#)
 - Status: **done (10⁸ events)**.
- Signals for embedding
 - Electron pairs from vector meson decays, generated with PLUTO
 - Whether and how to embed: **still in discussion**
 - Current procedure of PWG Dilepton (embed in each event and apply weight in analysis) not applicable (no link to MC will be transported).

Transport Simulation

- Settings
 - Engine: Geant3 (still)
 - Geometry: sis100_electron (JUL25), except for FSD and beam pipe
 - Beam: Au, $p=12$ AGeV/c, centred on target centre, width 1 mm, no emittance
 - For more details, see [Wiki](#).
- Status
 - UrQMD: 20,000 files with 5,000 events each, **in progress (20% ready)**
 - Beam: 1 file with 500,000 events (representative), **running**
 - PLUTO: in discussion

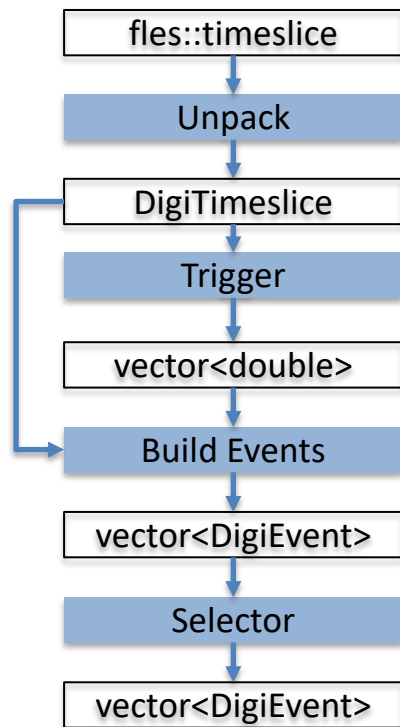
Detector Response Simulation (Digitization)

- Time-based with data streams:
 - UrQMD (+ embedded PLUTO) at 5×10^4 / s
 - beam events at 5×10^6 / s
 - use representative sample of 5×10^5 events (draw random)
 - Detector noise (continuous)
 - Strategy: create one timeslice of 0.2 s per file (should comprise all 5,000 events plus some pause).
- Status
 - Pilot (1 file, 5,000 events, w/o embedding, w/o beam background) concluded.
 - Is fast compared to transport, but consumes a lot of RAM (16 GB).
 - Will be done without MC matching (will not be recognised by online processing anyhow).

Detector Response Simulation: Open Issues

- Are the current (default) settings of the digitizers appropriate / realistic?
 - In particular: noise model (STS). At such low rates, noise is the dominating data source.
 - Need to describe reality in order to see a realistic data stream in online data processing.
 - Feedback from detector groups welcome, before we start the machinery...

Online Data Processing



- Interface from simulated data to fles::timeslice is prepared (wrap digis in micro-slices; no data operation in the unpacker)
- Options:
 - “offline”: process files in batch mode with online binary. Tested with pilot run (5,000 events).
 - “online”: use replay mode to distribute time slices to Virgo nodes.
- Data processing: simple trigger, minimum bias (no event selector); i.p.: no online tracking.
- Status: online binary (formally) tested with pilot run.
- Todo: Adjust trigger settings (TOF digi multiplicity; trigger window, threshold) and settings (windows) for event builder. See presentation by A. Senger (Tuesday 12:10).

Offline Reconstruction

- Event-by-event reconstruction using run_reco.C
- Not so much to say; we are doing this since long.
- N.b.: will be replaced by updated reconstruction scheme suitable for parallelization on event level (also for online purposes) in future.
- Conversion into AT format.
- Will keep reco data since not all analyses yet use AT as input.

Progress Status

Step	Pilot (5,000 evts)	Test (5 x 10 ⁶ evts.)	Production (10 ⁸ events)
Event generation (UrQMD)	completed	completed	completed
Event generation (PLUTO)			
Transport (UrQMD)	completed	completed	running
Transport (PLUTO)			
Transport (beam)	completed	completed	completed
Digitization	evaluating		
Conversion to tsa	evaluating		
Online Data Processing	evaluating		
Offline Reconstruction			
Conversion to AT			
Analysis			

Resource Estimates (Update)

Stage	CPU h	Disk [TB]	Data Level
Event Generation (UrQMD)	120,000	12.5	f13
Event Generation (-> Unigen)		1.3	gen
Event generation (PLUTO)			gen
Transport (UrQMD)	35,000	44.0	tra
Transport (PLUTO)			tra
Transport (beam)	30	0	tra
Digitisation	5,500	17.0	digi_ts
Online Data Processing			digi_ev
Offline Data Processing	50,000	32.0	reco
AT converter	25,000	7.5	aod
Total		114.3	

Features of the VT

- Go step-by-step with data integrity checks and basic data QA.
- Balance care and progress speed.
- Document procedures and (configurable) scripts -> ease future VTs and other productions.
- Along the process: Note and document experiences and categorize found issues.



- Fatal: To be fixed for this VT. Requires patches to the JUL25 release. (none so far)



- Necessary: missing feature, to be addressed after the VT



- Convenience: Address once free resources are available.

Documentation: Follow the Progress

[Redmine](#)

[Wiki](#)

Untergeordnete Tickets 30 (19 offen – 11 geschlossen)						Hinzufügen
Feature #3526: VT25 - Event Generation						
> Feature #3527: Choice of event generator	Closed	Florian Uhlig	05.02.2025	10.10.2025		
> Feature #3528: Settings of the event generator	Closed	Florian Uhlig	05.02.2025	13.05.2025		
> Feature #3529: Small-scale test production	Closed	Volker Friesse	14.05.2025	14.05.2025		
> Feature #3530: Planning of large-scale production	Closed	Volker Friesse	20.05.2025	29.05.2025		
> Feature #3531: Perform large-scale data production (GEN)	Closed	Volker Friesse	30.05.2025	30.05.2025		
> Feature #3562: Embedding of signals (PLUTO)	In Progress	Volker Friesse	19.09.2025	10.10.2025		
> Feature #3620: Adaption of Unigen URQMD converter	In Progress	Partha Pratim Bhaduri	26.02.2025	07.03.2025		
> Development #3658: Unigen converter for URQMD v4	Closed	Volker Friesse	14.05.2025	19.05.2025		
Feature #3532: VT 25 - Transport Simulation						
> Feature #3533: Geometry setup	Closed	Volker Friesse	30.06.2025			
> Feature #3534: Choice of transport engine	Closed	Eoin Clerkin	05.02.2025			
> Feature #3535: Small-scale test production and resource estimate	Closed	Volker Friesse	05.02.2025	15.04.2025		
> Feature #3536: Production planning	Closed	Volker Friesse	30.05.2025	30.05.2025		
> Feature #3537: Documentation	Closed	Volker Friesse	02.06.2025	02.06.2025		
> Feature #3538: Large-scale data production (MC)	In Progress	Florian Uhlig	05.02.2025			
> Feature #3541: Beam-target simulation	In Progress	Frédéric Julian Linz	13.10.2025	17.10.2025		
Feature #3542: VT 25 - Digitization (Detector Response Simulation)	In Progress	Volker Friesse	07.02.2025			
> Feature #3543: Parameters and configuration	New	Alberica Toia	07.02.2025	24.10.2025		
> Feature #3544: Small scale test production (digi)	New	Volker Friesse	07.02.2025			
> Feature #3545: Resource estimate and production planning	In Progress	Volker Friesse	02.06.2025	02.06.2025		
> Feature #3546: Large scale data production (digi)	New	Volker Friesse	03.06.2025	03.06.2025		
> Feature #3607: Software issues with time-based digitization	New	Frédéric Julian Linz	20.10.2025	24.10.2025		
Feature #3591: VT 25 - Online Data Processing						
> Feature #3592: Enable cbmrec to take Digtimeslice input	New	Volker Friesse	20.10.2025			
> Feature #3593: Distribution of Digtimeslices to the processing nodes	In Progress	Bartosz Sobol	31.03.2025	26.12.2025		
> Feature #3594: Choice of trigger	In Progress	Bartosz Sobol	31.03.2025	17.10.2025		
> Feature #3595: Small-scale test production and resource estimate	Closed	Bartosz Sobol	20.10.2025	26.12.2025		
> Feature #3596: Resource allocation	New	Volker Friesse	14.04.2025	06.06.2025		
> Feature #3597: Online Data Challenge	New	Volker Friesse	09.06.2025	12.06.2025		
	New	Volker Friesse	13.06.2025	20.06.2025		
	New	Volker Friesse	27.10.2025	31.10.2025		

Vertical Test 2025

The Vertical Test 2025 (VT25) is the first data challenge comprising the entire chain from simulation to physics analysis, including all stages of data processing anticipated to be used in the actual experiment. The aim of this enterprise is to assess how well prepared we are for the start of actual data taking currently foreseen for 2028, to verify the data procession concept as such, to identify missing pieces and define the next work steps and milestones, and to check the overall consistency.

VT25 will be performed on the base of 10^9 Au+Au events at $p_{beam} = 12$ GeV/nucleon in the electron setup, which is the one that will be used for first data taking. This event statistics corresponds to about 40 minutes of data taking at 5×10^4 events/s at 80% duty cycle. Data will be taken minimum-bias (no high-level physics trigger). The software base is the JUL25 release of cbmroot.

The final objective is to derive physics results for a smaller number of benchmark observables and to compare them to the MC truth. In the process, the used computing resources shall be measured and monitored in order to extrapolate to the needs for CBM operation in day-1, updating and replacing the current resource estimates.

The processing stages are:

- event generation,
- transport simulation,
- digitization (time-based, full data stream including beam-target events and noise),
- online data processing (emulation),
- offline reconstruction and AOD production,
- offline analysis.

These pages are to document the processing stages, findings and results.

Other information sources

- [Presentations](#)
- [Planning and discussions in Redmine](#)

Data processing steps

1. [Event generation](#)
2. [Transport simulation](#)

Outlook

- The current VT25 will be completed (data given to PWGs for analysis) this year.
- After the VT is before the VT! Possible next issues (based on priorities and findings in this VT):
 - High rates with muon setup and selective (di-muon) trigger
 - High rates with hadron setup and selective (hyperon) trigger
 - Insert mis-alignment and inefficiencies in the simulation
 - Higher statistics if use case is present
- We can re-use the event generator data (for the same collision system) and transport data (for the same geometry setup) -> skip compute-expensive steps.
- We should target two VTs / Data Challenges per year until 2028.

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Let's work together
to be prepared for real data in 2028!