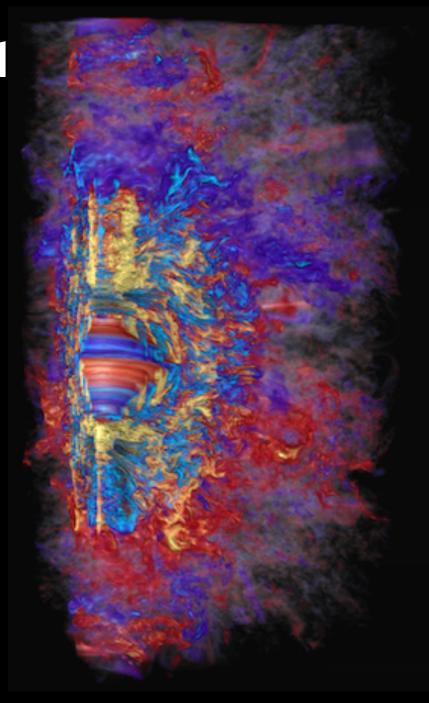
Magnetically-powered explosions in the multimessenger era

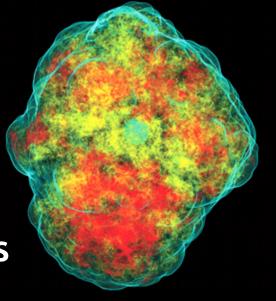
Philipp Mösta

GRAPPA/API/IoP University of Amsterdam

p.moesta@uva.nl

EMMI workshop nucleosynthesis Jan 20, 2025





Core-collapse supernovae neutrinos turbulence

(Binary) black holes

accretion disks

EM counterparts

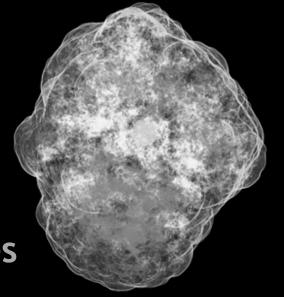
Magnetic fields in high-energy astro

Binary neutron stars gravitational waves

EM counterparts sGRBs

Extreme core-collapse hyperenergetic

nyperenergetic superluminous lGRBs



Core-collapse supernovae neutrinos turbulence

(Binary) black holes accretion disks

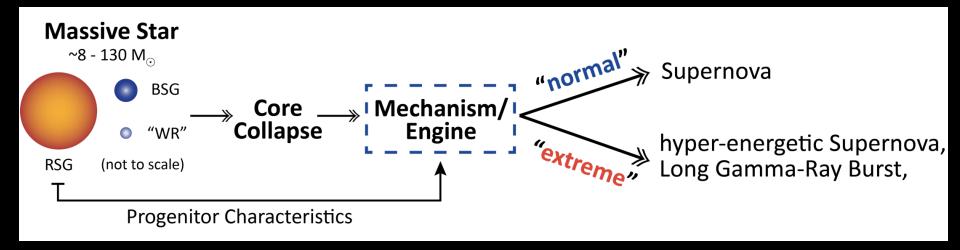
EM counterparts

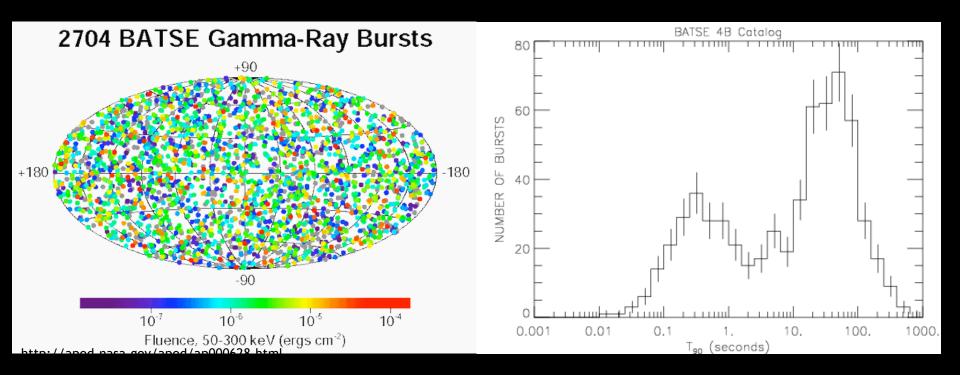
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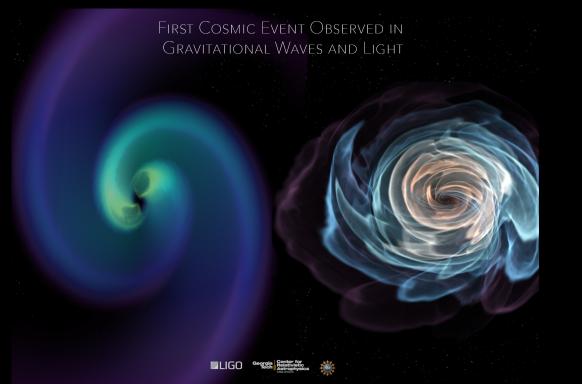
Extreme core-collapse hyperenergetic superluminous **IGRBs**

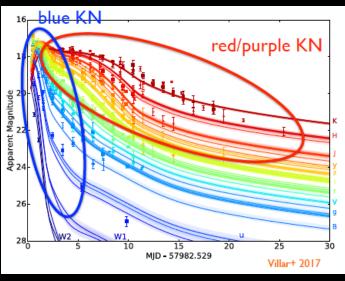
Hypernovae & GRBs





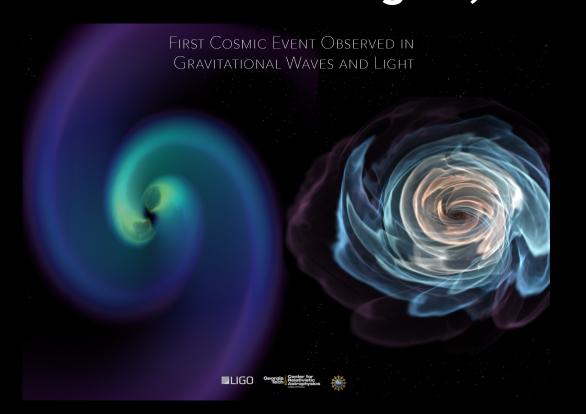
Neutron star mergers, kilonovae and sGRBs

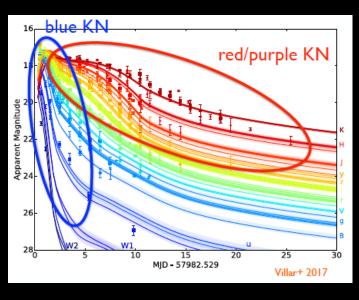




GW170817 has demonstrated the massive potential in MMA but open questions remain:

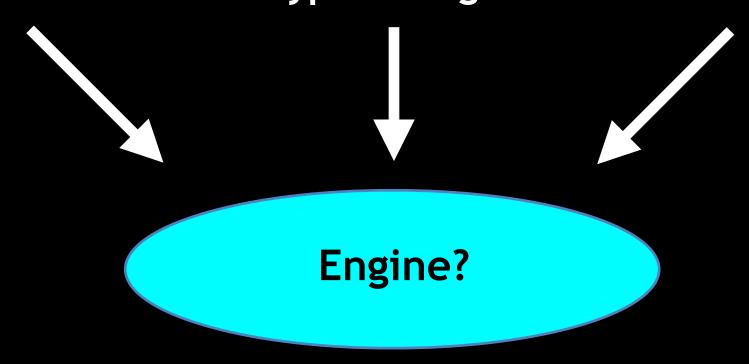
Neutron star mergers, kilonovae and sGRBs



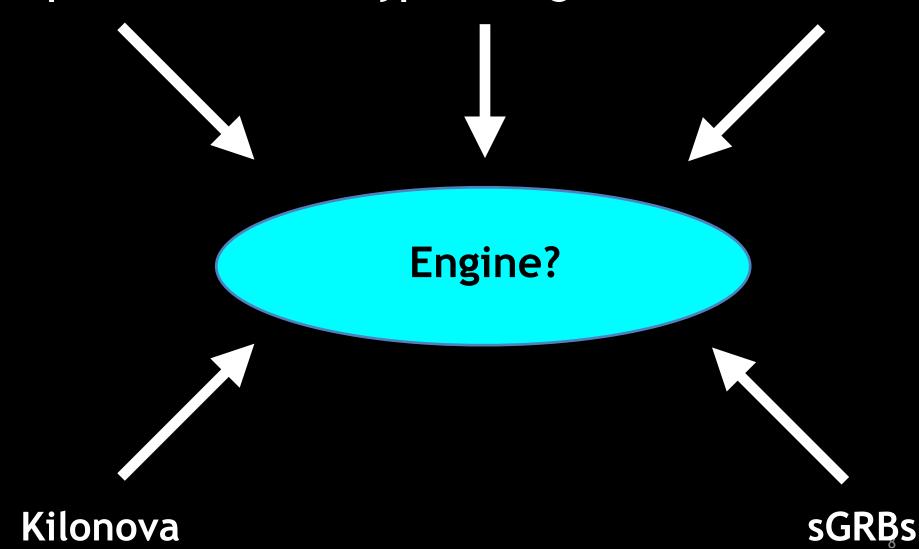


- Remnant lifetime and fate
- sGRB engine: black hole vs magnetar, structure of the jet
- Dynamical ejecta and disk outflows: composition and amount of ejecta -> EM observations

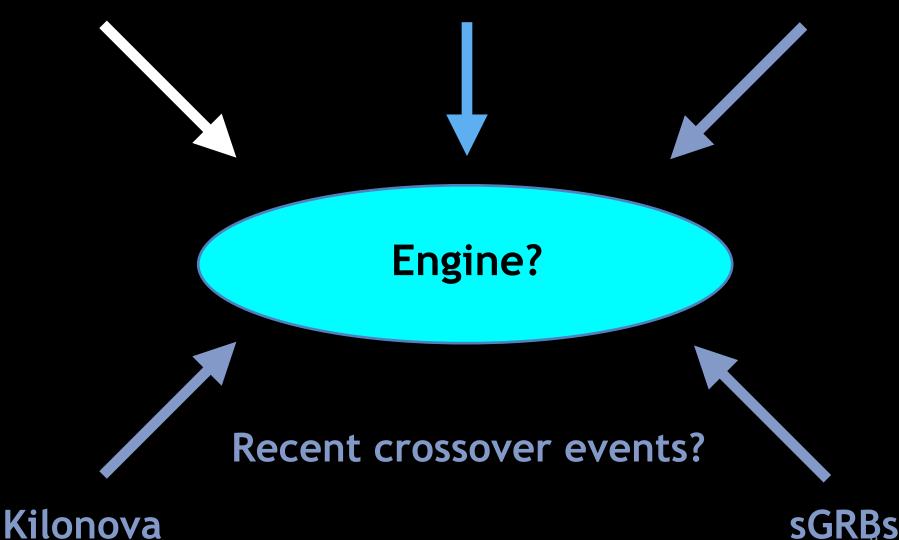
The engine(s) driving these transients Superluminous Hyperenergetic SNe IGRBs

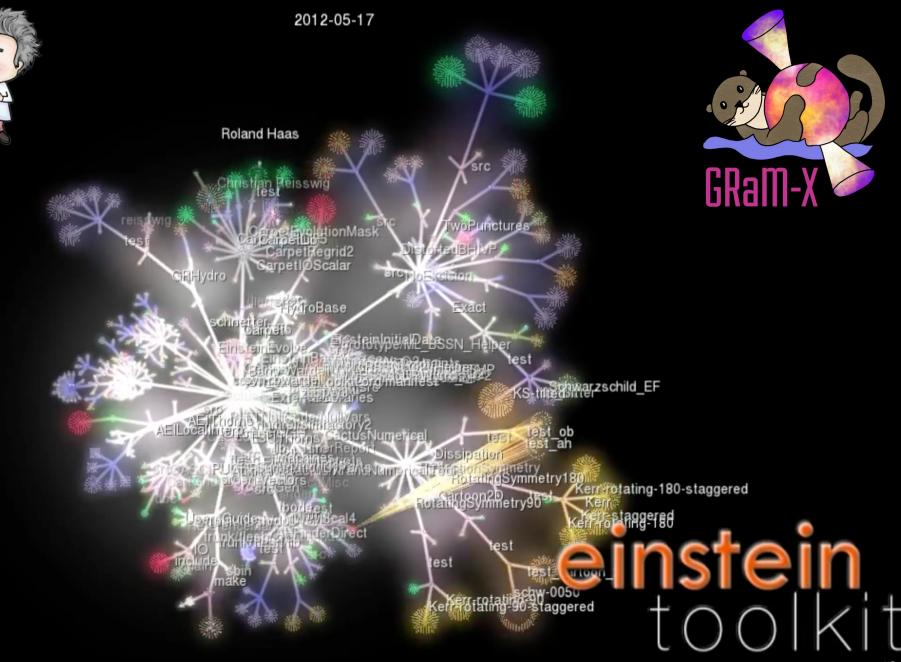


The engine(s) driving these transients
Superluminous Hyperenergetic SNe IGRBs



The engine(s) driving these transients Superluminous Hyperenergetic SNe IGRBs





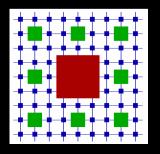
http://einsteintoolkit.org

GRaM-X: GPUs

Dynamical-spacetime simulations of supernova and neutron-star mergers on GPUs on the world's fastest supercomputers



Developed within the CarpetX/Einstein Toolkit framework

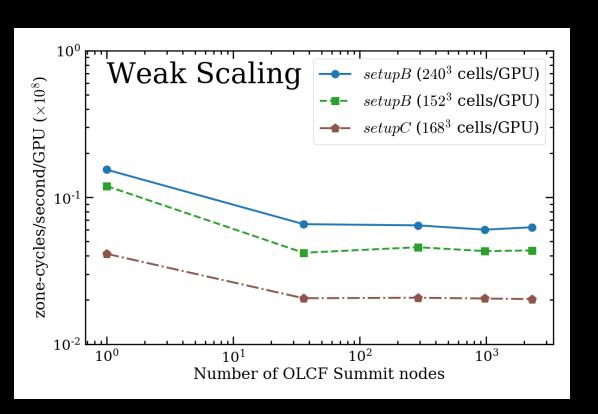




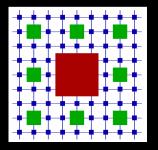




GRaM-X: GPUs



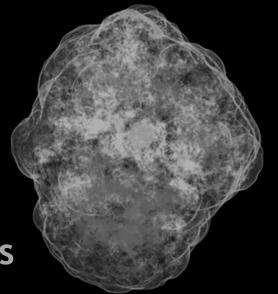




Efficiency of 40-50% on 2304 Summit nodes (13824 GPUs)







Core-collapse supernovae neutrinos turbulence

(Binary) black holes

accretion disks

EM counterparts

Magnetic fields in high-energy astro

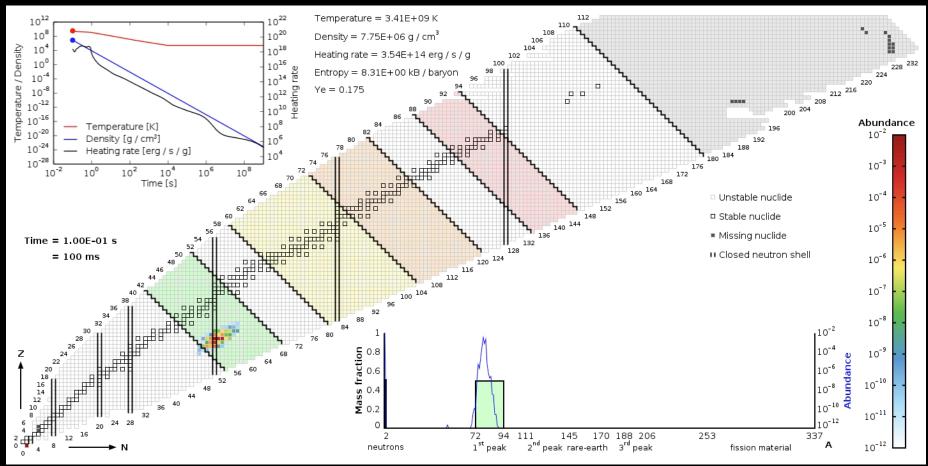
Binary neutron stars

gravitational waves **EM** counterparts sGRBs

Extreme core-collapse hyperenergetic superluminous **IGRBs**

Entropy PM+ 14

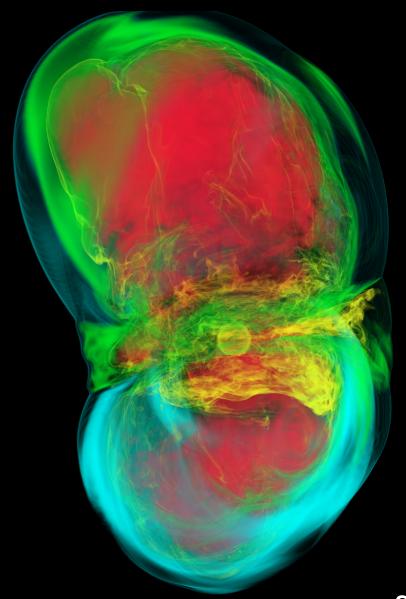
Making the heaviest elements

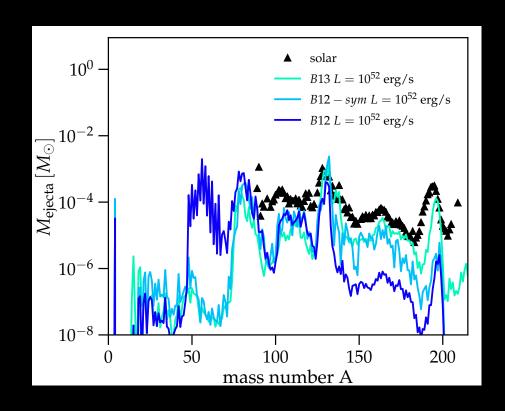


PM+ 18 Halevi, PM+ 18



R-process nucleosynthesis in supernovae





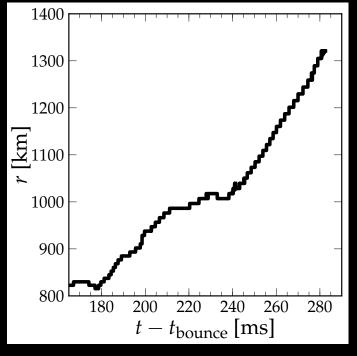
Explosion type determines nucleosynthetic outcome

see also Martin's talk directly after

Following the explosion

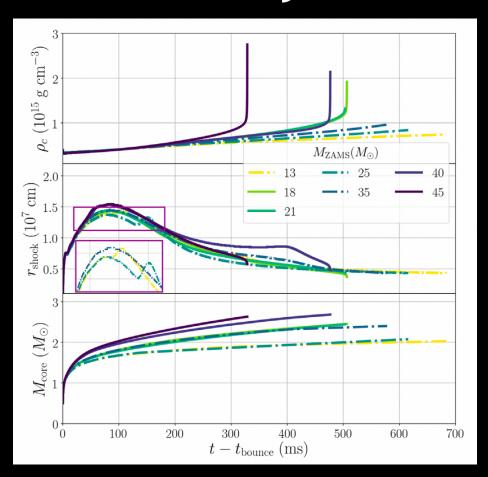
dual-lobe 'slow'

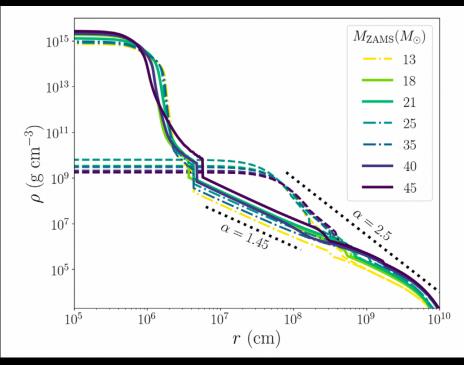
explosion



Continued accretion -> Black hole engine possible!

All the way to black-hole formation



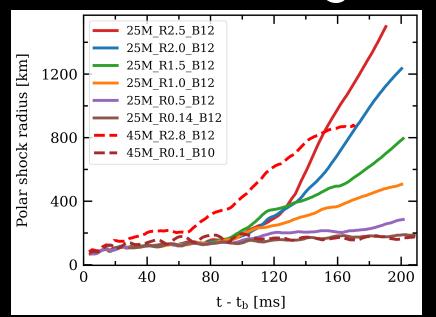


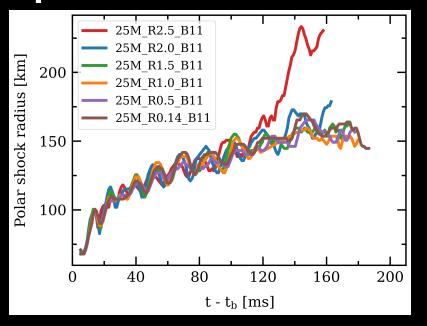
Halevi, Wu, PM+ 23

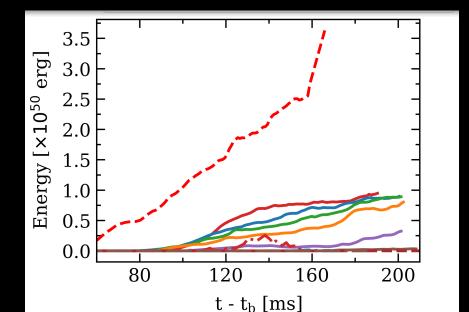
Simulations in 1.5d shows that these progenitors are favorable for IGRBs under the collapsar model



Towards a catalog of 3D supernova simulations







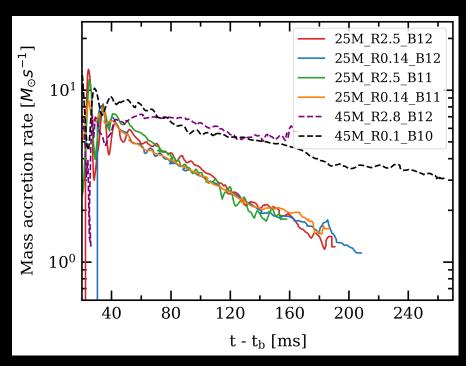
Shankar, PM+ in prep 25



with Swapnil Shankar

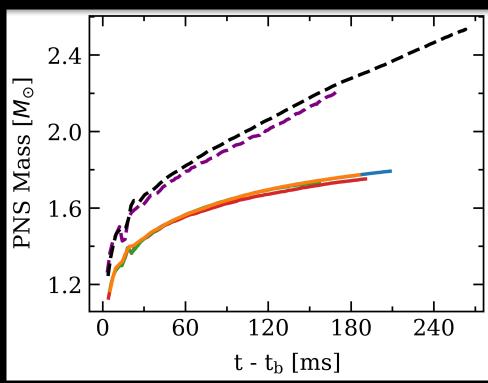
19

Towards a catalog of 3D supernova simulations

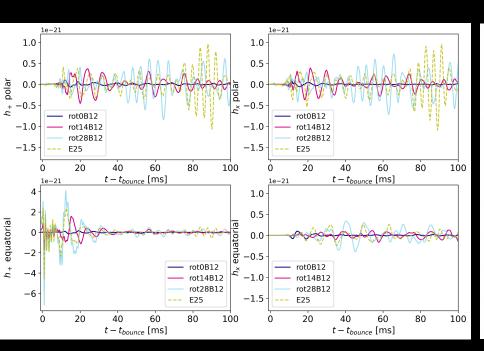


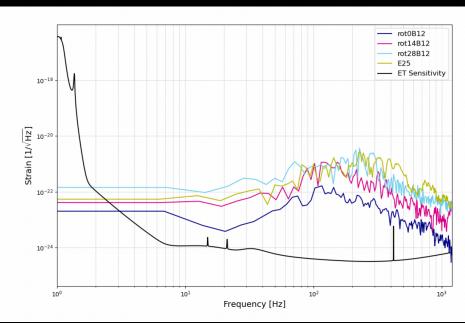
Shankar, PM+ in prep 25





Gravitational-wave signatures





Schnauck, PM+, in prep 25

MHD-powered explosion promising gravitational wave sources for 3rd-generation detectors

Need to massively upgrade our understanding of dynamics²¹ and gravitational-wave emission from rotating explosions



Observations:

- new transients classes and subclasses
- need detailed predictions to constrain engines

Simulations

- •initial 3D simulations open up diverse outcomes
- magnetic fields crucial component for signatures

Need mapping:

progenitor -> engine -> observations

State of the art now:

Detailed simulations full physics 0.1-1s ~10000km

engine formation/dynamics gravitational waves nucleosynthesis

State of the art now:

Detailed simulations full physics 0.1-1s ~10000km

State of the art now:

Detailed simulations full physics 0.1-1s ~10000km

Current challenge:

engine model from full-physics simulations
 simplified simulations with engine model to shock breakout

explosion geometry explosion energy nucleosynthesis basic engine model



State of the art now:

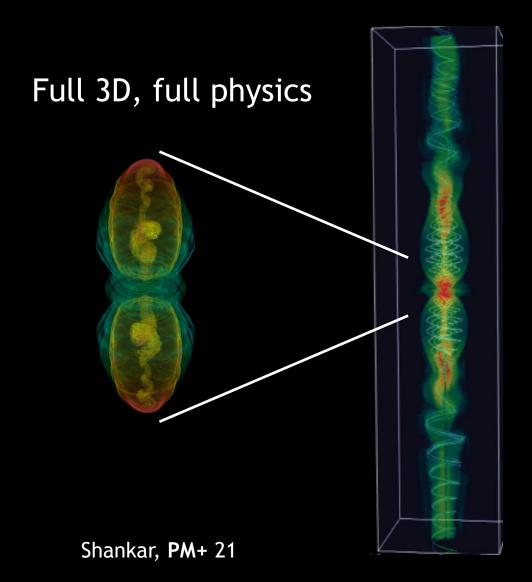
Full star

Detailed simulations full physics 0.1-1s ~10000km

Current challenge:

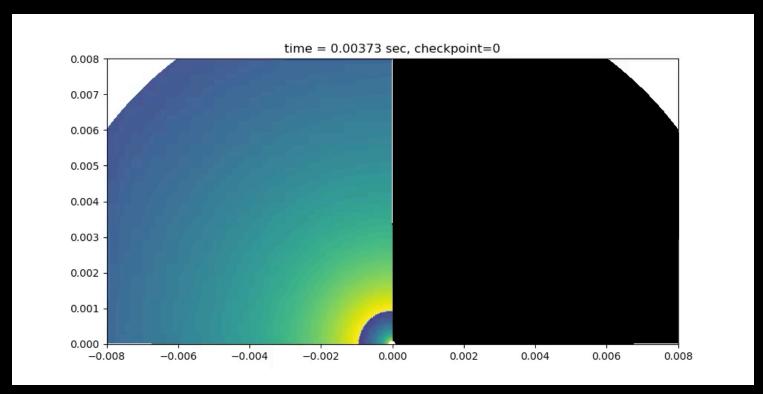
Engine model from full-physics simulations
 Simplified simulations with engine model to shock breakout





Current challenge:

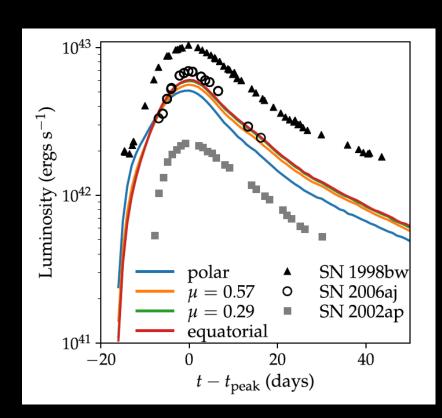
- 1) Engine model from fullphysics simulations
- 2) Simplified simulations with engine model to shock breakout

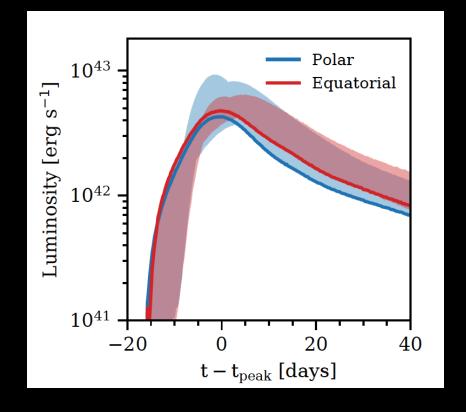


27

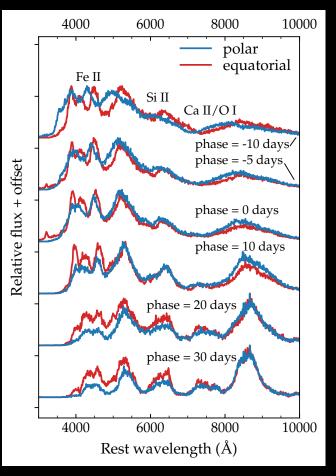
Simplified simulations with engine model

Engine model from full 3D simulation



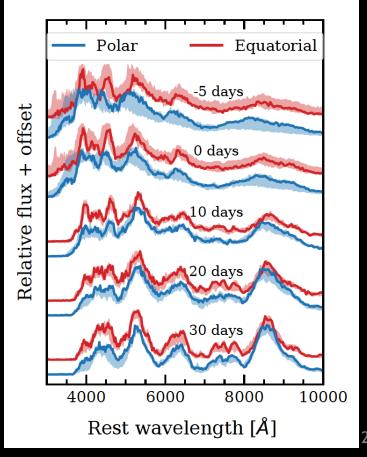


Simplified simulations with engine model

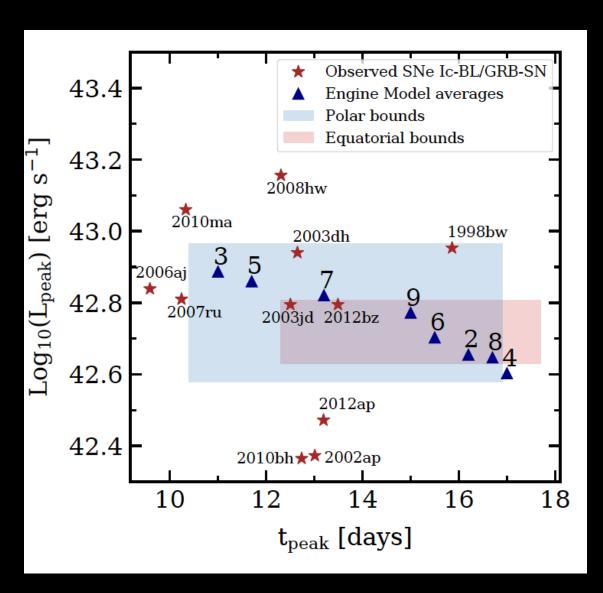


Barnes+ 18

Engine model from full 3D simulation



Shankar, PM+ 21



State of the art now:

Detailed simulations full physics 0.1-1s ~10000km

Current challenge:

Engine model from full-physics simulations
 Simplified simulations with engine model to shock breakout

Where do we want to go?

full-scale simulations propagation effects

detailed emission detailed radio signatures connect observations and engines map engine parameters, environment

State of the art now:

Detailed simulations full physics 0.1-1s ~10000km

Current challenge:

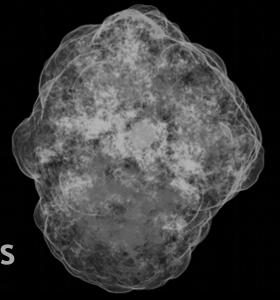
Engine model from full-physics simulations
 Simplified simulations with engine model to shock breakout

Where do we want to go?

full-scale simulations propagation effects

detailed emission detailed radio signatures connect observations and engines map engine parameters, environment

But how do we do this? GPUs? Sophisticated computational algorithms



Core-collapse supernovae neutrinos turbulence

(Binary) black holes

accretion disks

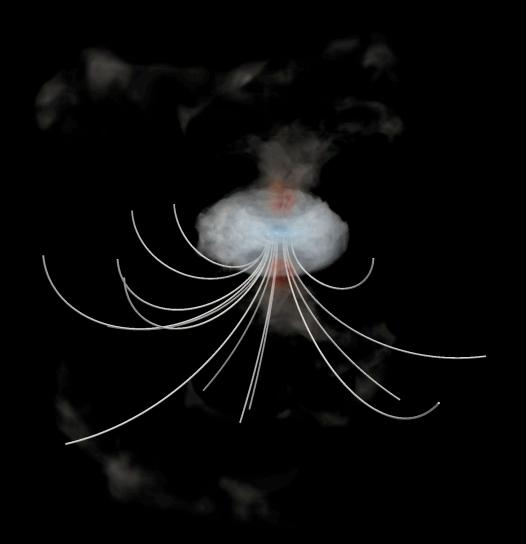
EM counterparts

Magnetic fields in high-energy astro

Binary neutron stars gravitational waves EM counterparts sGRBs Extreme core-collapse

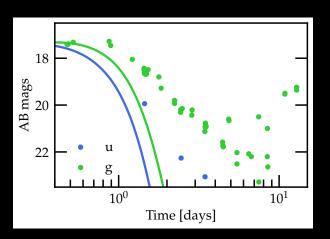
hyperenergetic superluminous lGRBs

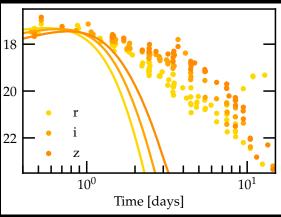
Merger remnant evolution

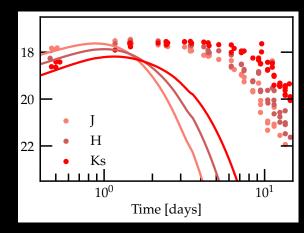




Nathanyel Schut

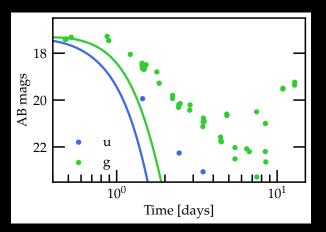


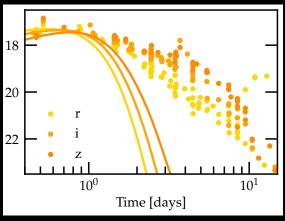


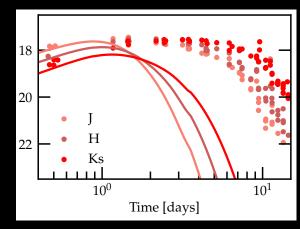


Curtis, Bosch, PM+ 23 Curtis, PM+ 21



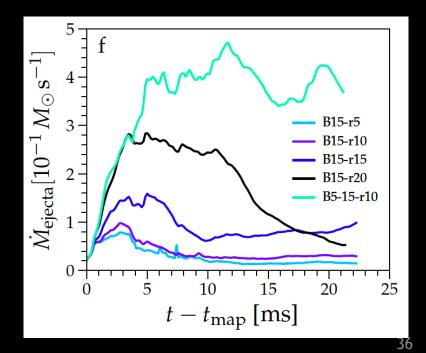




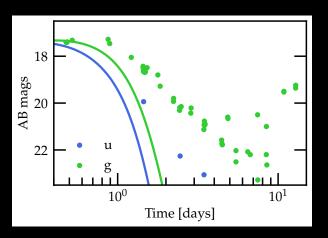


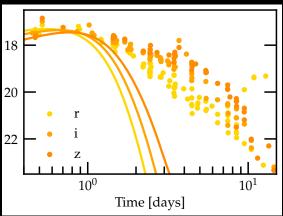
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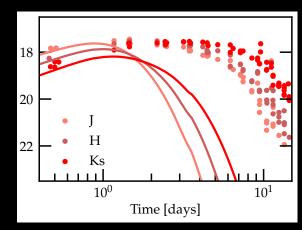




with Sanjana Curtis



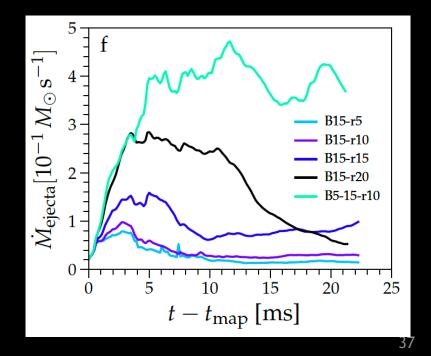


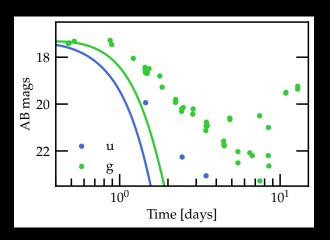


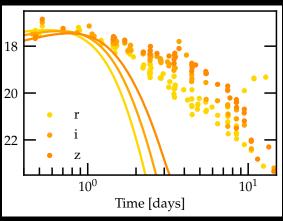
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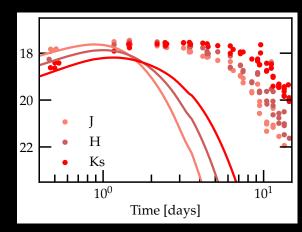
Steady-state operation allows us to predict kilonova outcomes









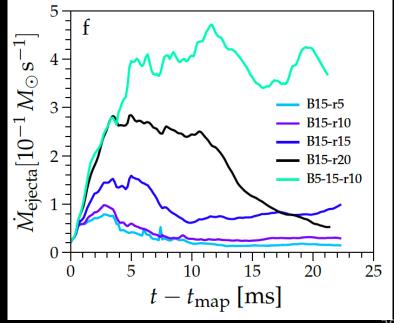


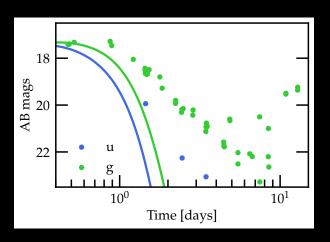
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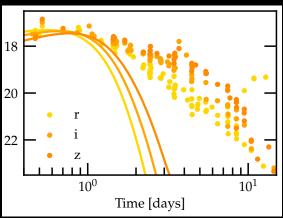
Steady-state operation allows us to predict kilonova outcomes

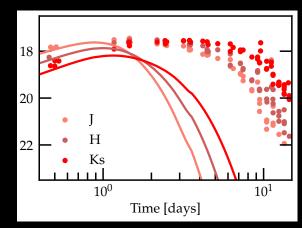


Can we disentangle engine parameters?









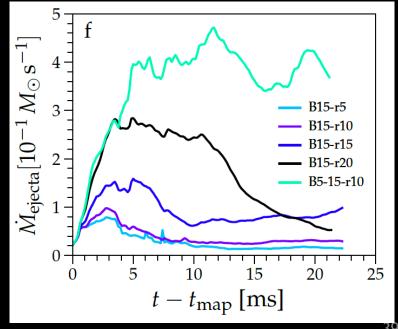
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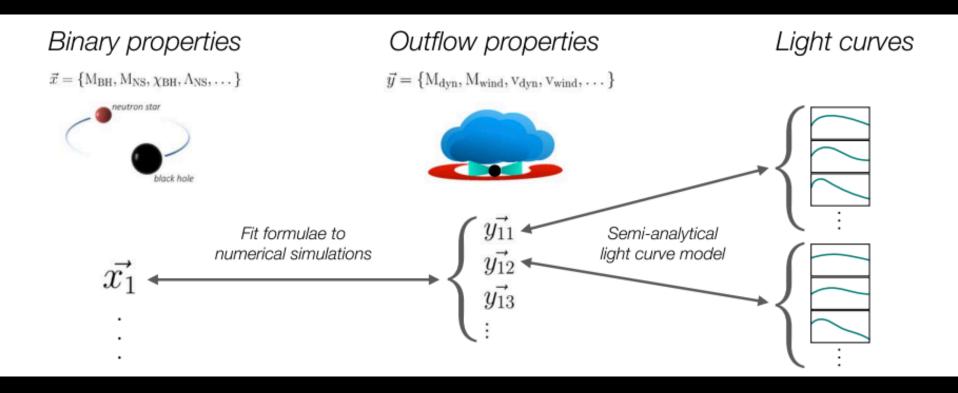
Can we disentangle engine parameters?

See also Daniel and Kenta's talks



with Sanjana Curtis

How can we put all of this together?



Raaijmakers+21

Ultimately need simulation-informed (semi-)analytic or machine-learning models for parameter estimation

Summary

New explosive transients challenge our engine models

Need detailed massively parallel 3D GRMHD simulations to interpret observational data

But also meaningful and efficient ways of producing observables from simulations

Summary

New explosive transients challenge our engine models

Need detailed massively parallel 3D GRMHD simulations to interpret observational data

A lot of potential/work in connecting detailed ab-initio models to observations and utilizing modern (GPU) compute environments

Establish mapping

progenitor -> engine -> observations