



Updates on the strip front-end

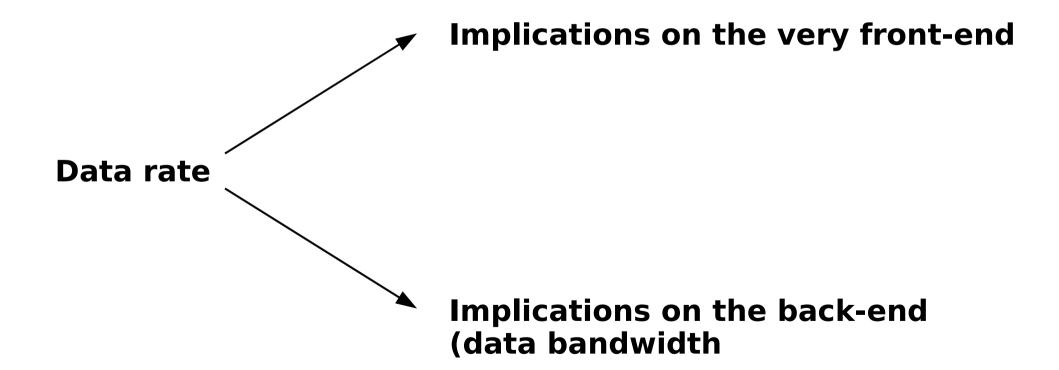
Angelo Rivetti, V. Dipietro, A. Riccardi INFN-Sezione di Torino, Italy



Specifications: rate



- Max rate per strip: 40~kHz (average of a Poisson distribution).
- Max average distance between events: 25 us.

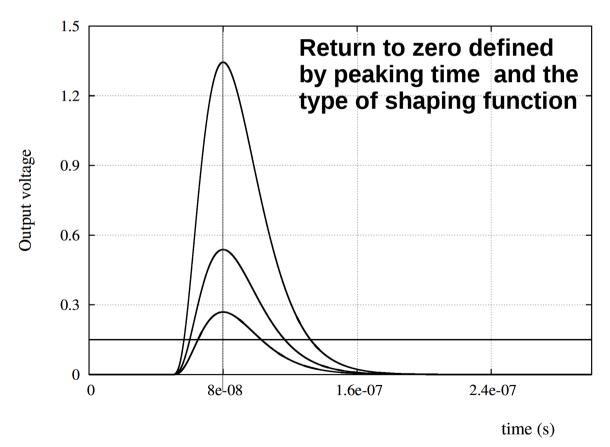




Rate impact on the front-end



- Max average distance between events: 25 us.
- Average pulse duration in the front-end for 0.5% pile-up probability: 125 ns.
 - For CR-RC-like linear signal processing: all hits have the same duration regardless of the amplitude.

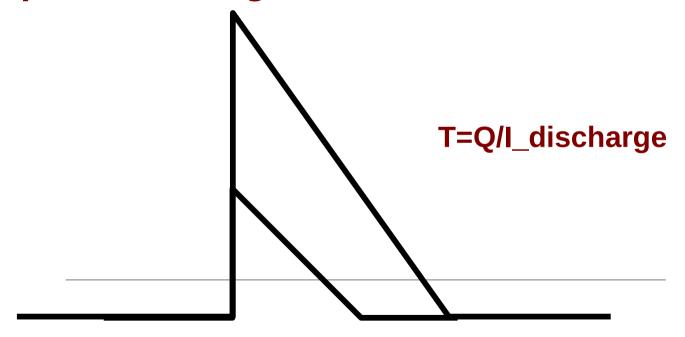




Rate impact on the front-end



- Max average distance between events: 25 us.
- Average pulse duration in the front-end for 0.5% pile-up probability: 125 ns.
 - For ToT-like signal processing: correlation between amplitude and signal duration.



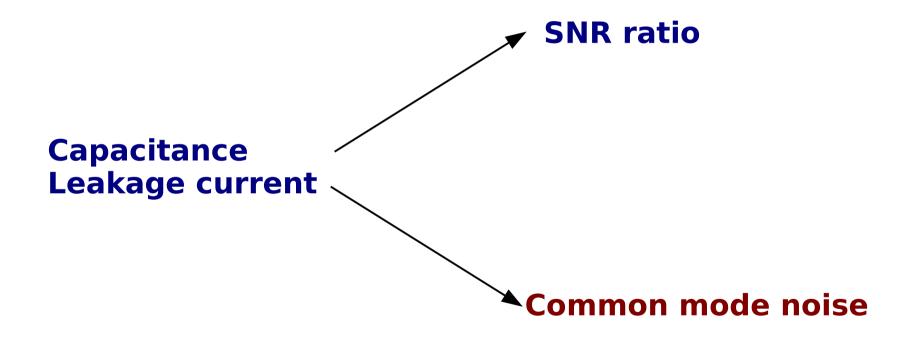
Important to reconsider the charge distribution. Long charges can be tolerated easily if they occur rarely.



Strip capacitance



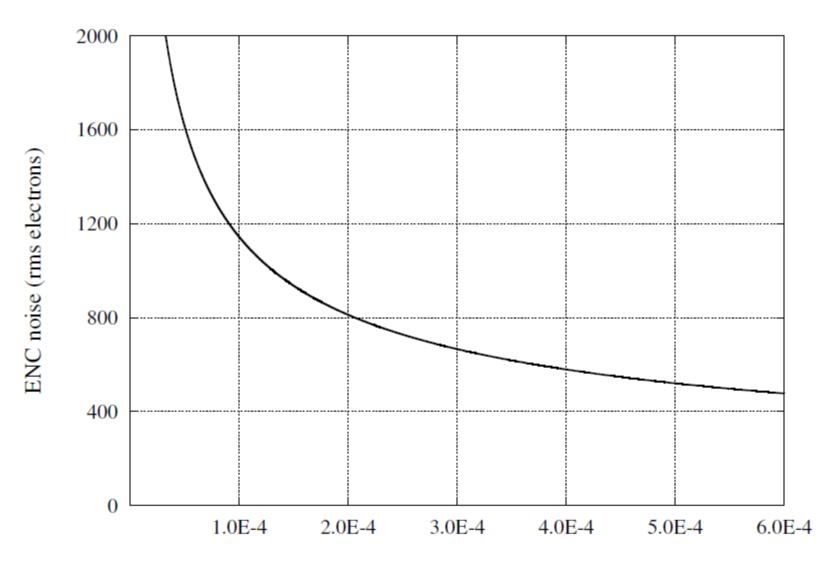
- Barrel strips: sensor capacitance 10 pF (50 pF with ganging)
- Disk strip: sensor capacitance: 20 pF
- Leakage at the detector end-life?





Noise@10pF 50nA



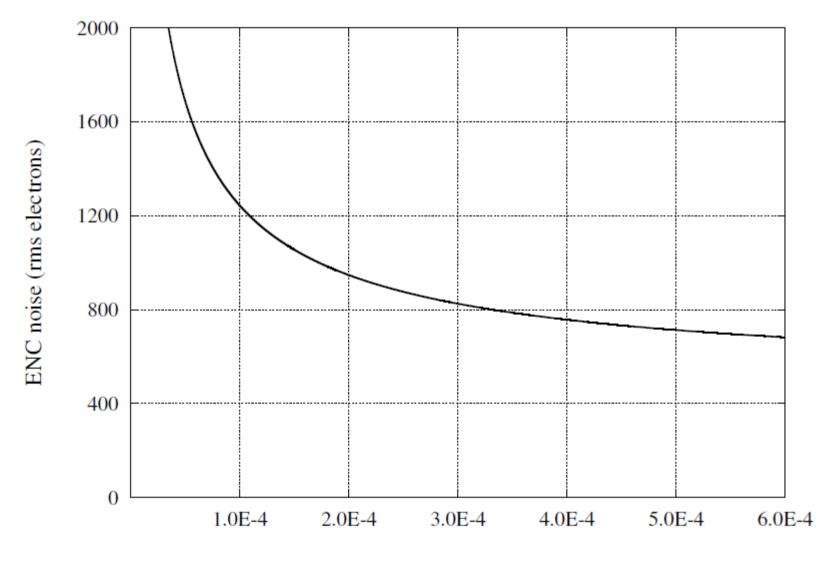


Input transistor current



Noise@10pF 1uA

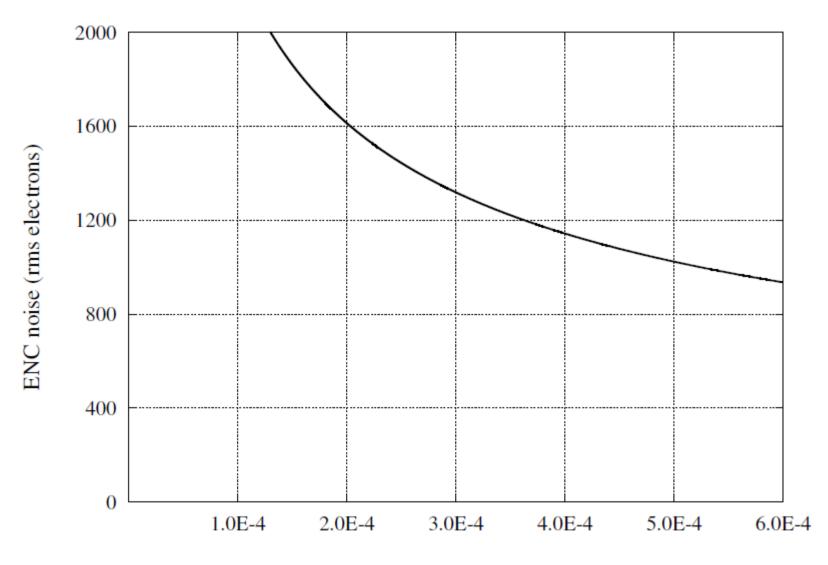






Noise@20pF 50nA

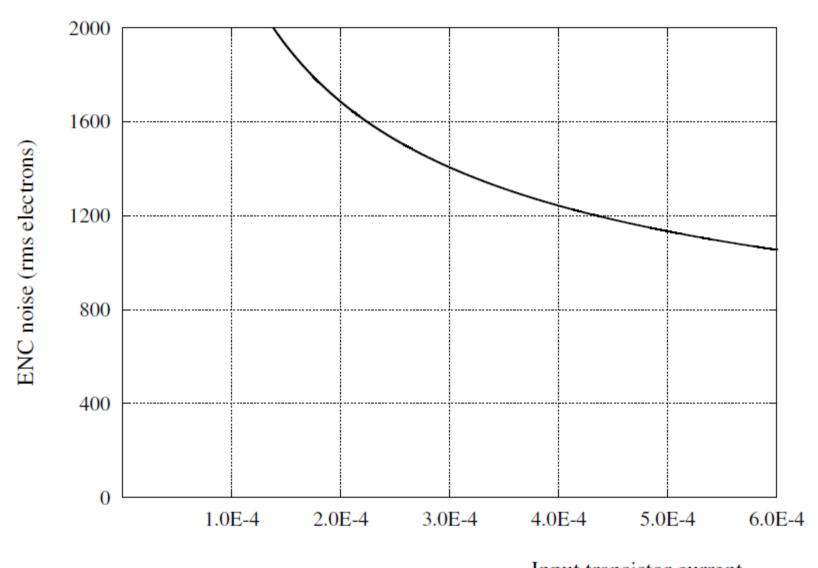






Noise@20pF 1uA

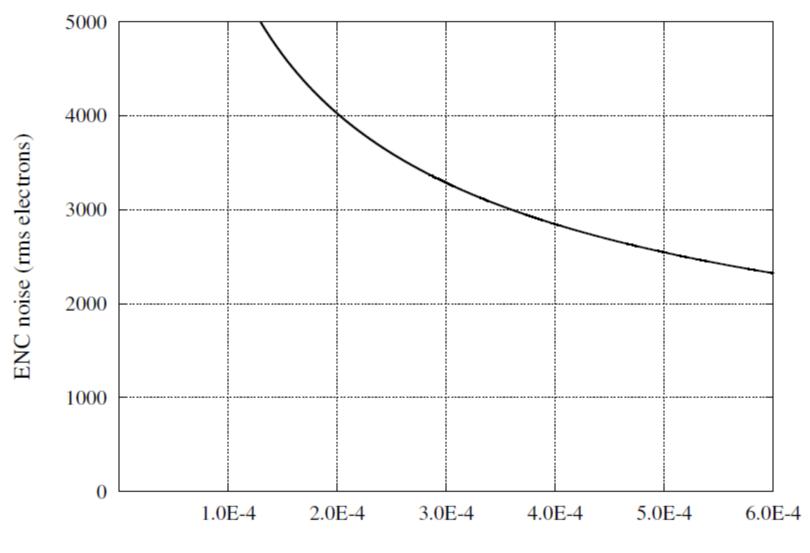






Noise@50pF 50nA

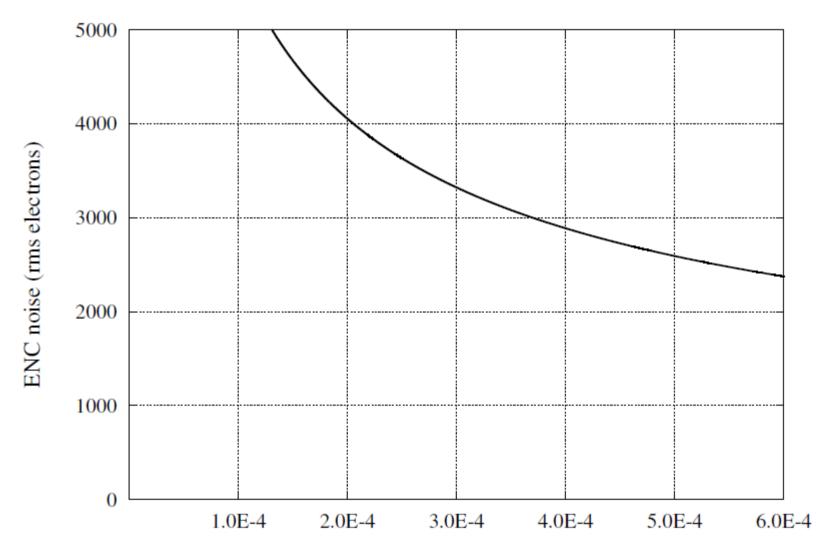






Noise@50pF 1uA

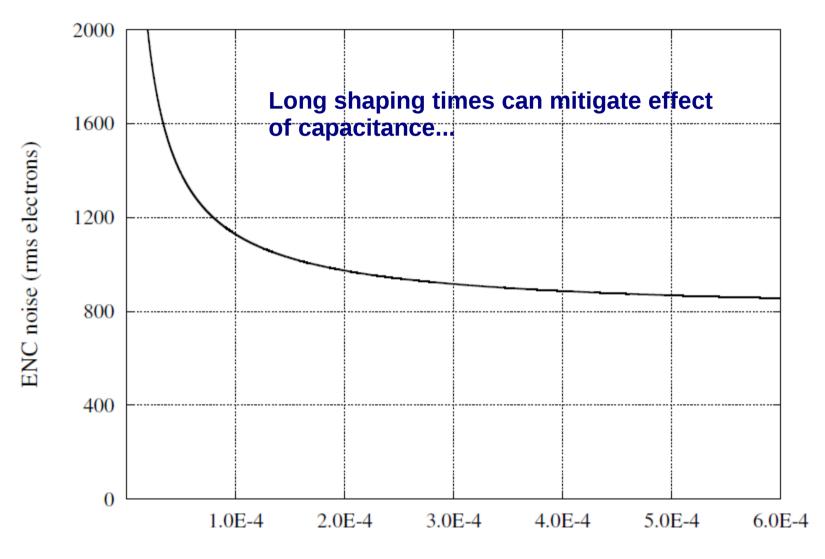






Noise@50pF 1us, 50 nA



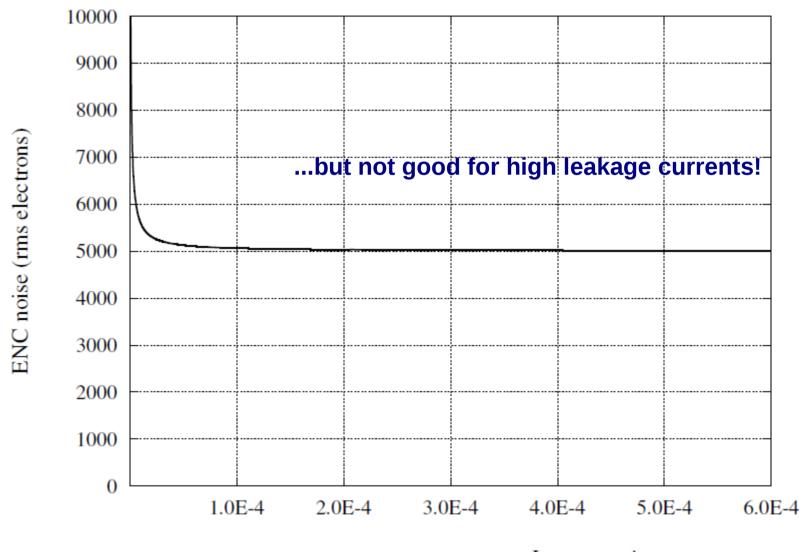


Input transistor current



Noise@50pF 1us, 2 uA

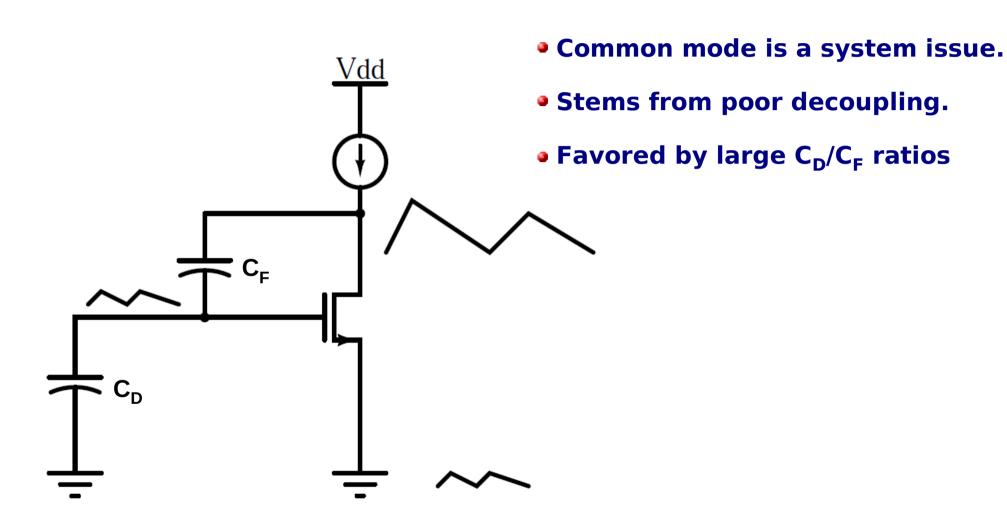






A word on common mode







Architecture considerations



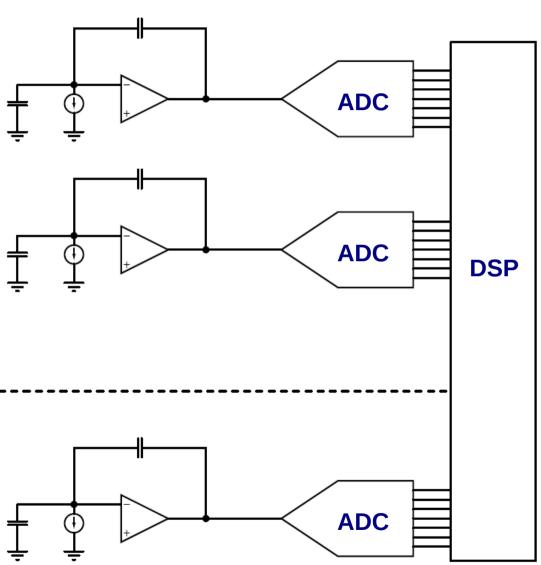
Before starting the design phase we need to be convinced of what we are doing....

- Full sampling
- ToT based



Full sampling



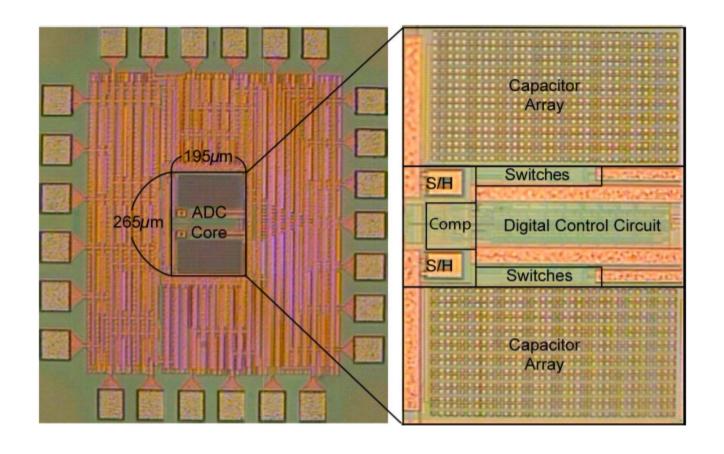


- Retains the maximum information
- Allows for common mode correction
- Everything must be started from scratch.
- DSP power to be understood.
- SEE protected logic is cumbersome



ADC today





Liu et al

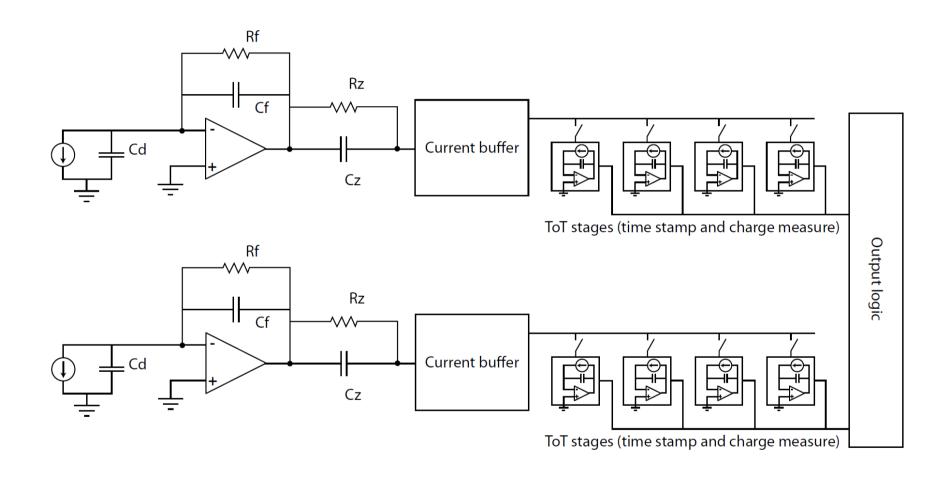
IEEE JOURNAL OF SOLID-STATE CIRCUITS, VOL. 45, NO. 4, APRIL 2010

10 bit, 50 Msamples, 0.9 mW in 0.13 um CMOS



ToT-based readout

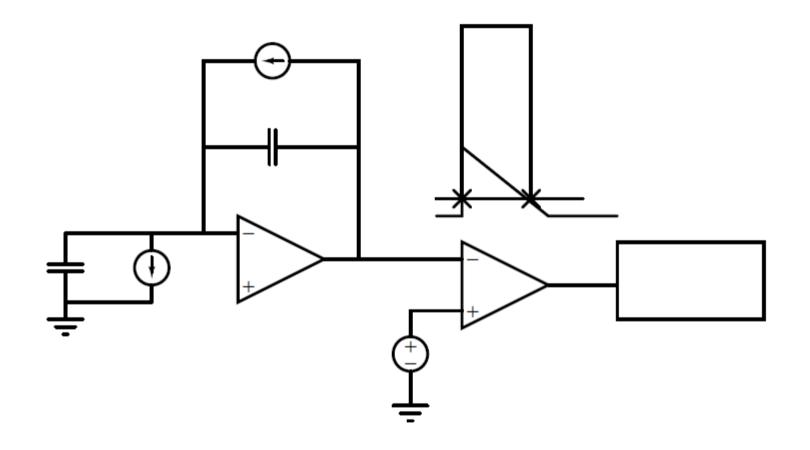






Time-based readout (1)

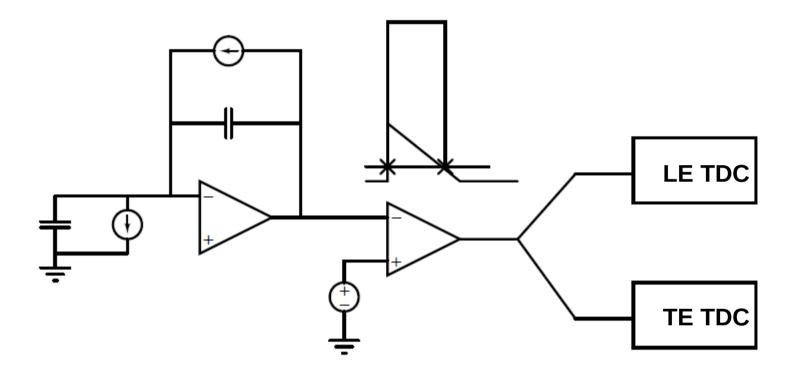






Time-based readout (2)







Starting point





ASIC develop in Torino and LIP (Lisbon) by people supported by a medical physics project (EndoTOF/US)

64 channels for time based readout of silicon PM ToT done by measuring directly the duration of the pulse shape of a fast amplifier with high resolution TDC (50-100 ps binning)

Good point: The chip is using TDC with analog interpolators Analog interpolator=Wilkinson ADC. Very similar problem with efficiency=>Derandomization with 4 buffers

The logic controlling the buffer could be very similar, if not Identical to the one that we need.

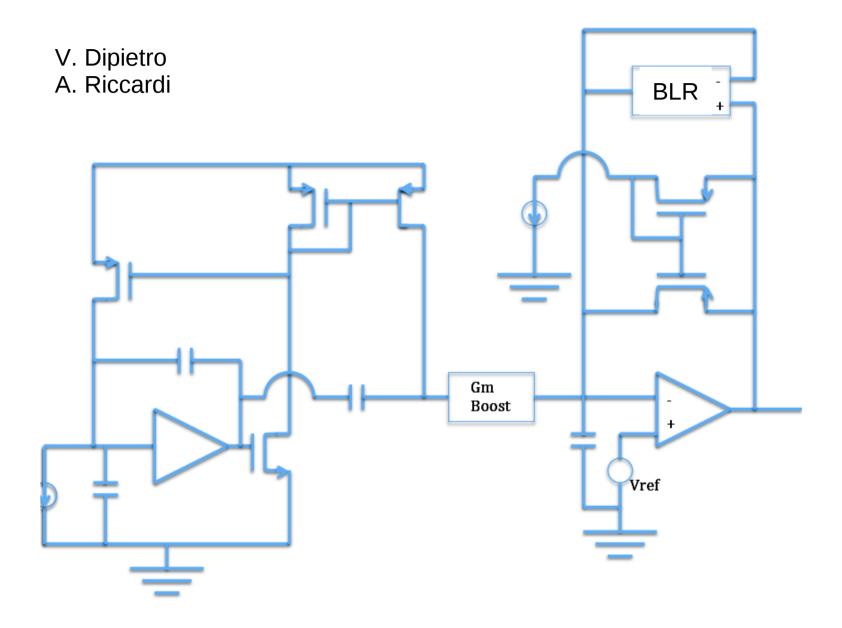
ASIC already produced in an engineering run, expected back end of the year...

Starting from this would be the fastest approach



Front-end with fast ToT

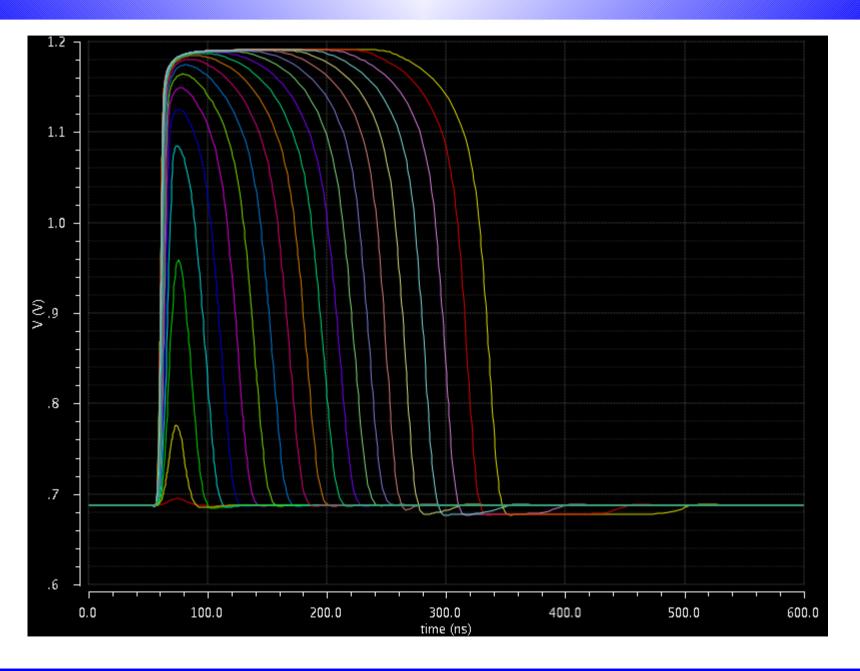






Example of output signal

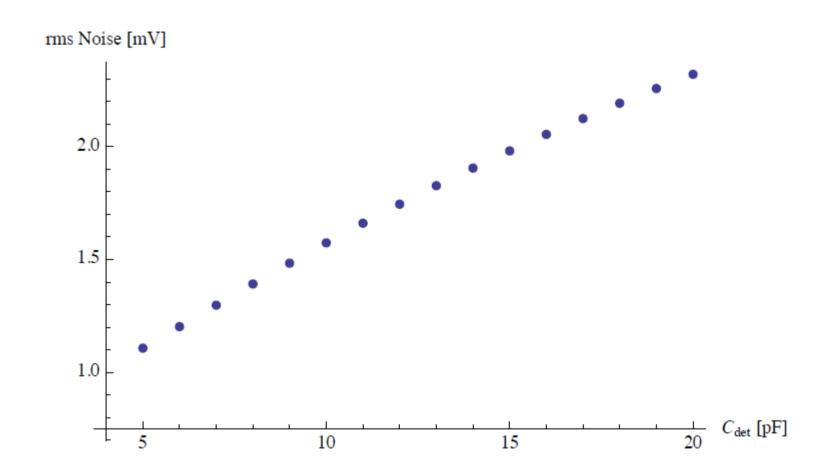






Noise vs capacitance



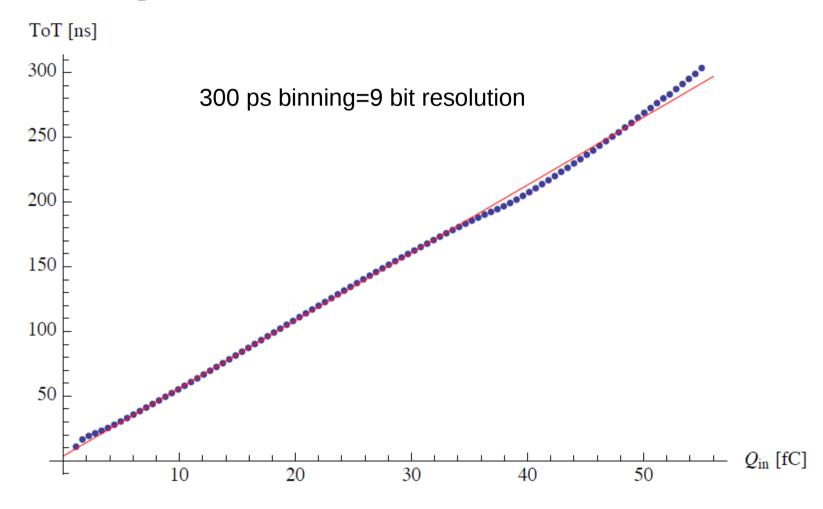




ToT (first trial only---)



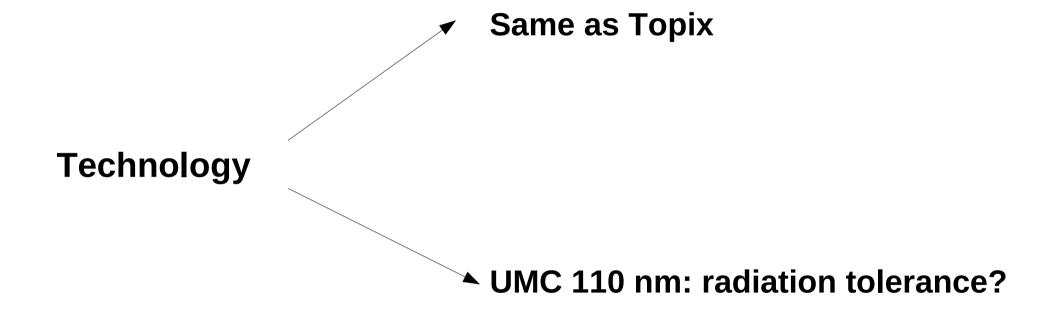
Show[exp, th]





Technology choice

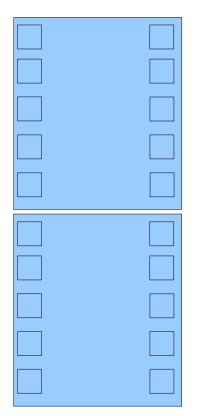






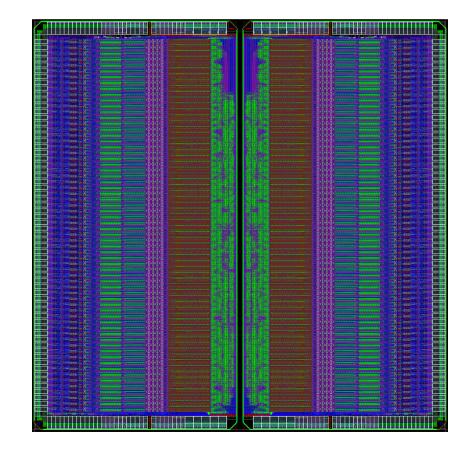
Chip floor plan





Buttable 64 channel modules: could fit in 5 mm x 5 mm Bonding pads in front and back

128 equivalent module by dicing chips in couple





Outlook



- A time based-readout with a fast front-end followed by a high resolution TDC could be the fastest way to have a chip of reasonable size, due to synergies with other projects within the group in Torino and re-use of existing block.
- Porting between different technologies seems not to difficult.
- Digital logic must be modified for SEE
- First results from a fast front-end not too bad
- We need to understand better:
 - Charge resolution
 - Impact of signal shape variation
 - PSSR and common mode noise resilience/strategy.
- Freeze a decision on the architecture by the next front-end workshop