Current Status of Di-Electron Analysis

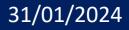
Implementation of Random Event Techniques to simulate enhanced Background

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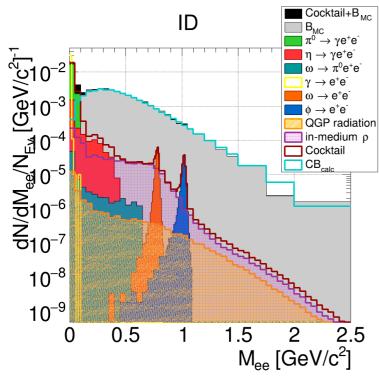
PWG Meeting

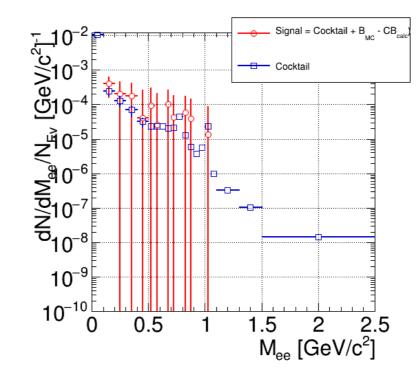


Current Status of Di-Electron Analysis

Ratio S/BG \approx 1/100, not possible to see any peaks in BG+Cocktail spectrum.

- \rightarrow Describe background with mathematical expression (CB_{calc}) and subtract it from complete e+e- spectra.
- \rightarrow Problem in our simulations: Two large numbers are subtracted Not sufficient statistics \rightarrow large fluctuations in calculated signal
- \rightarrow Idea: Enhance statistics by implementing Fast Simulation techniques (Random Events)

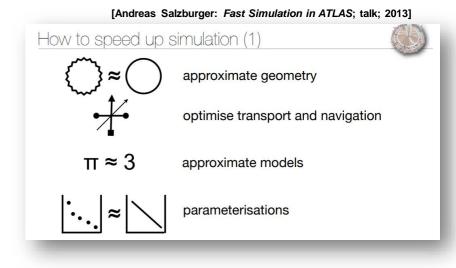




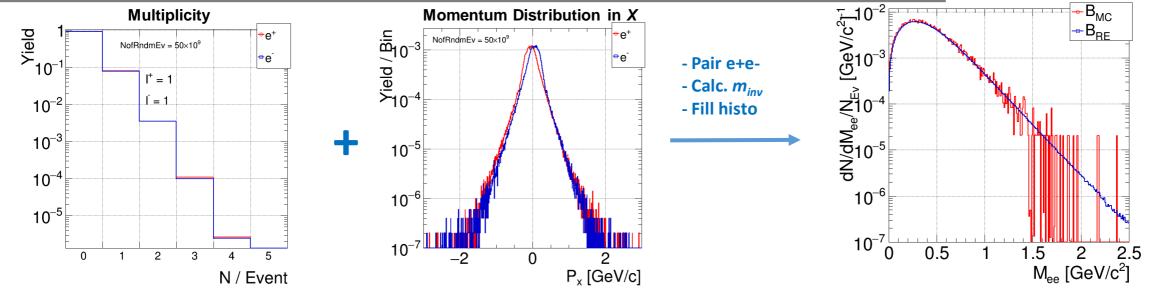
Invariant mass spectrum after electron-ID. The signal-to-background-ratio is about 1/100. Signal (red), calculated from the calculated Combinatorial Background (CB_{calc}) which is subtracted from the e+e- yield, compared with the MC-true-cocktail (blue) after the electron-ID cut. To achieve an error of only 10 % for the signal, the background must be known with per-mill precision.

Implementation of a Fast Simulation (Random Event) Procedure

- Fast Simulation procedures were implemented in several Experiments (e.g. ATLAS, ALICE, CMS, ...)
- Fast Simulations are based generally on approximations of geometry / models and parametrisations of outputs.
- Here: use output of "Slow Simulations" as basis to create large numbers of randomly generated distributions (events) via using GetRandom(), seperate for each particle (charge).
- Here: Four values per particle (charge) are used to construct random events:
 - Multiplicity: Occurence of a particle (charge) per event after electronidentification
 - **3D Momentum** distribution of that particle (charge)



Implementation of a Fast Simulation (Random Event) Procedure



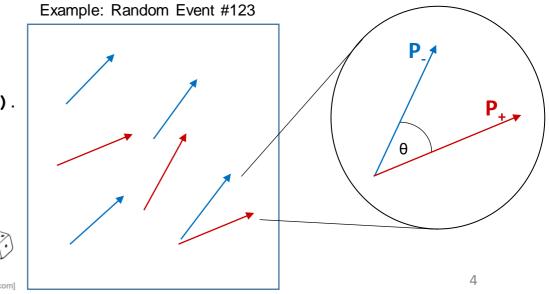
M_{inv} spectra from analysis and Random Events.

Procedure:

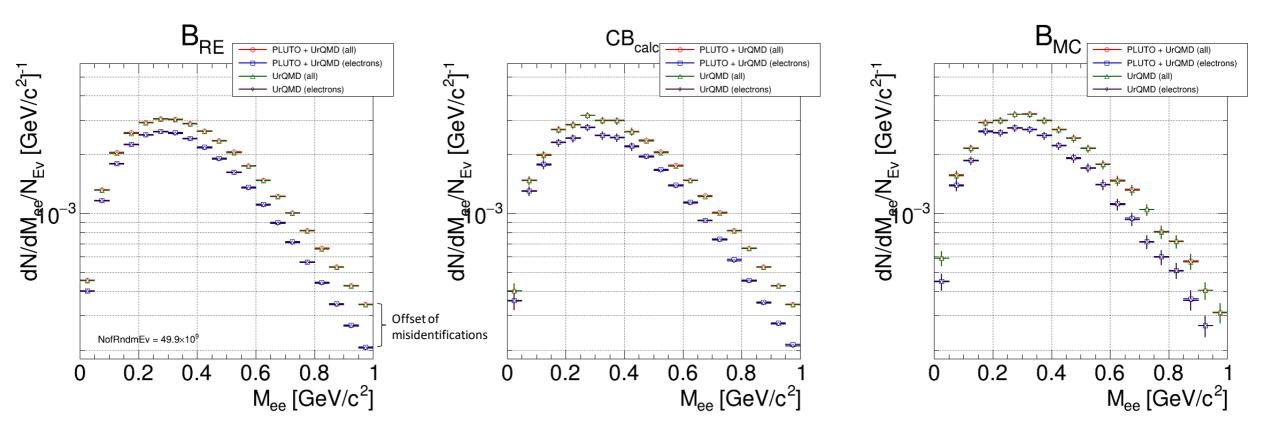
- i) In analysis, fill histograms with multiplicity and 3D momentum distributions.
 ii) For random events, use those histograms as basis to create random events via getting random multiplicity and 3D momentum distributions via GetRandom().
 iii) Pair all combinations of e+ and e- tracks.
- iv) Calculate *m*_{inv} and fill histogram.

Same procedure as in analysis

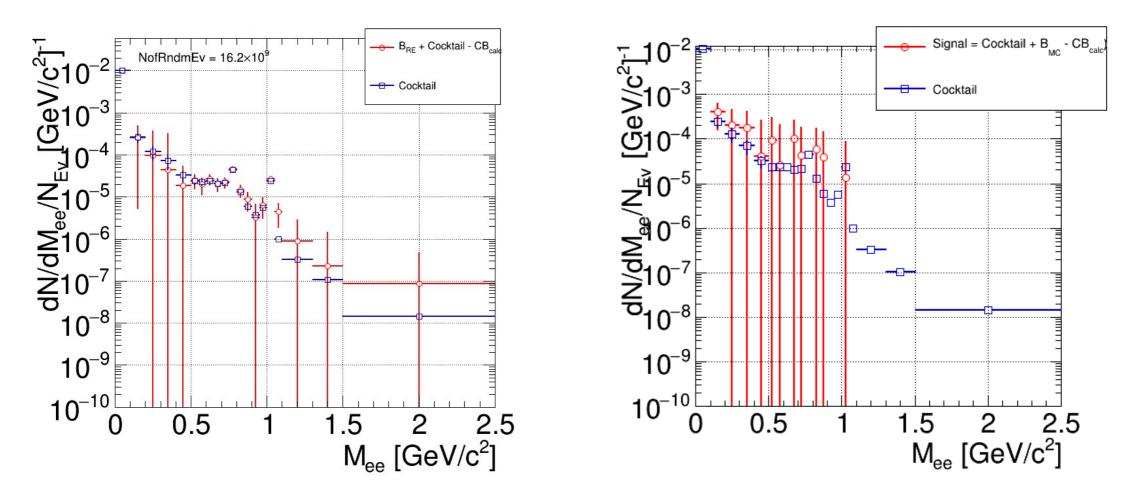
$$m_{\rm inv} = 2 \sqrt{P_+ \cdot P_-} \cdot \sin\left(\frac{\vartheta}{2}\right)$$



Background obtained from different Procedures



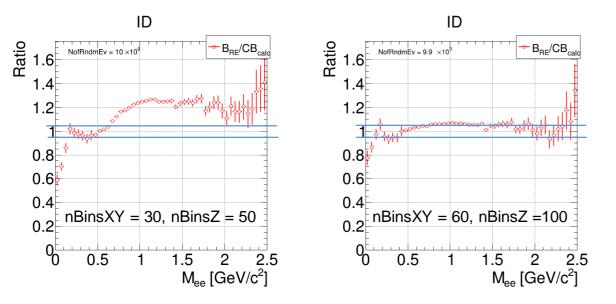
B_{RE} (left) in comparison to the calculated Combinatorial Background (center) and the MC-background (right) for various categories. Data are taken after electron-ID step.

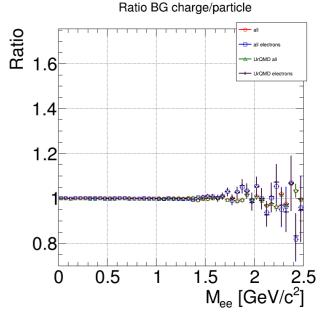


Signal (red), obtained by Random Event techniques (left) and by subtracting the calculated Combinatorial Background from the e+e- yield (right), resp., in comparison to the MC cocktail (blue).

Technical Details

- Parameters were collected seperately for: e_{Signal}, e_γ, e_η, e_{π0}, e_{Other}, π^{+/-}, protons, other^{+/-} (15 particle species) → changed to split up into basically 2 species: positive and negative charges (figure right: ratio of BG obtained from both procedures)
- Time per randomly generated event: $\approx 8 \ \mu s \rightarrow <10$ minutes for $20x10^9$ events when running parallel on batch farm
- 3D Momentum histograms: from TH3D to THnSparseD
 - Advantage: THnSparse occupies disk space only for filled bins
 - Before only 1-2 % of bins were filled \rightarrow saves a lot memory
 - Bin precision is very important for accuracy. Now: 1000 bins per axis (≈ 4 MB/hist)



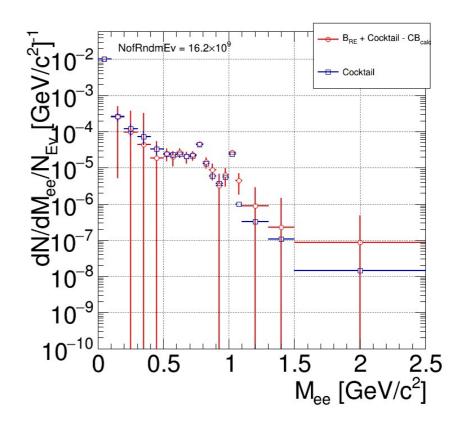


Ratio of background yields obtained by charge-based and particle-based Random Event procedure for different categories.

Left: Ratios B_{RE} / CB_{calc} for different number of bins of the 3D momentum histograms ¹). The blue lines indicate a range of ± 5 %.

¹⁾ PLUTO particles contributed with wrong counting in these plots.

An update of the CB_{calc} is to be implemented with the possibility of a larger mixing depth for mixed events (until now: mixing depth = 1000) to decrease the errors at masses > 1 GeV.



Thank you for your attention!