

Simulation framework for the digitization module of scintillators and its implementation in NeuLAND

Yanzhao Wang, Jan Mayer, Igor Gasparic, and Andreas Zilges

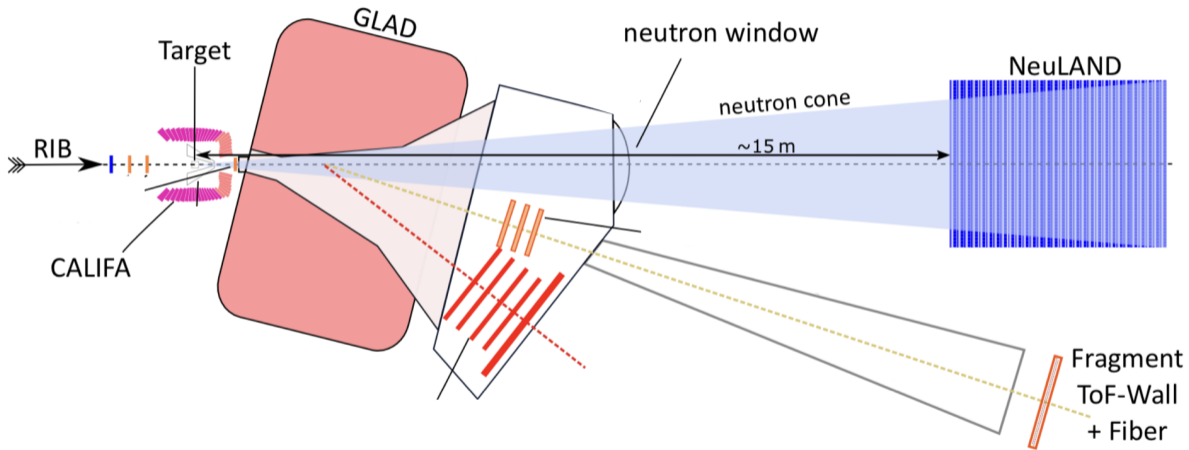
Institute for Nuclear Physics, University of Cologne

R3B Conference
Budapest 2023



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NeuLAND setup in R³B

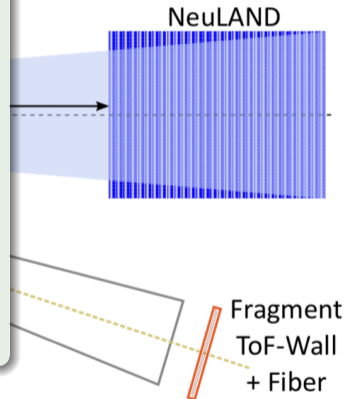


NeuLAND setup in R³B



Geometry:

- 26 planes
- $250 \times 250 \text{ cm}^2$
- 50 scintillation bars each plane
- 100 PMTs each plane



NeuLAND setup in R³B

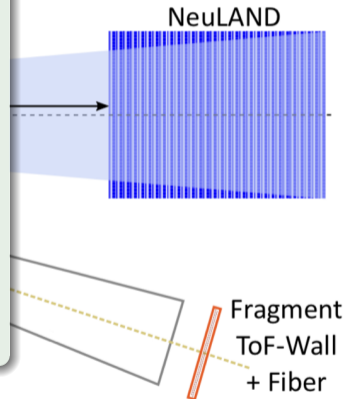


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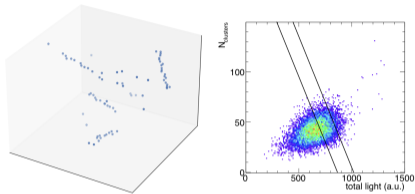
Measurement:

- neutron 4-momentum
- neutron multiplicity



Why do we need a simulation?

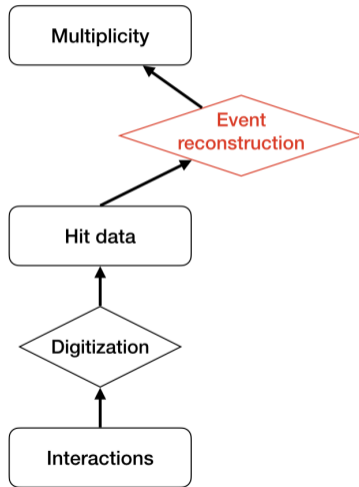
Method 1: Clustering¹



Method 2: Bayes WCP

$$P(H|\vec{\mathbf{E}}) = P(H) \frac{P(\vec{\mathbf{E}}|H)}{\sum_h P(\vec{\mathbf{E}}|H_h)P(H_h)}$$

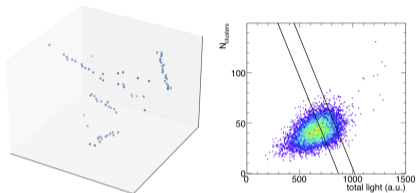
Method 3: Convolutional neural network



¹ Technical Report for the Design, Construction and Commissioning of NeuLAND 2011.

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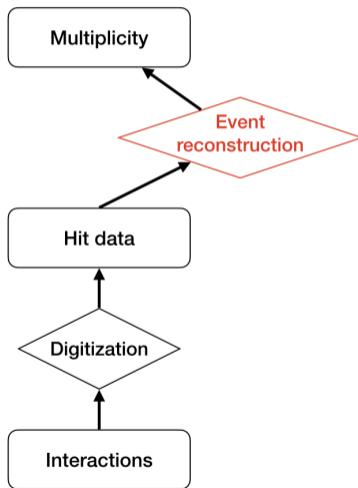


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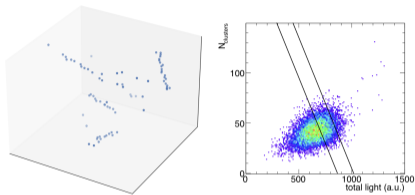
Validation?



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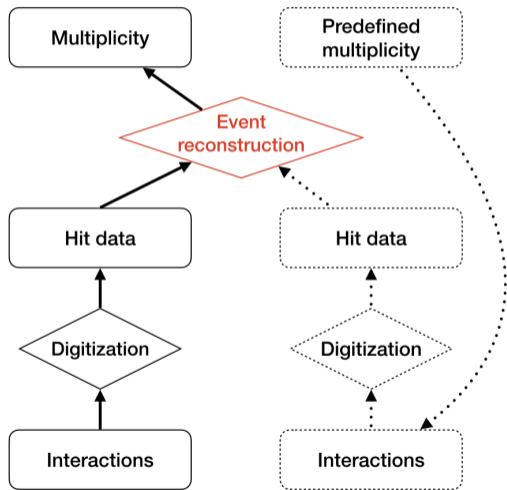


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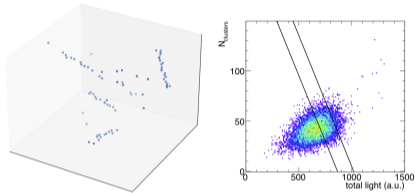
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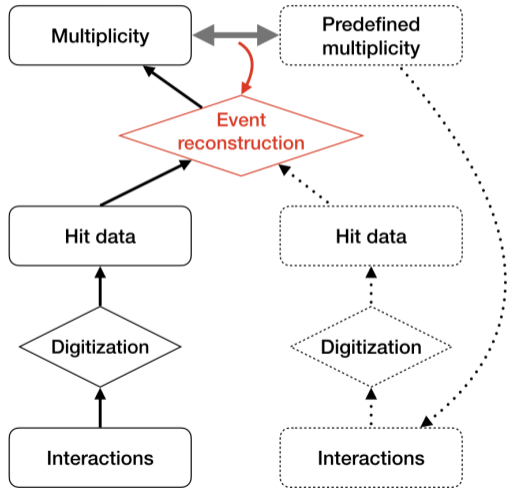


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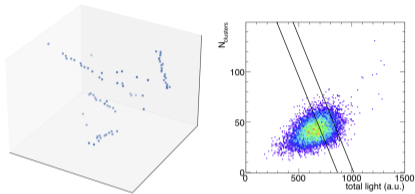
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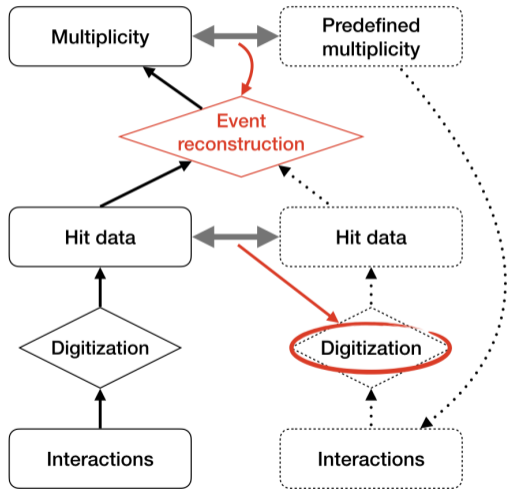


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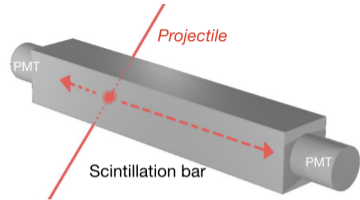
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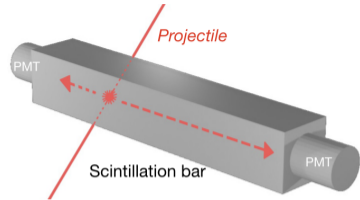
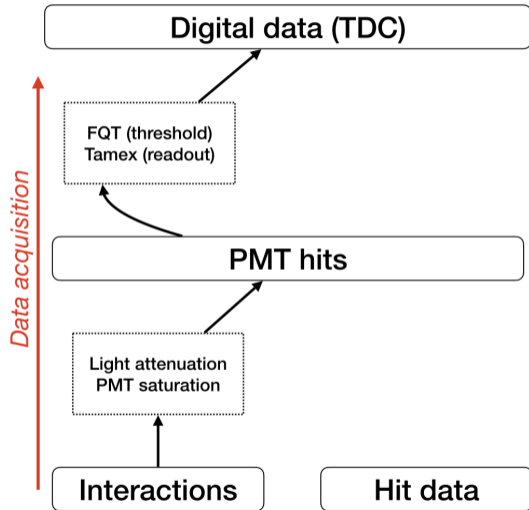
Digitization process



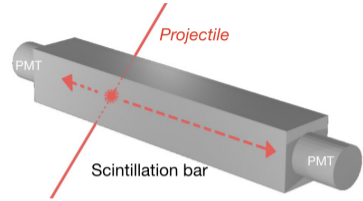
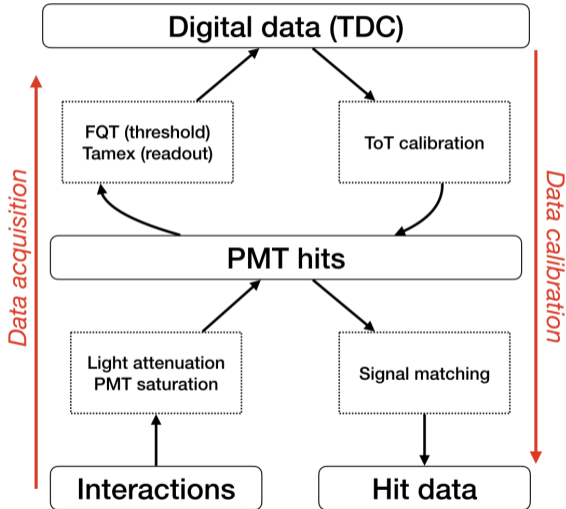
Interactions

Hit data

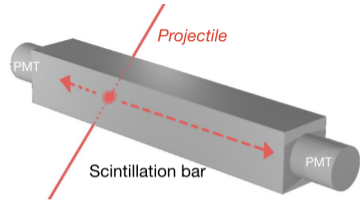
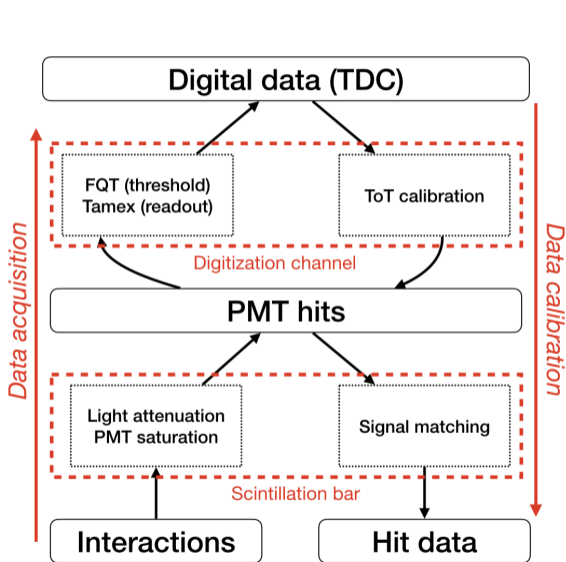
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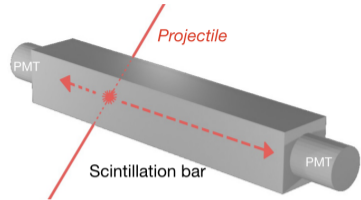
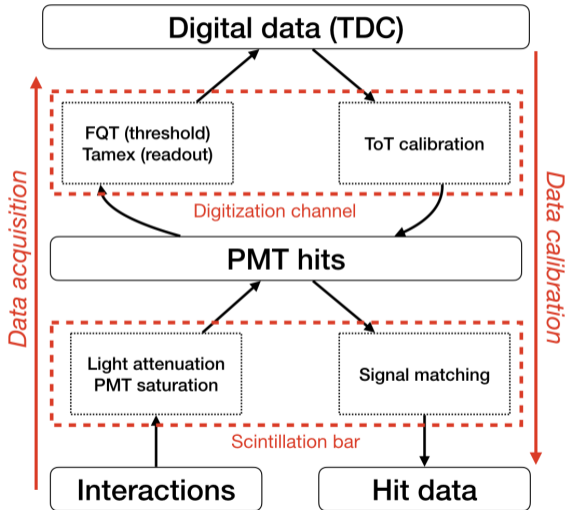
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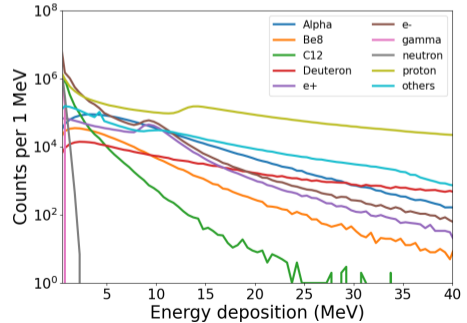
Digitization process



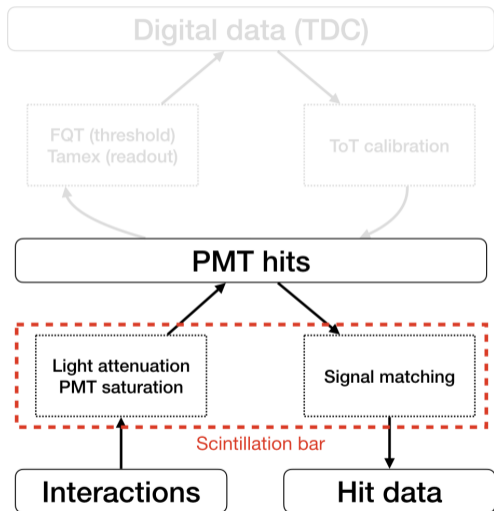
Digitization process



Energy depositions of different particles ($E_n = 600$ MeV)

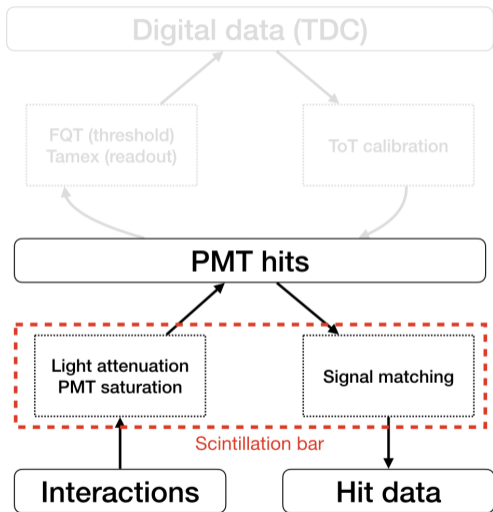


Simulation of scintillation bar

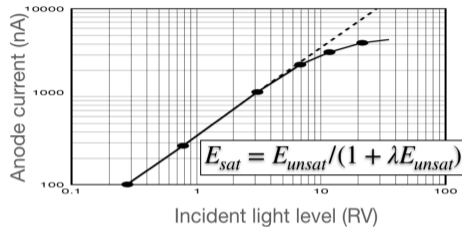


¹Photomultiplier tubes: basics and applications, 3a, Hamamatsu (Nov. 2007), p. 197

Simulation of scintillation bar

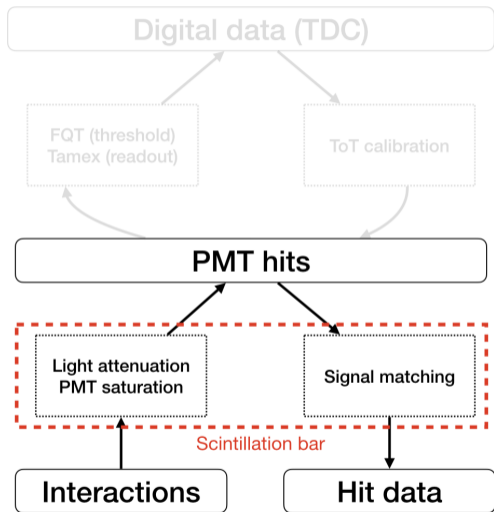


PMT saturation¹

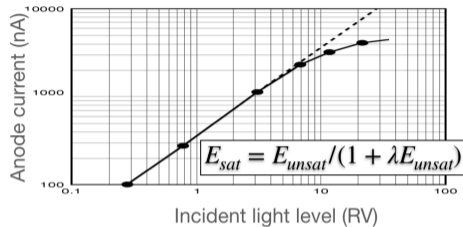


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Simulation of scintillation bar



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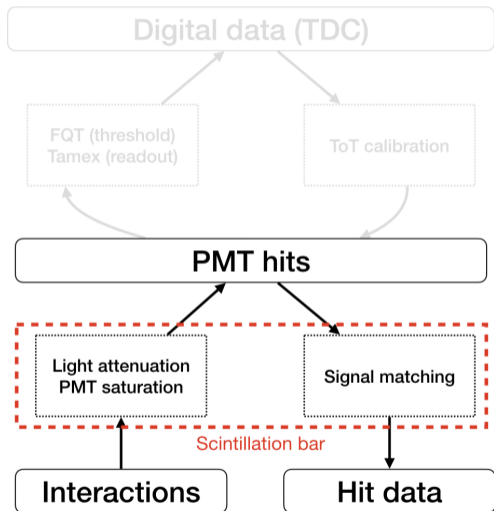
Light attenuation

$$Y_{PMT} = Y_{edep} \exp(-\alpha \cdot L)$$

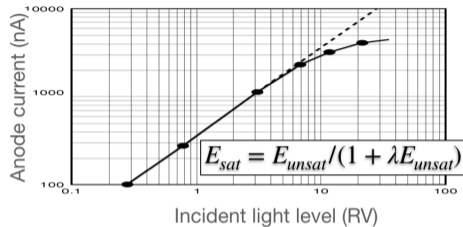
α : Attenuation factor

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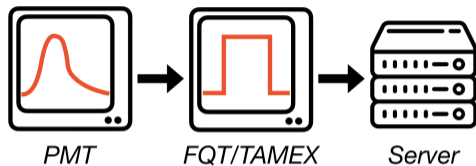
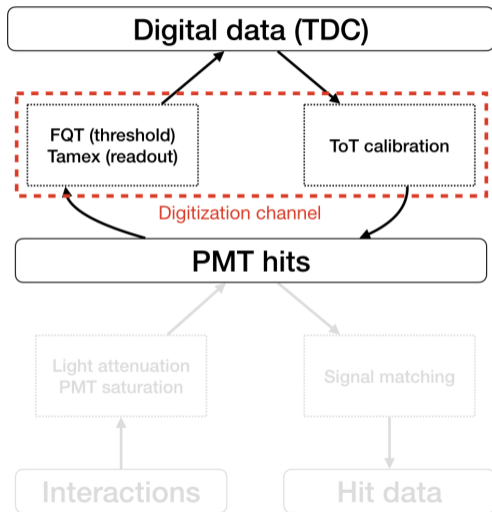
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PMT signal matching

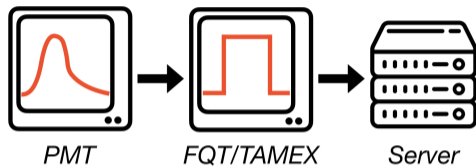
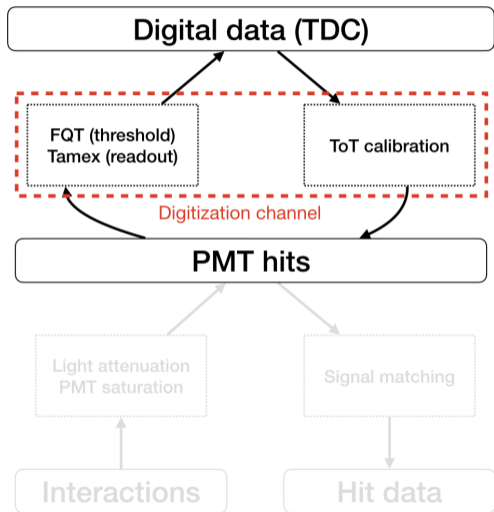
$$\min \Delta = \begin{cases} |E_1/E_2 \cdot e^{\alpha c(t_1-t_2)} - 1|, & t_1 > t_2 \\ |E_2/E_1 \cdot e^{\alpha c(t_2-t_1)} - 1|, & t_2 > t_1 \end{cases}$$

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Simulation of digitization channel



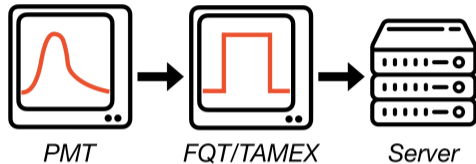
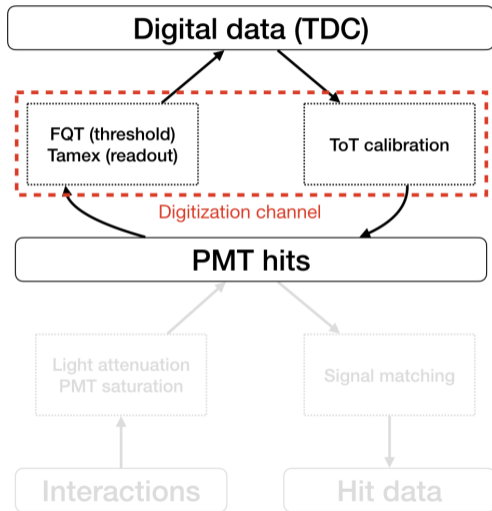
Simulation of digitization channel



Simulation steps

- 1 Apply threshold
- 2 Perform pileup of PMT signals (addition)
- 3 PMT signals \Rightarrow FQT signals
- 4 Perform pileup of FQT signals (merge)
- 5 Energy and time value smearing

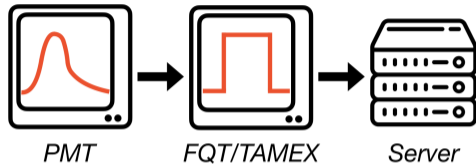
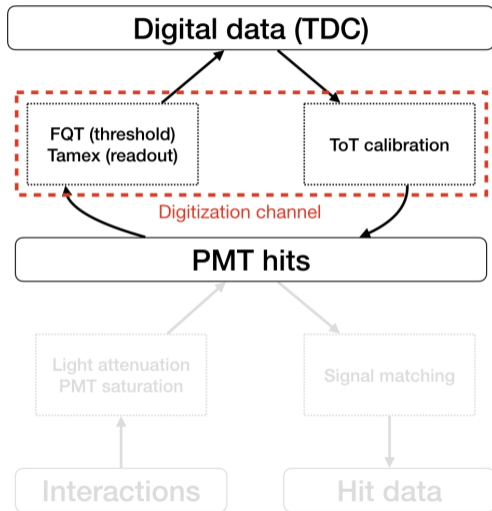
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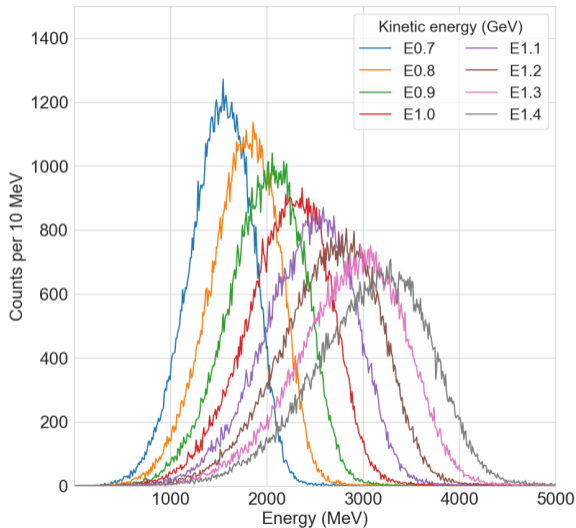


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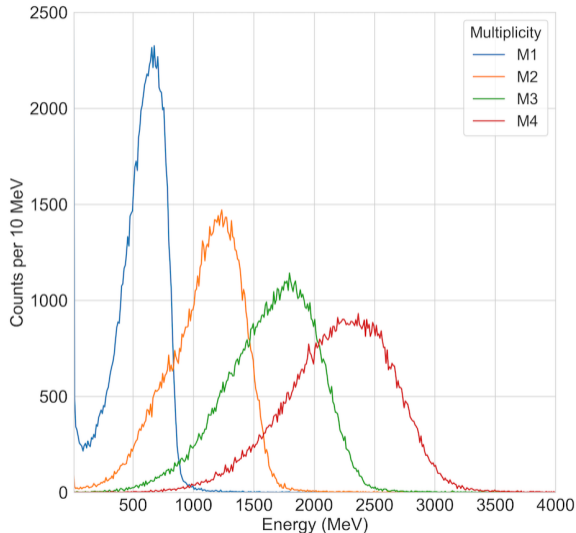
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Total energy deposition

Neutron multiplicity = 4

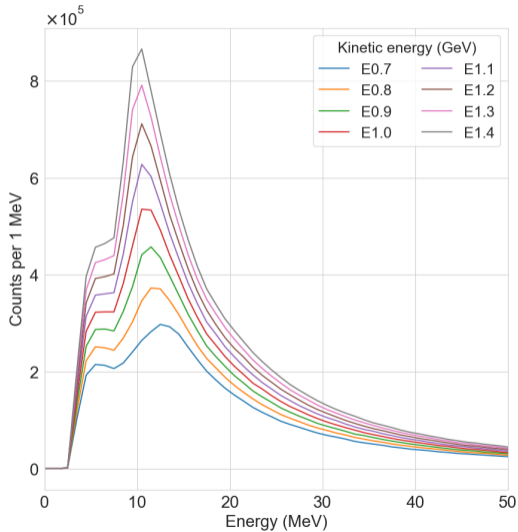


Neutron kinetic energy = 1 GeV

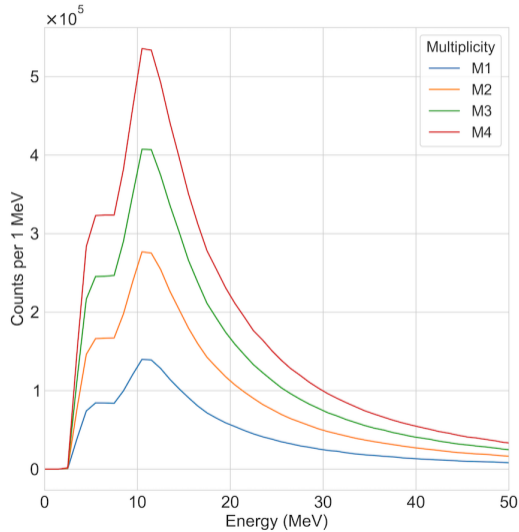


Energy deposition of hits

Neutron multiplicity = 4

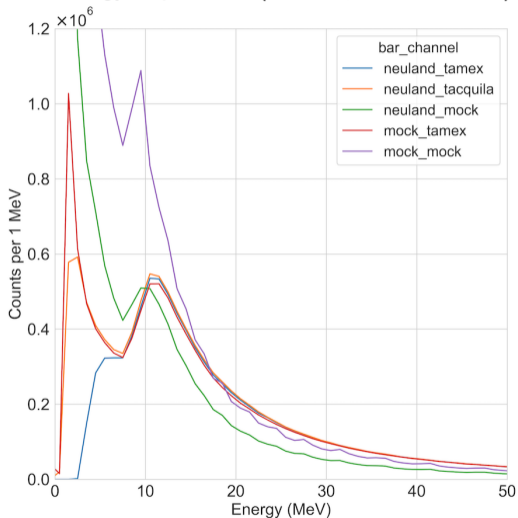


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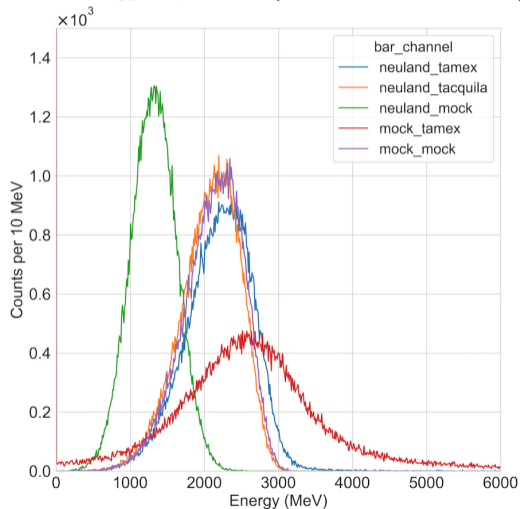


Comparisons to Tacquila and mockup

Hit energy deposition ($M = 4, KE = 1 \text{ GeV}$)



Total energy deposition ($M = 4, KE = 1 \text{ GeV}$)



Summary and outlook

In this talk

- simulation on scintillation bars and digitization channels
- multi-hit capability
- distribution on total energy deposition and hit energies
- better performance on low energy filtering

What to do next

- integration time window on Tamex
- comparison to real calibrated data
- applications on other detectors

