

Status of DCS

PANDA CM 22/3

Florian Feldbauer

Ruhr-Universität Bochum - Experimentalphysik I AG

EPICS Collaboration Meeting



History: Two compatible Implementations

Initial Implementation (Since ~2014)

C++: pvDataCPP, pvAccessCPP, ...
Java: pvDataJava, pvAccessJava, ...
Python: pvaPy
Gateway: pva2pva

- ✓ Included in EPICS 7: softlocPVA, 'QSRV', pvget/put/info/monitor
- ✓ Used in successful operation
 - Same API for C++ & Java:
Lowest common denominator, missing language advantages.
 - Bugfixes, but no additions.

Updated Implementation (~2020)

C++: PVXS
Java: core-pva
Python: p4p
Gateway: p4p gateway

- ✓ APIs take advantage of each language
- ✓ Gateway's "fair" scheduling helps with arrays; known UDP port allows use via firewalls
- ✓ Active Development
 - ✓ IPv6 support
 - ✓ EPICS_PVA_NAME_SERVERS for TCP-only usage
- Not in EPICS base, yet.

Same Protocol!

New PVA Server interface

Shortest PVaccess Server Example

```
#include <iostream>

#include <pvxs/server.h>
#include <pvxs/sharedpv.h>
#include <pvxs/nt.h>
#include <pvxs/log.h>

int main(int argc, char* argv[]) {
    using namespace pvxs;

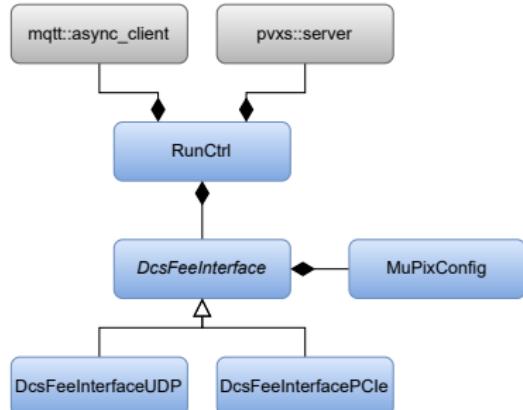
    // (Optional) configuring logging using $PVXS_LOG
    logger_config_env();

    // Use pre-defined NTScalar structure w/ double for primary value field.
    Value initial = nt::NTScalar{TypeCode::Float64}.create();
    initial["value"] = 42.0;

    // Storage and access for network visible Process Variable
    server::SharedPV pv(server::SharedPV::buildMailbox());
    pv.open(initial);

    server::Server::fromEnv()           // Configure a server using $EPICS_PVAS_* or $EPICS_PVA_*
        .addPV("my:pv:name", pv) // add (and name) one local PV
        .run();                  // run until SIGINT

    return 0;
}
```



- Send start/stop run commands to DCS and DAQ
- Loads configuration of MuPix and FEE (from JSON files)

MuPix Configuration

MuPix Configuration stored in JSON format

```
[  
  {  
    "id" : 0,  
    "pixel" : [  
      { "col" : 23, "row" : 104, "mask" : true }  
    ]  
  },  
  {  
    "id" : 1,  
    "vref" : 1.8,  
    "config" : {  
      "ThHigh" : 0.7  
    }  
  }  
]
```