

# Status report on the SciTil detector

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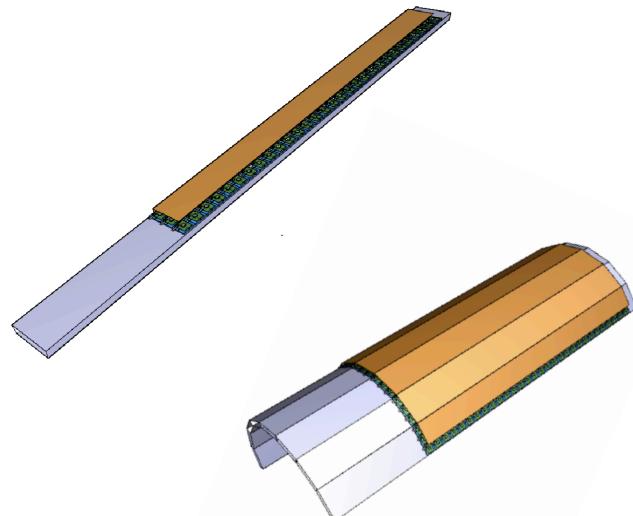


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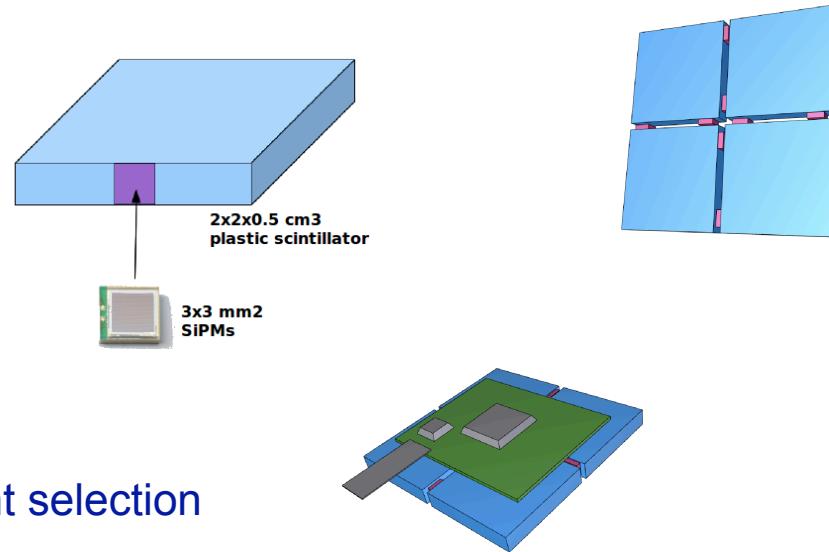
# Scintillator Tile Hodoscope SciTil

## Timing Detector for PANDA

- Low material budget :1% radiation length
- Fast timing (100 ps)
- Preshower detector for detected photons
- charged/ neutral discrimination
- single input of charged multiplicity to 1° level event selection

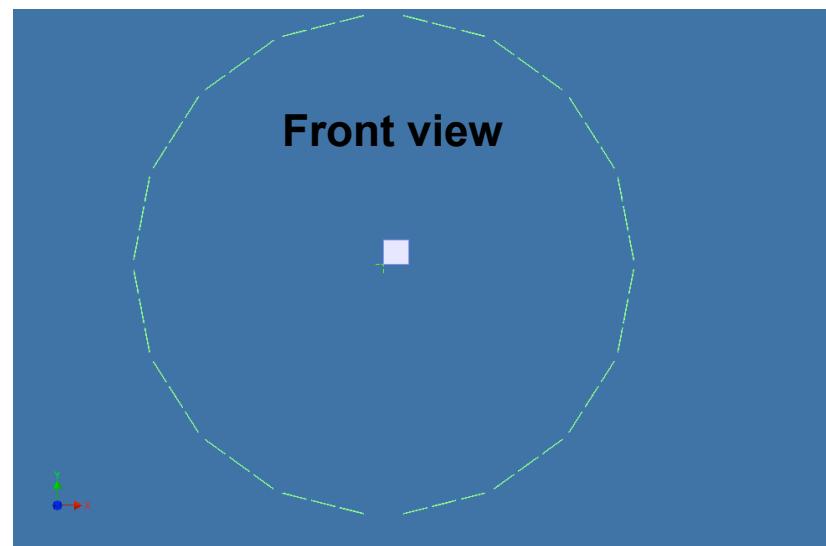
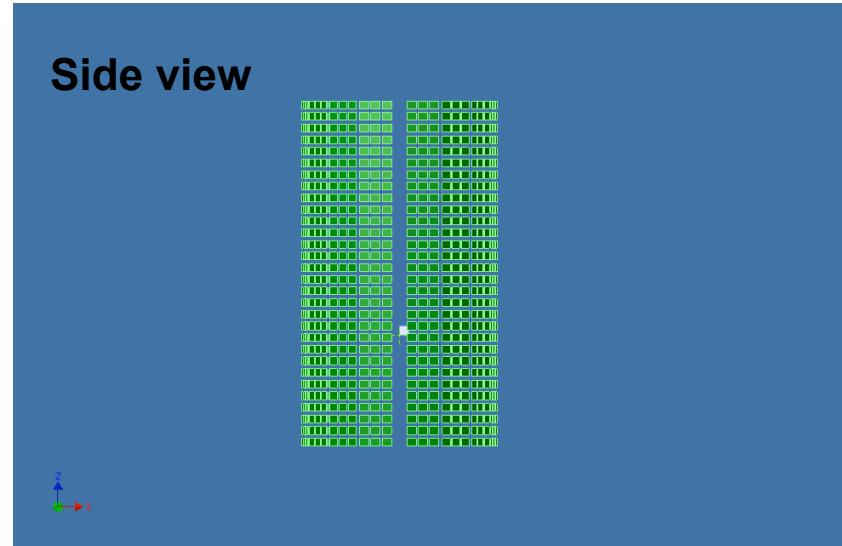
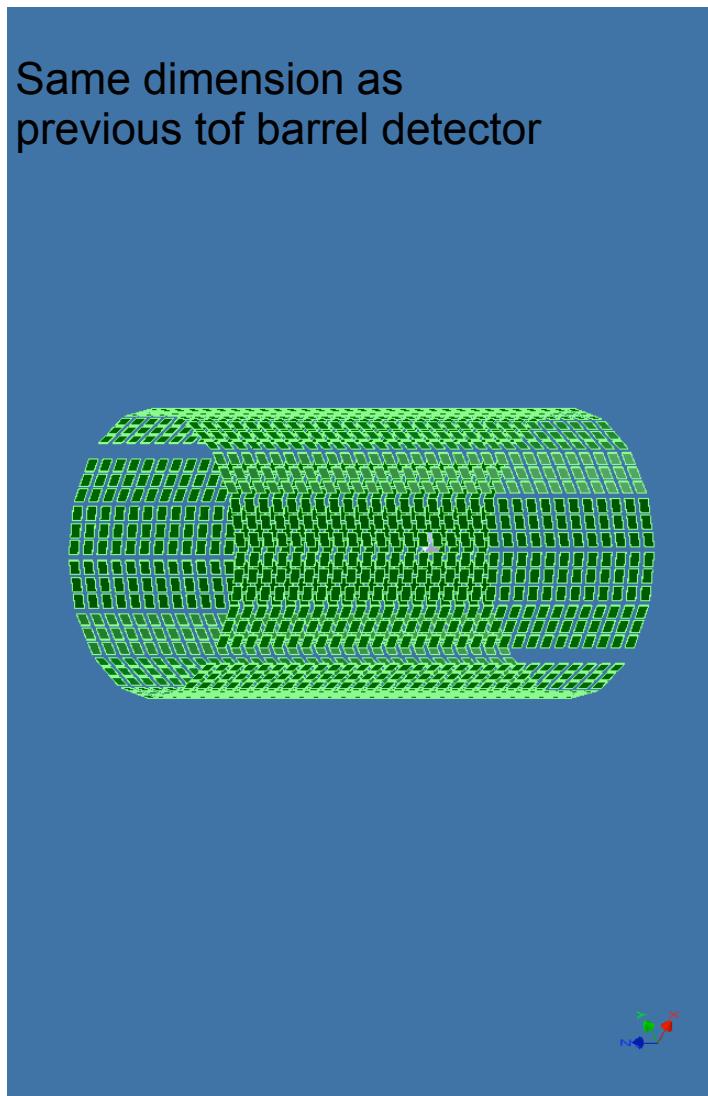


*Proposal for a Scintillator Tile Hodoscope for PANDA*



1. Four tiles arranged with their SiPMs for densest packing:
2. A quad module with a R&D PCB based on 8-channel readout ASIC and a data transfer chip.
3. Supermodule : 90 quad modules on top of a DIRC bar box.
4. Entire SciTil half barrel composed of 8 supermodules

# Tech. Desing to be converted as Root Geometry



# Implementation on Pandaroot framework

Root Geometry : provided by T. Stockmanns  
by using CadConverter program

Material : Polypropylene

Source code : [\*\*/trunk/scitil\*\*](#)

- PndSciTcxx /h
- PndSciTPointcxx /h
- PndSciTHitcxx/ h
- PndSciTProducerIdealcxx/h

Simulation Macro : [\*\*/trunk/macro/scitil\*\*](#)

- simulation macro : *sim\_scit.C*
- fast analysis macro : *anaMCOpt.C*
- ideal hit production macro : *hit\_scit.C*

# SciTil source code : Detector Class

From the root geometry file : [`/geometry/SciTil\_Barrel\_woPCB.root`](#)

Source code : [`/trunk/scitil/PndSciT.cxx`](#)

```
// ----- Standard constructor -----
PndSciT::PndSciT(const char* name, Bool_t active)
: FairDetector(name, active) {
    fSciTCollection = new TClonesArray("PndSciTPoint");
    fVolumeID = -1;
    pVId=0;

    fListOfSensitives.push_back("SciTil");
```

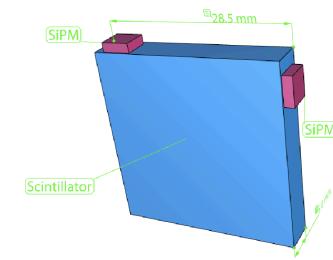
Simulation code : [`/trunk/macro/scitil/sim\_scit.C`](#)

```
FairDetector *SciT = new PndSciT("SCIT",kTRUE);
SciT->SetGeometryFileName("SciTil_Barrel_woPCB.root");
fRun->AddModule(SciT);
```

# Stored Information as (Raw MC) Point and Hit Collection

## PndSciTPoint.h

```
PndSciTPoint (Int_t trackID, Int_t evtID, Int_t detID,  
              TString detName, TVector3 posin,  
              TVector3 momin, TVector3 posout,  
              TVector3 momout, Double_t tof, Double_t length,  
              Double_t eLoss, Double_t charge,  
              Double_t mass, Int_t pdgCode)
```



## PndSciTHit.h

Hit Position corresponds to the center point of each scintillating tile in the submodule

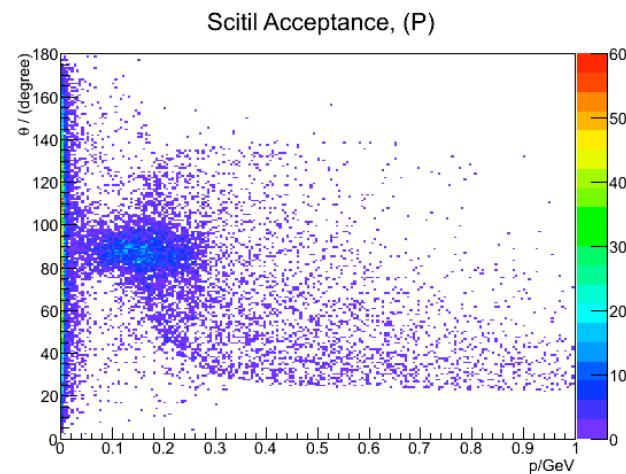
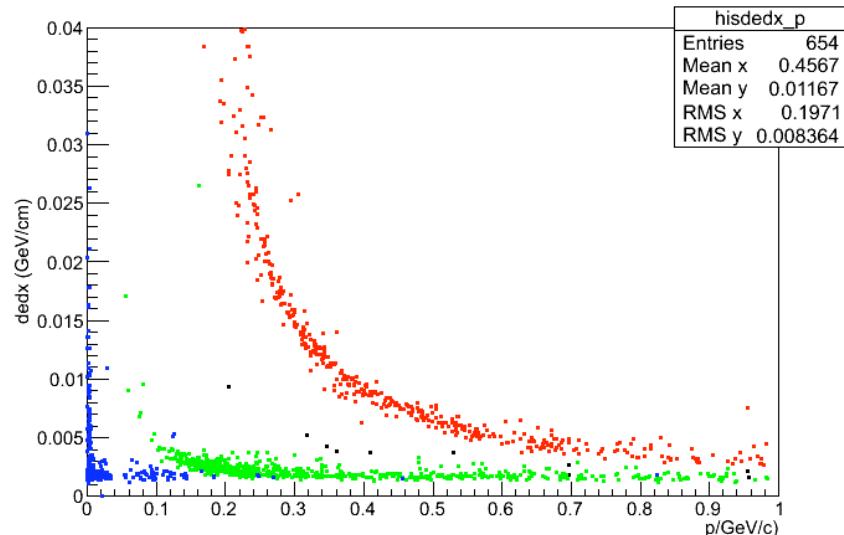
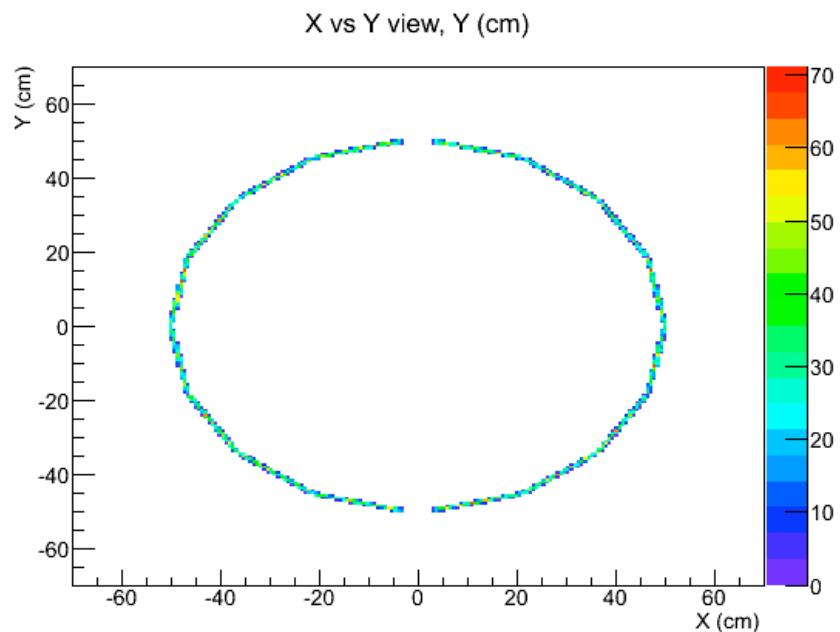
Time is smeared by the expected resolution of the detector  $\sim 100\text{ps}$

```
PndSciTHit (Int_t trackID,  
            Int_t detID, TString detName,  
            Double_t time, Double_t dt,  
            TVector3& pos, TVector3& dpos, Int_t index,  
            Double_t charge);
```

# Raw MC information : SciTPoint

**UrQMD generator**

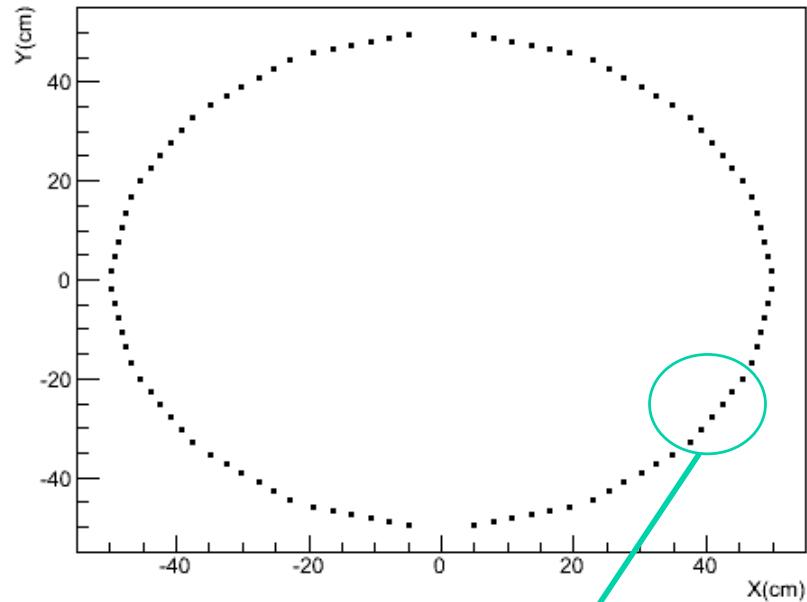
**300 events, mult ~ 10 particles/event**



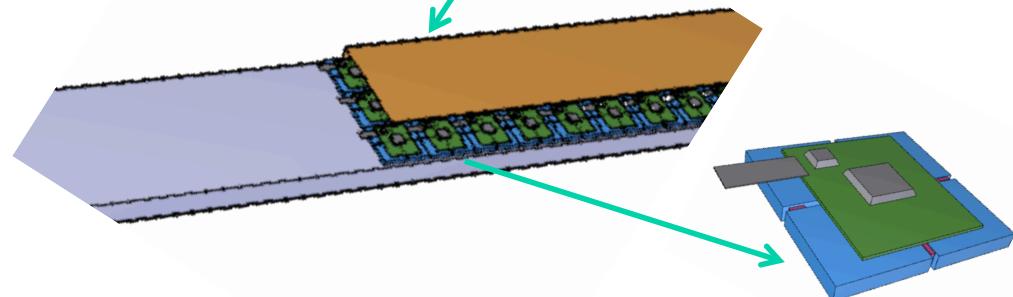
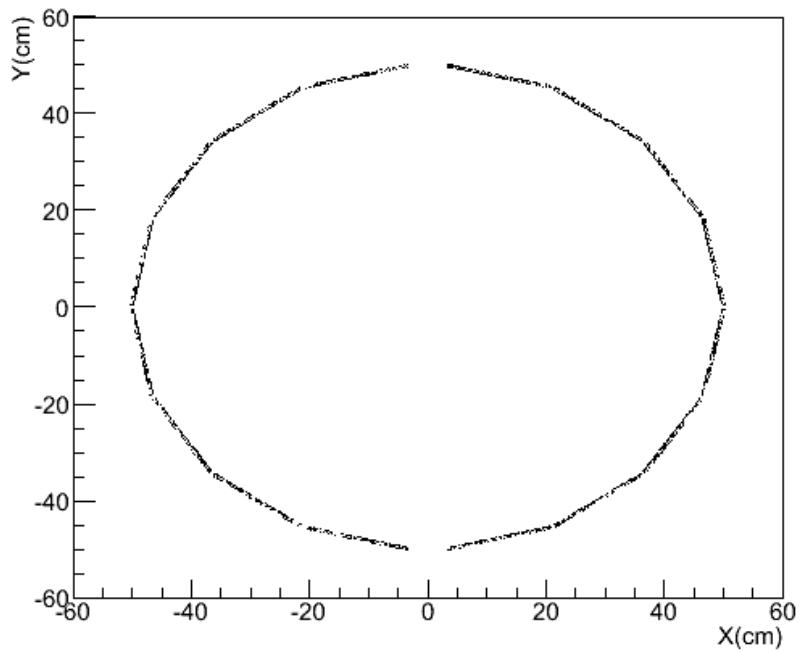
# Ideal Hit Information

PndSciTHit.h

SciTHit.fY:SciTHit.fX



PndSciTPoint.h



## Summary and Outlook

- A simple ( only Scintillator tile, no electronic) geometry detector based on the Scintillator tile hodoscope detector proposal has been implemented within the Pandaroot Framework
- A more complex geometry, including R&D, is planned to be implemented as well
- A Root Macro to create the geometry is foreseen.
- In order to allow Time Based simulation, the inheritance of this detector class has to be done accordingly (See T. Stockmanns's Talk)