

Status of simulation

Background study ($p\bar{p} \rightarrow \pi^+\pi^-$ and $p\bar{p} \rightarrow K^+K^-$)

New algorithm for track-finder

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Outline

- ◇ $p\bar{p} \rightarrow \pi^+\pi^-$ and $p\bar{p} \rightarrow K^+K^-$
(simulation in phase space)
 - Description of simulation
 - Results (and comparison with \bar{p} signal)
- ◇ Cellular Automaton as Track Finder
 - Introduction in Algorithm
 - Toy simulation
 - Implementation in PANDAROOT and results

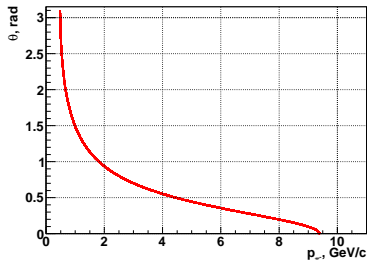
Background study: $p\bar{p} \rightarrow \pi^+\pi^-$

Simulation with **EvtGen**:

PHSP(phase space model)

$P_{beam} = 8.9 \text{ GeV}/c$, $\theta \in (0, \pi)$ rad, $\phi \in (0, 2\pi)$ rad.

10^6 events



track-candidates:

789

after cuts for $(\theta, \phi)_{trk-cand}$:

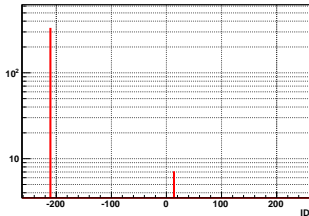
334 (0.03%)

In back-propagation usual assumption for particle is used
(\bar{p} and $P = P_{beam}$)

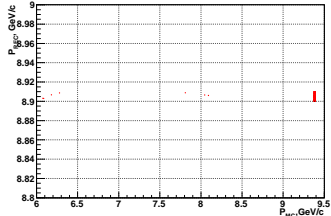
Results

Most of reconstructed particles are π^- (4 tracks from μ^-)

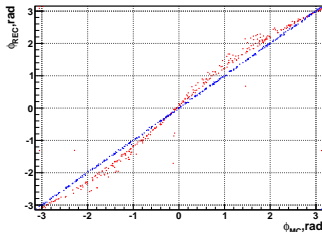
PDG id



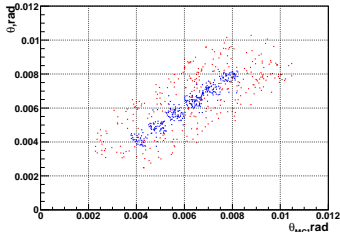
P_{REC} vs. P_{MC}



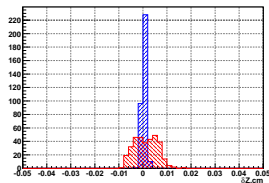
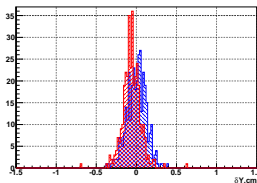
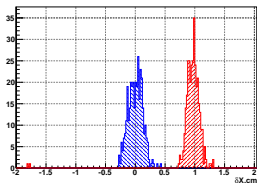
ϕ_{REC} vs. ϕ_{MC}



θ_{REC} vs. θ_{MC}



Comparison results for \bar{p} & π^- signal



Distribution for π^- :

shifted in X-coordinate and wider in Z-coordinate, but for Y-coordinate looks similar to \bar{p} distribution.

**Correct study for nonpoint-like beam is needed!
(Include beam/target size and beam emittance)**

Conclusion

- $p\bar{p} \rightarrow \pi^+\pi^-$ and $p\bar{p} \rightarrow K^+K^-$ were simulated with EvtGen(**PHSP**)
- Due to wrong assumption for back-propagation (particle momentum) is possible distinguish such background from signal (for point-like beam)

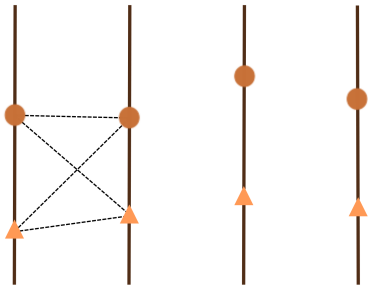
Plans

- Model for real cross-section is needed (generator $p\bar{p} \rightarrow \pi^+\pi^-$: M. Zambrana & D.Khanefit)
- Study with beam structure

Cellular Automation as a Track Finder

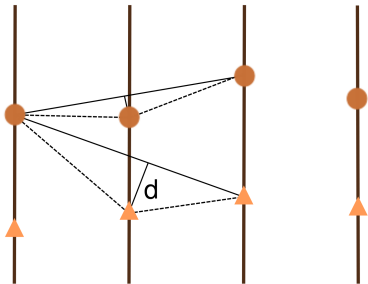
- A cellular automation for track search successfully used for HERA-B experiment at DESY and as algorithm for hardware trigger for CBM experiment at GSI.
- Authors claim high speed and stability of this algorithm in comparison to any other simple algorithms of track searching.
- Aim of this study:
 - Check it for our case
 - Compare cellular automation with standard track finder for the luminosity monitor

- ◇ Cell is a segment connecting two hits in neighboring layers. For taking into account inefficiencies (dead strips and so on) one can build cell skipping over one layer.



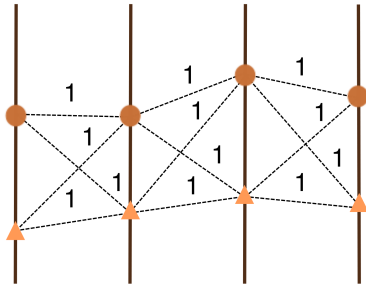
Neighbors

- ◇ Cells with common point can be considered as neighbors. (track is a straight line -> additional requirement for bend angle of track line in middle point between two cells)



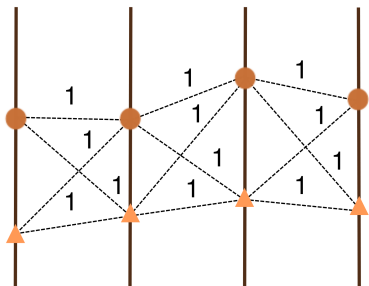
Instead of minimal bend angle -> requirement for distance between common point and line between extremities of cells (d_{max}).

Position value of cell



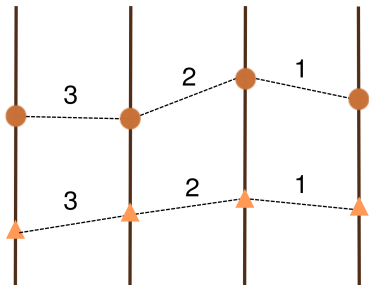
During evolution position value (**pv**) (an integer number) for each cell characterize its position on the track. In the beginning all cells have **pv** equal 1.

Position value of cell



In each step of evolution cell looks on neighbors in the previous layers and increase its **pv** by unit one if there is neighbor with the same **pv**.

Position value of cell

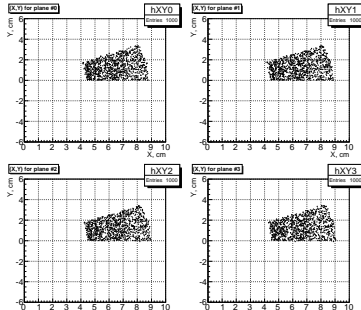


The evolution stops if there is no more neighbors with the same **pv**.

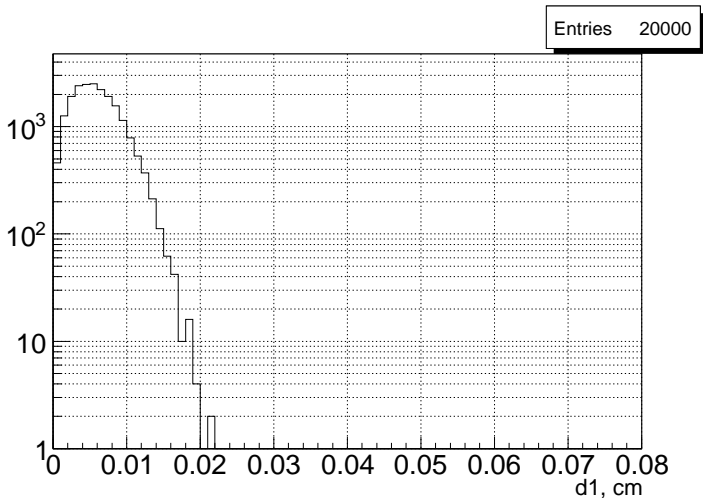
- All cells changing their states simultaneously.
- Track candidates are build from cell with the highest **pv**, adding its neighbor with (**pv**-1) and so on.

Test with Toy Simulation

- (conditions close to real design of the luminosity monitor)
- ◇ Tracks start from point (0,0,0) with uniformly distributed angles $\phi \in (0, 20^\circ)$ and $\theta \in (0.23^\circ, 0.45^\circ)$
 - ◇ Hits are build at $z = 1100, 1110, 1120, 1130$ cm.
 - ◇ For taking into account multiple scattering effect each hit has different error respectively to plane position ($\sigma = \{10, 31, 71 \text{ or } 119\} \mu\text{m}$)



Determination d_{max}



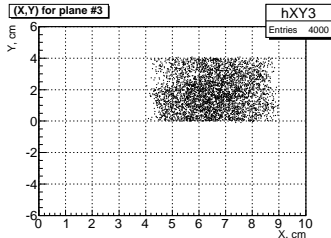
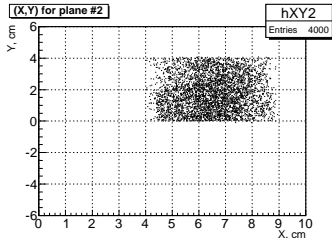
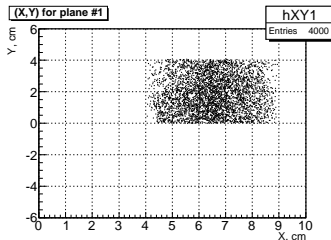
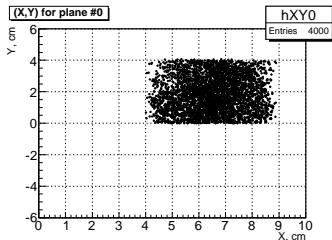
It's reasonable to set $d_{max} = 20\mu\text{m}$.

Efficiency

N_{trk}	N_{rec}	%(of total)	N_{good}	%(of total)
1	1	100	1	100
5	5	99.1	4	0.9
			5	98.2
	6	0.1	4	0.1
	7	0.1	4	0.1
	8	0.2	4	0.2
	9	0.4	4	0.4
	11	0.1	4	0.1

Test with Toy Simulation(Noise)

Noise hits are uniformly distributed
($X \in [4, 9]cm, Y \in [0, 4]cm$)

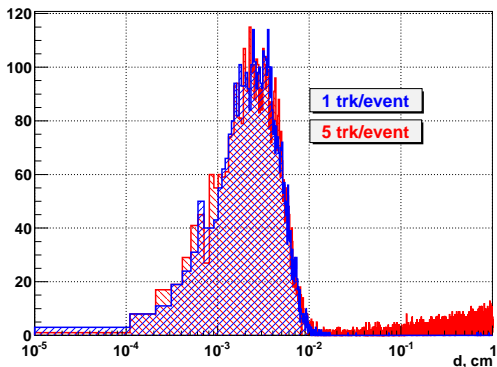


Efficiency (with noise)

N_{trk}	N_{rec}	%(of total)	N_{good}	%(of total)
1	1	99.8	1	99.8
	2	0.2	1	0.2
5	4	0.1	4	0.1
	5	98.5	4	1.1
			5	97.4
	6	0.9	5	0.9
	7	0.2	4	0.2
	10	0.2	4	0.2
	11	0.1	4	0.1

Implementation in PANDAROOT

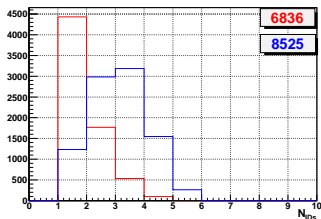
New class **PndLmdTrackFinderCATask** with the same interface like **PndLmdTrackFinderTask**



$$d_{max} = 20 \mu\text{m}.$$

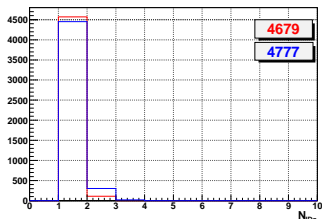
Cellular Automation vs. Track-Following: Efficiency

Simulation: $5 \bar{p}$, $P_{beam} = 1.5 \text{ GeV}/c$
(928 events with 5 tracks = 4640 tracks)



$\phi \in (0, 20^\circ)$

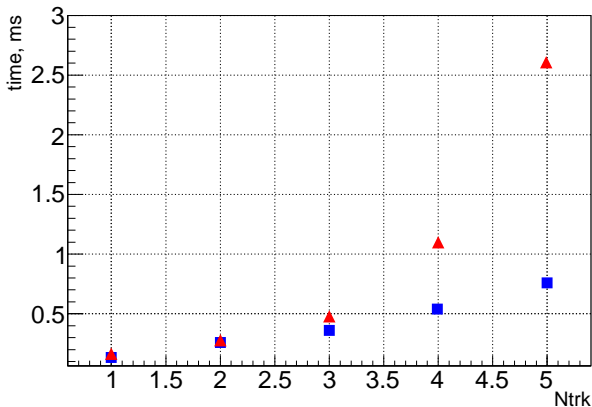
- ghost tracks:
47% for CA
84% for TF



$\phi \in (0, 360^\circ)$

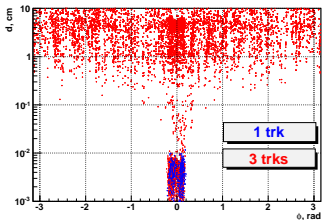
- ghost tracks:
0.8% for CA
3% for TF

Cellular Automation vs. Track-Following: Speed

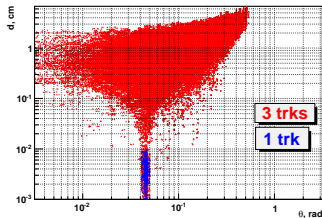


For 3 (and more) tracks per event "track-following" algorithm is faster.

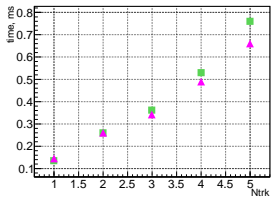
Reduction number of cells with $\Delta\phi$ & $\Delta\theta$ requirements



cut: $\phi \in (-0.3, 0.3)$ rad



cut: $\theta \in (0.025, 0.055)$ rad



Cellular Automaton
Track-Following

Conclusion

- Cellular Automation was tested in Toy Simulation
- and implemented in PANDAROOT
- For high density of tracks Cellular Automation algorithm has higher efficiency and less number of ghost tracks compare to track-following algorithm
- But speed is not extremely higher

Plans

- Extend algorithm for case with missing plane(s)
- Speed optimization (rewriting software code)

Background study: $p\bar{p} \rightarrow K^+K^-$

Simulation with **EvtGen**:

PHSP(phase space model)

$P_{beam} = 8.9 \text{ GeV}/c$, $\theta \in (0, \pi) \text{ rad}$, $\phi \in (0, 2\pi) \text{ rad}$.

10^6 events

track-candidates:

695

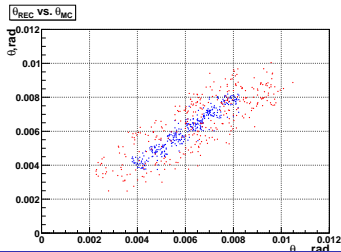
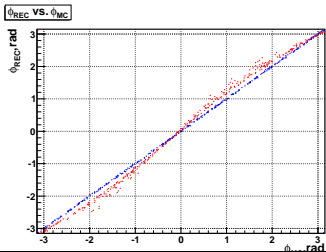
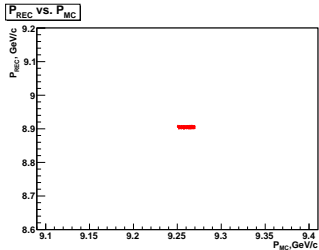
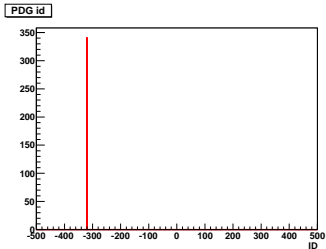
after cuts for $(\theta, \phi)_{trk-cand}$:

341 (0.03%)

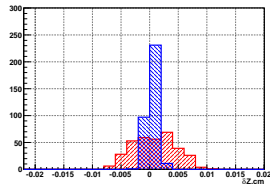
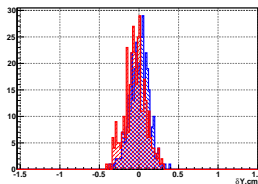
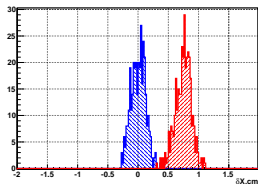
In back-propagation usual assumption for particle is used
(\bar{p} and $P = P_{beam}$)

Results

All of reconstructed particles are K^-



Comparison results for \bar{p} & K^- signal



Distribution for K^- :
shifted in X-coordinate and wider in Z-coordinate, but for Y-coordinate looks similar to \bar{p} distribution.

**Correct study for nonpoint-like beam is needed!
(Include beam/target size and beam emittance)**

Background study: Cut for track-candidates

θ_{cand} and ϕ_{cand} cut tracks from π^+ (K^+)

