



## Simulations of LHC collimation system using MERLIN

## People working on MERLIN\*



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EuCARD W8 (ColMat) Meeting GSI –Egelsbach, Germany

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## What's been done – We Implemented:



### The Physics of Scattering Process a collimator

- Multiple Coulomb Scattering,
- Elastic proton-nucleon Scattering,
- Elastic proton-Nucleus Scattering,
- Elastic Single Diffractive Scattering,
- Rutherford Scattering
- Inelastic Scattering

Improved statistical algorithms to protect against accumulation of rounding errors

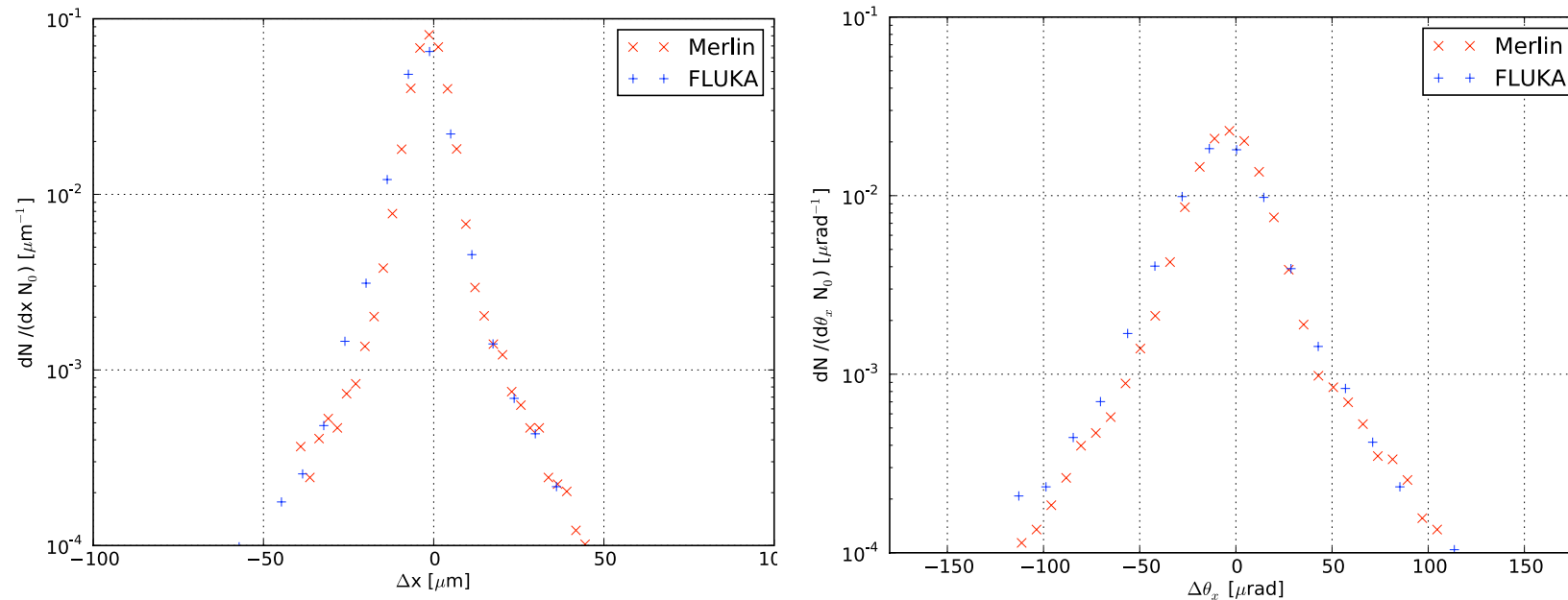
Allow each macro particle particle in the bunch to have a different charge

MPI (Message Passing Interface)

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# Benchmark particle scattering routine in MELRIN and \*FLUKA



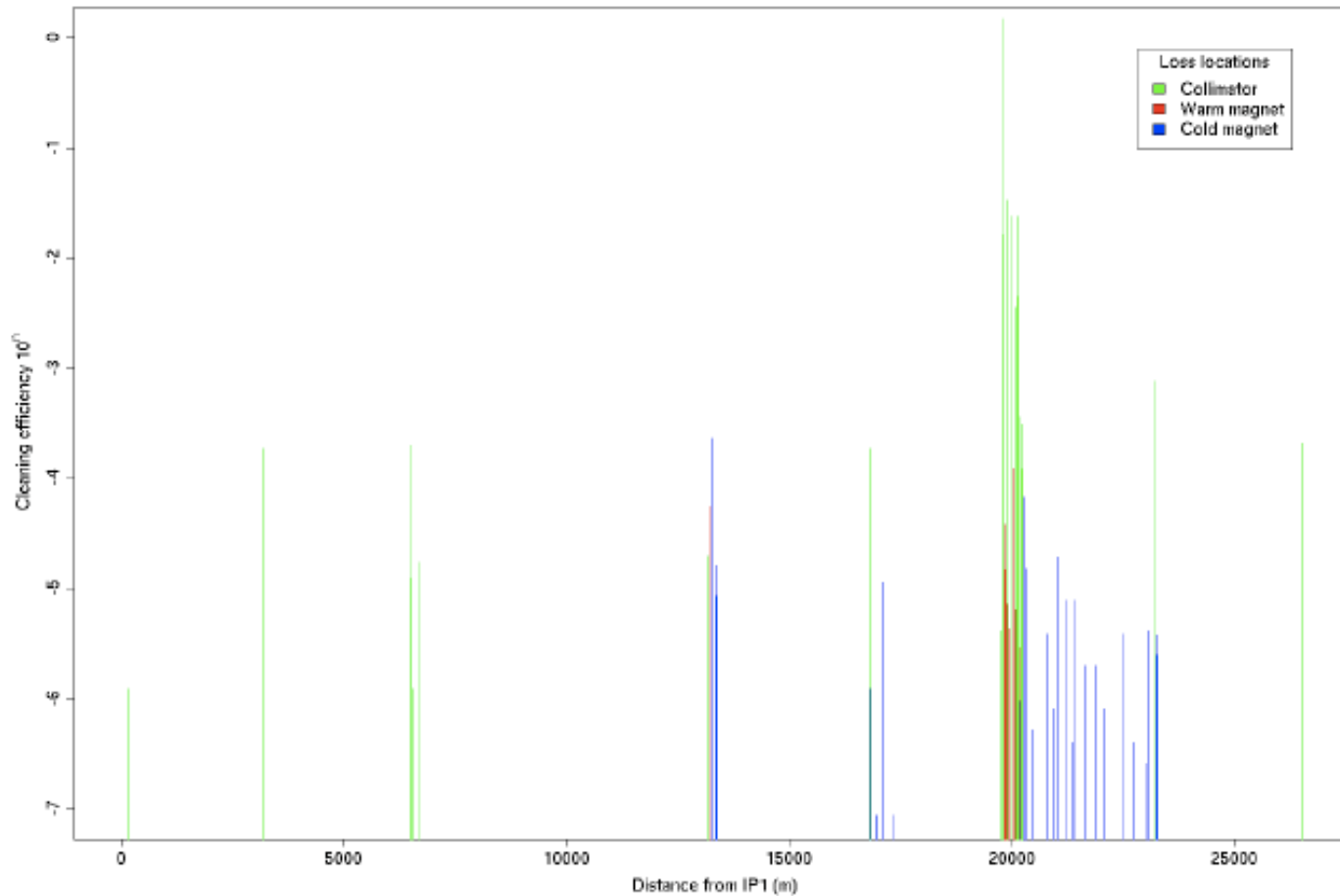
The distribution of change in proton position and direction after scattering through 0.5 m of Copper collimator (IPAC10 Proceedings, TUPD061 )

\*courtesy to Rob Appleby (CERN)

# Particle loss Maps

## 3.5 TeV cleaning efficiency 2m protons, 200 turns

Cleaning efficiency at 3.5 TeV,  $\beta^* = 2\text{m}$ , 1,970,000 protons, 200 turns, 1  $\mu\text{m}$  impact parameter.



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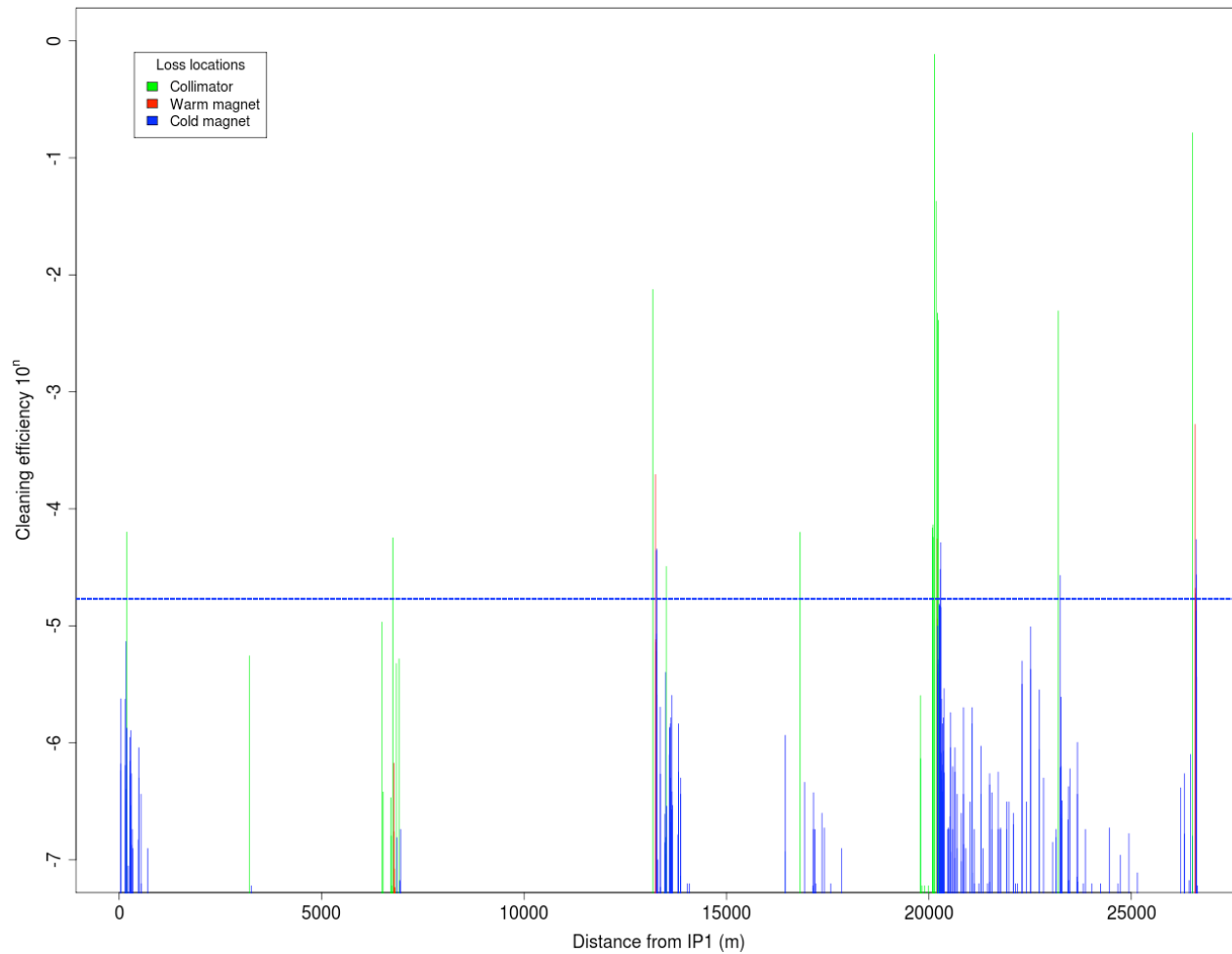
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# Particle loss Maps

## 7 TeV cleaning efficiency 50m protons, 200 turns

Cleaning efficiency at 7.0 TeV.  $\beta^* = 0.55\text{m}$ . 50,000,000 protons. 200 turns.  $1\ \mu\text{m}$  impact parameter.

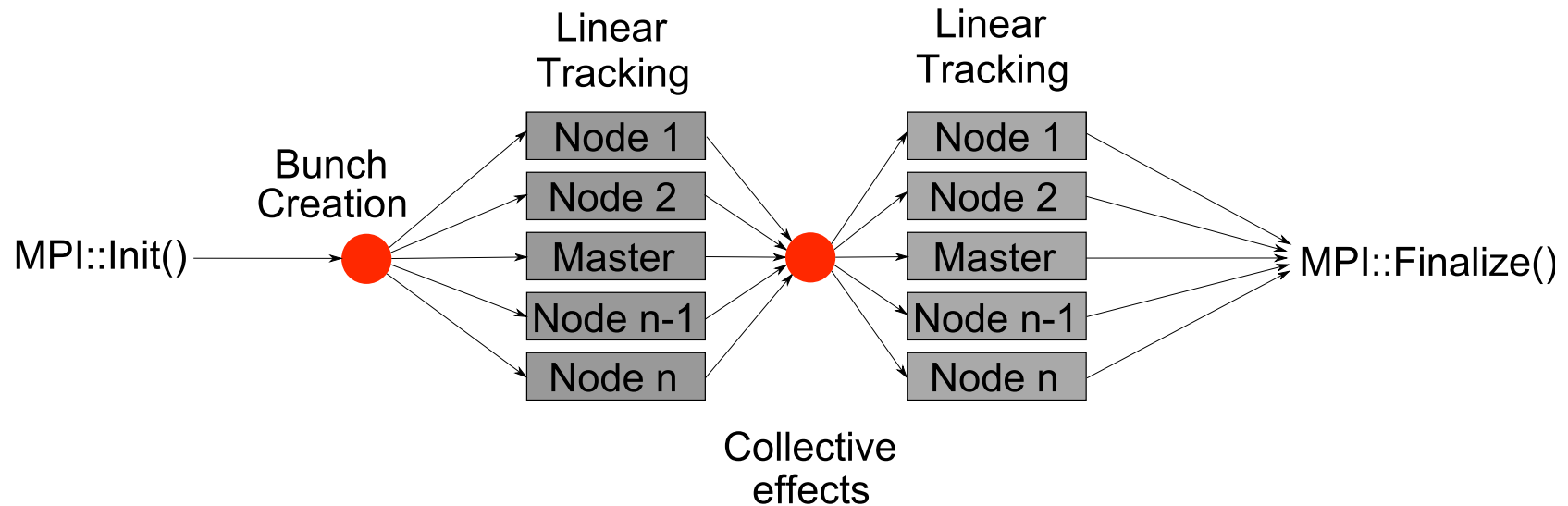


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## MERLIN MPI – James Molson



- Allows us to run a  $N > 50m$  particle simulation job in MERLIN in matter of hours rather than weeks.
- It does not affect the simulations of collective effects such as wakefield effects.
- Has the advantage to calculate the values of emittance without slowing down the tracking process.

## Next steps

With Daniel Wollmann and Ralph Assmann CERN Collimation Group

- Compare results between SixTrack and Merlin (i.e. nominal 7TeV machine, phase-I collimation system with nominal settings)
- Merlin simulations with the current machine setup shall be performed to compare the results with measured losses in the machine (i.e. at 3.5TeV).

- Simulate emittance dilution due to wakefields effects and compare with experimental data.
- Core & Halo beam simulations to determine the wakefields effects on the number of particle loss.
- Look into Impedance/Emittance effects for new type of collimators.

- Release MERLIN (sourceforge).