# 4D track reconstruction in the CBM experiment

V.Akishina Frankfurt University for the CBM collaboration

DPG Spring Meeting, Munich 21 March 2019





## **Online Reconstruction in CBM**



online event reconstruction and selection on a dedicated computer farm.

## **Time-based 4D Reconstruction**



No a-priori association of signals to physical events!

Correct procedure of event building from time-slices is crucial for correct physics interpretation.

3/12

# **4D Cellular Automaton (CA) Track Finder**

Efficiency, %	3D	4D 0.1MHz	4D 1MHz	4D 10MHz
All tracks	92.5 %	93.8 %	93.5 %	91.7 %
Primary high-p	98.3 %	98.1 %	97.9 %	96.2 %
Primary low-p	93.9 %	95.4 %	95.5 %	94.3 %
Secondary high-p	90.8 %	94.6 %	93.5 %	90.2 %
Secondary low-p	62.2 %	68.5 %	67.6 %	64.3 %
Clone level	0.6 %	0.6 %	0.6 %	0.6 %
Ghost level	1.8 %	0.6 %	0.6 %	0.6 %
True hits per track	92%	93 %	93 %	93%
Hits per MC track	7.0	7.0	6.97	6.70

100 AuAu minimum bias events at 10 AGeV

Timeslices from CBMROOT, time-based digitisation, cluster and hit finder in STS

Reconstructable track:≥ 4 consecutive mcPoints

\* Algorithm version without search for short 3-hit tracks

All set:  $p \ge 0.1 \text{ GeV/c}$ 

Ghost: purity < 70%

Clone: tracks reconstructed more than once

Time-based tracking performance comparable with event-by-event.

# **4D Kalman Filter Track Fitter**



Track fit quality is high: parameters are unbiased, errors are correctly estimated.

## **4D Reconstruction Chain**



Event building as a part of the CBM reconstruction chain.

## **Track based Event Builder**



Build events with isolated collisions from continuous time-stamped data.

## **Short-lived Particle Reconstruction**



Full reconstruction chain from time-slices to physics analysis.

# **Towards Global CA Track Reconstruction**



## Motivation

- Extend existing fast and parallel CA track finder to other detector systems for online reconstruction
- mCBM needs tracking algorithm for complete mCBM detector system
- Easier alignment procedure due to independent reconstruction in detector sub-systems

## MUCH Material Budget Map



## Algorithm adaptation

- Straight line track propagation
- Thick absorber material
- No straightforward momentum estimate

# CA Global Track reconstruction: STS+TRD



All set: p ≥ 0.1 GeV/c

Ghost: purity < 70%

Clone: tracks reconstructed more than once

## CA Global Track Finder Performance Preliminary:

#### mbias UrQMD AuAu 10 AGeV events

	STS + TRD	STS
All tracks efficiency	83.4 %	91.9 %
Clone level	2.3 %	2.8 %
Ghost level	8.5 %	6.0 %
True hits per track	70.5 %	85.5 %
mcPoints per mcTrack	9.50	6.93
Hits per mcTrack	9.23	7.10
Tracks per event	383.5	374.6

- MC momentum is used in the area of no magnetic field
- to be replaced with realistic estimate from the deflection angle in the magnetic field

On the way to include TRD and ToF detectors to 4D track reconstruction

## CA Global Track Reconstruction: STS+MuCh



#### Kalman Filter Track fit quality at the 1st hit position (STS + MuCh)

On the way to include MuCh and ToF detectors to 4D track reconstruction

## **Summary and Outlook**

- Time-based reconstruction chain for CBM has been developed
- It includes CA track finder, KF track fit, event builder and KF Particle Finder
- The CA and KF track reconstruction is being extended to all detector sub-systems for global track reconstruction
- Adding of time information from other detector systems to 4D analysis is in progress

## Outlook:

- Switch to realistic momentum estimate for global track reconstruction in zero magnetic field area
- Add ToF detector to the global track reconstruction and event building
- Include ToF information and switch to realistic PID
- Multi-vertex analysis

## **Momentum Estimate in MUCH**



triplets in MUCH can be binned based on the momentum estimate