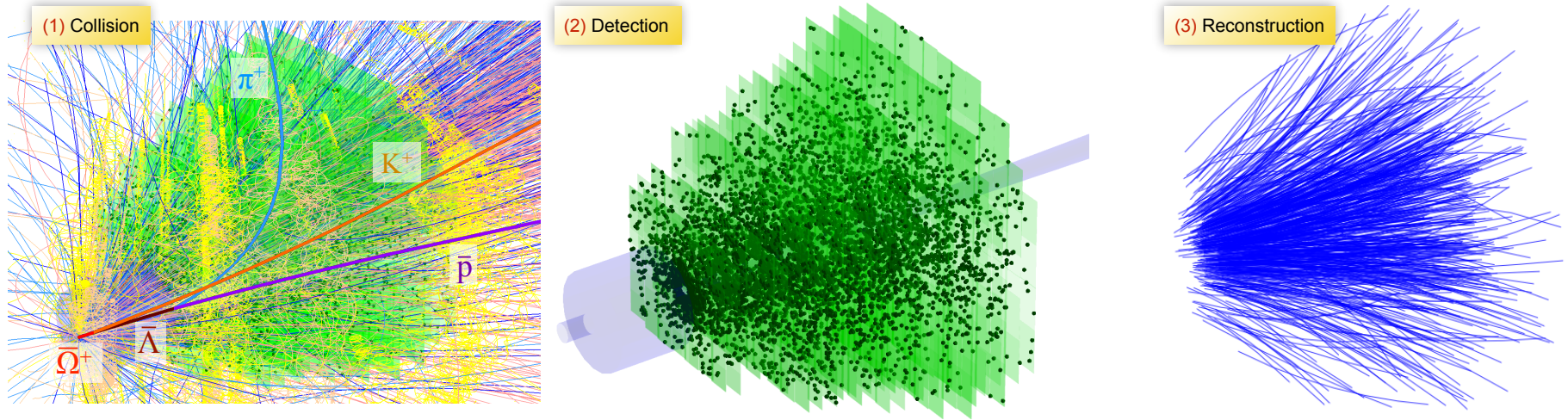


# Event Topology Reconstruction in the CBM Experiment

I. Kisel

Goethe University Frankfurt am Main  
FIAS Frankfurt Institute for Advanced Studies

# Reconstruction Challenge in CBM

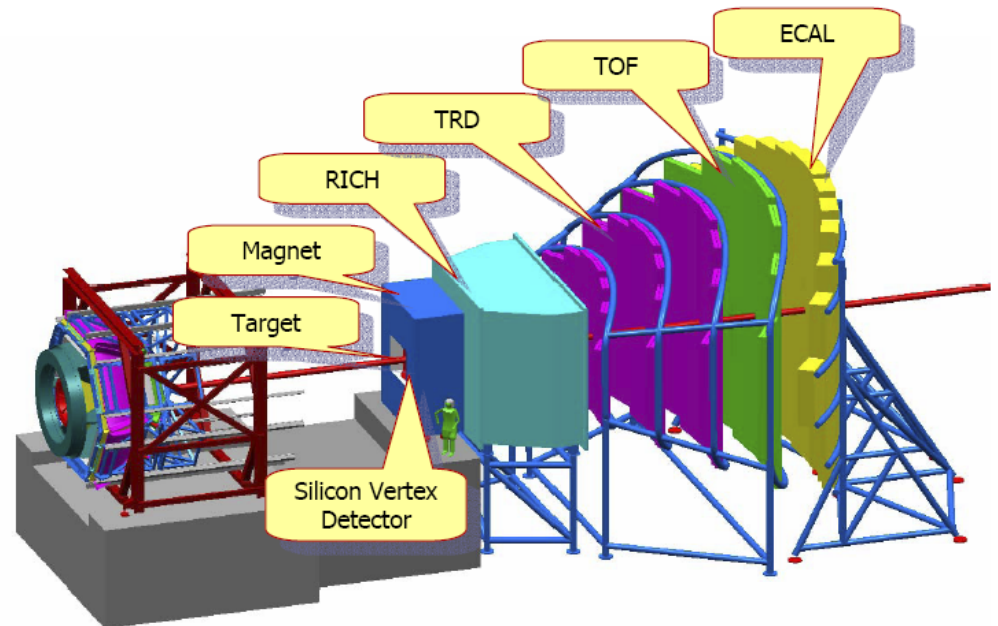


- Future **fixed-target heavy-ion** experiment
- $10^7$  Au+Au collisions/sec
- $\sim 1000$  charged **particles/collision**
- **Non-homogeneous** magnetic field
- **Double-sided strip** detectors (85% fake space-points)

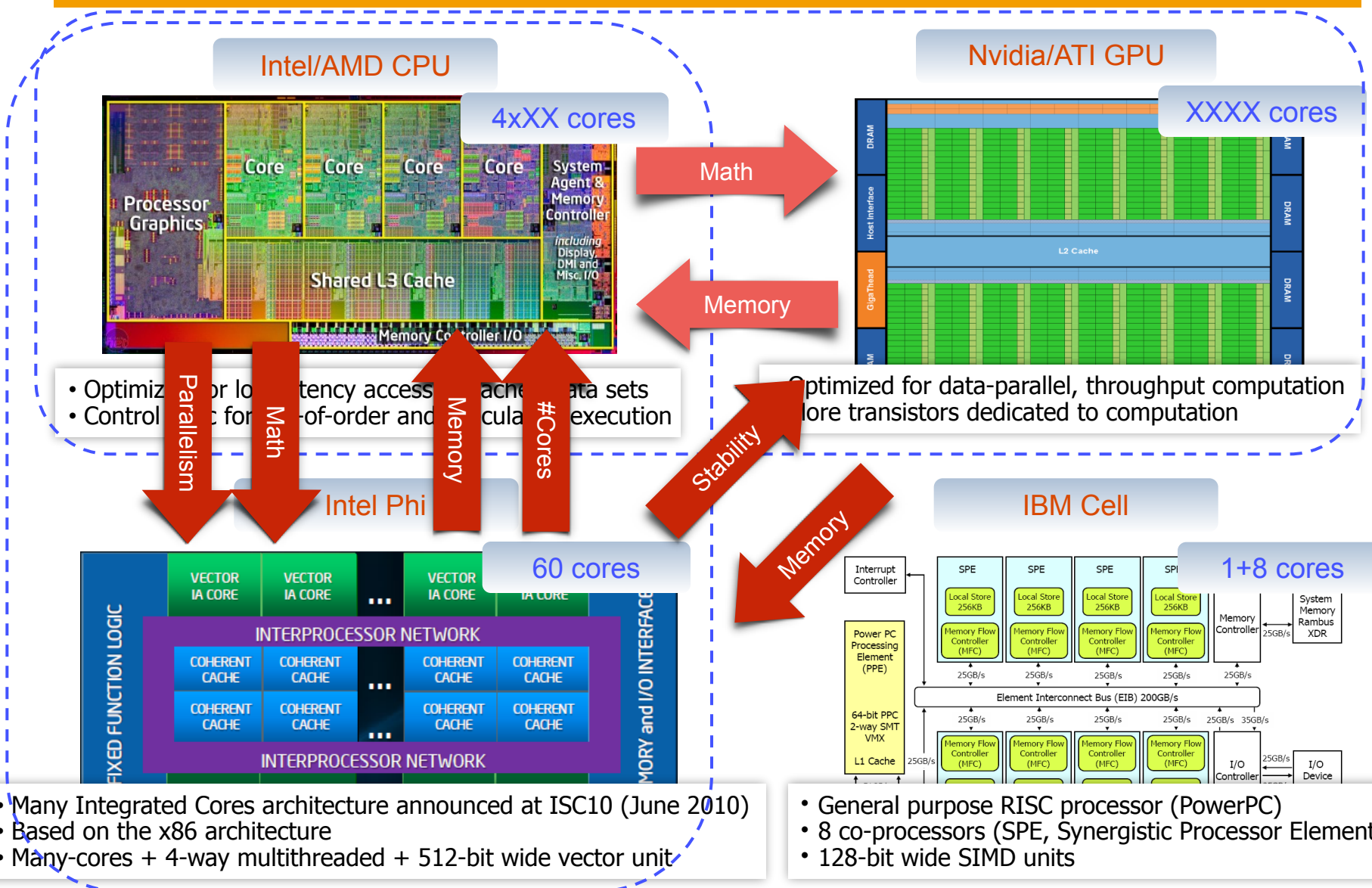
Full event reconstruction will be done **on-line** at the First-Level Event Selection (**FLES**) and **off-line** using the same **FLES** reconstruction package.

Cellular Automaton (CA) Track Finder  
Kalman Filter (KF) Track Fitter  
KF short-lived Particle Finder

All reconstruction algorithms are **vectorized** and **parallelized**.



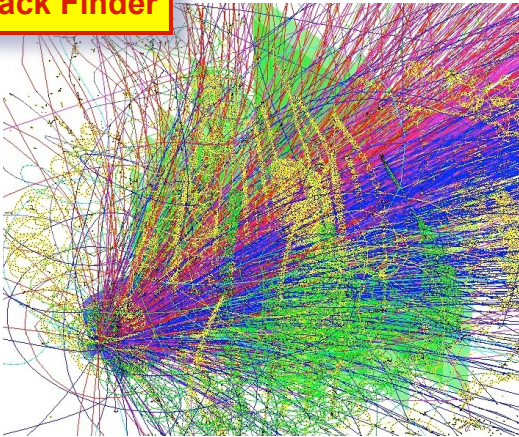
# Many-Core CPU/GPU Architectures



Future systems are heterogeneous. Fundamental redesign of traditional approaches to data processing is necessary

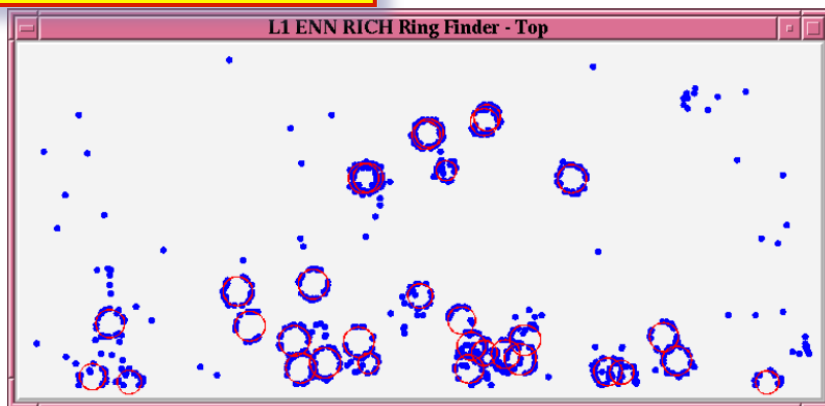
# Stages of Event Reconstruction

## // Track Finder



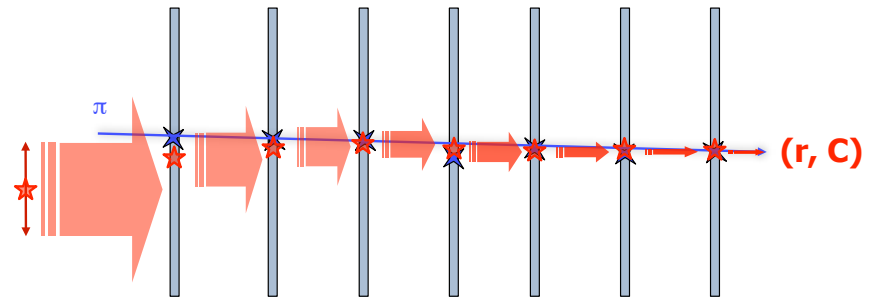
- Conformal Mapping
- Hough Transformation
- Track Following
- **Cellular Automaton**

## // Ring Finder (Particle ID)



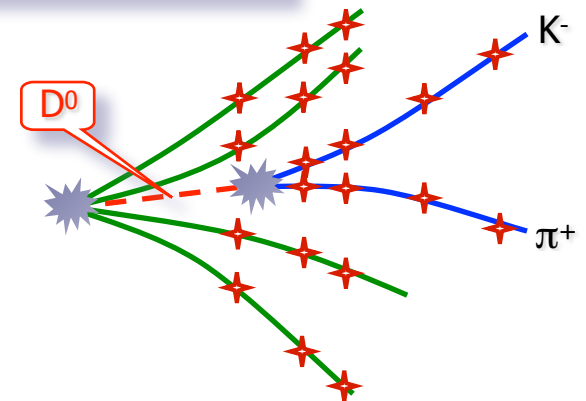
- Hough Transformation
- Elastic Neural Net

## // Track Fitter



- Kalman Filter

## // Short-Lived Particles Finder

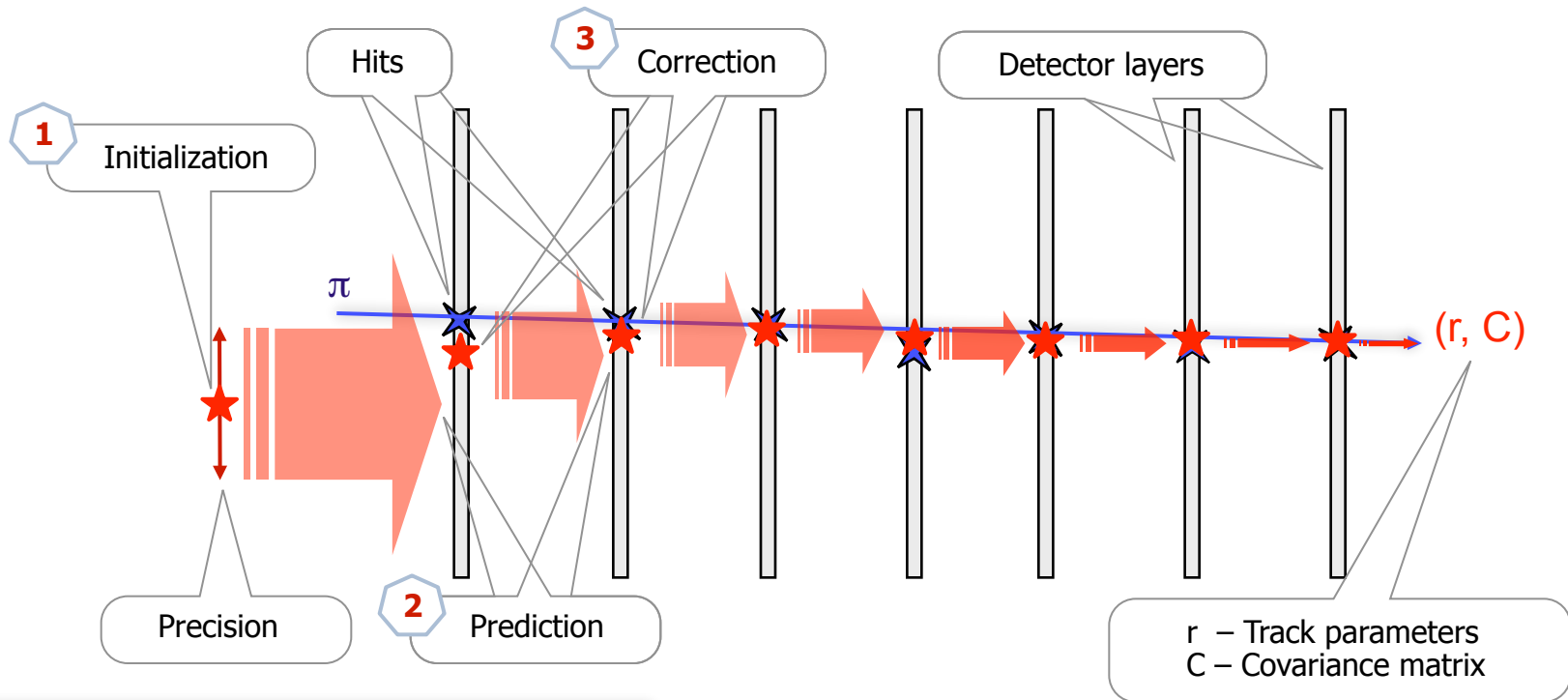


- Kalman Filter

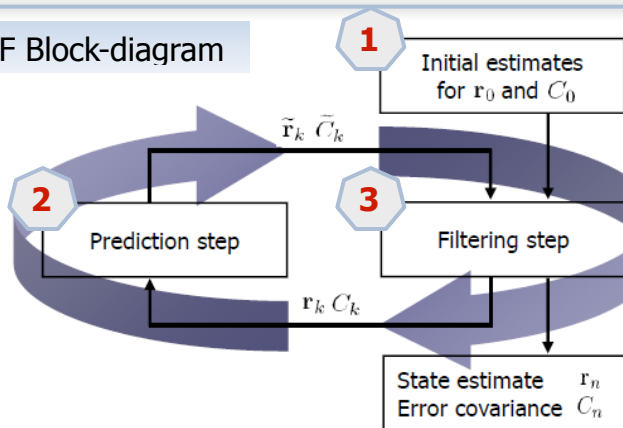


# Kalman Filter based Track Fit

Estimation of the track parameters at one or more hits along the track – Kalman Filter (KF)



## KF Block-diagram



KF as a recursive least squares method

State vector

Position, direction and momentum

$$r = \{x, y, z, p_x, p_y, p_z\}$$

Kalman Filter:

1. Start with an arbitrary initialization.
2. Add one hit after another.
3. Improve the state vector.
4. Get the optimal parameters after the last hit.

Nowadays the Kalman Filter is used in almost all HEP experiments

# Kalman Filter (KF) Track Fit Library

## Kalman Filter Methods

### Kalman Filter Tools:

- KF Track Fitter
- KF Track Smoother
- Deterministic Annealing Filter

### Kalman Filter Approaches:

- Conventional DP KF
- Conventional SP KF
- Square-Root SP KF
- UD-Filter SP
- Gaussian Sum Filter
- 3D (x,y,z) and 4D (x,y,z,t) KF

### Track Propagation:

- Runge-Kutta
- Analytic Formula

### Detector Types:

- Pixel
- Strip
- Tube
- TPC

## Implementations

### Vectorization (SIMD):

- Header Files
- Vc Vector Classes
- ArBB Array Building Blocks
- OpenCL

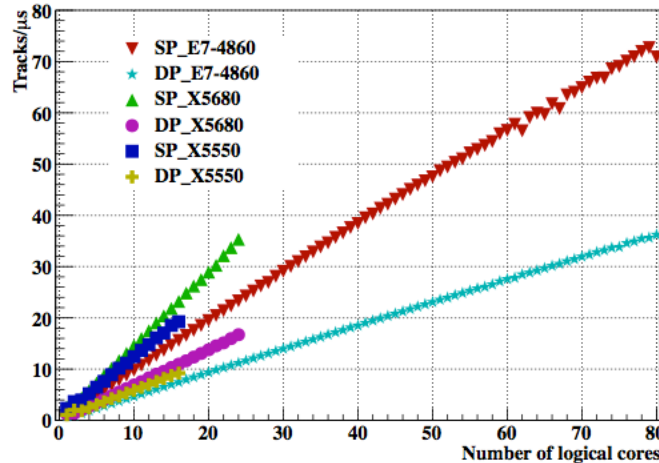
### Parallelization (many-cores):

- Open MP
- ITBB
- ArBB
- OpenCL

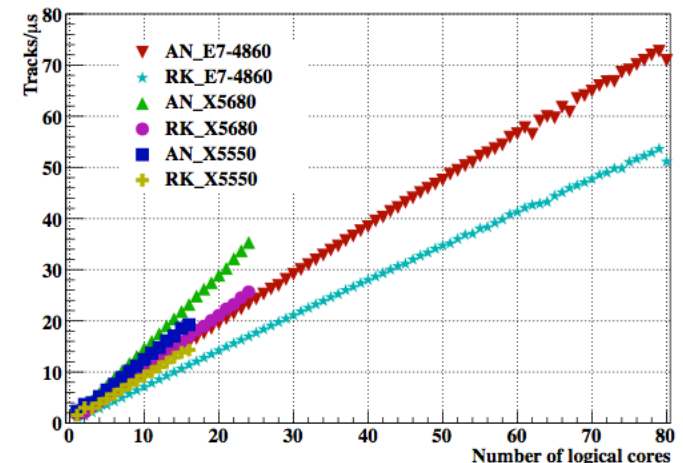
### Precision:

- single precision SP
- double precision DP

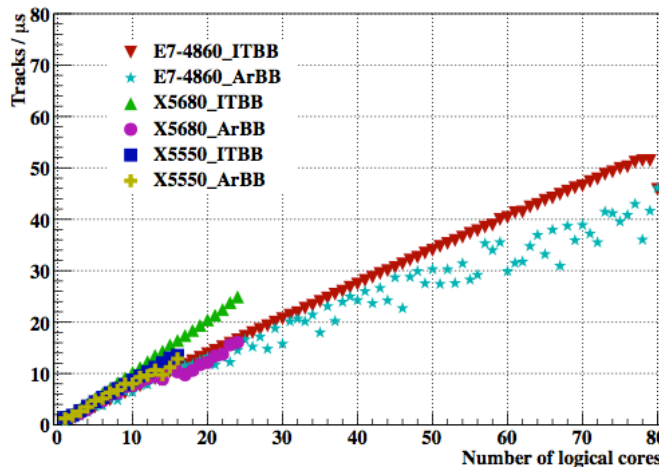
Conventional KF DP vs. SP



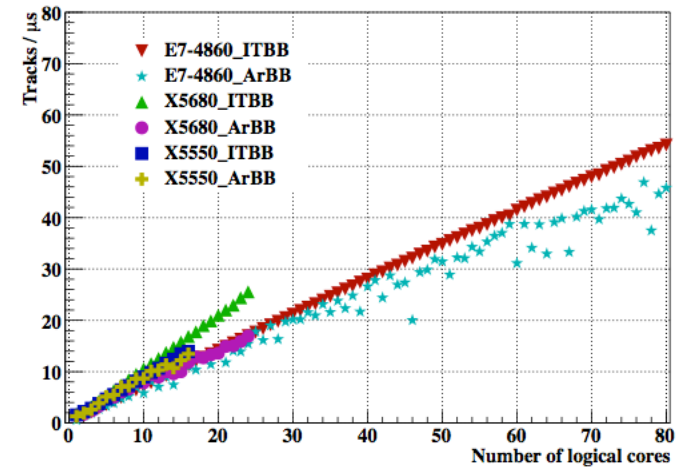
Conventional KF RK4 vs. Analytical



Square-Root KF



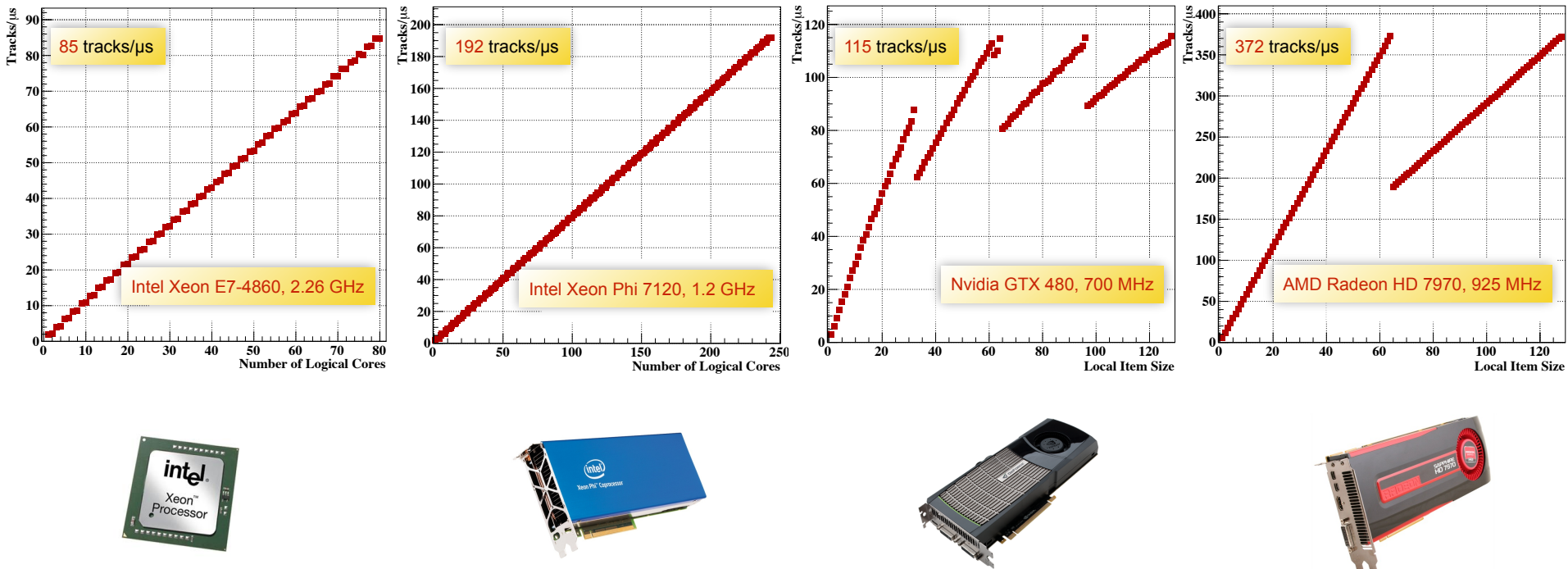
UD KF



Strong many-core scalability of the Kalman filter library

with I. Kulakov, H. Pabst\* and M. Zyzak (\*Intel)

# Full Portability of the KF Track Fit



- **Scalability** with respect to the **number of logical cores** in a CPU is one of the most important parameters of the algorithm.
- The scalability on the **Intel Xeon Phi** coprocessor is **similar** to the **CPU**, but running **four threads per core** instead of two.
- In case of the **graphics cards** the set of tasks is divided into **working groups** of size **local item size** and **distributed among compute units** (or streaming multiprocessors) and the **load of each compute unit** is of the particular **importance**.

Single node KF Track Fit performance:  $2 \times \text{CPU} + 2 \times \text{GPU} = 10^9 \text{ tracks/s} = (100 \text{ tracks/event}) \times 10^7 \text{ events/s} = 10^7 \text{ events/s}$

Fast, precise and portable Kalman filter library

# Cellular Automaton (CA) Track Finder

0. Hits (CBM)

1000 Hits

0. Hits

1. Segments

2. Counters

3. Track Candidates

4. Tracks

Detector layers

Hits

Cellular Automaton:

1. Build short track segments.
2. Connect according to the track model, estimate a possible position on a track.
3. Tree structures appear, collect segments into track candidates.
4. Select the best track candidates.

Cellular Automaton:

- local w.r.t. data
- intrinsically parallel
- extremely simple
- very fast

Perfect for many-core CPU/GPU !

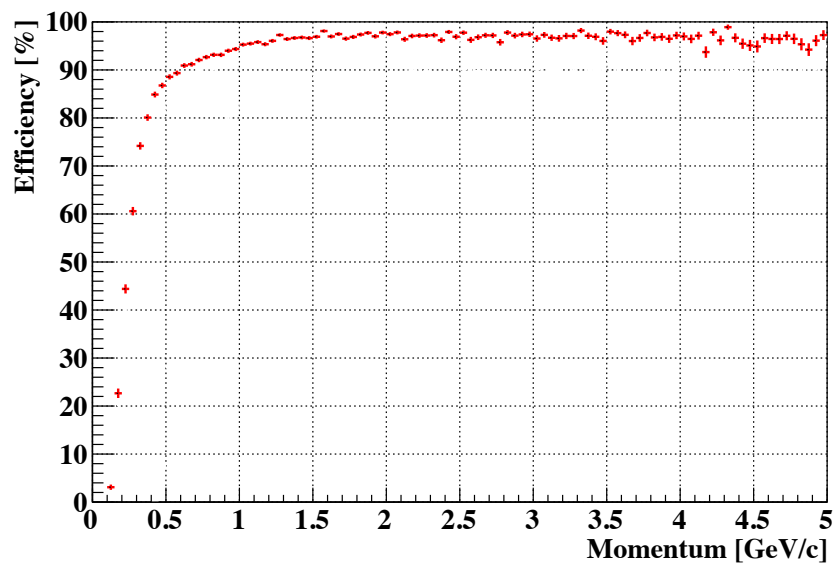
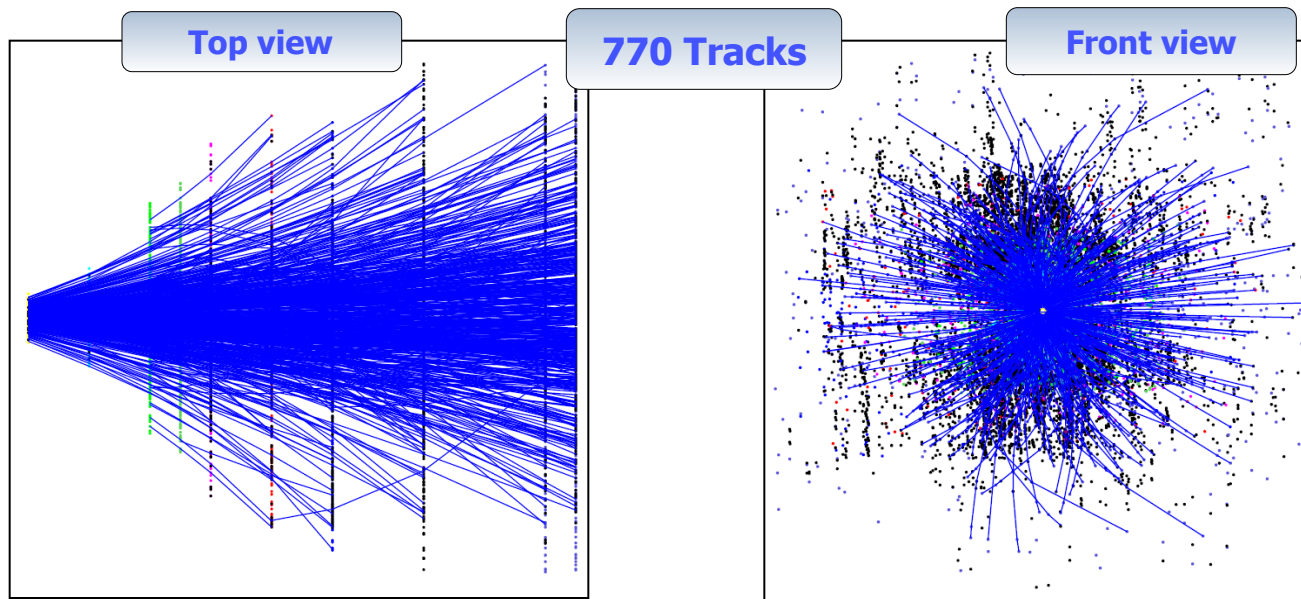
4. Tracks (CBM)

1000 Tracks

Useful for complicated event topologies with large combinatorics and for parallel hardware



# CBM CA Track Finder: Efficiency

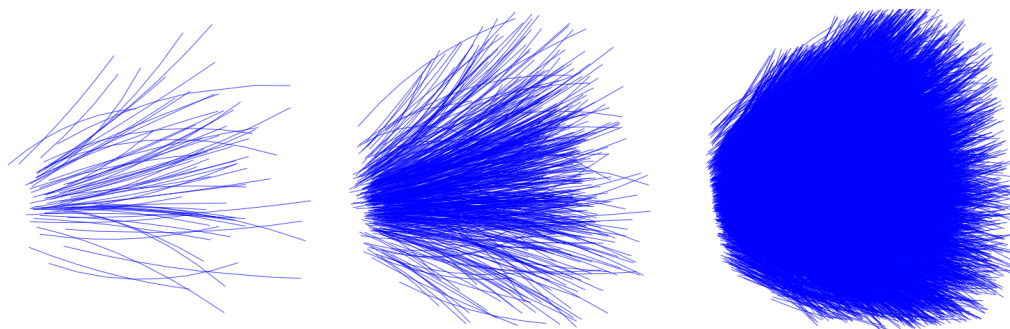


Track category	Eff, %
All tracks	90.9
Primary high- $p$	97.5
Primary low- $p$	92.6
Secondary high- $p$	91.1
Secondary low- $p$	63.8
Clone level	0.4
Ghost level	5.9
MC tracks found	134
Time, ms/ev	10

Efficient and stable event reconstruction

# CA Track Finder at High Track Multiplicity

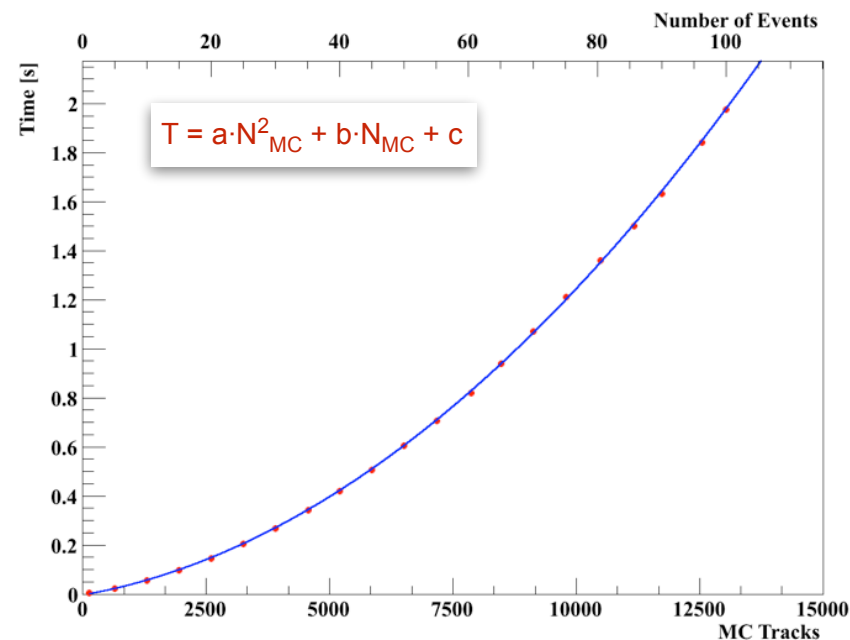
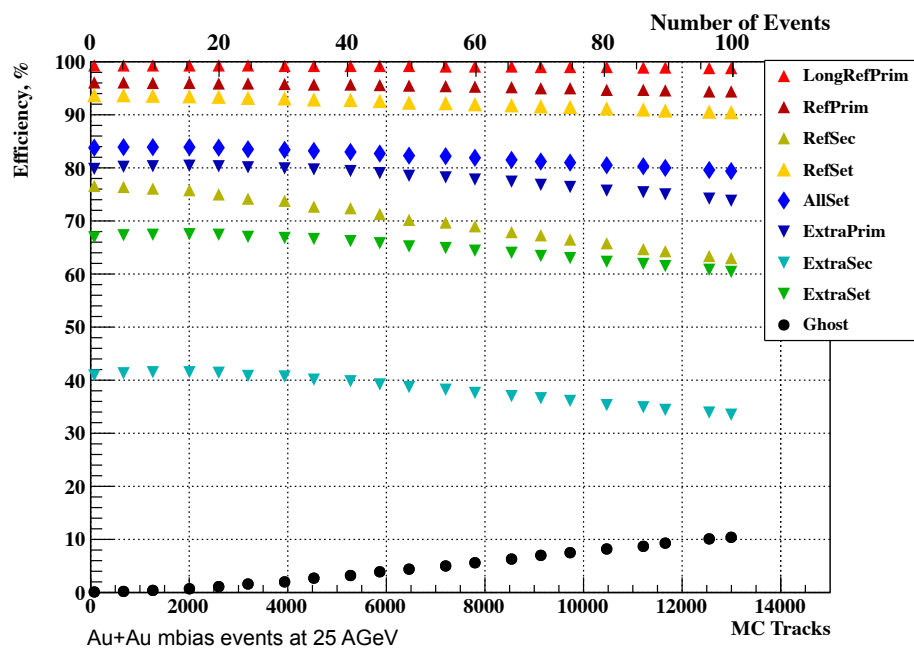
A number of minimum bias events is gathered into a group (super-event), which is then treated by the CA track finder as a single event



1 mbias event,  $\langle N_{\text{reco}} \rangle = 109$

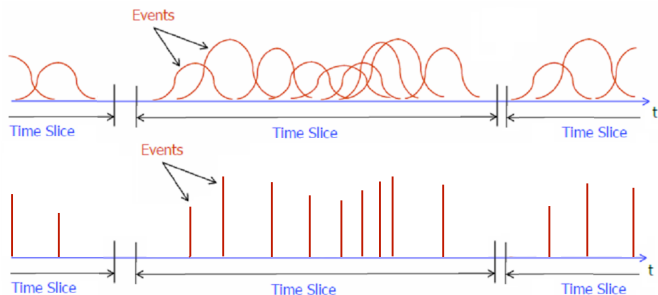
5 mbias events,  $\langle N_{\text{reco}} \rangle = 572$

100 mbias events,  $\langle N_{\text{reco}} \rangle = 10340$



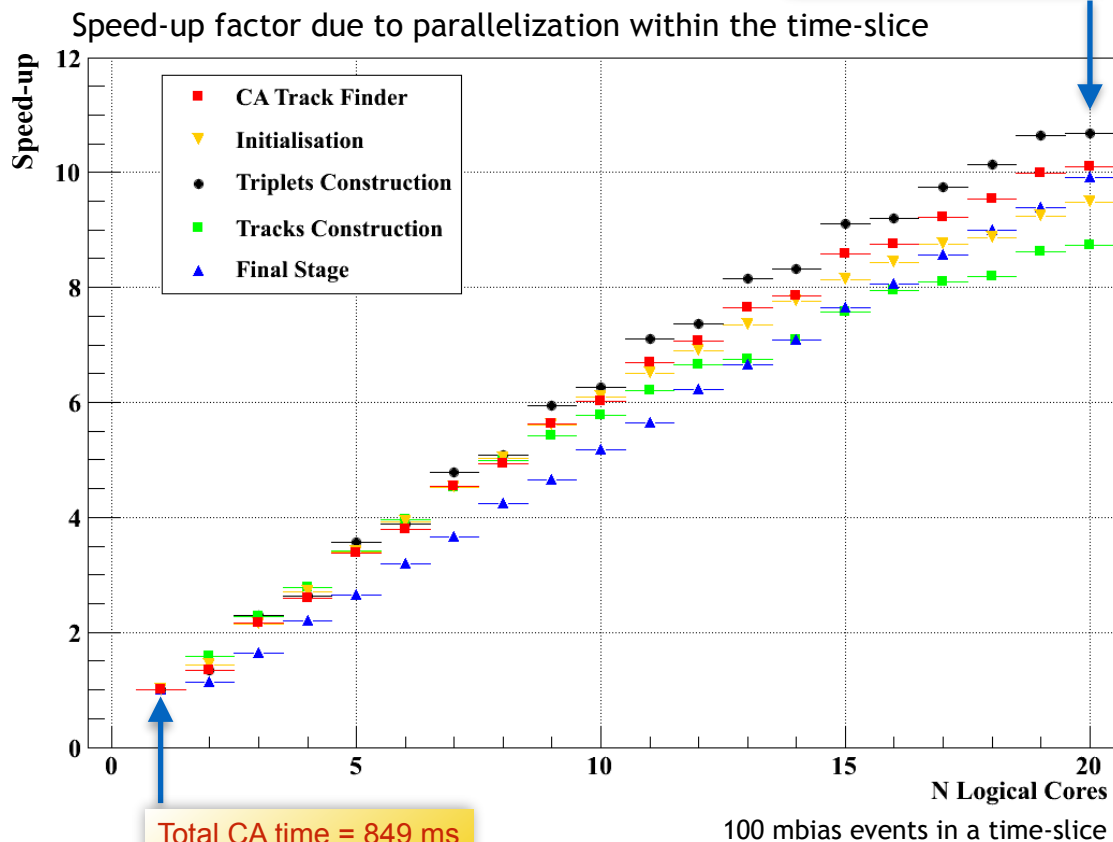
Stable reconstruction efficiency and time as a second order polynomial w.r.t. to track multiplicity

# Time-based (4D) Track Reconstruction with CA Track Finder



- The **beam** in the CBM will have **no bunch structure**, but continuous.
- Measurements in this case will be **4D** (x, y, z, t).
- Significant **overlapping of events** in the detector system.
- Reconstruction of **time slices** rather than events is needed.

Efficiency, %	3D	3+1 D	4D
All tracks	83.8	80.4	83.0
Primary high- <i>p</i>	96.1	94.3	92.8
Primary low- <i>p</i>	79.8	76.2	83.1
Secondary high- <i>p</i>	76.6	65.1	73.2
Secondary low- <i>p</i>	40.9	34.9	36.8
Clone level	0.4	2.5	1.7
Ghost level	0.1	8.2	0.3
Time/event/core, ms	8.2	31.5	8.5

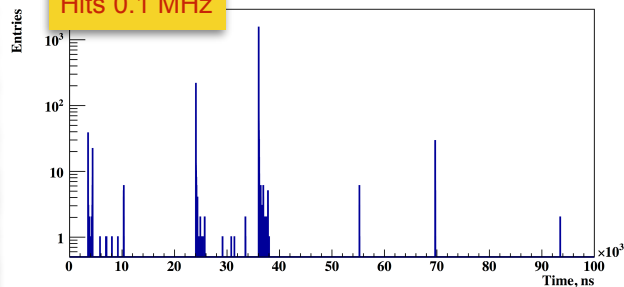


4D track reconstruction is scalable with the speed-up factor of 10.1; 3D reconstruction time 8.2 ms/event is recovered in 4D case

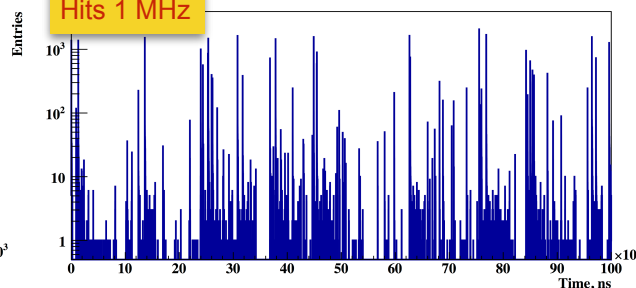
# 4D Event Building at 10 MHz

## Hits at high input rates

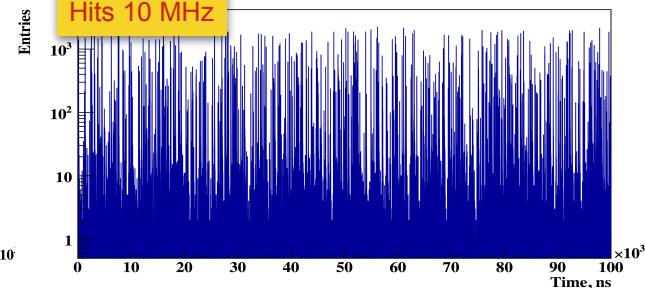
Hits 0.1 MHz



Hits 1 MHz

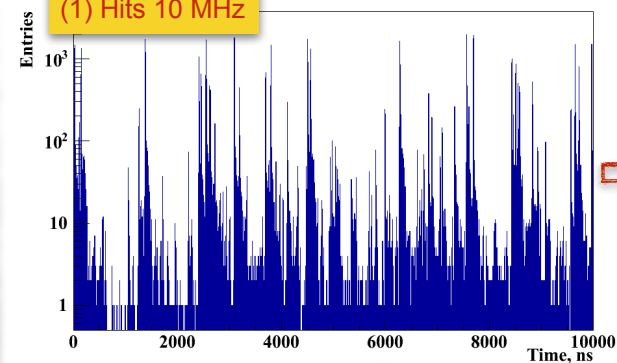


Hits 10 MHz

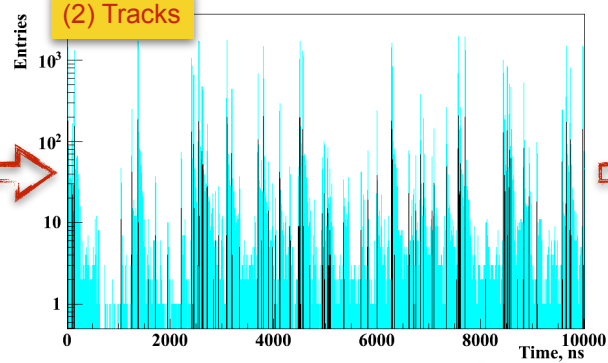


## From hits to tracks to events

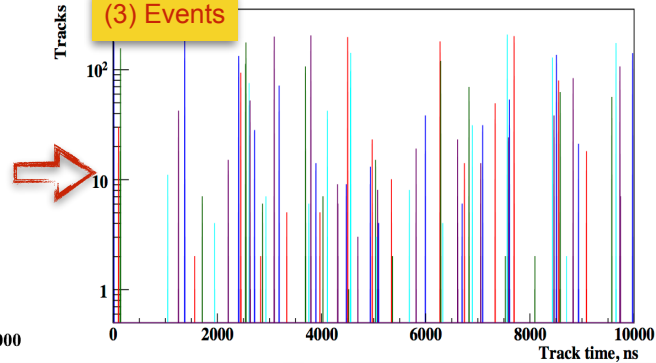
(1) Hits 10 MHz



(2) Tracks



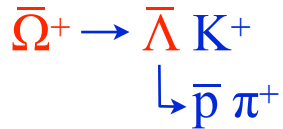
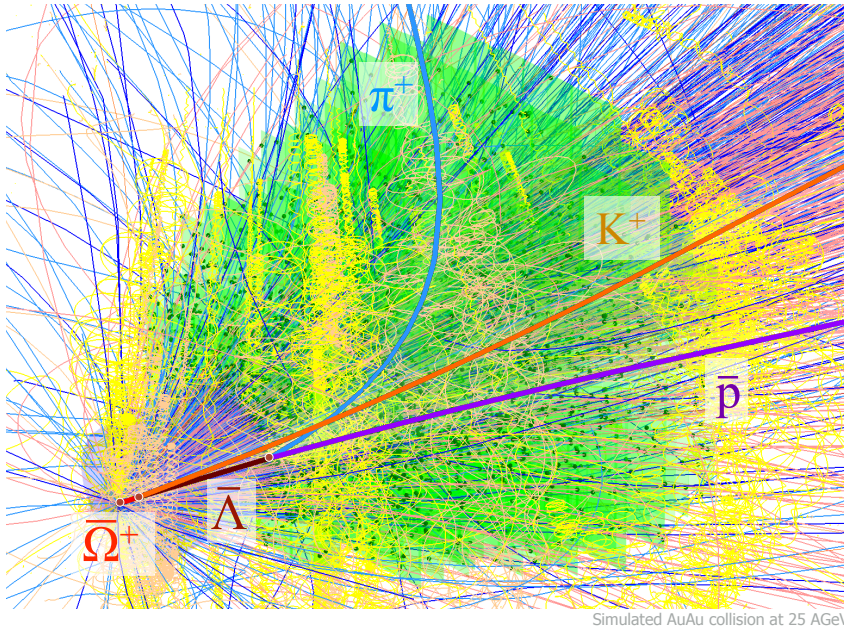
(3) Events



Reconstructed tracks clearly represent groups, which correspond to the original events  
83% of single events, no splitted events, further analysis with TOF information at the vertexing stage



# KF Particle: Reconstruction of Vertices and Decayed Particles



```

KFParticle Lambda(P, Pi);           // construct anti Lambda
Lambda.SetMassConstraint(1.1157);   // improve momentum and mass
KFParticle Omega(K, Lambda);       // construct anti Omega
PV -= (P; Pi; K);                  // clean the primary vertex
PV += Omega;                       // add Omega to the primary vertex
Omega.SetProductionVertex(PV);      // Omega is fully fitted
(K; Lambda).SetProductionVertex(Omega); // K, Lambda are fully fitted
(P; Pi).SetProductionVertex(Lambda); // p, pi are fully fitted
  
```

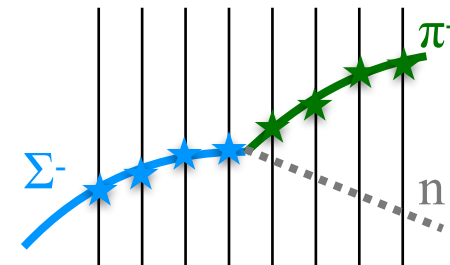
## Concept:

- Mother and daughter particles have the same state vector and are treated in the same way
- Reconstruction of decay chains
- Kalman filter based
- Geometry independent
- Vectorized
- Uncomplicated usage

## Functionality:

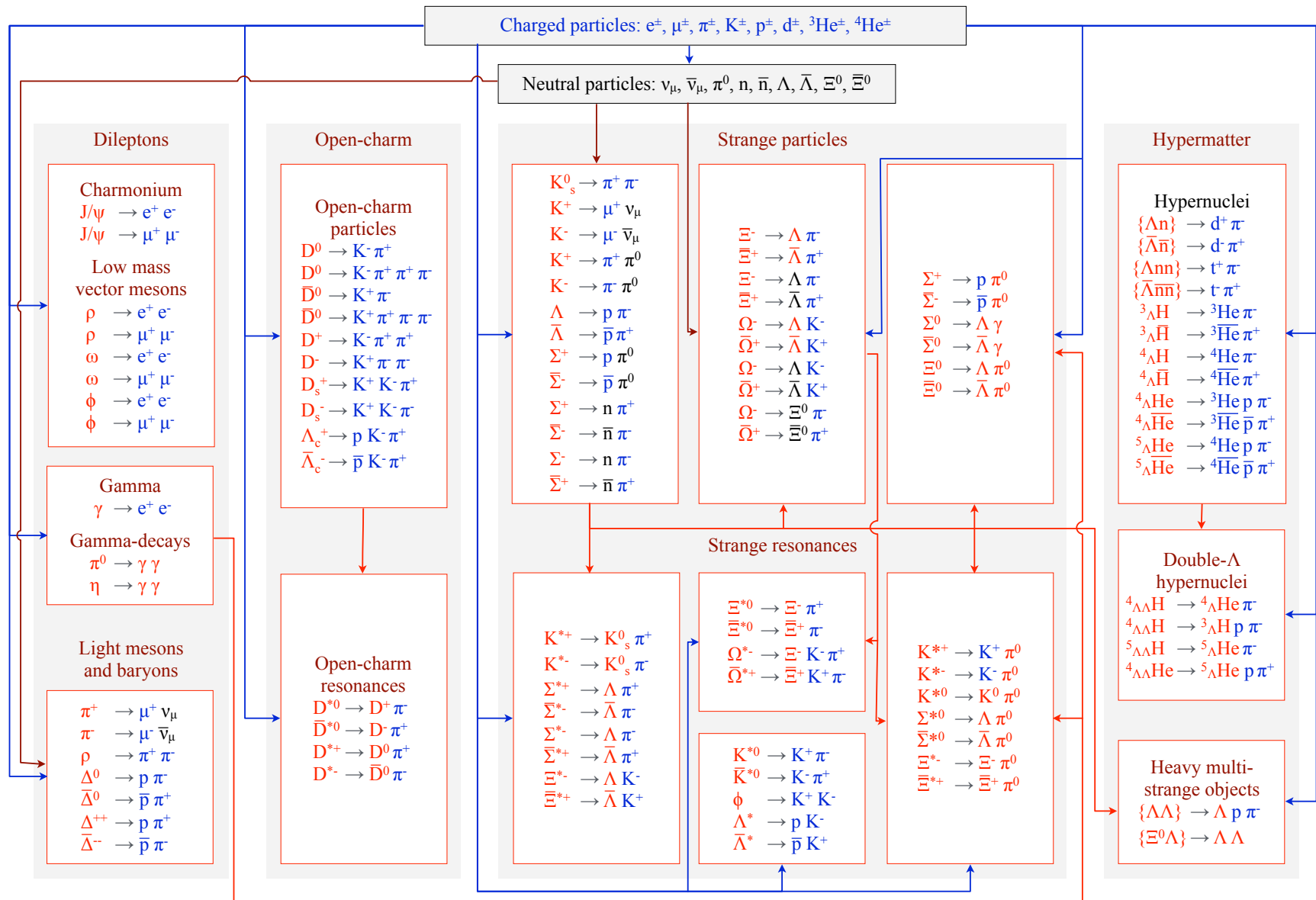
- Construction of short-lived particles
- Addition and subtraction of particles
- Transport
- Calculation of an angle between particles
- Calculation of distances and deviations
- Constraints on mass, production point and decay length
- KF Particle Finder

## Reconstruction of decays with a neutral daughter by the missing mass method:



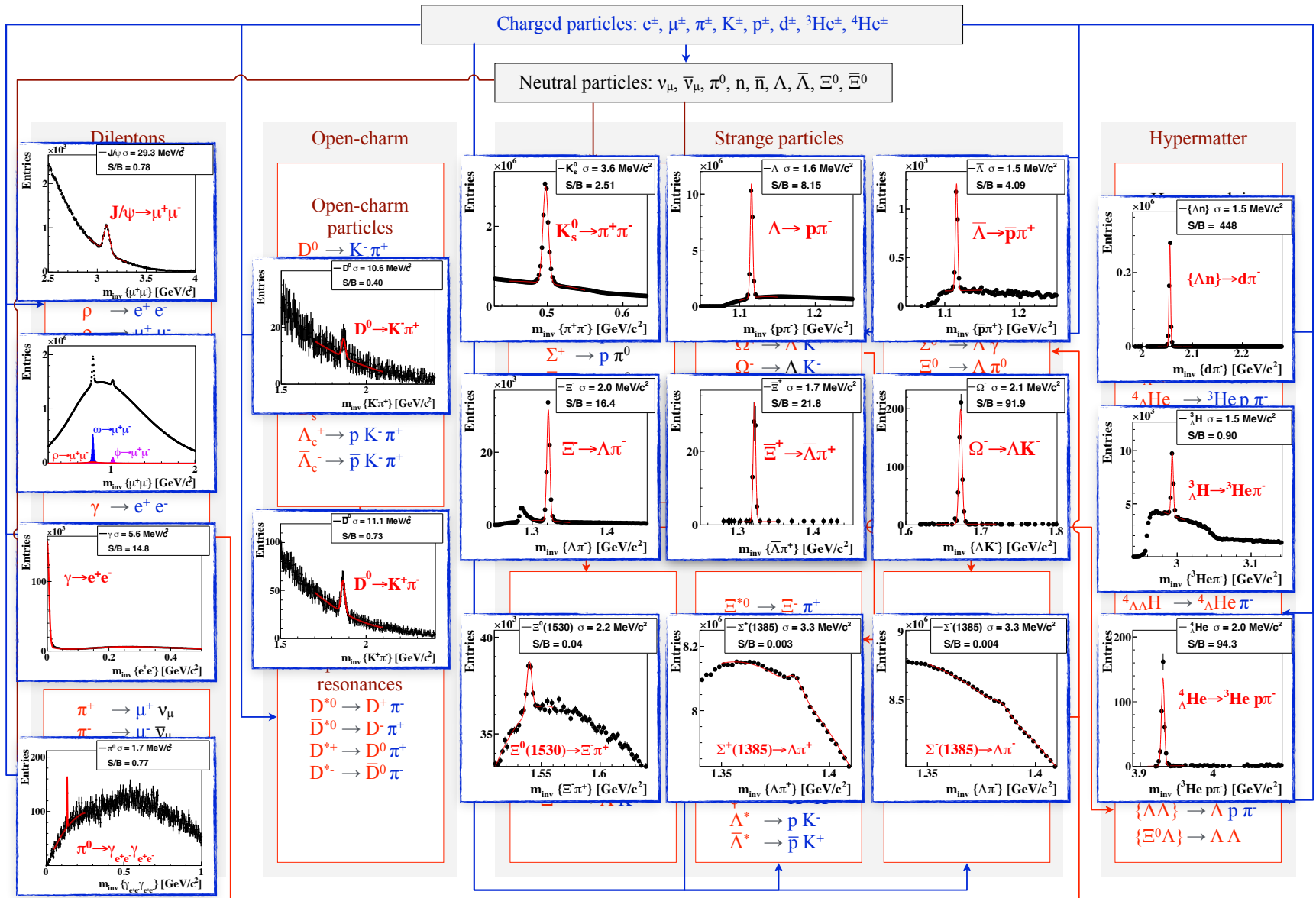
KF Particle provides a simple and direct approach to physics analysis (used in CBM, ALICE and STAR)

# KF Particle Finder for Physics Analysis and Selection

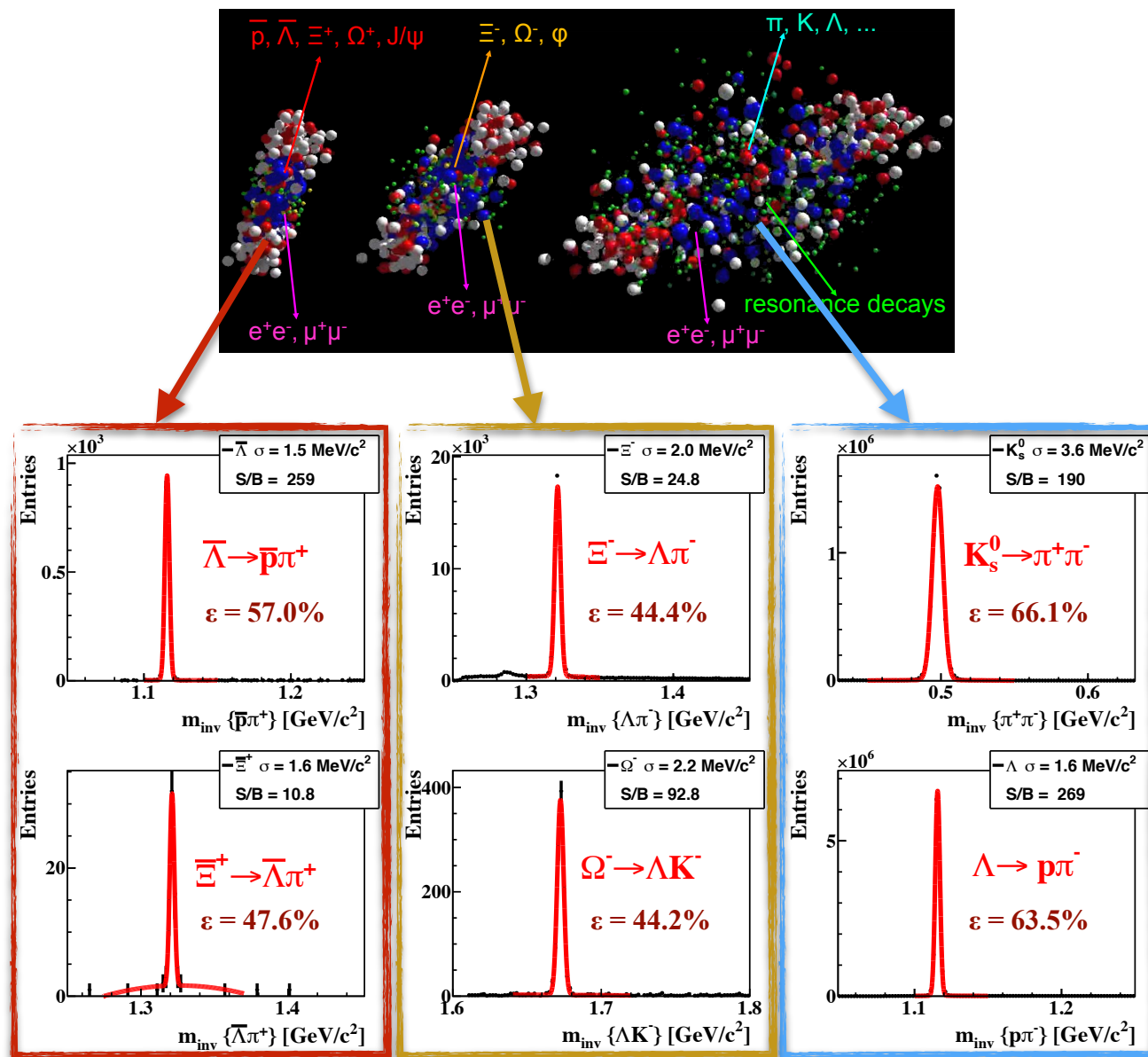


( mbias: 1.4 ms; central: 10.5 ms )/event/core

# KF Particle Finder for Physics Analysis and Selection



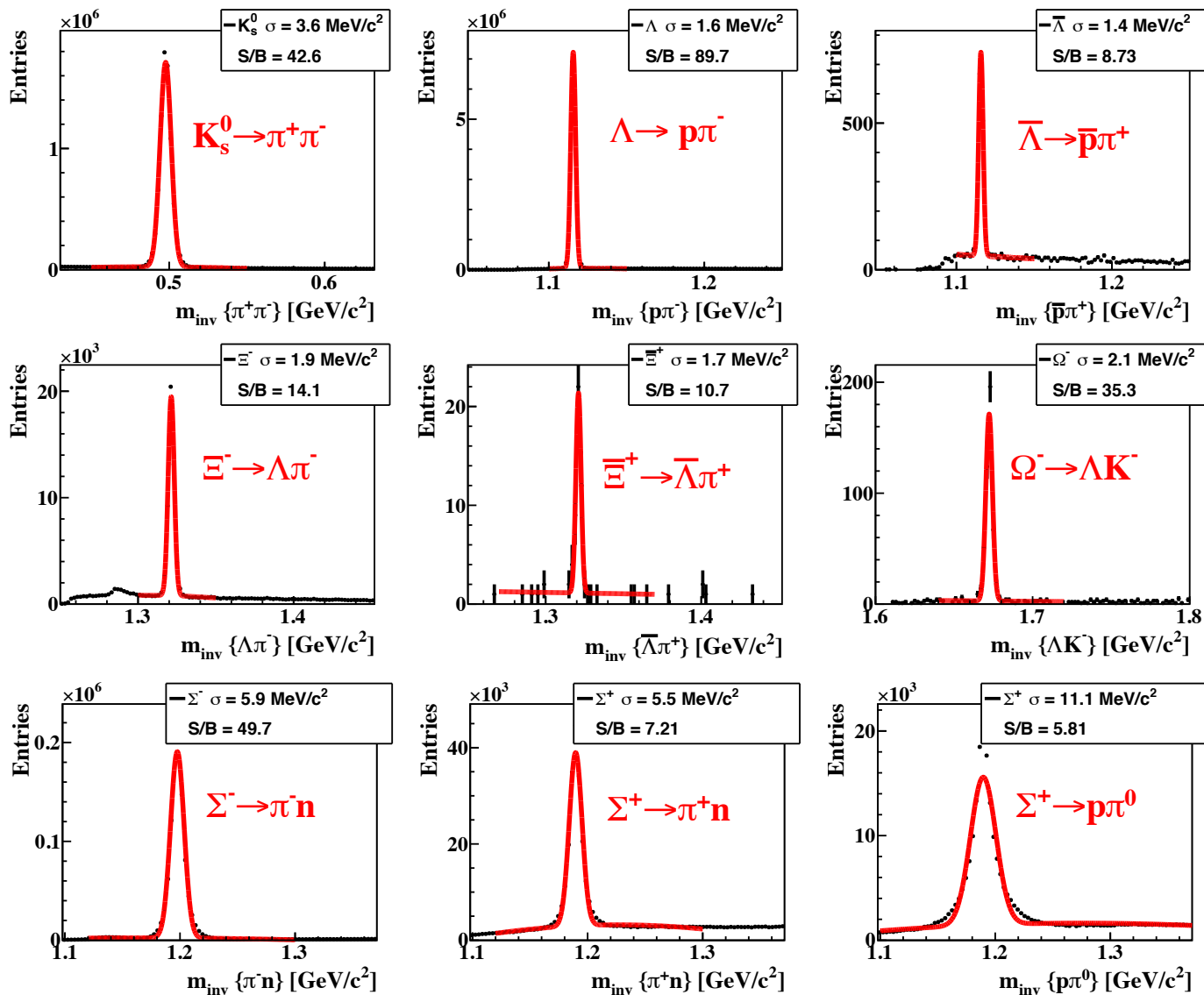
# Clean Probes of Collision Stages



AuAu, 10 AGeV, 3.5M central UrQMD events, MC PID



# Clean Probes of Collision Stages

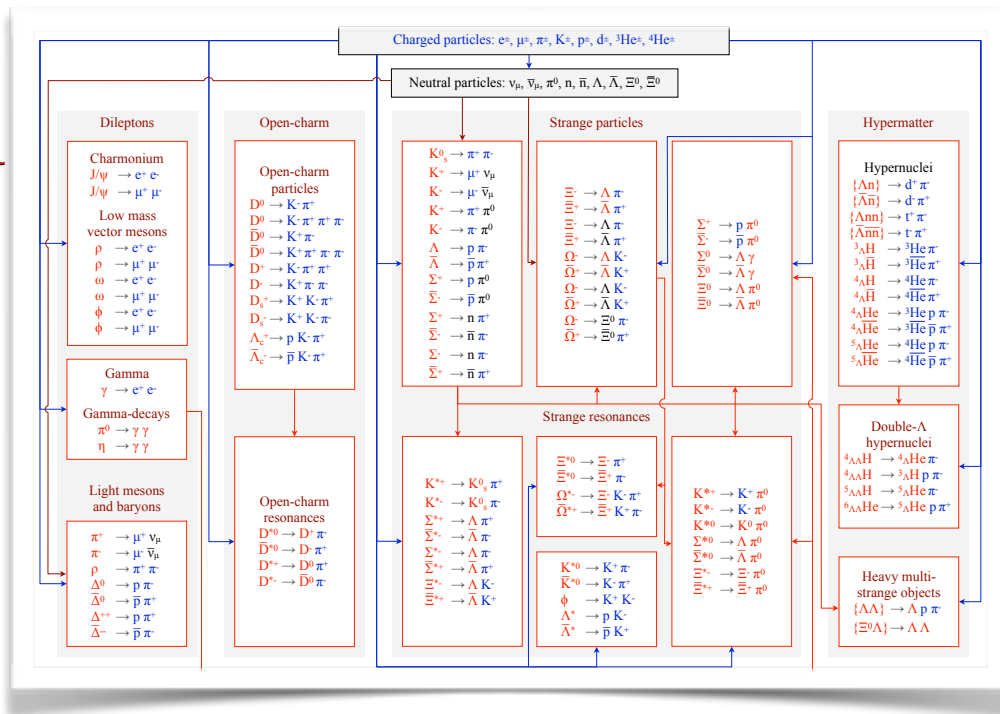
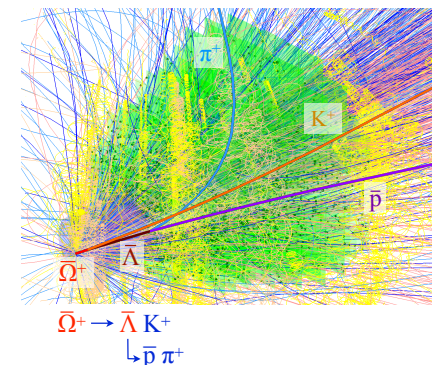
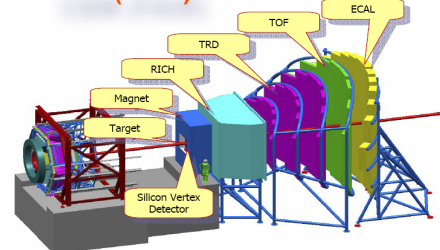


5M central AuAu UrQMD events at 10 AGeV with realistic PID

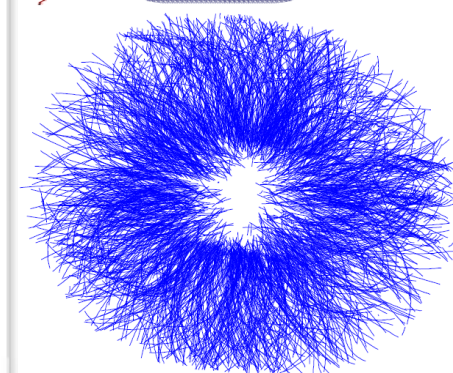
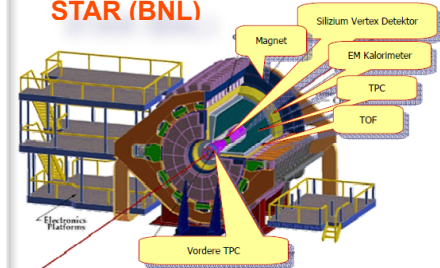
# Search for short-lived Particles in CBM and STAR

The CBM First-Level Event Selection (FLES) package has been further developed in the part of searching for short-lived particles, so-called KF Particle Finder. It contains now more than 100 decay modes including decays with neutral daughters. Within the CBM Phase-0 program the KF Particle Finder has been adapted to the STAR experiment (BNL, USA) and applied to real data of 2016.

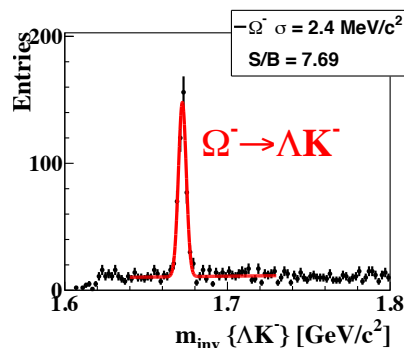
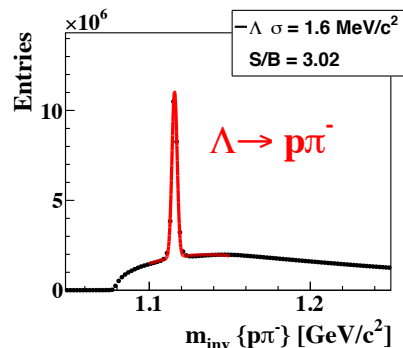
## CBM (FAIR)



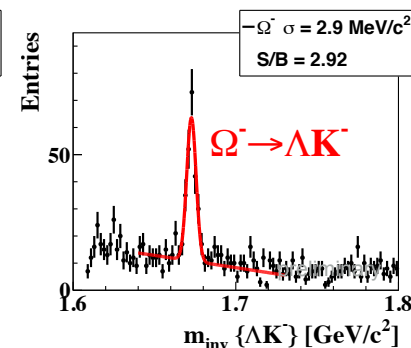
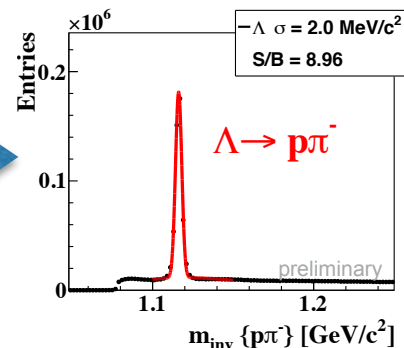
## STAR (BNL)



CBM, 5M central Au+Au, 10 AGeV, PHSD



STAR, 1.3M mbias Au+Au, 200 AGeV, Run 2016



# Parallelization in the CBM Event Reconstruction

## CPU - Full reconstruction

### CPU - Tracking

Algorithm	SIMD	ITBB, OpenMP	CUDA	OpenCL CPU/GPU	Phi	ArBB
Hit Producers						
STS KF Track Fit	✓	✓	✓	✓/✓	✓	✓
STS CA Track Finder	✓	✓				
MuCh Track Finder	✓	✓	✓			
TRD Track Finder	✓	✓	✓			
RICH Ring Finder	✓	✓		✓/✓ GPU/Phi - Selection		
KF Particle Finder	✓	✓		✓/✓	✓	
Off-line Physics Analysis	✓					
FLES Analysis and Selection	✓	✓				

All - Benchmark

✓/✓ GPU/Phi - Selection

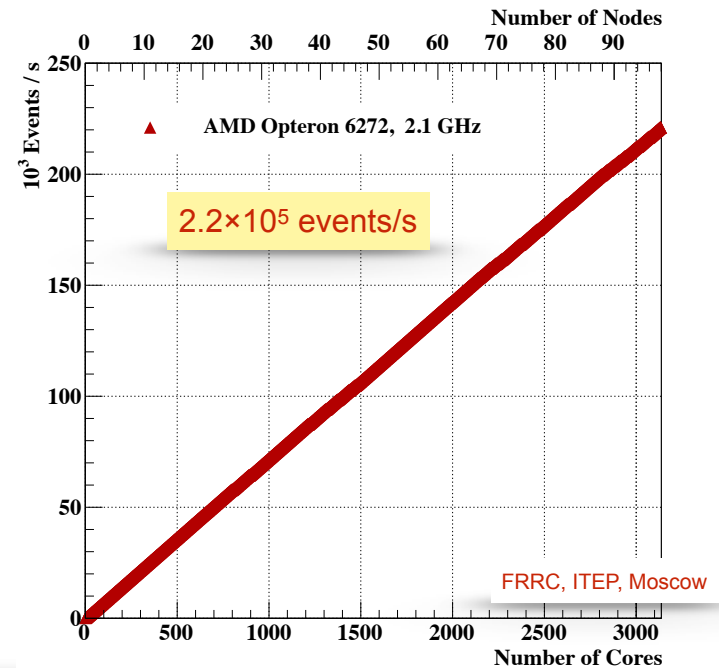
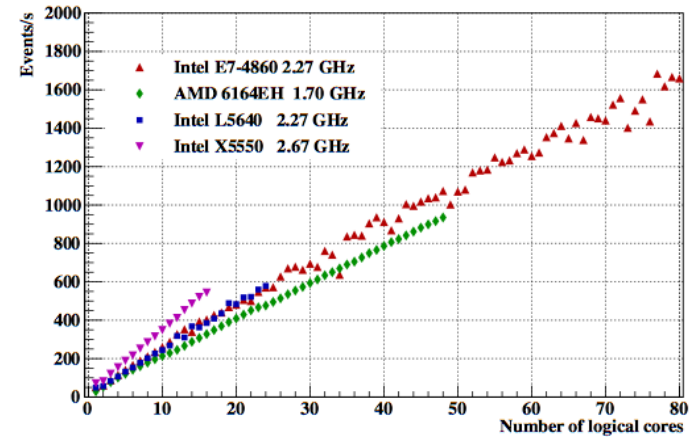
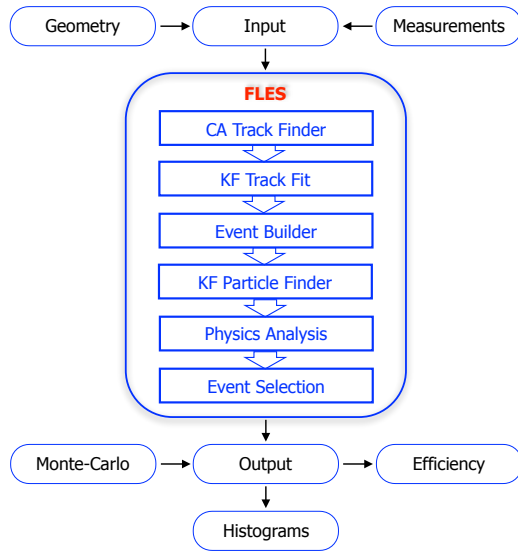
Andrzej Nowak (OpenLab, CERN) by Hans von der Schmitt (ATLAS) at GPU Workshop, DESY, 15-16 April 2013

	SIMD	Instr. Level Parallelism	HW Threads	Cores	Sockets	Factor	Efficiency
MAX	4	4	1.35	8	4	691.2	100.0%
Typical	2.5	1.43	1.25	8	2	71.5	10.3%
HEP	1	0.80	1	6	2	9.6	1.4%
CBM@FAIR	4	3	1.3	8	4	499.2	72.2%

x Algorithm  
x Memory

Parallelization becomes a standard in the CBM experiment

# CBM Standalone First Level Event Selection (FLES) Package



The FLES package is vectorized, parallelized, portable and scalable up to 3 200 CPU cores



# Summary

---

- ✓ CBM will explore the QCD phase diagram in the region of high net baryon densities
- ✓ Efficient and clean reconstruction of long-lived primary particles with the CA track finder
- ✓ KF particle finder is a universal platform for short-lived particles reconstruction and physics analysis in on- and off-line modes
- ✓ Clean reconstruction of long- and short-lived particles produced at different stages of heavy-ion collisions
- ✓ Reconstruction is highly parallelized and vectorized for use on many-core CPU/Phi/GPU computer architectures
- ✓ Towards a common event reconstruction package in the CBM and STAR experiments within the CBM Phase-0 program