

General Purpose Charge Readout Chip

FAIR FEE Workshop, GSI, 12 October 2005

Outline

- Motivations and specifications
- Architecture & building blocks
- Programmable Charge Amplifier ⇒ Gerd Trampitsch
- Time-interleaved Multi-Channel A/D Converter
- Digital filtering and Signal Feature Extraction
- Project Milestones

Motivations & Specifications 1/2

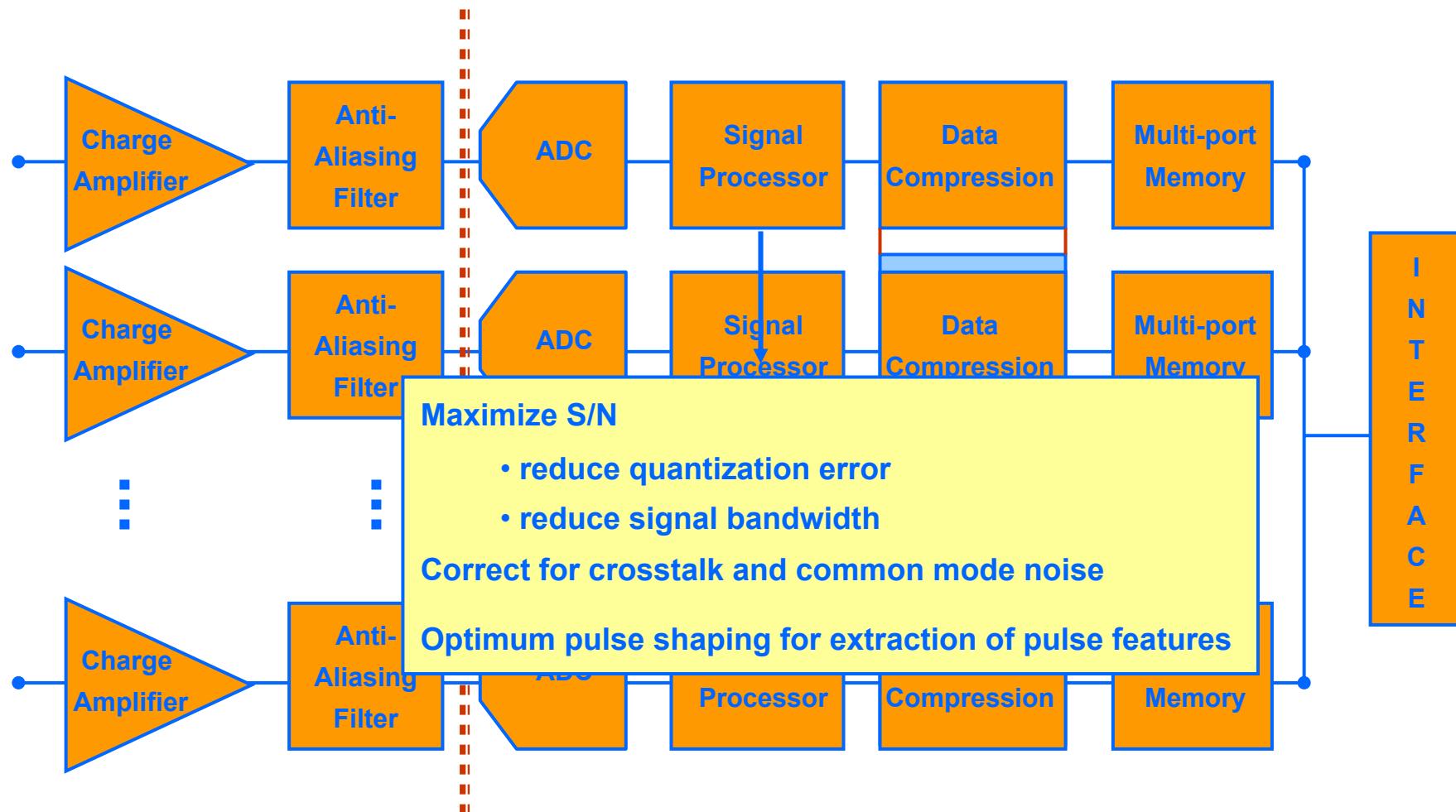
- Requirements to the front-end and readout electronics set by the present generation of High Energy Physics Experiments:
low power, high speed, high density, radiation tolerance
- These requirements can only be met by highly integrated systems implemented with very deep submicron CMOS technologies.
- The volumes of ICs required for a typical HEP detector remain low <1Mch
- Non Recursive Engineering (NRE) costs are more and more dominant for high energy physics and, in the absence of standardization, will become prohibitive for many sub-detectors in the future.
- Development of *standard* chips capable of handling a wide range of high energy physics applications, in order to obtain a reasonable volume to warrant the NRE expenditure.
- Likely this polyvalence of the circuits will be obtained through an increased level of programmability.

A general purpose charge readout chip

- number of readout channels: 16 or 32
- programmable charge amplifier:
 - sensitive to a charge in the range: $\sim 10^2$ - $\sim 10^7$ electrons
 - Input capacitance: 0.1pF to 100pF
- high-speed high-resolution A/D converter:
 - sampling rate in the range 40MHz - 160MHz;
- programmable digital filter for noise reduction and signal interpolation;
- a signal processor for the extraction and compression of the signal information (charge and time of occurrence).

Charge Readout Chip Block Diagram

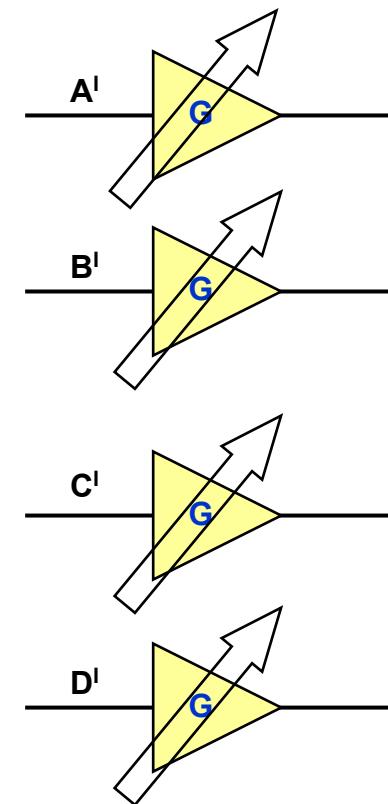
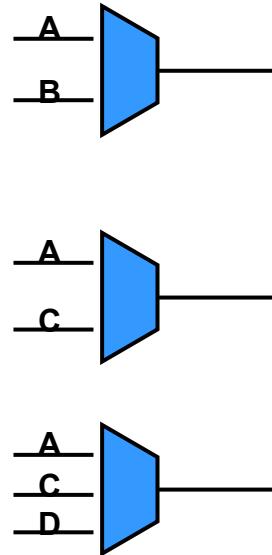
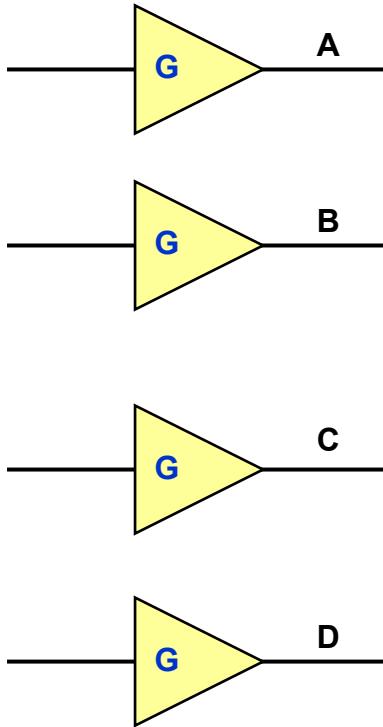
16 / 32 Channel



Charge Sampling Amplifier 1/10

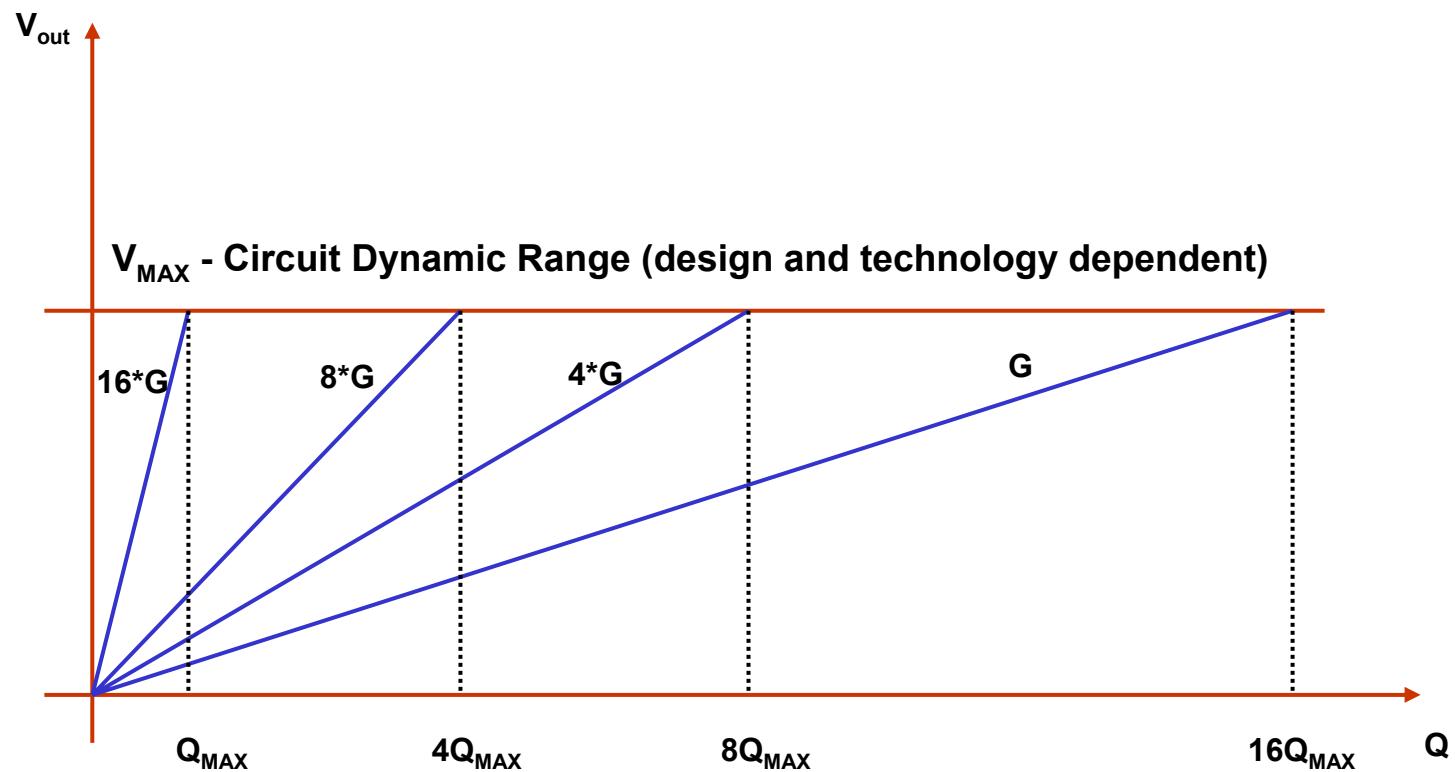
Programmable Piece-wise Linear Amplifier

INPUT Channels



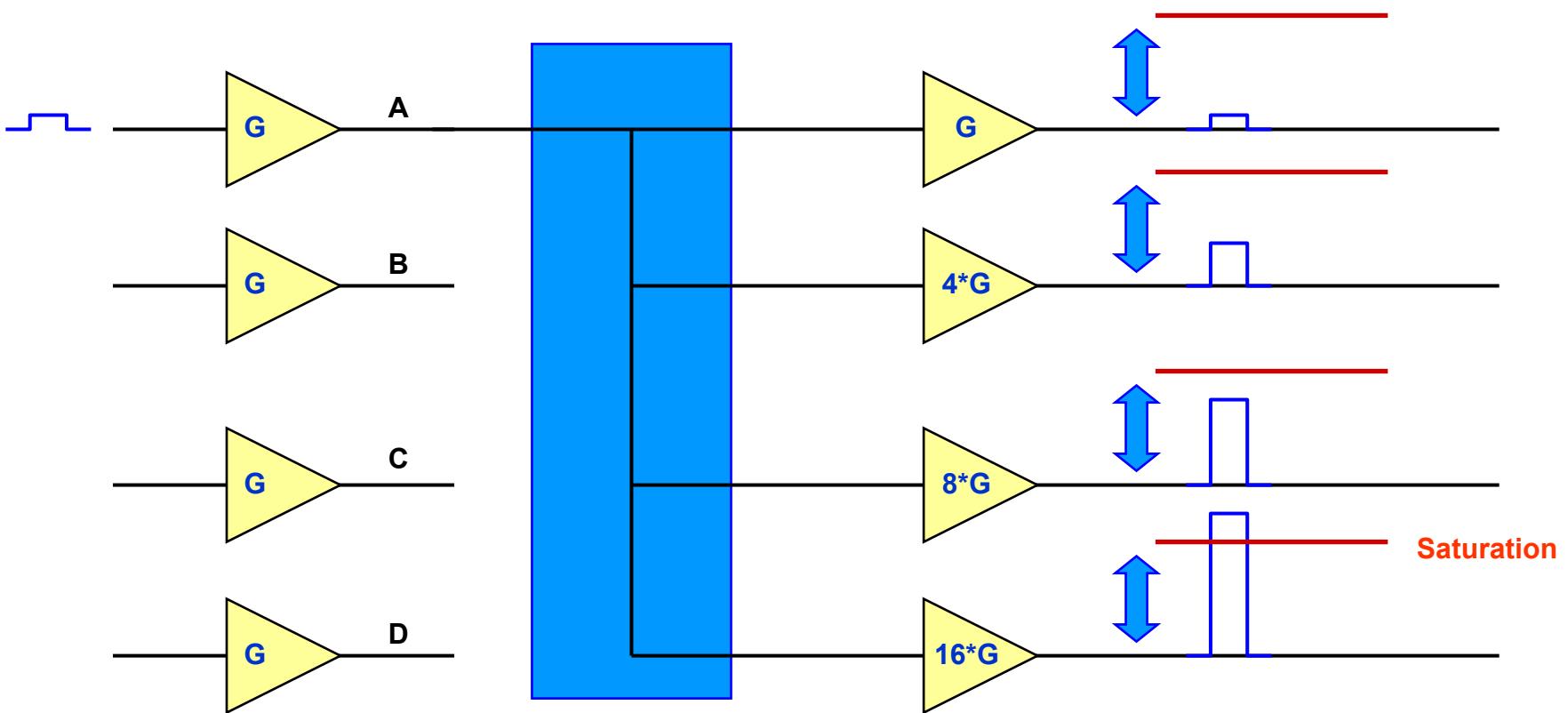
OUTPUT Channels

Charge Sampling Amplifier 2/10

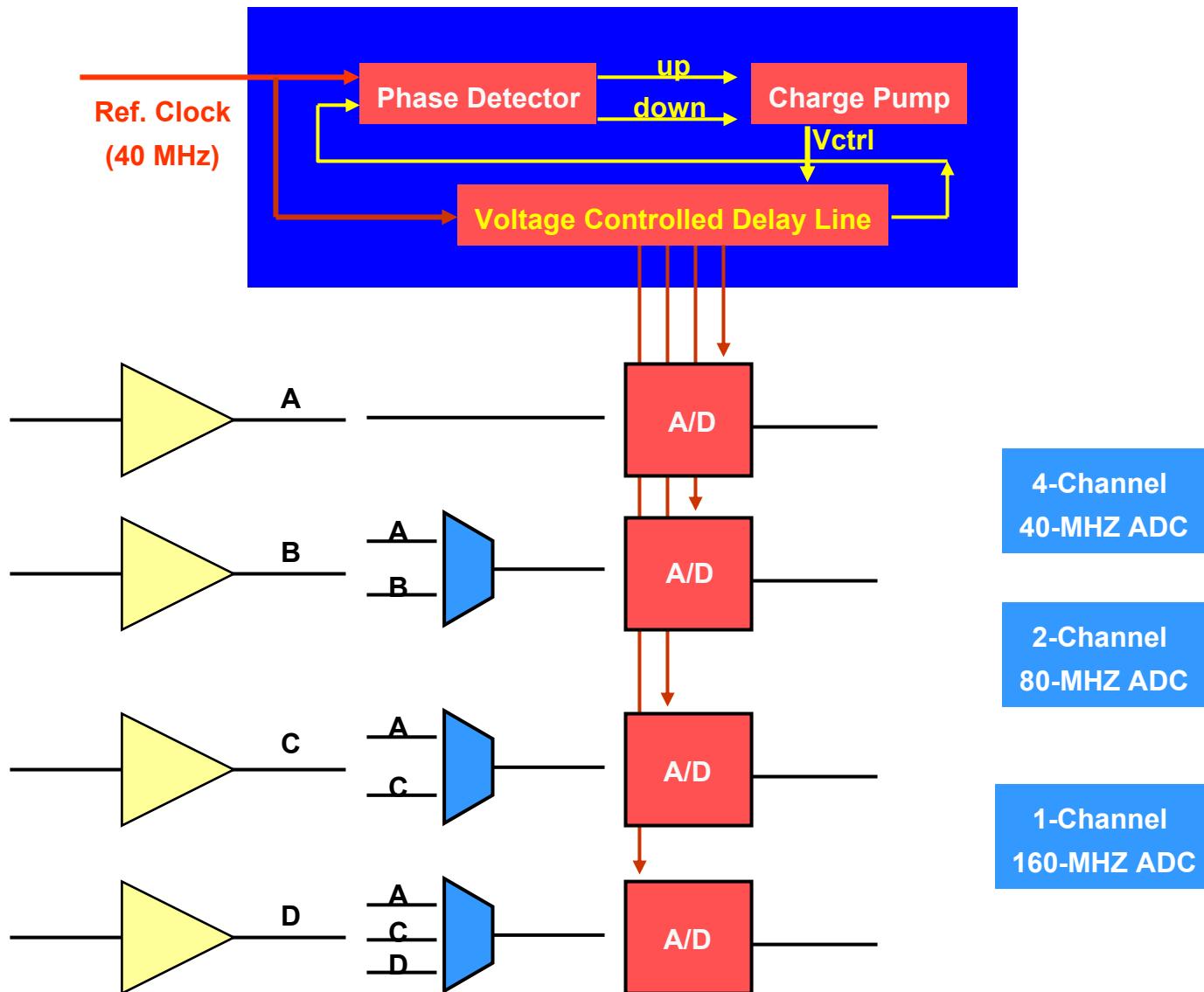


Charge Sampling Amplifier 3/10

Programmable Piece-wise Linear Amplifier

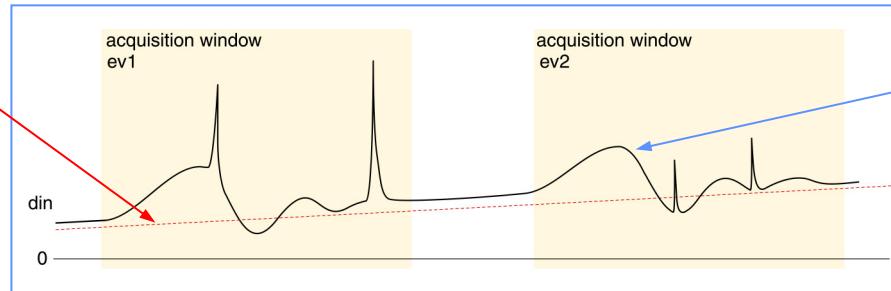


Multi-Channel Time-Interleaved A/D Converter

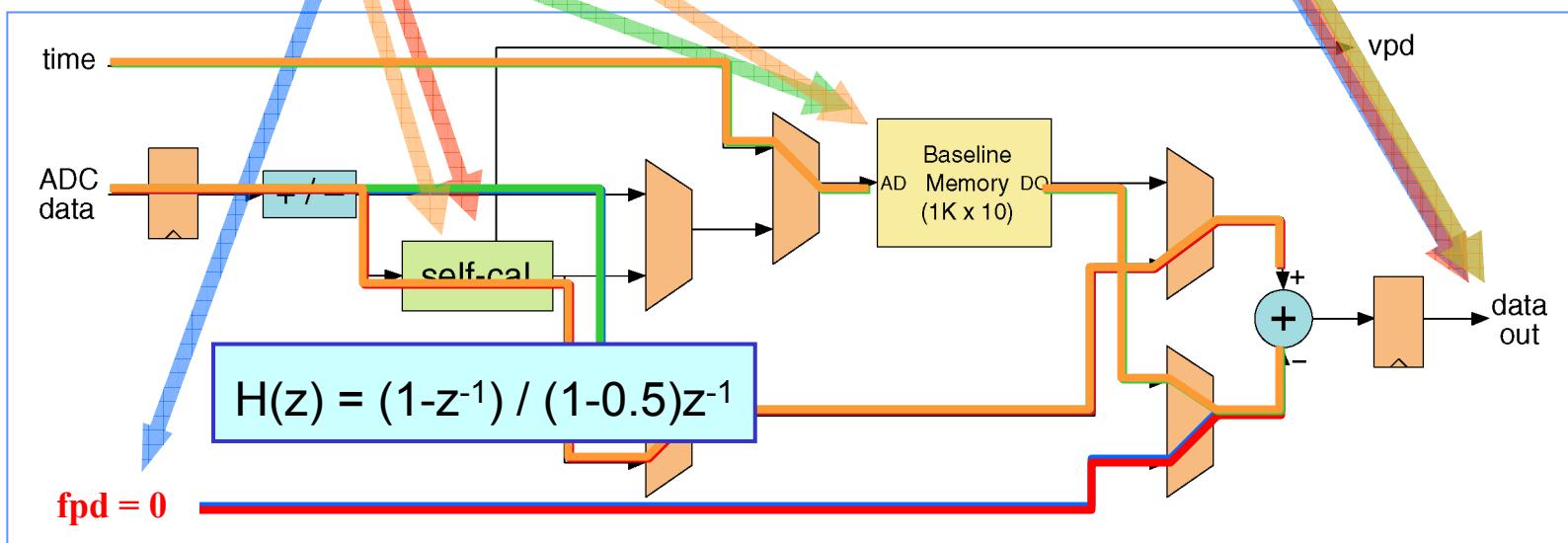
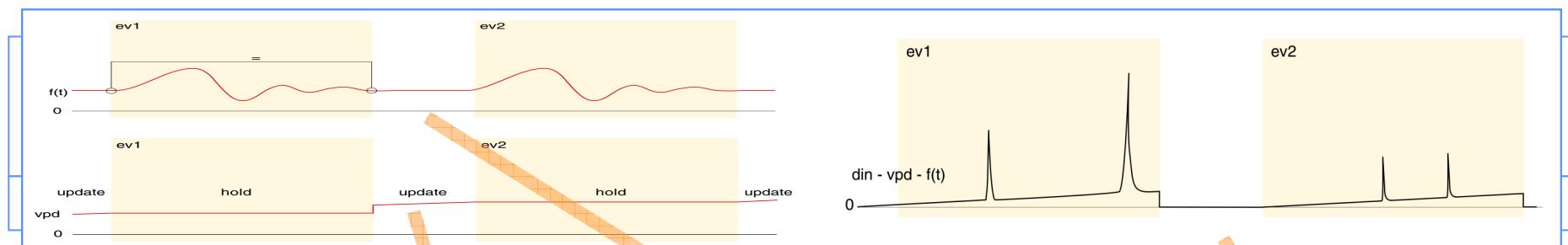


Baseline Correction I

Baseline drift



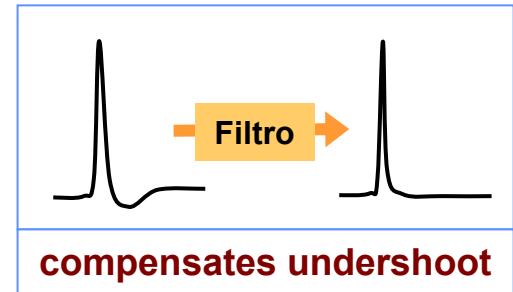
Systematic perturbation



Pulse Shaping Filter

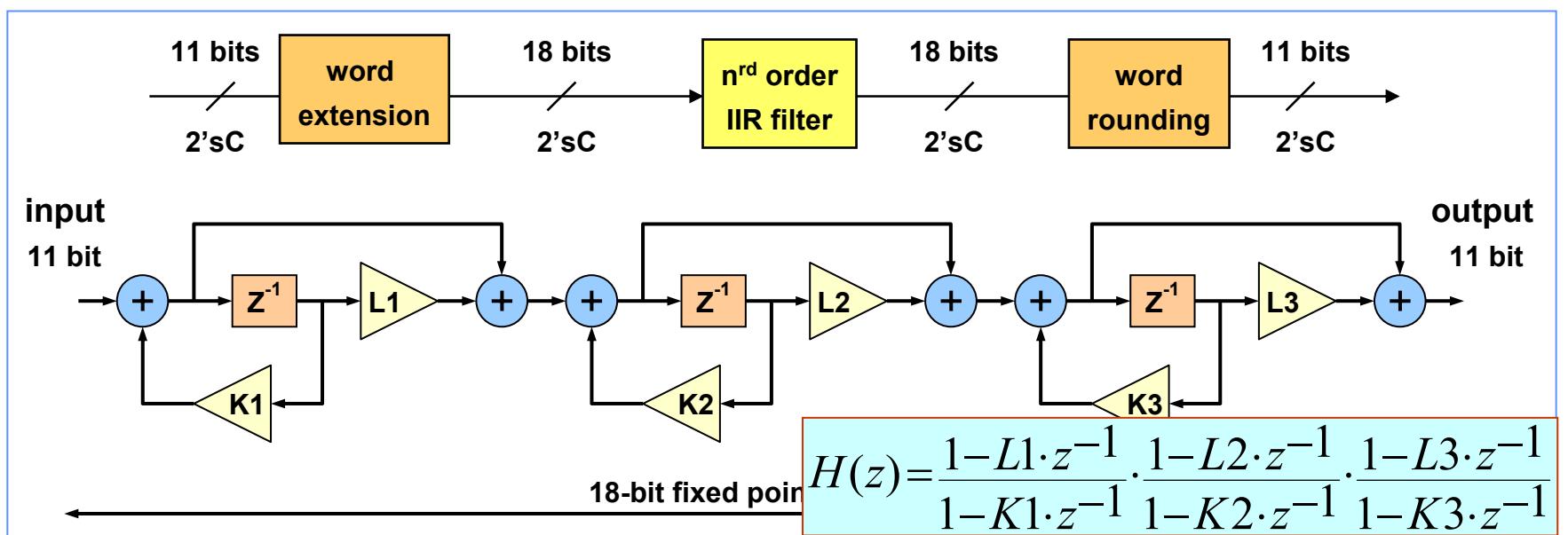
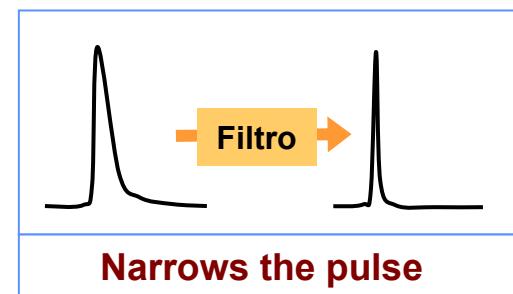
• Functions

- signal shaping
- pulse narrowing \Rightarrow improves cluster separation
- gain equalization



• Architecture

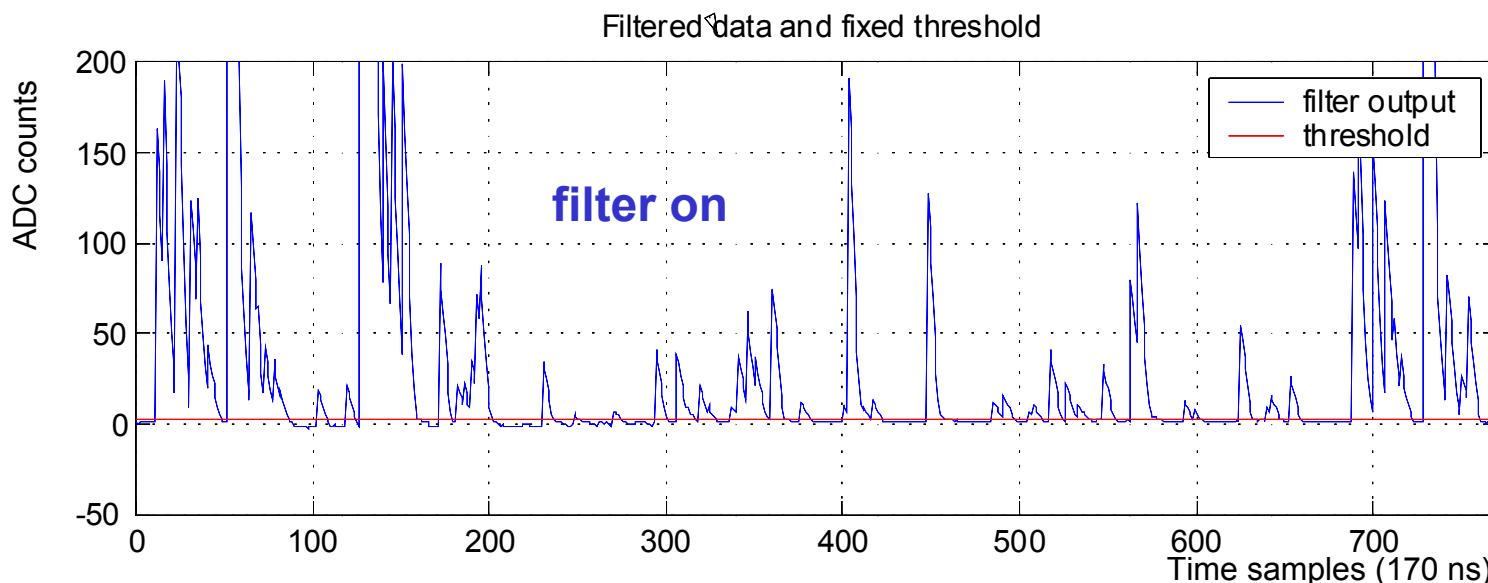
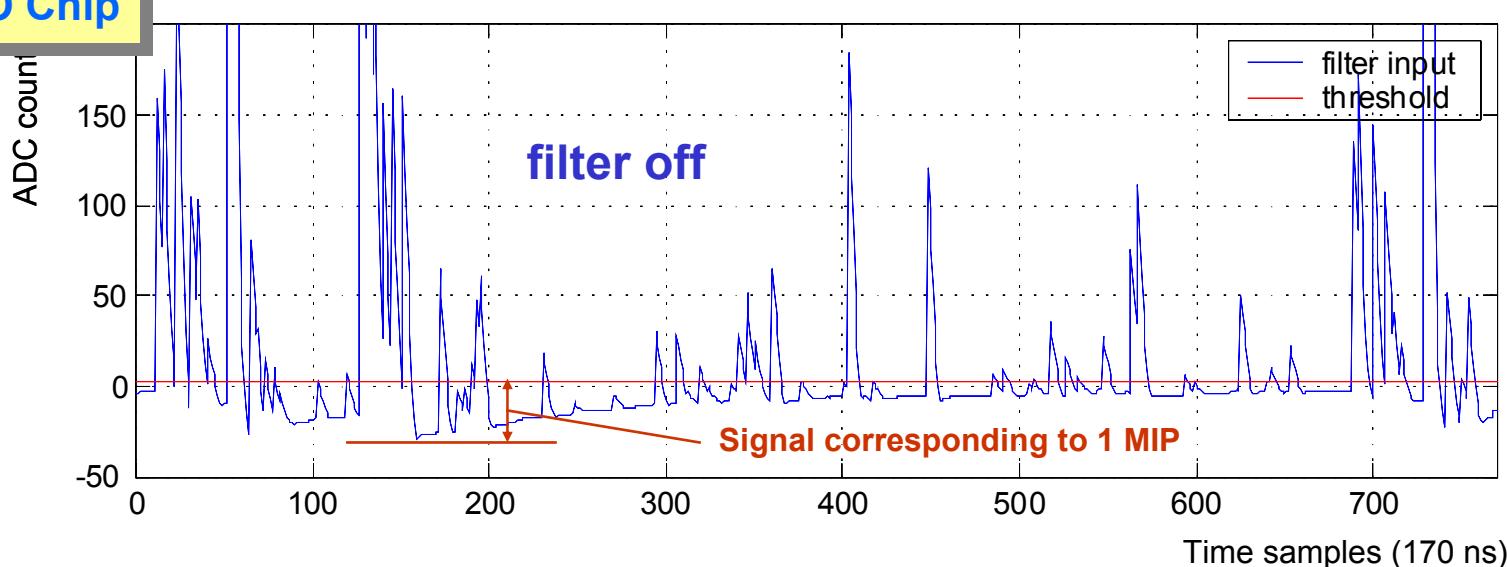
- n^{rd} order IIR filter
- 18-bit fixed point 2'sC arithmetic
- single channel configuration \Rightarrow 6 coefficients / channel



Test of the Pulse Shaping Filter

ALTRO Chip

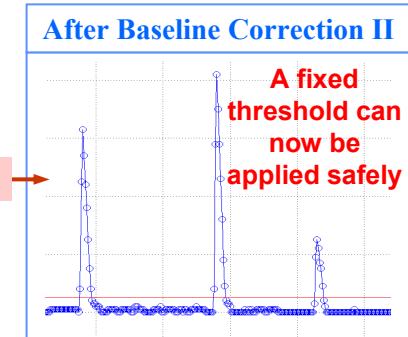
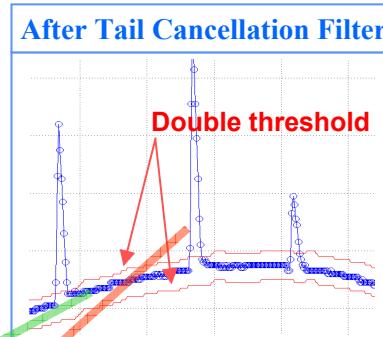
DIGITAL TAIL CANCELLATION PERFORMANCE



Baseline Correction 2

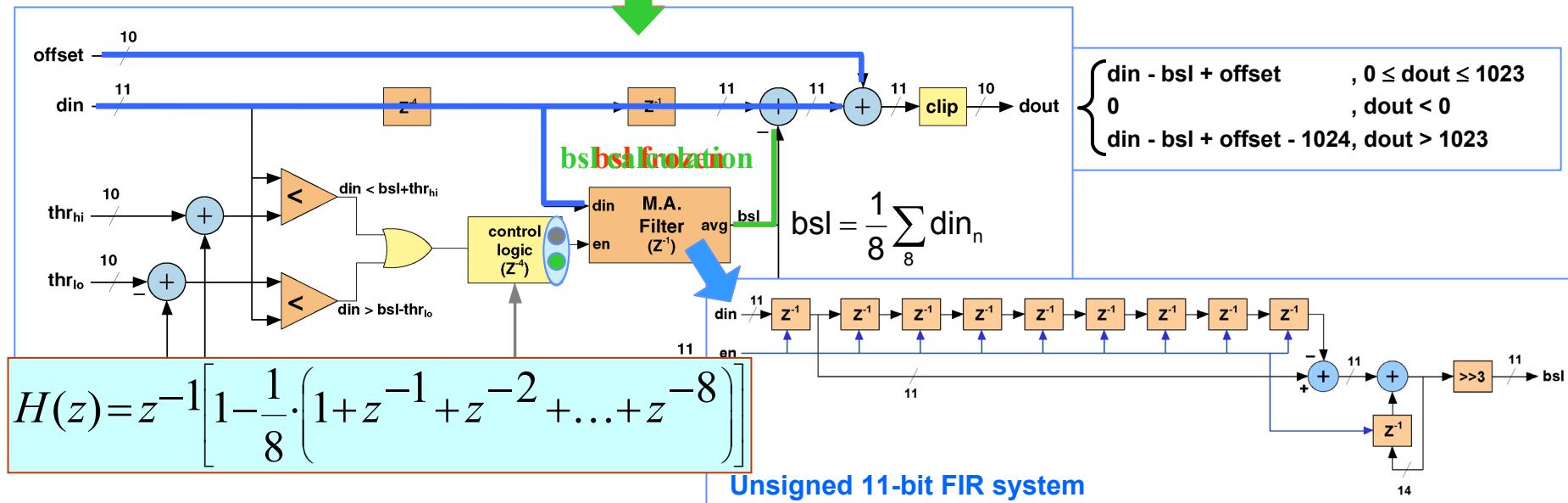
Characteristics:

- Corrects non-systematic perturbations during the processing time
- Moving Average Filter (MAF)
- Double threshold scheme (acceptance window)



Operation

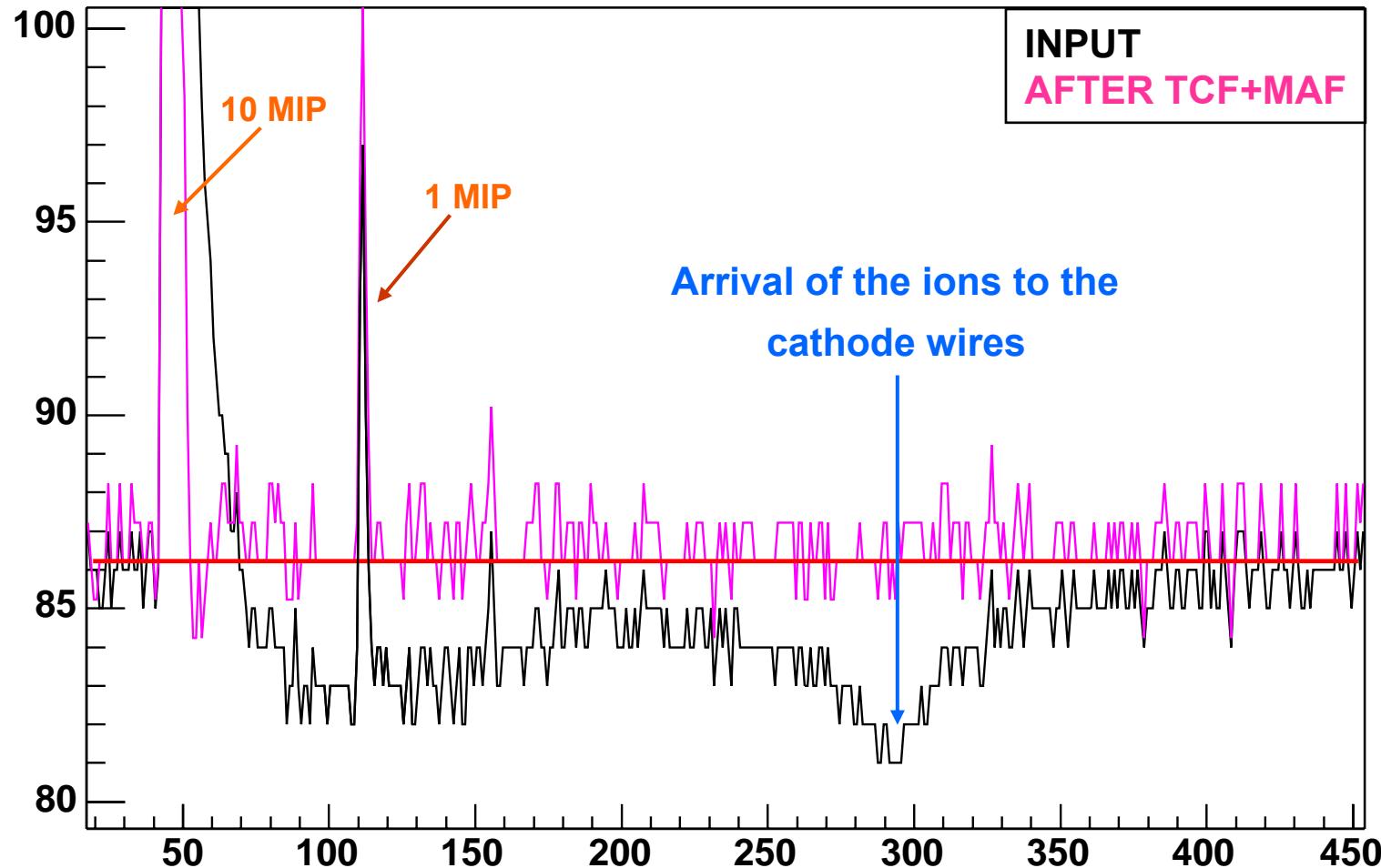
1. Slow variations of the signal \Rightarrow Baseline updated
2. Fast variations of the signal \Rightarrow Baseline value frozen



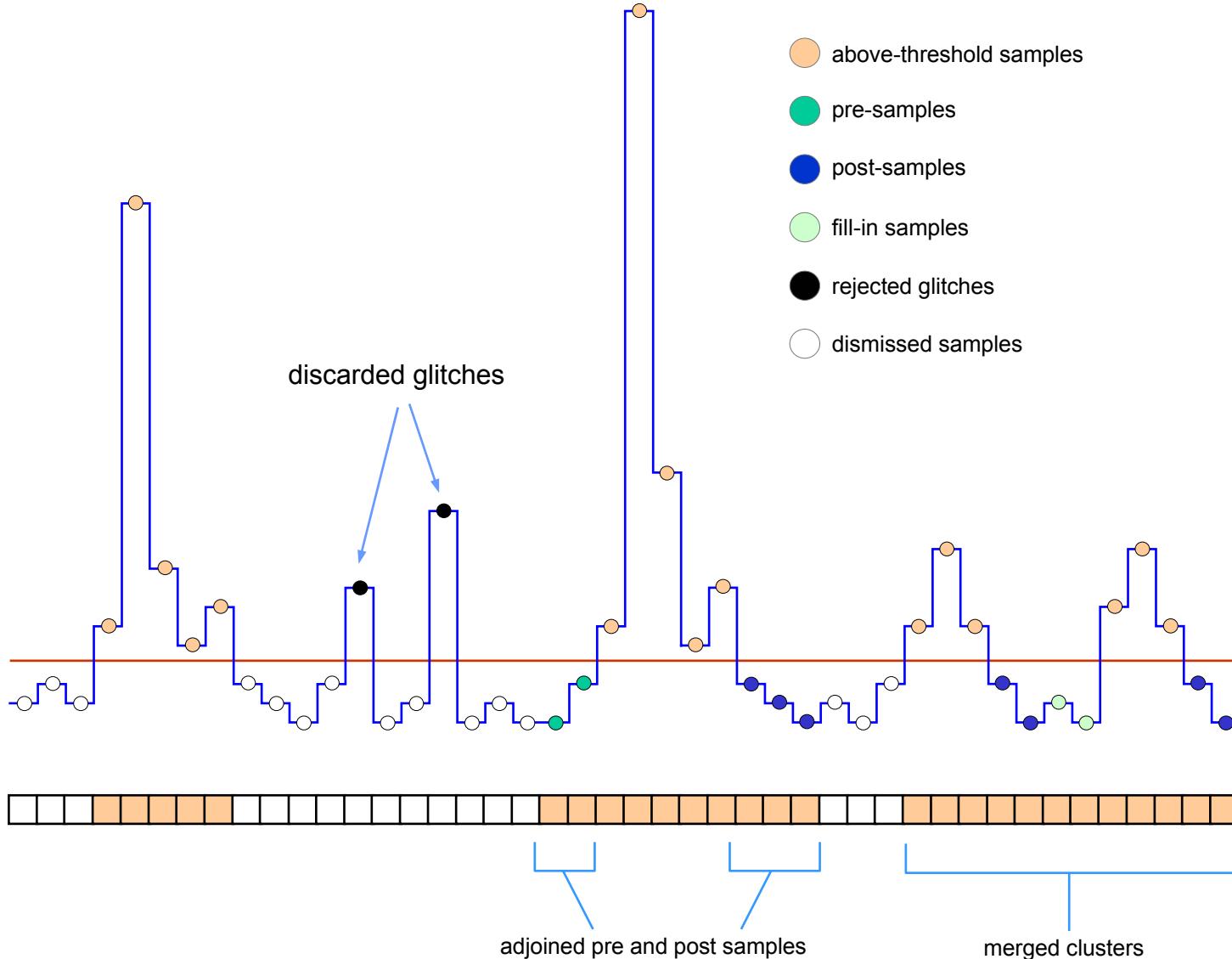
Test of the Adaptive Baseline Correction

ALTRO Chip

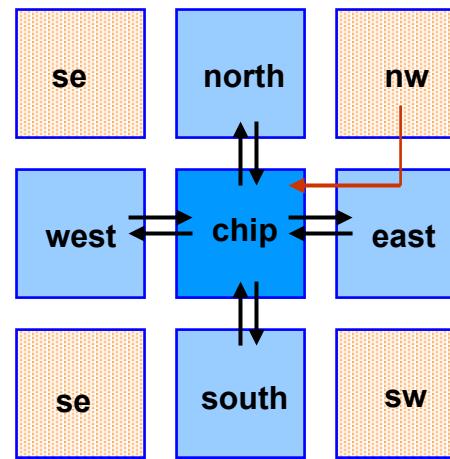
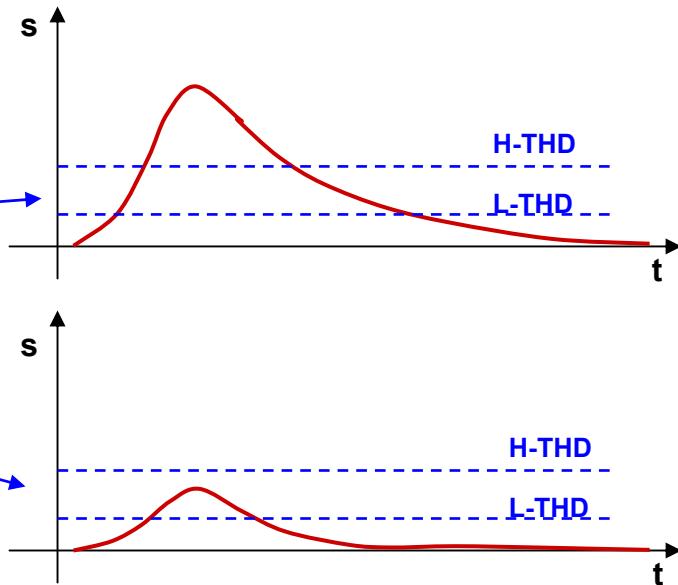
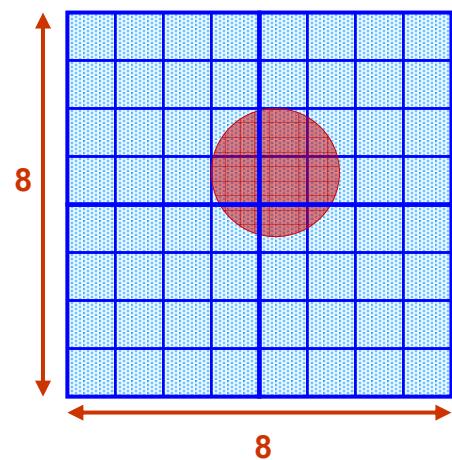
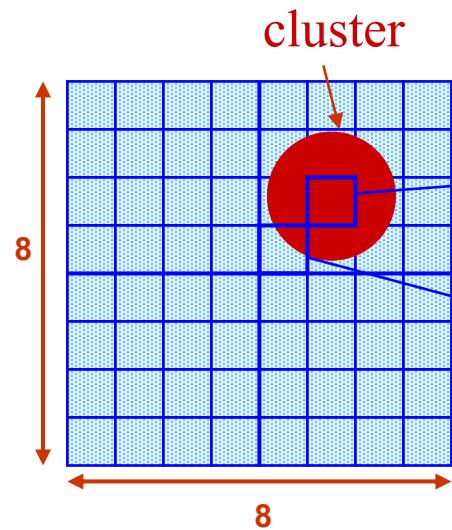
IONIZATION WITH COSMIC RAYS



1-D Zero Suppression



2-D Zero Suppression

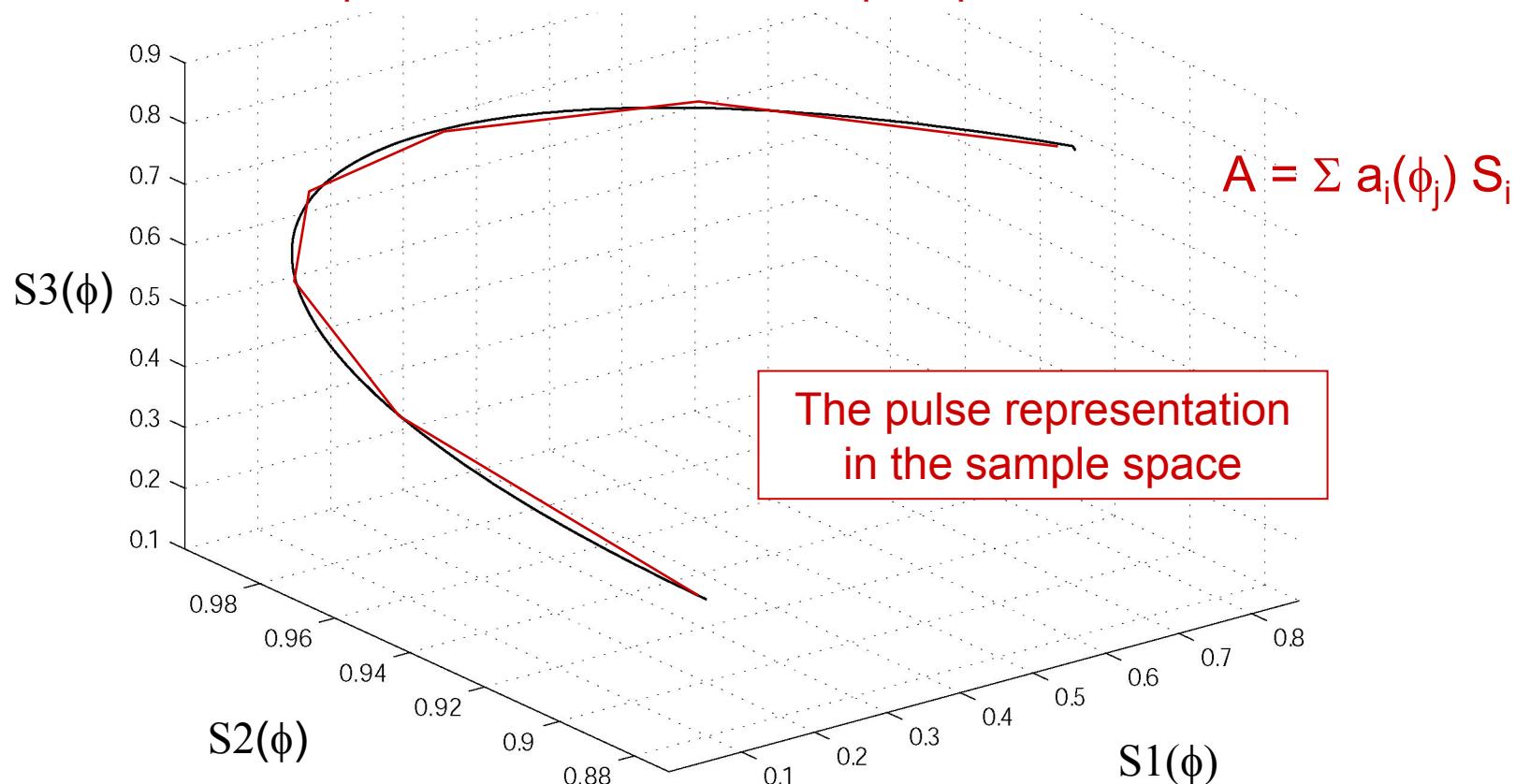


Recovery of signal parameters 2/2

Extraction of the pulse features (amplitude and time)

V. Buzuloiu et al.

Find the pulse features, $\text{Amp} = F(S_1, S_2, \dots)$ and $\text{time} = T(S_1, S_2, \dots)$,
as quasi-invariants in the sample space



Project Milestones

- Milestone I (Q4 2006) ⇒ Programmable Charge Amplifier (prototype)
 - 16 channel charge amplifier + anti-aliasing filter.
- Milestone II (Q2 2007) ⇒ 10-bit multi-rate ADC (prototype)
 - 4-channel 10-bit 40-MHz ADC. The circuit can be operated as a 4-channel 40-MHz ADC or single-channel 160-MHz ADC.
- Milestone III (Q2 2008) ⇒ Charge Readout Chip (prototype)
 - This circuit incorporates 16 (or 32) channels.
- Milestone IV (Q2 2009) ⇒ Charge Readout Chip (final version)