



Tailored Excitation Signals for RFKO

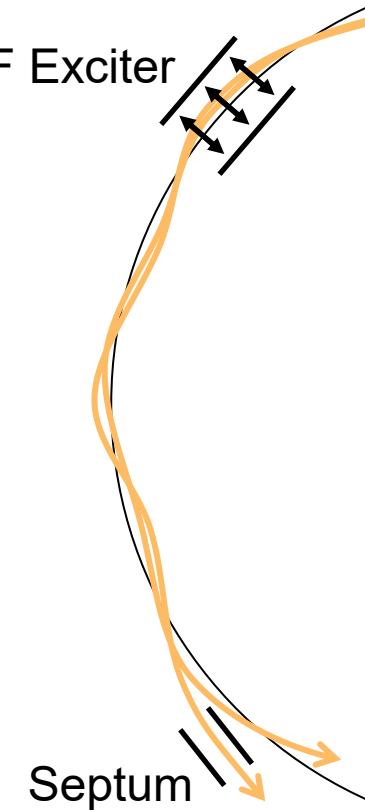
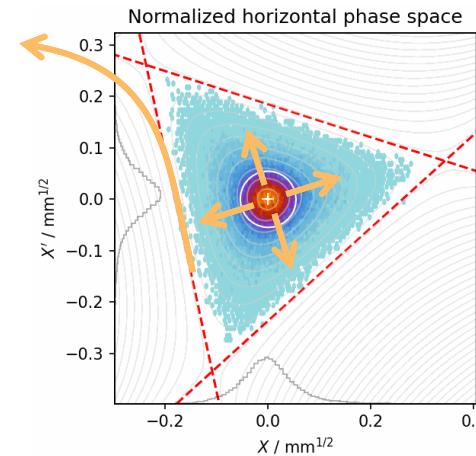
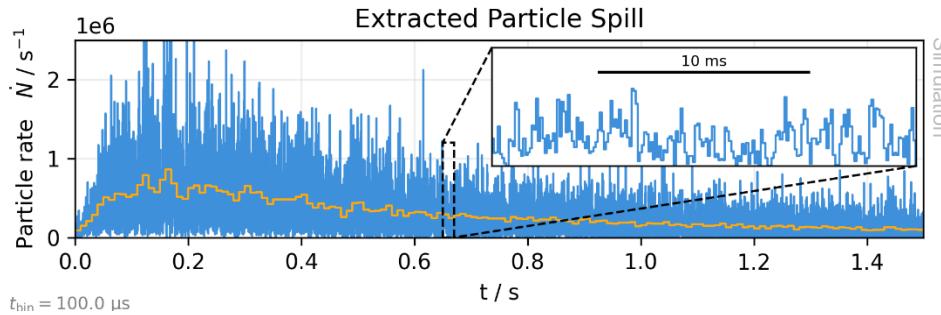
Slow Extraction Workshop, MedAustron, 14.2.2024

Philipp Niedermayer, Rahul Singh



RFKO Slow Extraction

- Sextupole driven 3rd order resonance
 - Transverse excitation to control particle amplitude
 - Particles become unstable and are extracted → Spill
- **Excitation signal controls spill**

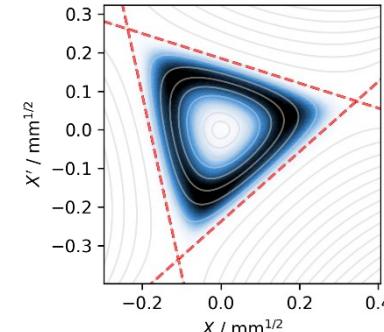


Outline

- What properties of the excitation signal make for a good spill?
 - Macro-spill (above ms) → **Control** amplitude with feedback → Talks by R. Singh & C. Schömers
 - Micro-spill (below ms) → **Optimize** excitation waveform

- Simulations
 - Particle dynamics for coherent excitation

- Experimental Comparison
 - Software-Defined Radio



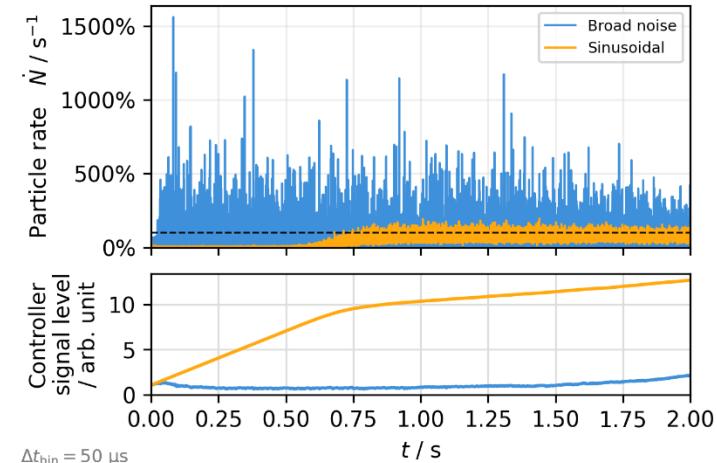
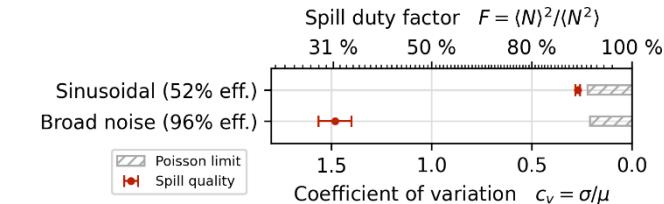
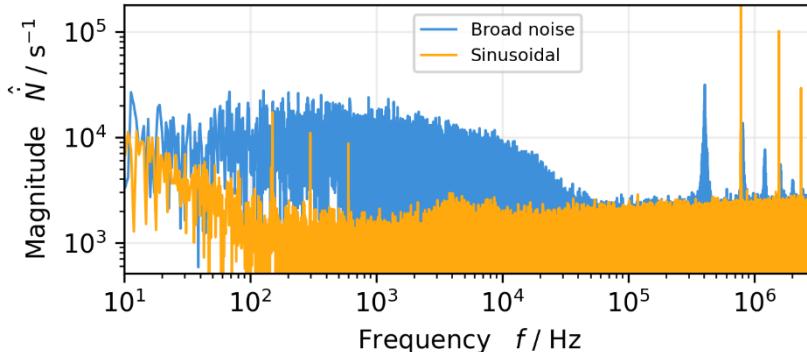
Particle Dynamics Simulations

Xsuite

Tracking Simulations with Xsuite

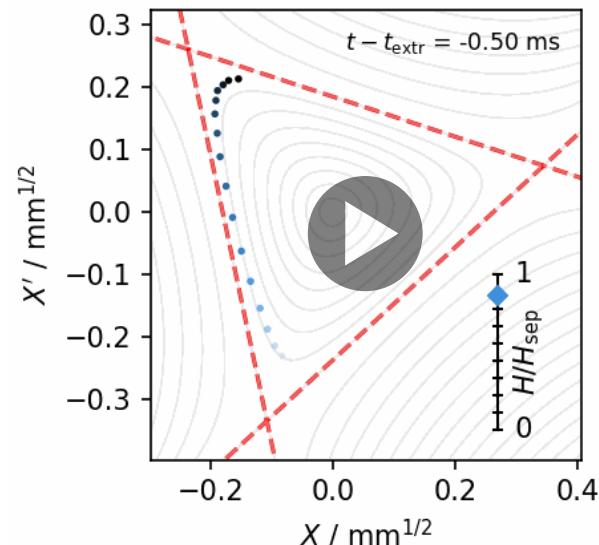
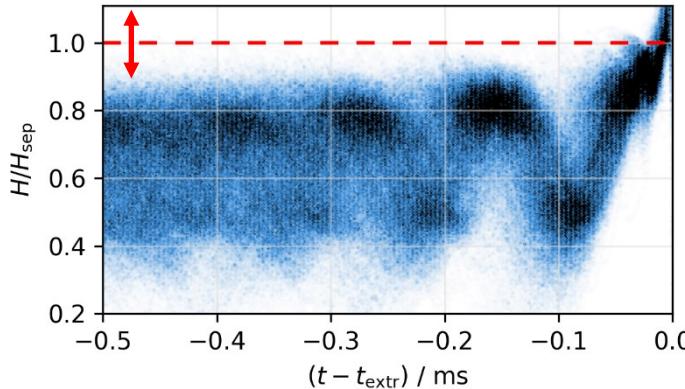


- Sinusoidal excitation
 - Poisson spill quality even for coasting beam
 - Bad extraction efficiency and high power demand
 - Broadband signals are used
 - Drastically diminishes spill quality



Tracking Simulations with Xsuite

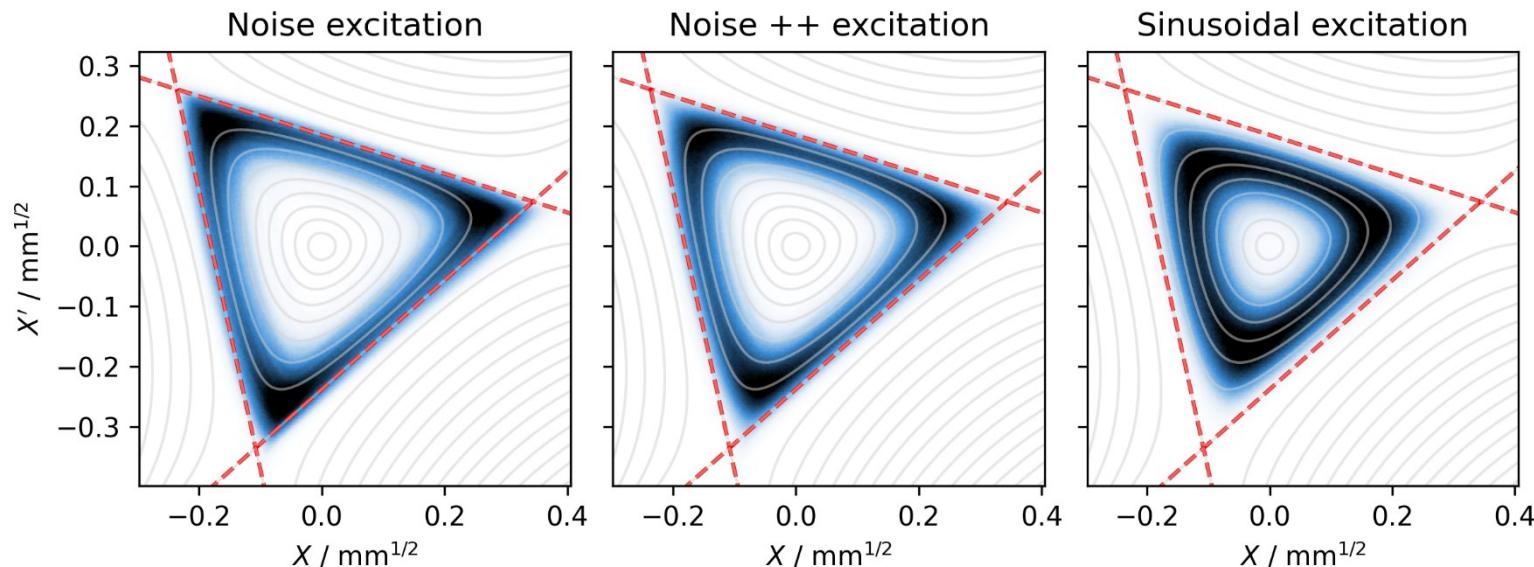
- Dynamics under sinusoidal excitation
 - Strong coherent excitation
 - Periodic in- and decrease of Hamiltonian
 - Fast crossing of separatrix
 - ➔ Reduces effect of ripples



Tracking Simulations with Xsuite

- Noise and sinusoidal excitation

→ Combination “Noise ++”

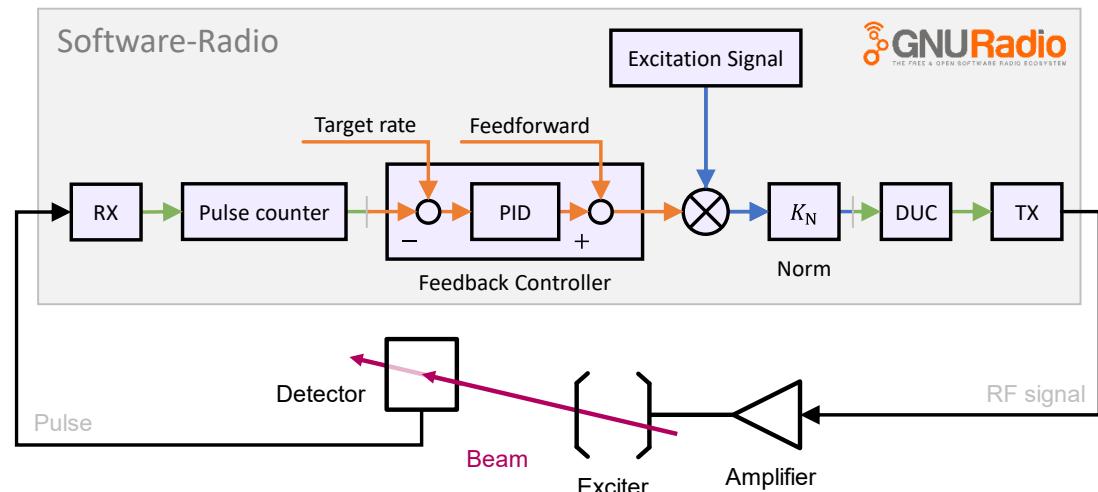
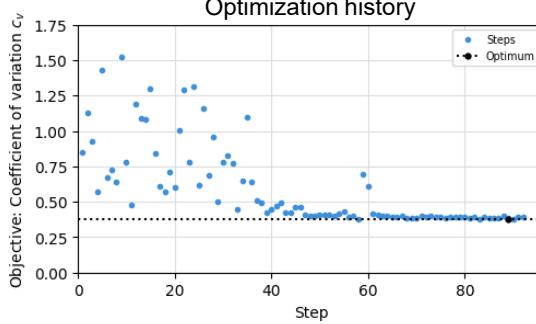


Normalized phase space distribution of 1900 particles in their respective last 10 ms before extraction

Experimental Comparison

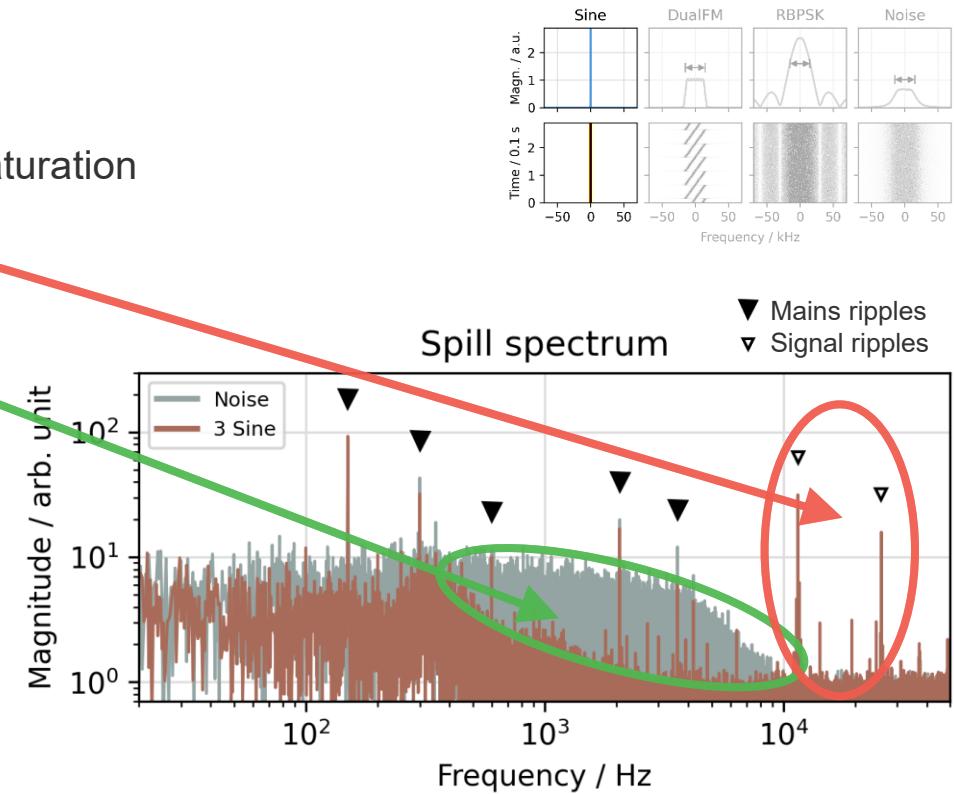
Experimental Setup at COSY Jülich

- Coasting p-beam at 1 GeV/c
- Software-defined radio
 - Generates excitation signal
 - Feedback on detector signal
 - Automatic optimisation of signal parameters with PyBOBYQA



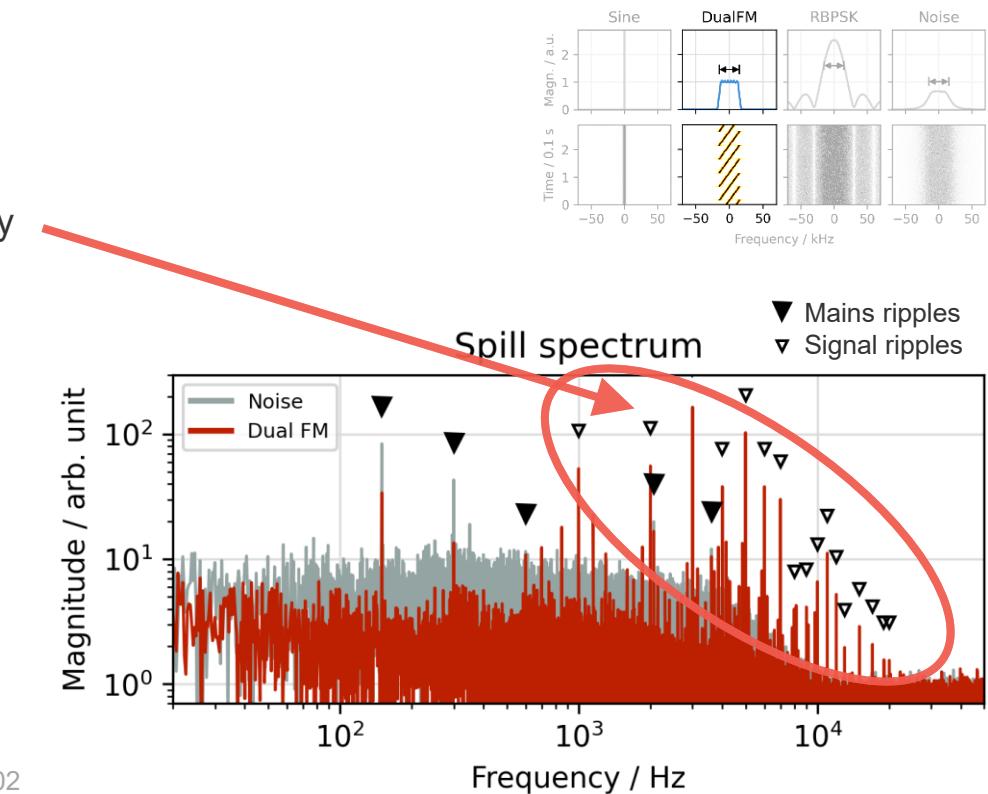
Experiment: Sinusoidal Excitation

- Sinusoidal
 - 3 frequencies at different sidebands
 - High power requirements, signal level saturation
 - Artificial ripples due to clipping
 - Strong coherent excitation
 - Ripple noise floor suppressed



Experiment: Frequency Modulated Excitation

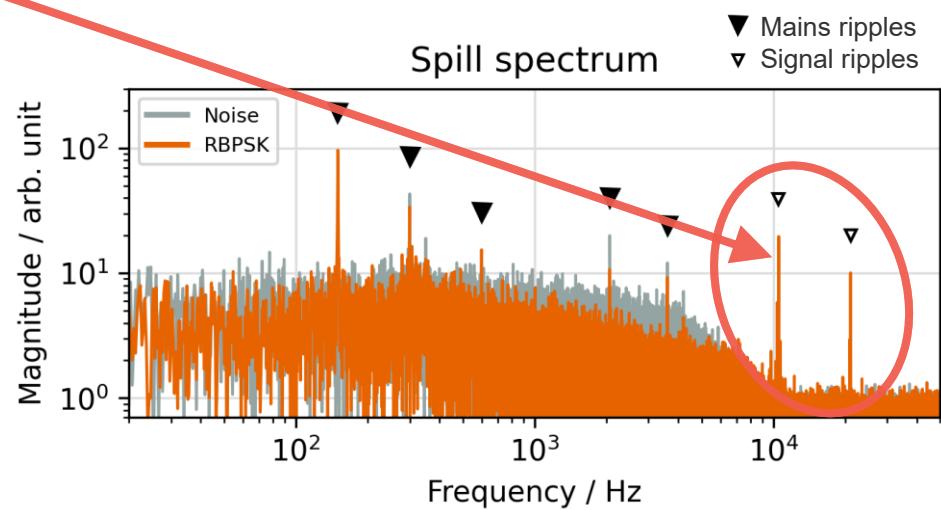
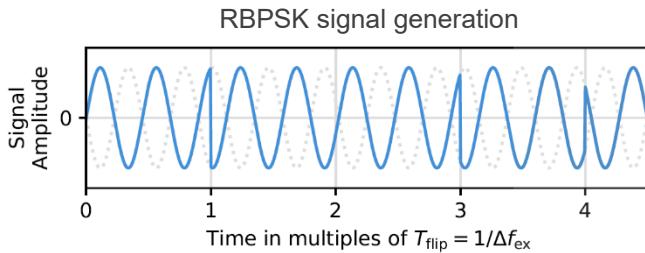
- Frequency modulation
 - Dual FM method at HIMAC [1]
 - Periodic crossing of tune
 - Artificial ripples at modulation frequency



[1] K. Noda et. al.: Advanced RF-KO slow-extraction method for the reduction of spill ripple, Nucl. Instrum. Methods Phys. Res., Sect. A, 2002

Experiment: Phase Modulated Excitation

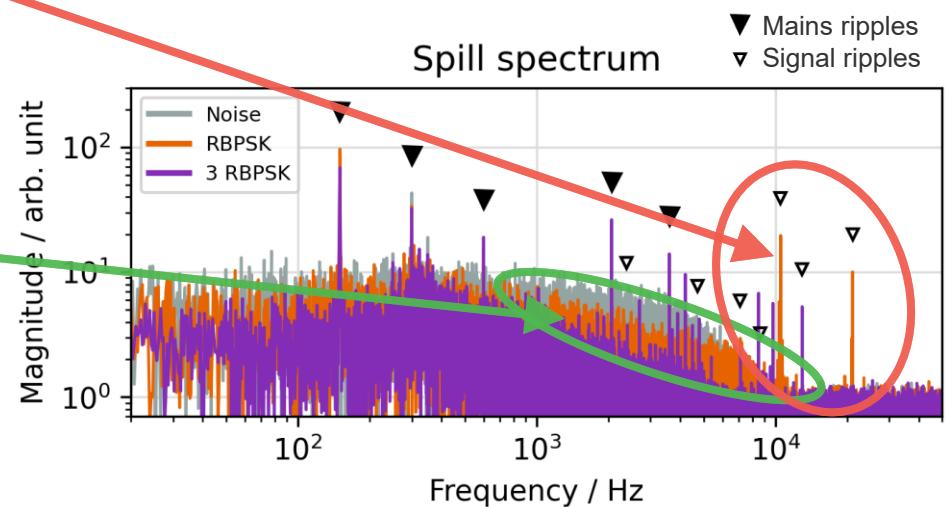
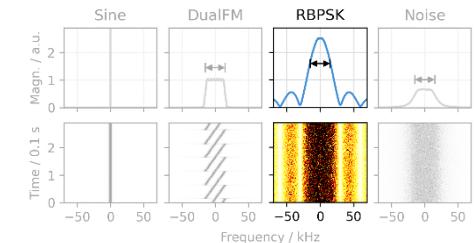
- Random Binary Phase Shift Keying (RBPSK)
- Simple to implement, broad spectrum
- Periodic phase flipping
→ Artificial ripples at bandwidth



Experiment: Phase Modulated Excitation

- Random Binary Phase Shift Keying (RBPSK)
 - Simple to implement, broad spectrum
 - Periodic phase flipping
 - Artificial ripples at bandwidth

- 3 RBPSK → Talks by C. Cortés & E. Feldmeier
 - Narrow multi-band method at HIT [2]
 - Less frequent phase flipping
 - Ripple noise floor suppression

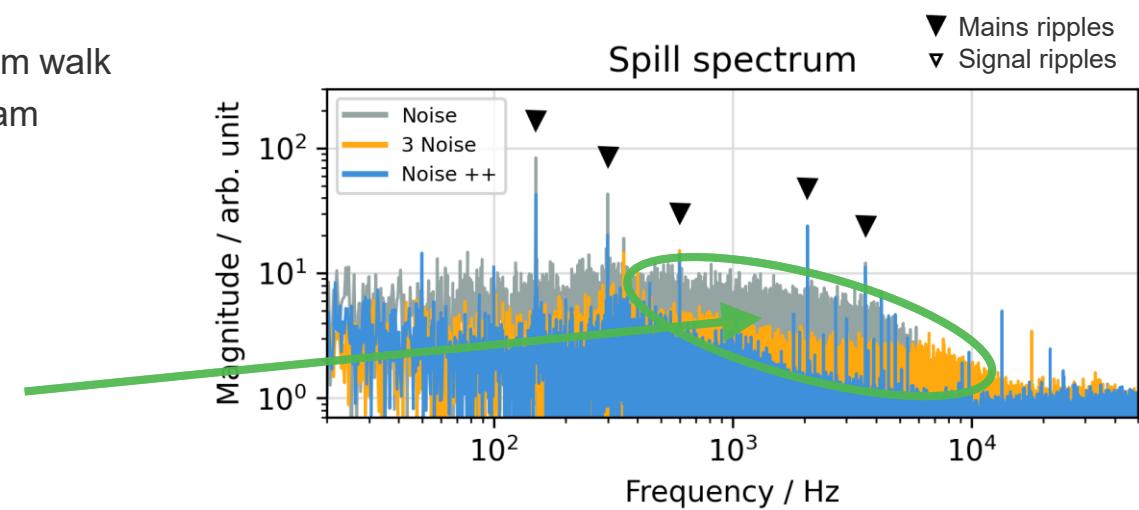
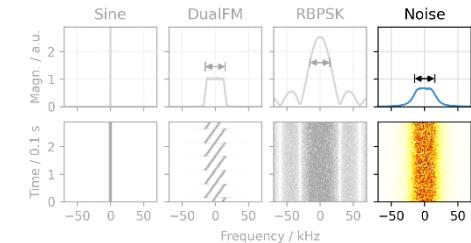


[2] C. Cortés et. al.: Optimization of the spill quality for the hadron therapy at the Heidelberg Ion-Beam Therapy Centre, Nucl. Instrum. Methods Phys. Res., Sect. A, 2022

Experiment: Noise excitation

- Band-filtered Noise
 - No artificial ripples induced

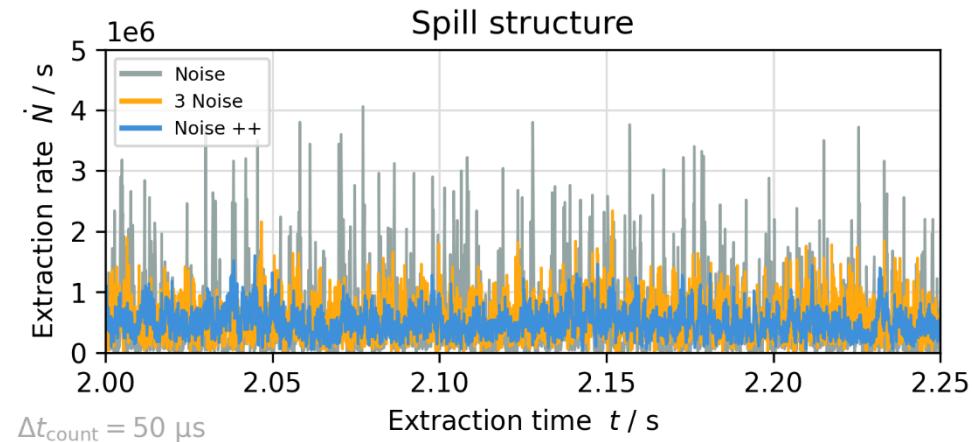
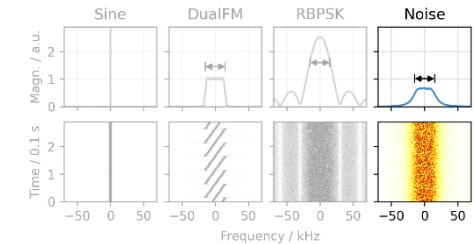
- Noise ++
 - Broadband noise signal
 - Incoherent excitation & random walk
 - Efficient power transfer to beam
 - **No artificial ripples induced**
 - Mono-frequent sinusoidal
 - Strong coherent excitation
 - Fast separatrix crossing
 - **Reduce ripples & noise floor**



Experiment: Noise excitation

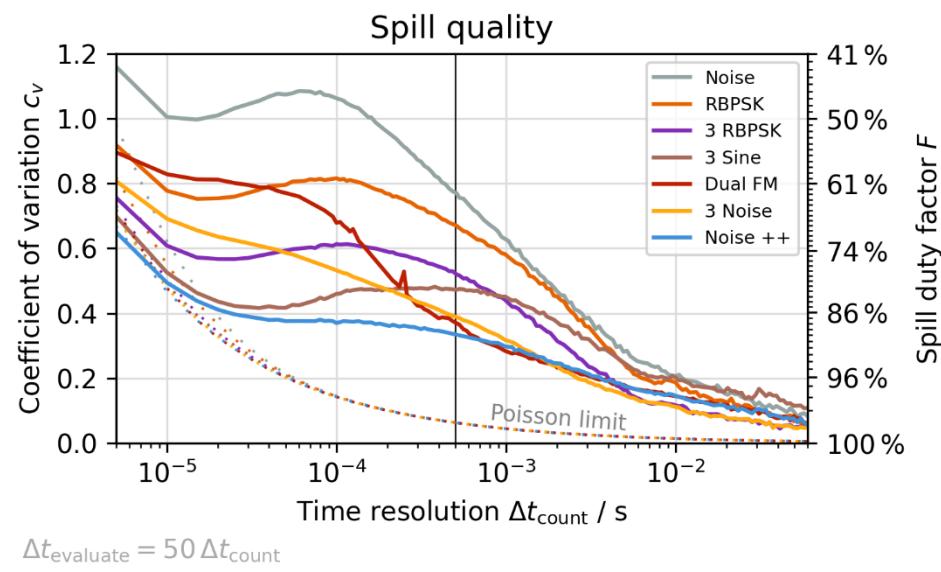
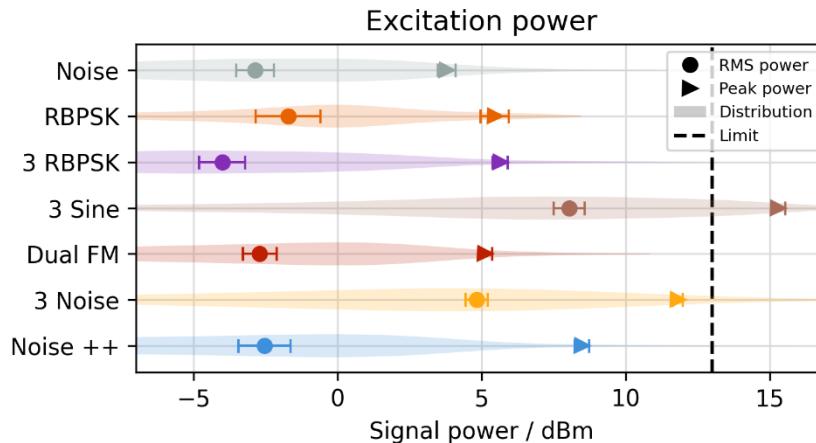
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- Noise ++
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 - **No artificial ripples induced**
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 - Strong coherent excitation
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Experiment: Comparison

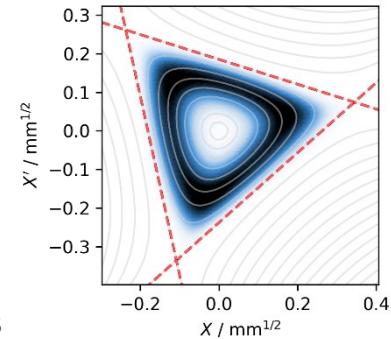
- Excitation signals
 - Components distributed across sidebands
 - Mitigates beating
 - Parameters optimized at $\Delta t_{\text{count}} = 500 \mu\text{s}$
 - Comparing best cases each



Conclusions

Conclusions for Excitation Signal Design

- Excitation signal is crucial, it dictates the spill properties
- Avoid periodic signals, they introduce more ripples
 - Use **noise excitation** instead of frequency/phase modulation
 - Distribute signals across **multiple sidebands** to prevent beating
- Combine with coherent signals, e.g. Noise ++
 - **Sine excitation** speeds up separatrix crossing and suppresses ripples
- Optimize parameters
 - Use **software radio with auto-optimizer**



git.gsi.de/p.niedermayer/exciter

